

Detection, Recognition Classification, Identification & Their Index

Alex Lin

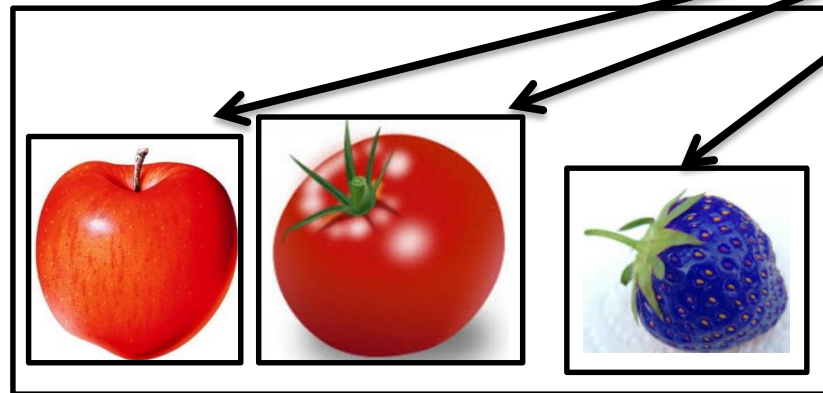
Safety Sensing & Control Department
Intelligent Mobility Technology Division
Mechanical and Systems Research Laboratories
Industrial Technology Research Institute



Detection, recognition, classification & identification

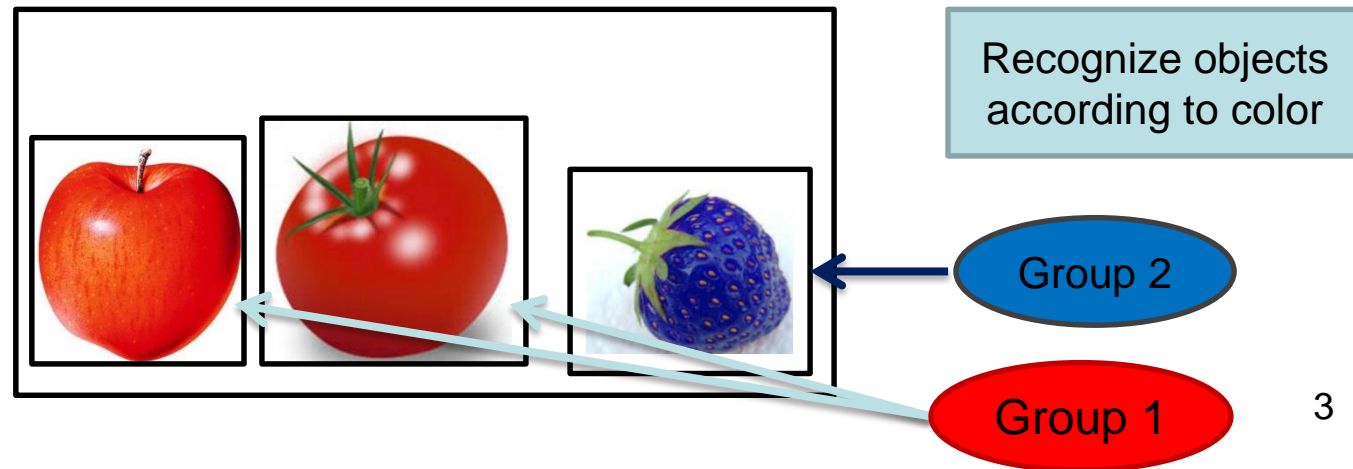
- **Detection:** Find out a particular or set of features or objects in the images.
- Recognition: form groups of similar objects based on the similar measure.
- Classification: classify the objects to certain classes.
- Identification: recognize an unknown object and name it

Detect objects



Detection, recognition, classification & identification

- Detection: Find out a particular or set of features or objects in the images.
- **Recognition:** form groups of similar objects based on the similar measure.
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Detection, recognition, classification & identification

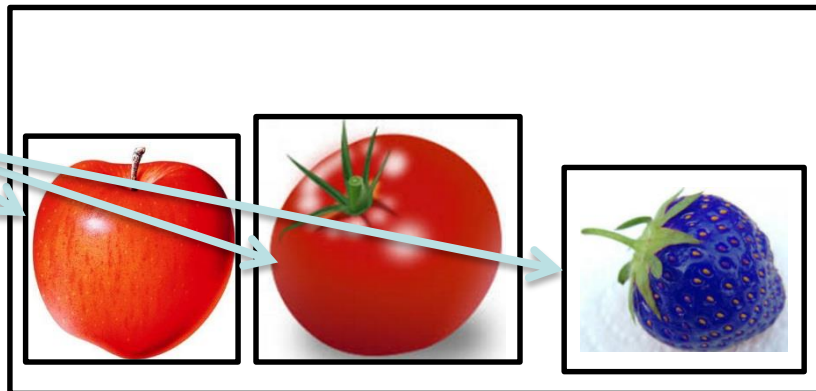
- Detection: Find out a particular or set of features or objects in the images.
- Recognition: form groups of similar objects based on the similar measure.
- **Classification:** classify the objects to certain classes.
- Identification: recognize an unknown object and name it

Classify objects
into preset labels

Class 1: fruit

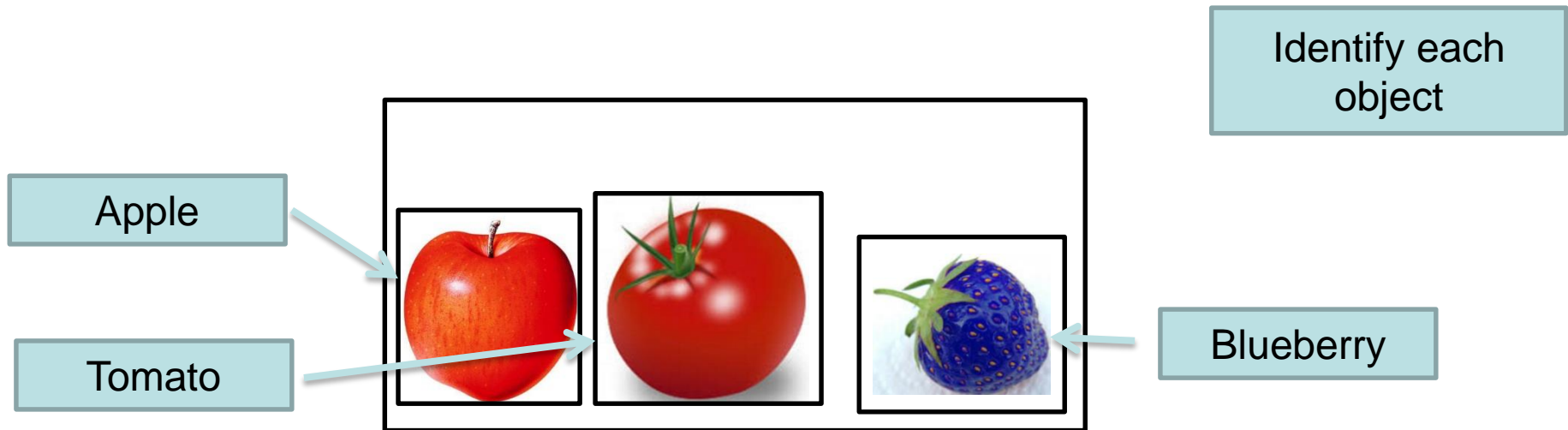
Class 2: xxx

...



Detection, recognition, classification & identification

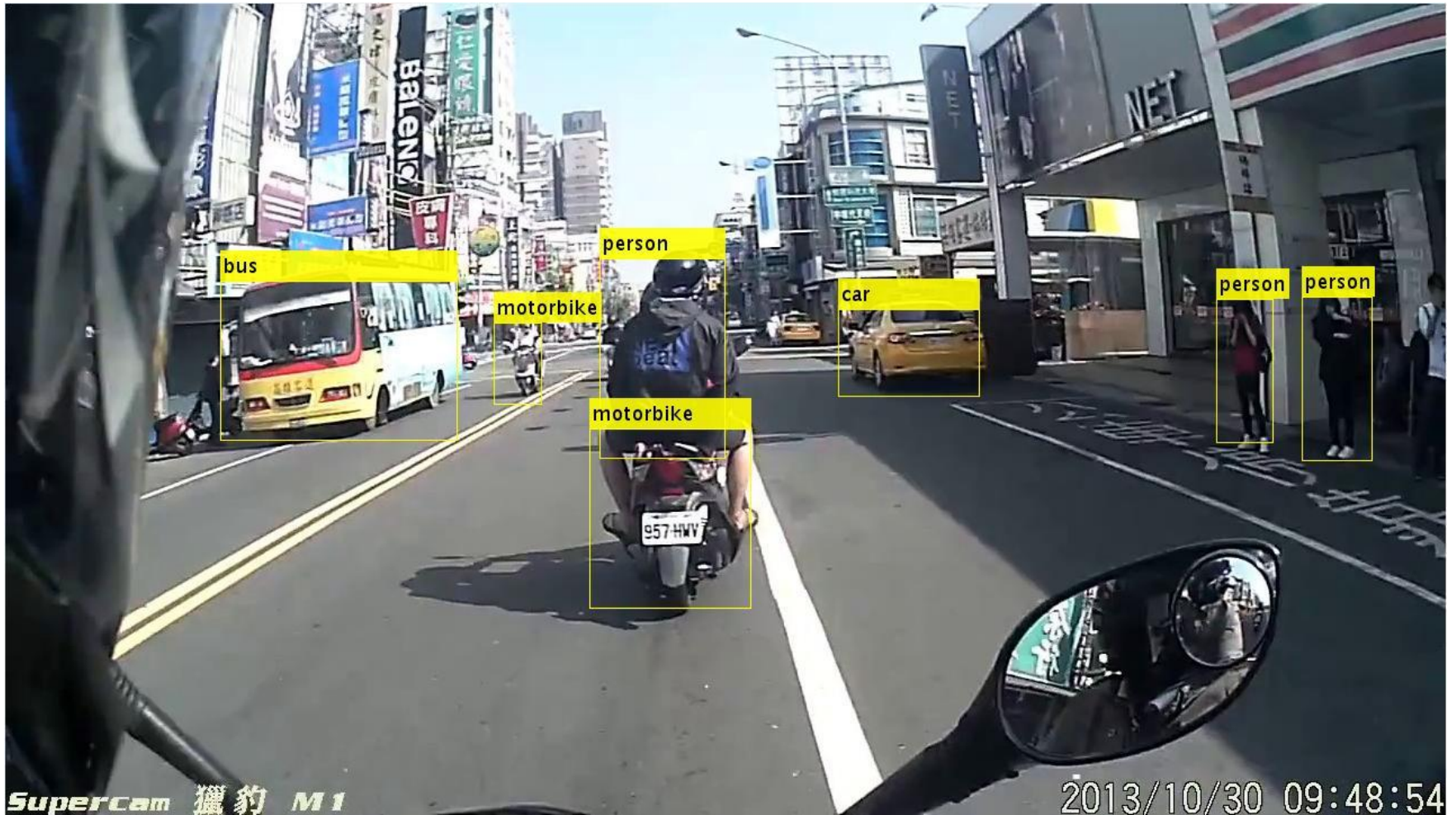
- Detection: Find out a particular or set of features or objects in the images.
- Recognition: form groups of similar objects based on the similar measure.
- Classification: classify the objects to certain classes.
- **Identification**: recognize an unknown object and name it



Dataset before being Labeled 1



Dataset after being Labeled 1

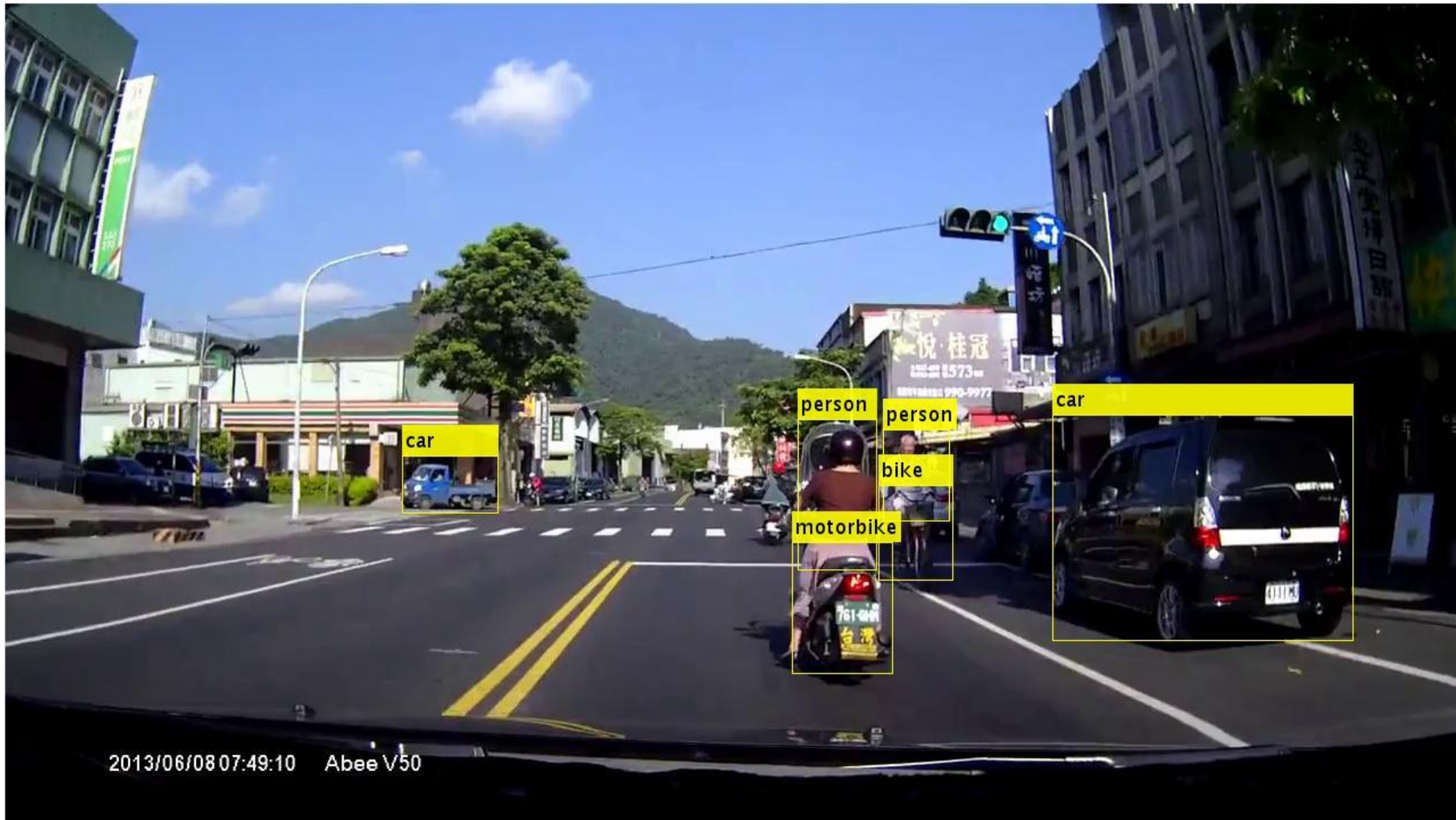


Dataset before being Labeled 2



2013/06/08 07:49:10 Abee V50

Dataset after being Labeled 2



Output of label

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  <folder>all_dataset</folder>
  <filename>009967.jpg</filename>
  - <object>
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    - <bndbox>
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      <xmin>1055</xmin>
      <ymax>590</ymax>
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    <truncated>0</truncated>
  </object>
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      <xmin>289</xmin>
      <ymax>347</ymax>
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    <width>1280</width>
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    <image>vatic</image>
  </source>
  - <owner>
    <flickrId>vatic</flickrId>
    <name>vatic</name>
  </owner>
</annotation>
```

How to efficiently label?

Annotate every object, even stationary and obstructed objects, for the entire video.

Instructions

+ New Object



In this video, please track all of these objects:

- Car
- Person
- Bicycle
- Carried Object

Click the above button to create your first annotation.

⏮ Rewind

▶ Play

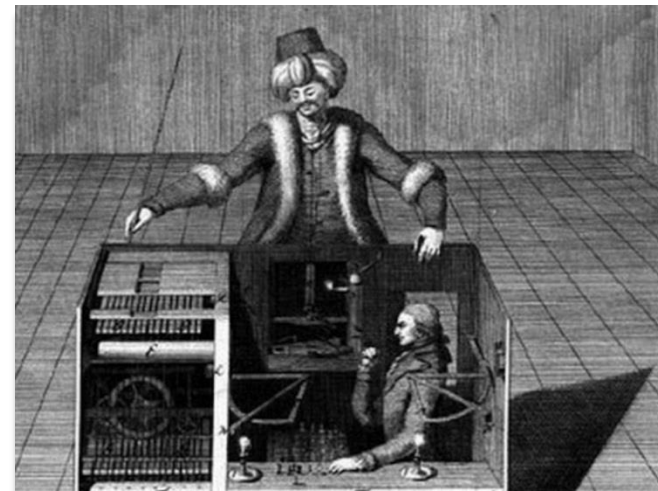


⚙ Options

✓ Save Work

Ground-Truth Labeling Providers

- Amazon Mechanical Turk:
 - A US company which provides crowdsourcing service and only accepts US-based requesters
- CloudFactory:
 - A US company who hired people in Kathmandu, Nepal.
- CrowdFlower:
 - A US company who provides crowdsourcing service
- Datatang:
 - A China crowdsourcing platform



Quantitative Metrics

		Predicted condition	
Total population		Predicted Condition positive	Predicted Condition negative
True condition	condition positive	True positive	False Negative (Type II error)
	condition negative	False Positive (Type I error)	True negative

Accuracy=(TP + TN)/(TP+TN+FP+FN)

Recall(True Positive Rate, Detection rate)=TP/(TP+FN)

Precision=TP/(TP+FP)

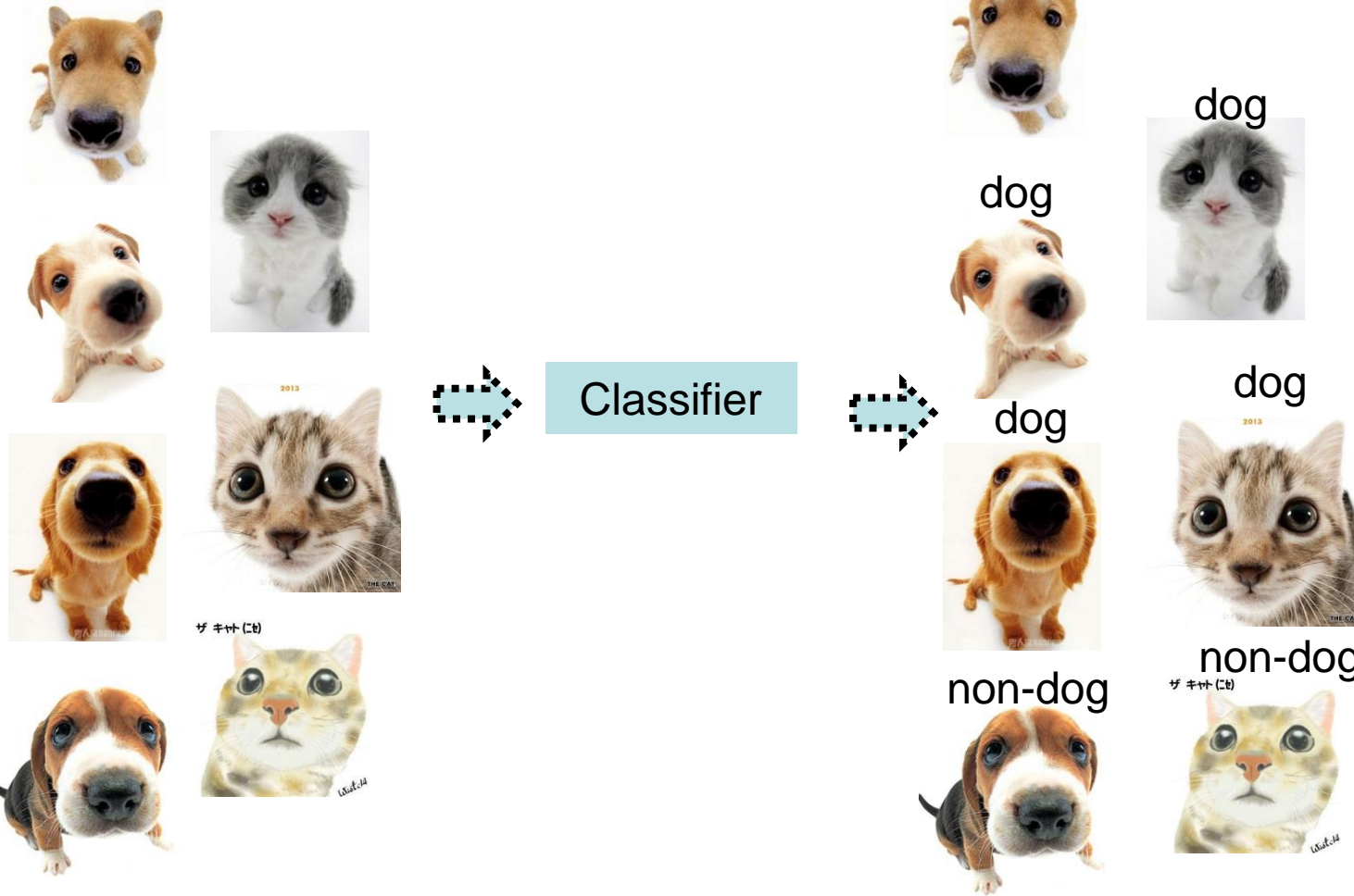
False Positive Rate=FP/(FP+TN)

Ex: 100% detection rate with 50% False Positive rate

A pure binary classification example

Input: images

Output: labels(dog, non-dog)



$$\text{Accuracy} = (\text{TP} + \text{TN}) / (\text{TP} + \text{TN} + \text{FP} + \text{FN}) \\ = (3 + 1) / 7 = 0.57$$

$$\text{Recall (true positive rate, Detection rate)} \\ = \text{TP} / (\text{TP} + \text{FN}) = 3 / (3 + 1) \\ = 0.75$$

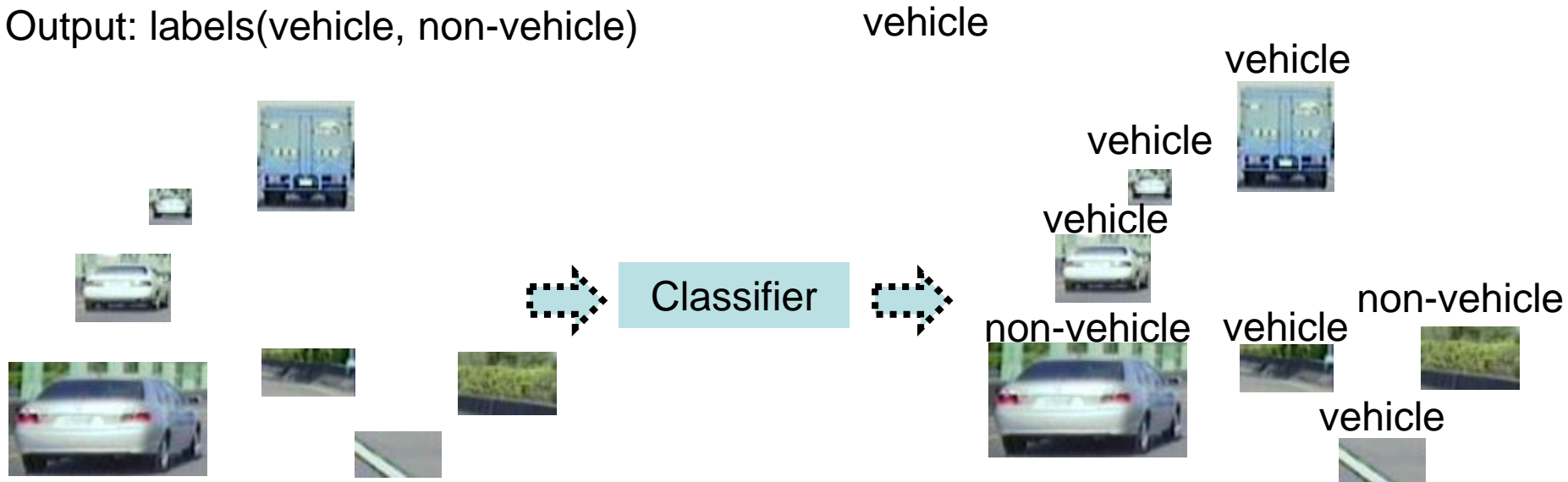
$$\text{Precision} = \text{TP} / (\text{TP} + \text{FP}) \\ = 3 / (3 + 2) = 0.6$$

$$\text{False Positive Rate} = \text{FP} / (\text{FP} + \text{TN}) = 2 / (2 + 1) = 0.67$$

Another pure binary classification example

Input: images

Output: labels(vehicle, non-vehicle)



$$\text{Accuracy} = (\text{TP} + \text{TN}) / (\text{TP} + \text{TN} + \text{FP} + \text{FN}) \\ = (3 + 1) / 7 = 0.57$$

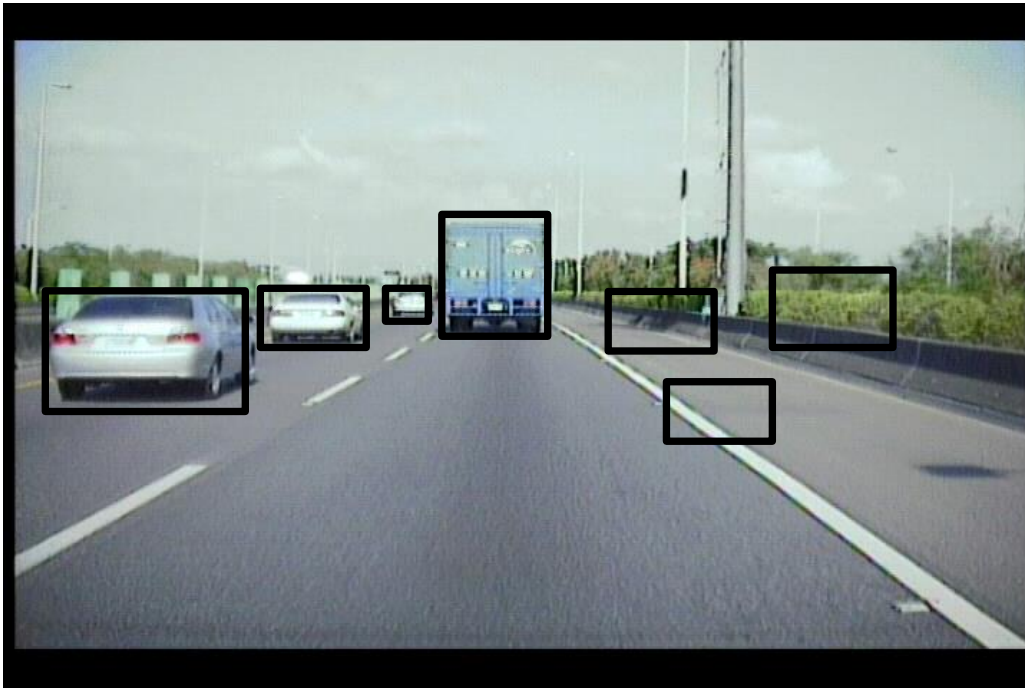
$$\text{Recall (true positive rate, Detection rate)} \\ = \text{TP} / (\text{TP} + \text{FN}) = 3 / (3 + 1) = 0.75$$

$$\text{Precision} = \text{TP} / (\text{TP} + \text{FP}) = 3 / (3 + 2) = 0.6$$

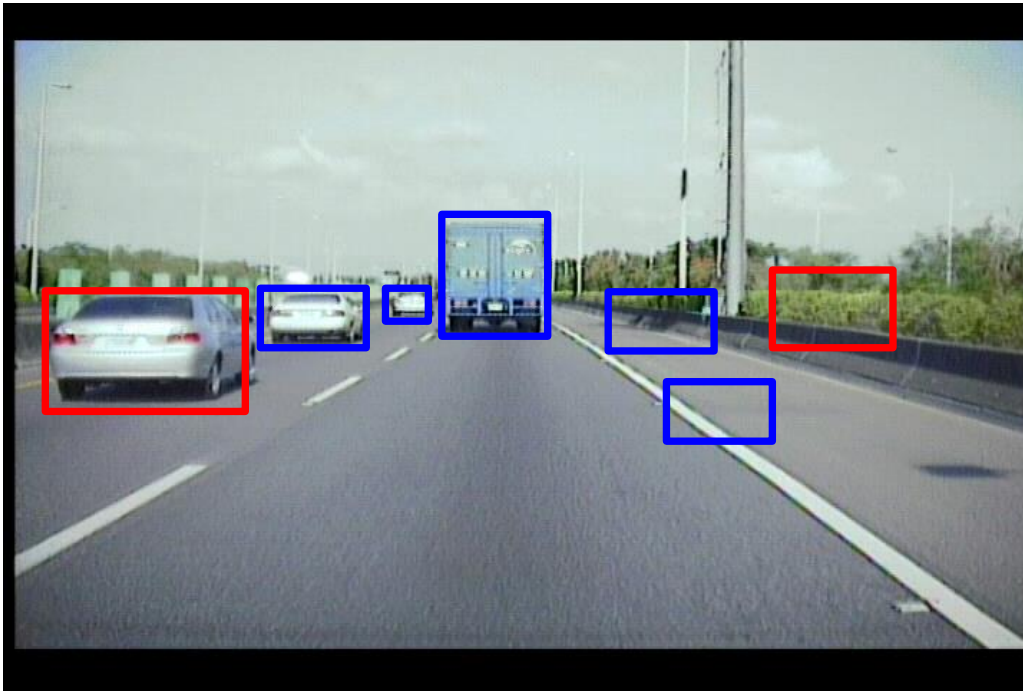
$$\text{False Positive Rate} = \text{FP} / (\text{FP} + \text{TN}) = 2 / (2 + 1) = 0.67$$

How could we apply binary classification onto detection?

- The production of the following bounding boxes are called Hypothesis Generation.
- Alternatively, such bounding boxes are also called region proposals.
- HG is highly domain-specific.
- For example, vehicle candidates are not possibly in the sky.



Example for Vehicle Detection:




$$\text{Accuracy} = (\text{TP} + \text{TN}) / (\text{TP} + \text{TN} + \text{FP} + \text{FN}) \\ = (3 + 1) / 7 = 0.57$$

$$\text{Recall (true positive rate, Detection rate)} \\ = \text{TP} / (\text{TP} + \text{FN}) = 3 / (3 + 1) = 0.75$$

$$\text{Precision} = \text{TP} / (\text{TP} + \text{FP}) = 3 / (3 + 2) = 0.6$$

$$\text{False Positive Rate} \\ = \text{FP} / (\text{FP} + \text{TN}) = 2 / (2 + 1) = 0.67$$

 : vehicle

 : non-vehicle

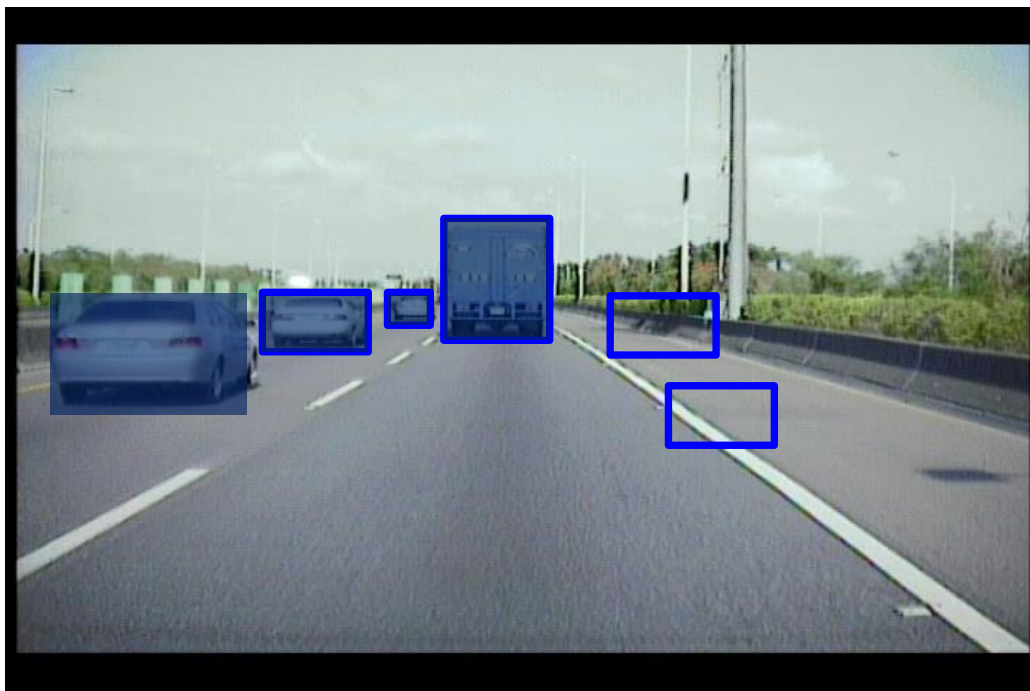
Such analysis is kind of impractical!

Why?

Non-vehicle (TN) is not the outcome of the final result!

Example for Vehicle Detection: In reality

- The final result only shows FP+TP because the production of region proposals is in the “black box”.
- The comparison between the detection result and the Ground-Truth helps to distinguish FP+TP from the results
- FN are those ground-truth labels not detected.



~~$$\text{Accuracy} = \frac{TP + TN}{TP + TN + FP + FN}$$
$$= \frac{3+1}{7} = 0.57$$~~

$$\text{Recall (true positive rate, Detection rate)} = \frac{TP}{TP + FN} = \frac{3}{3+1} = 0.75$$

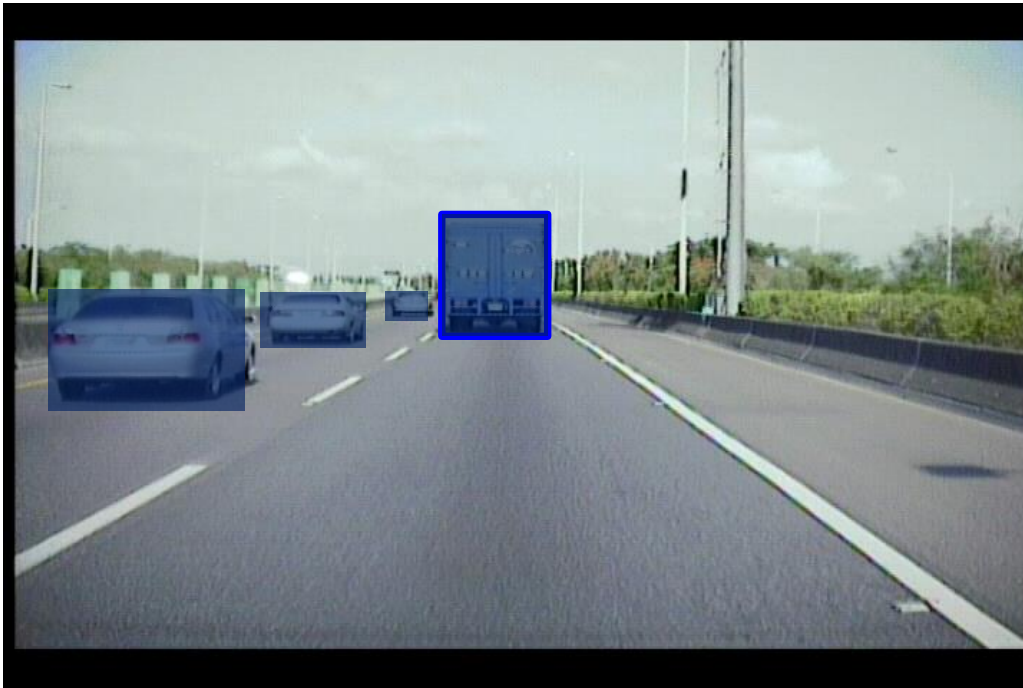
$$\text{Precision} = \frac{TP}{TP + FP} = \frac{3}{3+2} = 0.6$$

~~$$\text{False Positive Rate} = \frac{FP}{FP + TN} = \frac{2}{(2+1)} = 0.67$$~~

 : ground-truth labeling

An extreme example for Vehicle Detection: high precision

- Sometimes, high precision might be misleading if recall is not calculated.



Recall(true positive rate, Detection rate)
 $=TP/(TP+FN)=1/(1+3)=0.25$

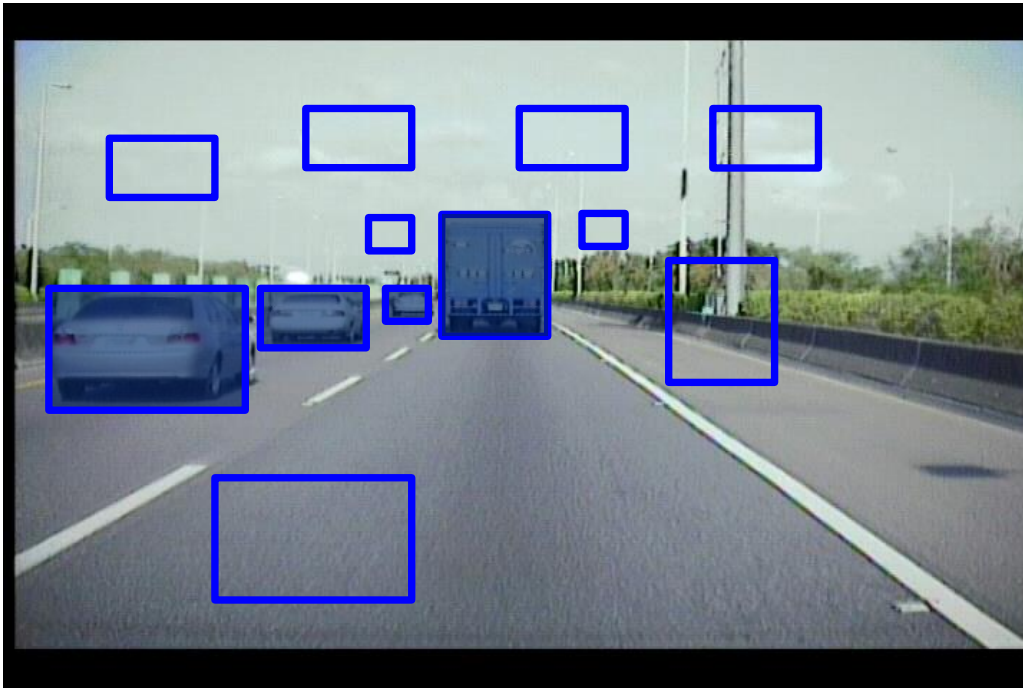
Precision= $TP/(TP+FP)=1/(1+0)=1$



: ground-truth labeling

An extreme example for Vehicle Detection: high recall

- Also, high recall might be misleading if precision is not calculated.



Recall(true positive rate, Detection rate)
 $=TP/(TP+FN)=4/(4+0)=1$

Precision= $TP/(TP+FP)=4/(4+8)=0.33$



: ground-truth labeling

Quantitative Result Analysis in Terms of “Confidence”

- Do objects with higher confidence tend to be more correct?
Ans: Not exactly!
- Do we expect most detection error coming from low confidence?
Ans: Yes!
- Do the above metrics reflect errors in high/low confidence ?
Ans: No!
- Is there any metric to assess the detection results with confidence?
Ans: Yes, It is called Average Precision(AP)

A Classification Example Considering Confidence: case 1

Input: images

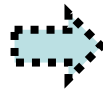
Output: labels(dog, non-dog)



ザ キット (b)



Threshold=(0.45)



Classifier



dog(0.9)



dog(0.8)



dog(0.6)



non-dog(0.4)



dog(0.7)



dog(0.5)



non-dog(0.3)



$$\text{Recall} = 3 / (3 + 1) = 0.75$$

$$\text{Precision} = \text{TP} / (\text{TP} + \text{FP}) = 3 / (3 + 2) = 0.6$$

A Classification Example Considering Confidence: case 2

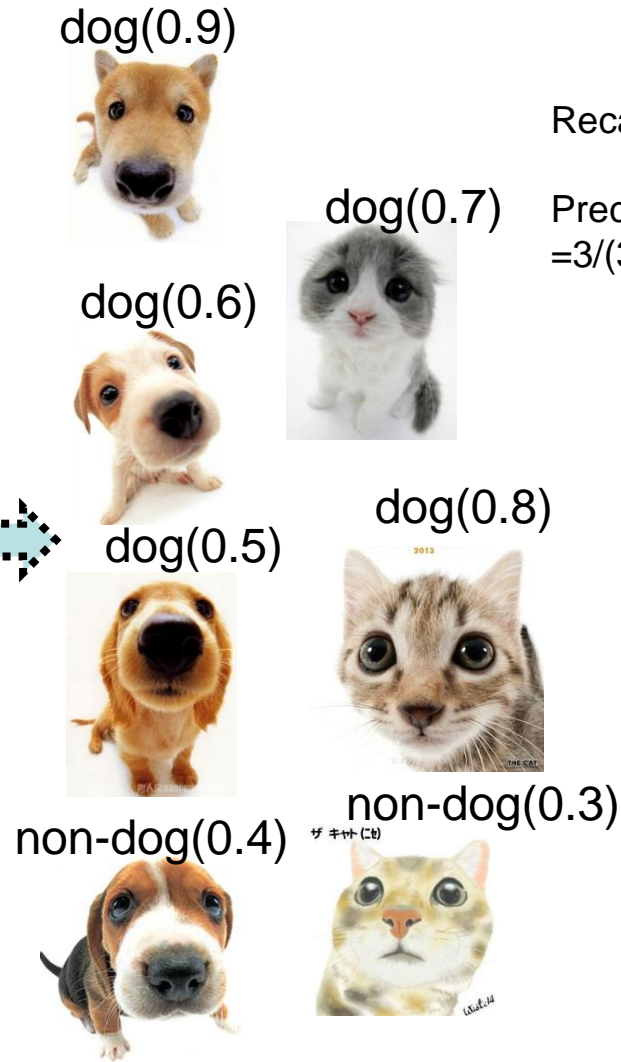
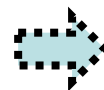
Input: images

Output: labels(dog, non-dog)



Threshold=(0.45)

Classifier







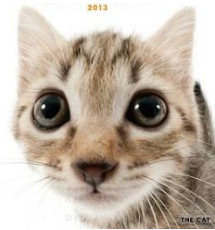


$$\text{Recall} = 3 / (3 + 1) = 0.75$$

$$\text{Precision} = \text{TP} / (\text{TP} + \text{FP}) = 3 / (3 + 2) = 0.6$$

Comparison with case 1 & 2: which one is better?

- Case 1 is better because we expect the higher the confidence, the more correct the detection result

Case 1

dog(0.9)	dog(0.8)	dog(0.7)	dog(0.6)	dog(0.5)	Non-dog(0.4)	Non-dog(0.3)
						

Case 2

dog(0.9)	dog(0.8)	dog(0.7)	dog(0.6)	dog(0.5)	Non-dog(0.4)	Non-dog(0.3)
						

AP for case 1

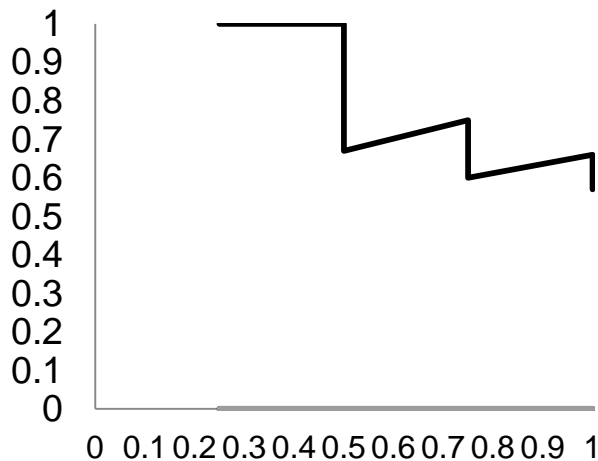
dog(0.9)	dog(0.8)	dog(0.7)	dog(0.6)	dog(0.5)	Non-dog(0.4)	Non-dog(0.3)
----------	----------	----------	----------	----------	--------------	--------------



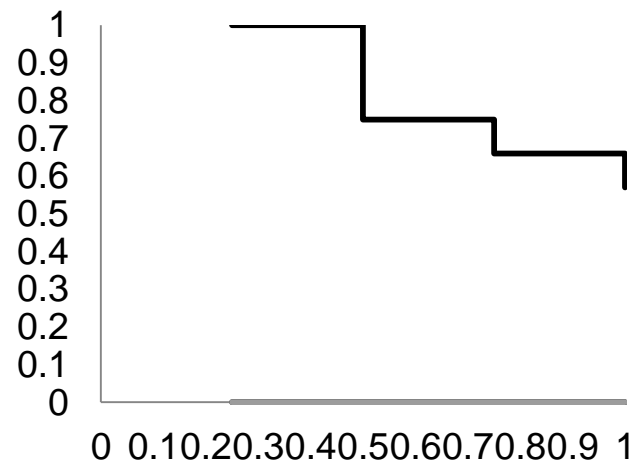
Precision	1/1	2/2	2/3	3/4	3/5	4/6	4/7
Recall	1/4	2/4	2/4	3/4	3/4	4/4	4/4

$$AP = 0.5 * 1 + 0.25 * 0.75 + 0.25 * 0.66 = 0.85$$

$$\hat{P}(R) = \max_i \{P_i : R_i \geq R\}$$



➡
For
preserving
monotonicity



AP for case 2

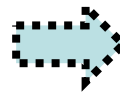
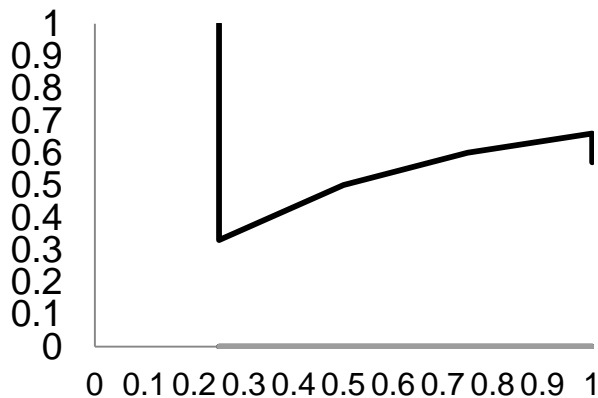
dog(0.9)	dog(0.8)	dog(0.7)	dog(0.6)	dog(0.5)	Non-dog(0.4)	Non-dog(0.3)
----------	----------	----------	----------	----------	--------------	--------------



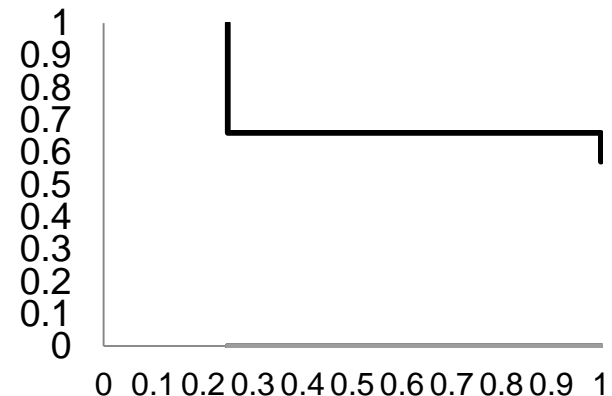
Precision	1/1	1/2	1/3	2/4	3/5	4/6	4/7
Recall	1/4	1/4	1/4	2/4	3/4	4/4	4/4

$$AP = 0.25 * 1 + 0.75 * 0.66 = 0.745$$

$$\hat{P}(R) = \max_i \{P_i : R_i \geq R\}$$



For
preserving
monotonicity



Do you really understand AP?

- How much AP do you think these 3 photos have?

image: "ew-courtney-david.jpg" (green=true pos, red=false pos, yellow=ground truth), 2/2 found

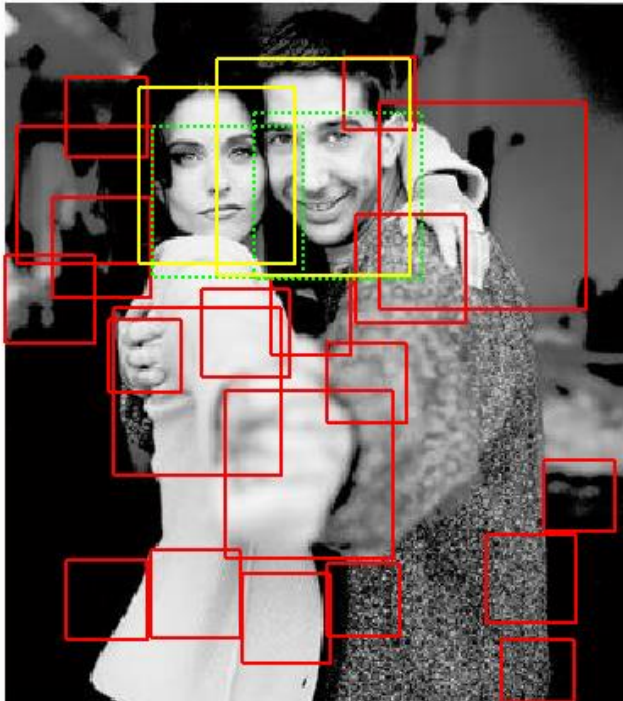


image: "eugene.jpg" (green=true pos, red=false pos, yellow=ground truth), 1/1 found

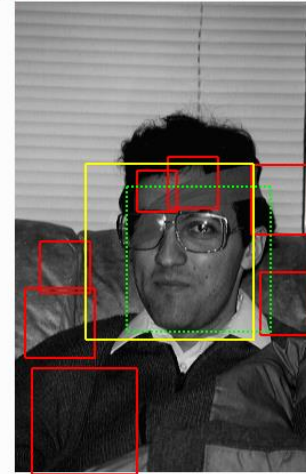
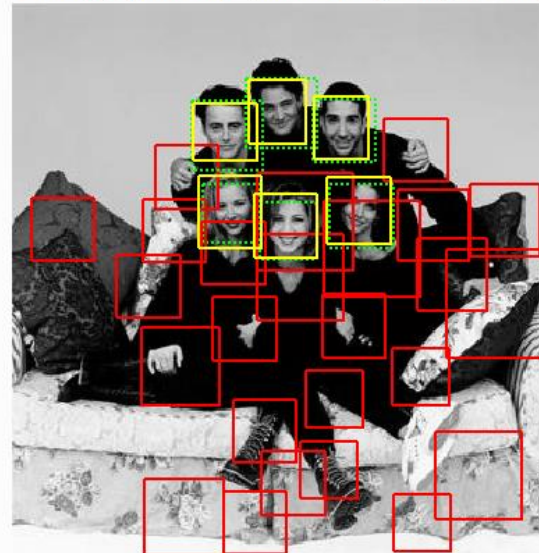
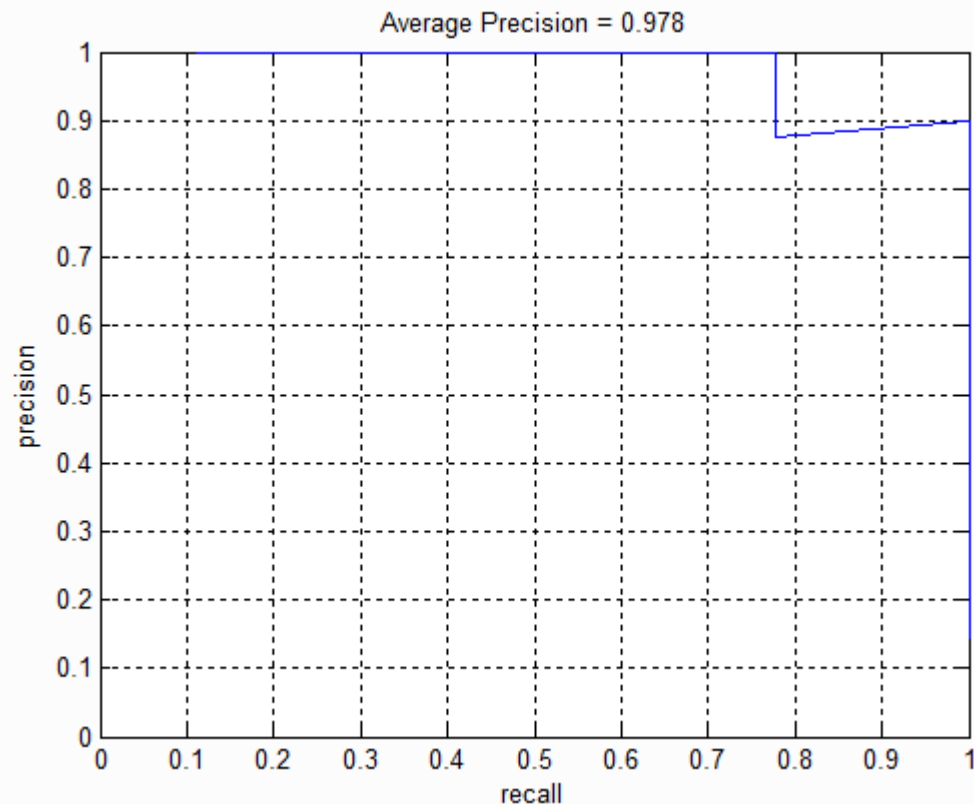


image: "ew-friends.jpg" (green=true pos, red=false pos, yellow=ground truth), 6/6 found



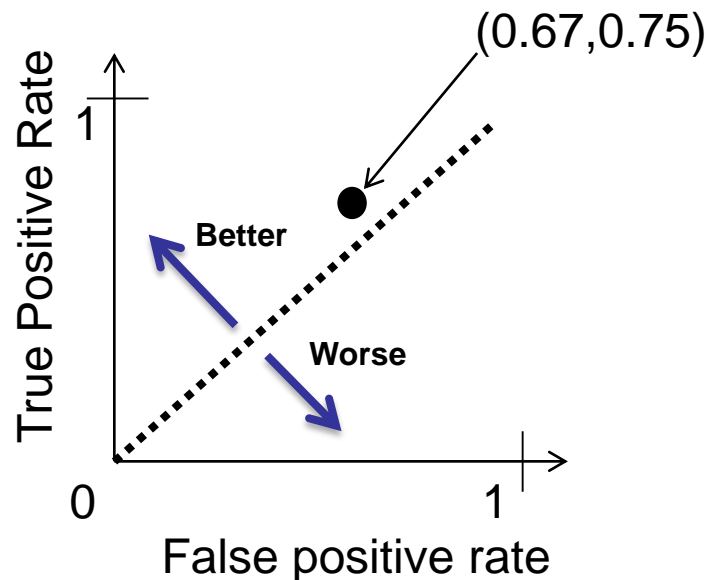
The idea of AP

- The precision-recall metric does not penalize a detector for producing false positives, as long as those false positives have lower confidence than true positives!!!



ROC curve

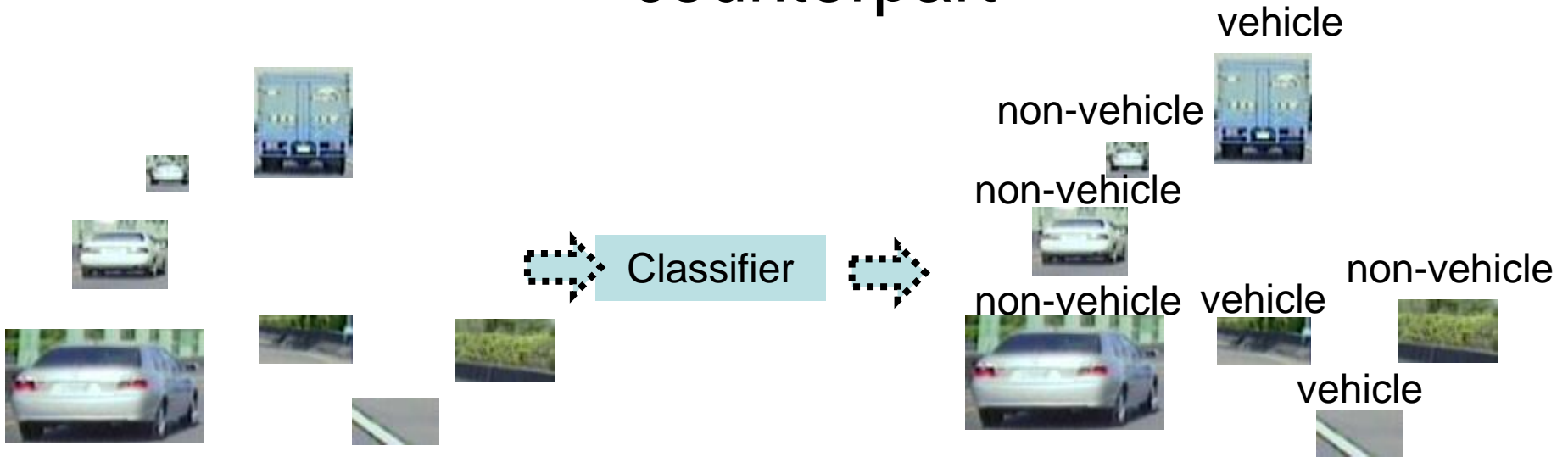
- ROC is called Receiver Operating Characteristic curve.
- n “point” in the ROC space could be obtained by classified results given
 - (1) n thresholds of a classifier or
 - (2) n classifiers
- Recursively substituting a lot of different thresholds, the precision and recall tell us would vary
- For a pure classification problem, TP, TN, FP & FN are all observable



Recall(true positive rate, Detection rate)
 $= TP / (TP + FN) = 3 / (3 + 1) = 0.75$

False Positive
Rate $= FP / (FP + TN) = 2 / (2 + 1) = 0.67$

A poor binary classification example and its counterpart



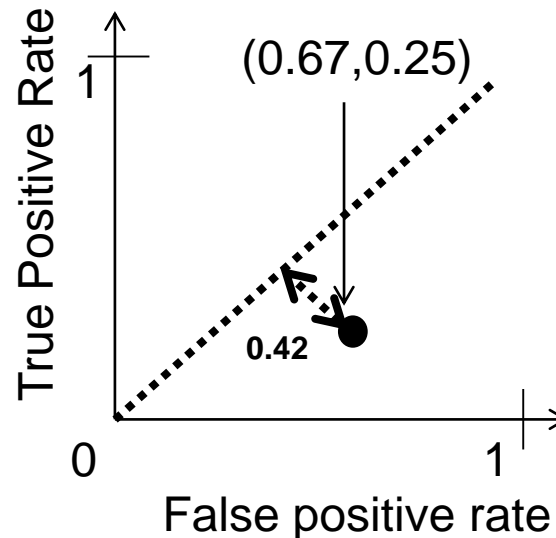
$$\text{Accuracy} = (\text{TP} + \text{TN}) / (\text{TP} + \text{TN} + \text{FP} + \text{FN})$$

$$= (1 + 1) / 7 = 0.29$$

$$\text{Recall (true positive rate, Detection rate)} = \text{TP} / (\text{TP} + \text{FN}) = 1 / (1 + 3) = 0.25$$

$$\text{Precision} = \text{TP} / (\text{TP} + \text{FP}) = 1 / (1 + 2) = 0.33$$

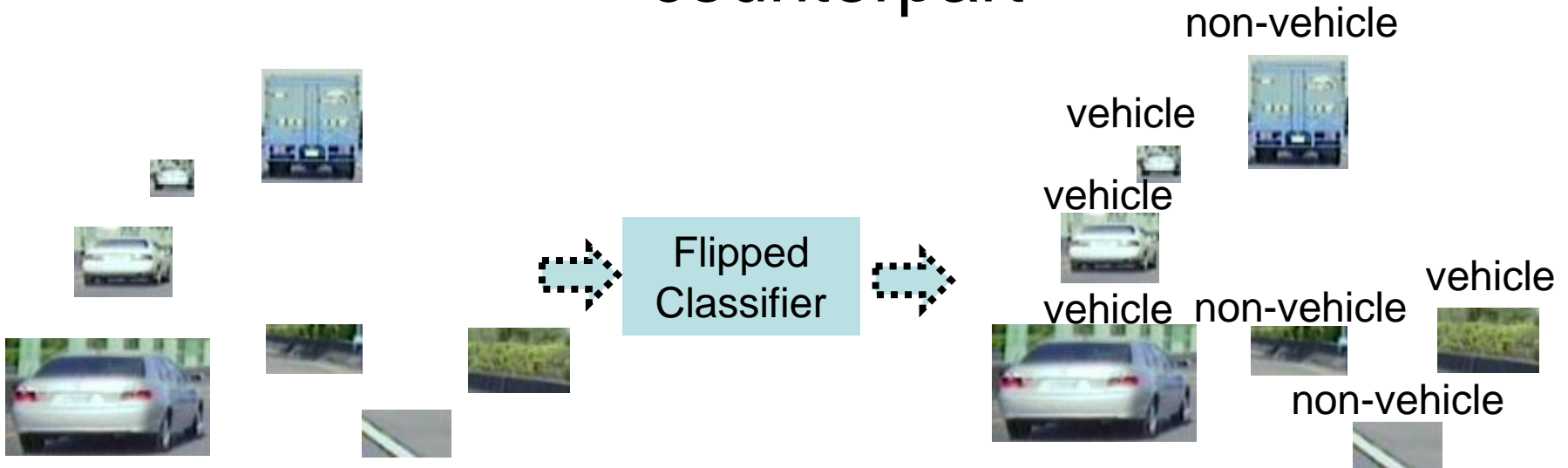
$$\text{False Positive Rate} = \text{FP} / (\text{FP} + \text{TN}) = 2 / (2 + 1) = 0.67$$



Is this classifier really bad?

Not really!
We could flip the label to improve!!

A poor binary classification example and its counterpart

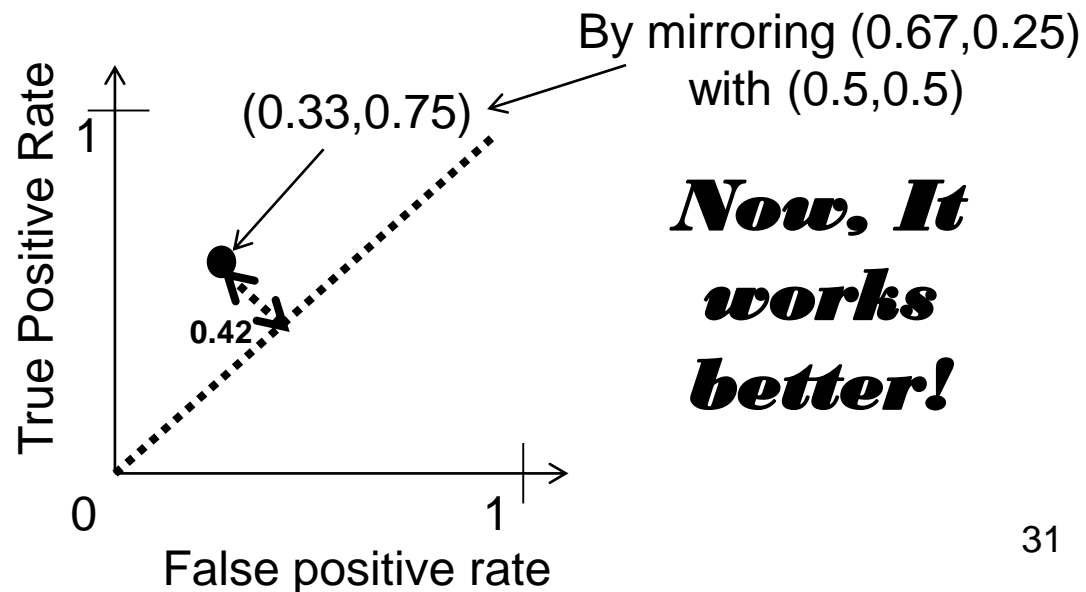


$$\text{Accuracy} = (\text{TP} + \text{TN}) / (\text{TP} + \text{TN} + \text{FP} + \text{FN}) \\ = (2 + 3) / 7 =$$

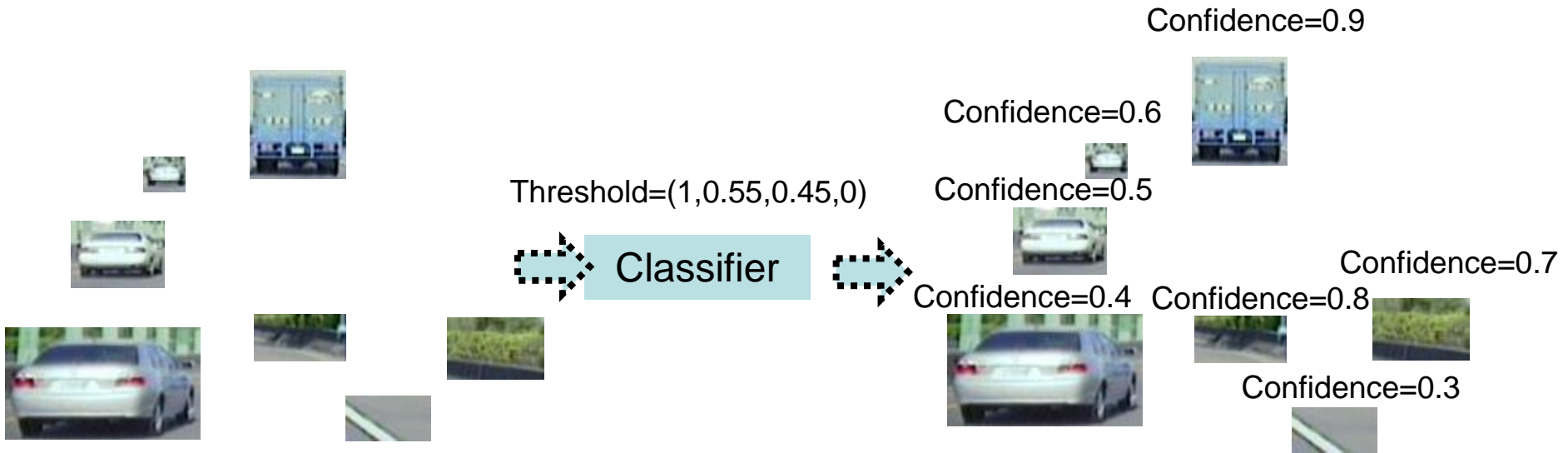
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$$\text{False Positive Rate} = \text{FP} / (\text{FP} + \text{TN}) = 1 / (1 + 2) = 0.33$$



AUC of ROC



P1(Threshold=1):

False positive rate=FP/(FP+TN)=0/(0+3)=0

True positive rate=TP/(TP+FN)=0/(0+4)=0

P2(Threshold=0.55):

False positive rate=FP/(FP+TN)=2/(2+1)=0.67

True positive rate=TP/(TP+FN)=2/(2+2)=0.5

P3(Threshold=0.45):

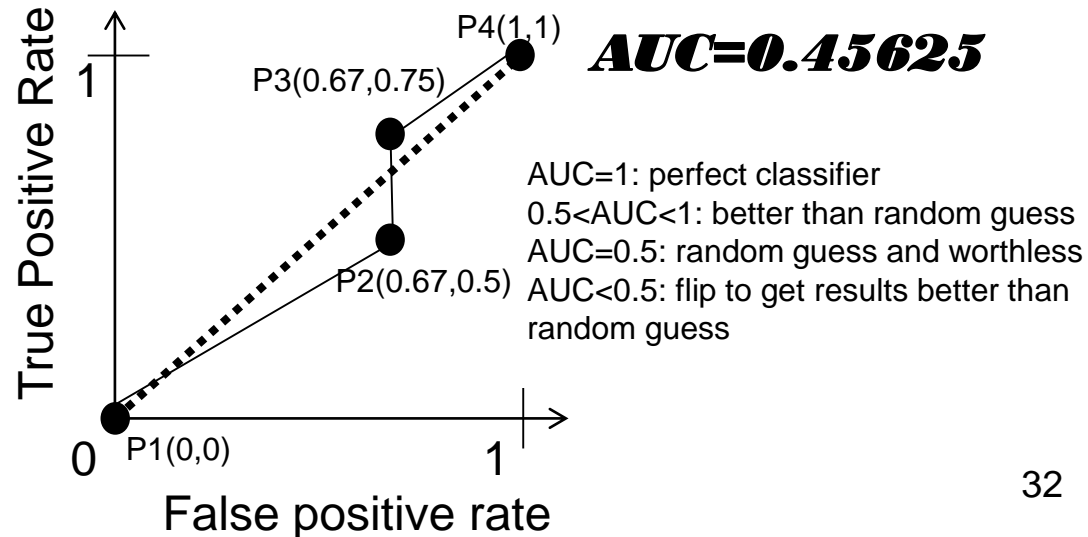
False positive rate=FP/(FP+TN)=2/(2+1)=0.67

True positive rate=TP/(TP+FN)=3/(3+1)=0.75

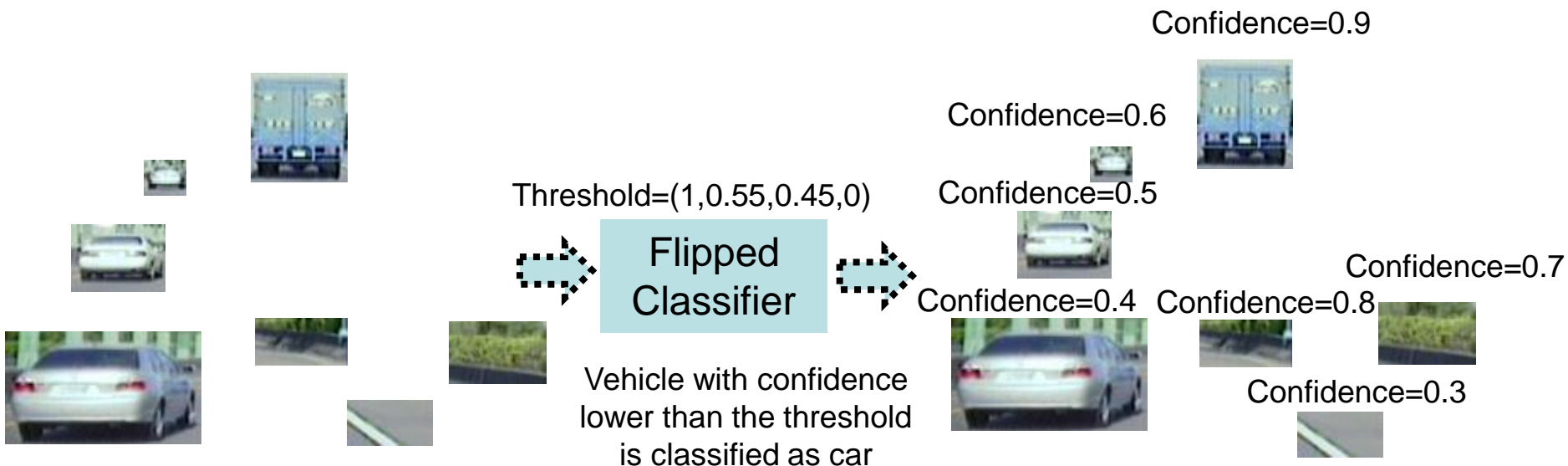
P4(Threshold=1):

False positive rate=FP/(FP+TN)=3/(3+0)=1

True positive rate=TP/(TP+FN)=4/(4+0)=1



AUC of ROC with flipped classifier



P1(Threshold=1):

False positive rate=FP/(FP+TN)=3/(3+0)=1

True positive rate=TP/(TP+FN)=4/(4+0)=1

P2(Threshold=0.55):

False positive rate=FP/(FP+TN)=1/(1+2)=0.33

True positive rate=TP/(TP+FN)=2/(2+2)=0.5

P3(Threshold=0.45):

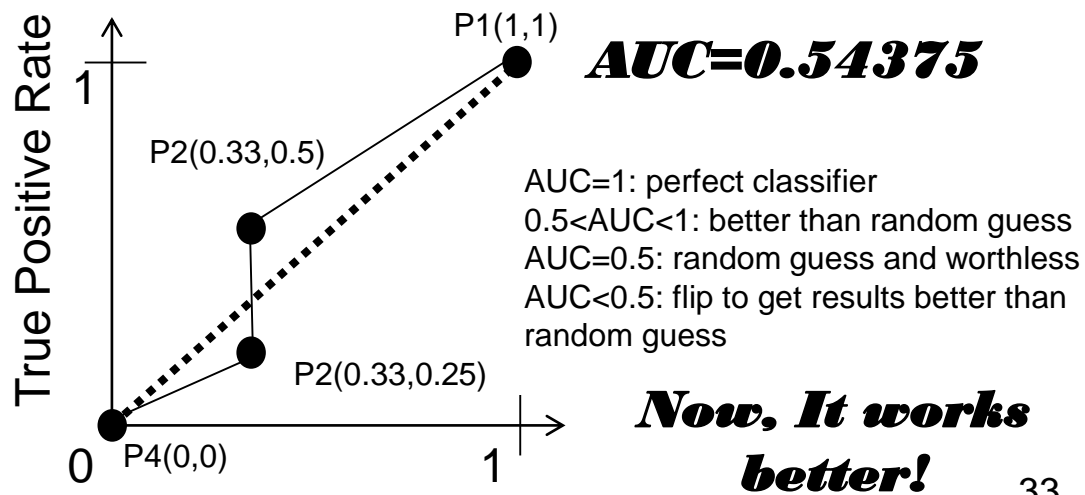
False positive rate=FP/(FP+TN)=1/(1+2)=0.33

True positive rate=TP/(TP+FN)=1/(1+3)=0.25

P4(Threshold=1):

False positive rate=FP/(FP+TN)=0/(0+3)=0

True positive rate=TP/(TP+FN)=0/(0+4)=0

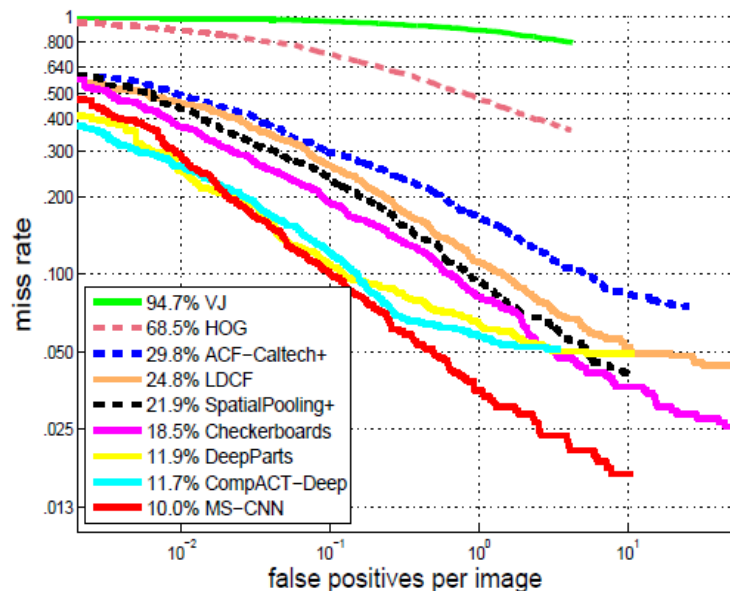


Miss rate vs FPPI curve

- FPPI stands for False Positives Per Image
- Normally, both recall and FPs increase when threshold is lowered.
- In other words, FNs decrease and FPs increase when threshold is lowered.
- Which method is the best one in the following figure?
 - Ans: MS-CNN (the lowest one!!)
- This metric is used to analyze how good this classifier is in terms of confidence.

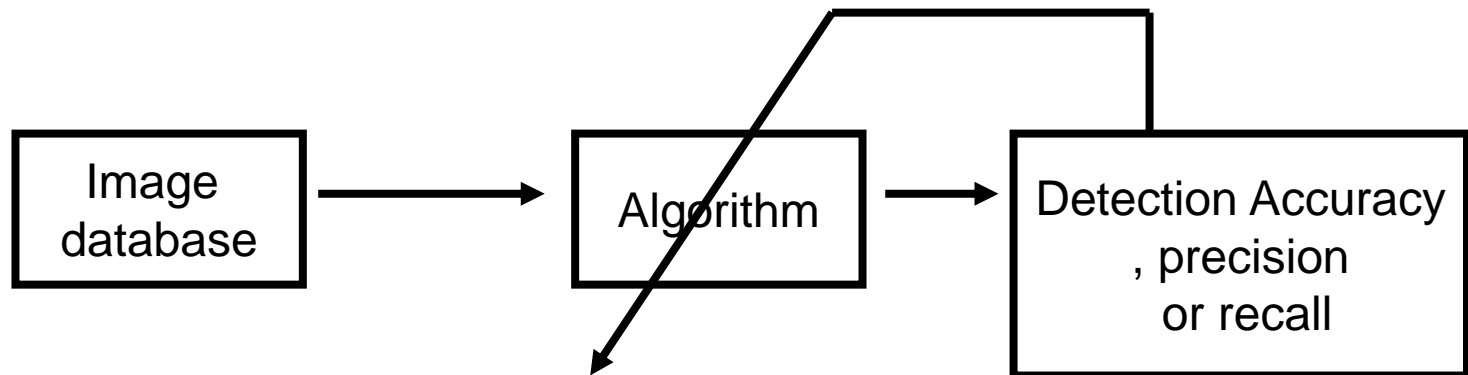
$$\text{Miss Rate} = \text{FN} / (\text{TP} + \text{FN})$$

$$\text{FPPI} = \sum_{i=1}^N FP_i / N$$



Benefit of building Ground-Truth database

- Optimizing parameters in LDW, FCW,..etc



Typical testing database

Weather	Images	precision	recall	Average precision
Sunny day	Xxxxxx	82.15%	93.75%	?
Cloudy day	xxxx	88.33%	94.91%	?
Raining day				
Raining night				
Night				
• • •				

What's Problem of Vehicle Testing ?

- 測試所需的路型與標線如何取得？
 - Ex: 歐盟, 美國, 澳洲
- 需求的交通情境如何掌控？
 - Ex: 測試車周邊車輛行為
- 特定的天候與光線環境如何取得？
 - 日間 / 夜間 / 黃昏 / 雨 / 霧
- 如何重覆執行相同的測試？
 - ISO 測試規範



Driving Simulation & Verification

- 藉由**虛擬實境系統**進行**即時光影模擬**，提供車輛影像安全輔助系統辨識率統計與除錯使用。
- 高精度之**車輛物理模型**搭配即時運算平台，提供同步之車輛動態運算結果。
- 提供車輛影像安全系統所需之車輛訊號，並接收相關訊號，進行**HIL測試**(Hardware-in-the-Loop)。
- 評分系統於測試過程同步提供**辨識率統計結果**與誤判之影像資料。
- 可重現辨識錯誤情境**提供演算法修正**，確保系統於實車測試前已具備相當之系統強健性與可靠度。
- 模擬駕駛環境無法完全取代實車測試，**但可以大幅降低實車測試成本與次數**。

Surrounding Projection Systems



User Interface

Real car Interior
Force feed-back
Steering System



Throttle/ Brake paddle/
Gear shifter/
Functional Buttons



VR光影系統介紹



路面反光與柏油補丁



道路指示牌陰影



路燈桿陰影



遮光版陰影



樹木陰影



橋樑陰影

LDW/ FCW HIL Testing

~ Virtual Lab. ~

辨識後畫面

辨識結果判定
評分系統

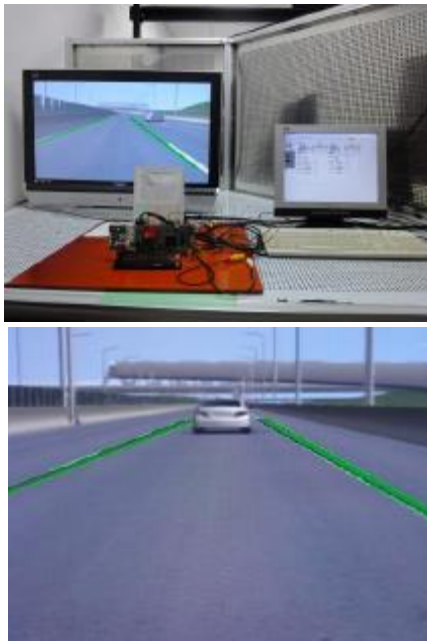
待測裝置與訊
號輸出入介面



LDW/FCW HIL Testing

泛用型LDW 自動評分系統

- 藉由比對Ground Truth與LDW裝置辨識結果自動進行辨識正確率判定，同時進行完整的辨識結果統計，包含正確率、錯誤率、精確率、召回率、誤判率與遺失率等，完全不需人工辨識且可批次化自動進行，有效協助開發工程師進行系統除錯並大幅縮短驗證所需時間與人力。



How realistic does a simulated driving simulator could achieve?



A very real simulator: GTA



Observation

- Don't directly develop on a platform which can't use any libraries.
- The time of Big Data is coming.
- Don't label all the data by yourself.
- GPU will be everywhere in the future.
- In-The-Loop tests are very important because no programmer could do the right thing right the first time.
- Winner takes all.