

KU LEUVEN

GENETIC ALGORITHMS

TSP

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January 6, 2017

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1 Experiments

2 Implementation

2.1 Representation

The original code employed adjacency representation. EXPLAIN ADJACENCY REPRESENTATION AND EXAMPLE

In our implementation, we have decided to use path representation. EXPLAIN PATH REPRESENTATION AND EXAMPLE. GIVE REASONS

2.2 Mutation

- Insertion mutation (<http://mnemstudio.org/geneticalgorithmsmutation.htm>) EXPLAIN WHAT MUTATION IS

The mutation operator selected for this problem is insertion mutation. EXPLAIN HERE WHY AND WHAT IT IS

0 1 **2** 3 4 5 6 7

Take the 2 out of the sequence,

0 1 3 4 5 6 7

and reinsert the 2 at a randomly chosen position:

0 1 3 4 5 **2** 6 7

2.3 Crossover

- Order Crossover (http://www.dca.fee.unicamp.br/~gomide/courses/EA072/artigos/Genetic_Algorithm_T)

EXPLAIN WHAT CROSSOVER IS

EXPLAIN ORDER CROSSOVER

EXAMPLE

2.4 Fitness Function

The fitness function has been changed

3 Appendix

3.1 tsp_ImprovePopulation.m

```
1 % tsp_ImprovePopulation.m
2 % Author: Mike Matton
3 %
4 % This function improves a tsp population by removing local loops
   from
```

```

5 % each individual.
6 %
7 % Syntax: improvedPopulation = tsp_ImprovePopulation(popsiz ,
8 %             ncities , pop , improve , dists)
9 %
10 % Input parameters:
11 %   popsize           – The population size
12 %   ncities           – the number of cities
13 %   pop               – the current population (adjacency
14 %                       representation)
15 %   improve           – Improve the population (0 = no improvement
16 %                       , <>0 = improvement)
17 %   dists             – distance matrix with distances between the
18 %                       cities
19 %
20 % Output parameter:
21 %   improvedPopulation – the new population after loop removal (
22 %                       if improve
23 %                       <> 0, else the unchanged population).
24 %
25 function newpop = tsp_ImprovePopulation(popsiz , ncities , pop ,
26 %             improve , dists)
27 %
28 if (improve)
29     for i=1:popsiz
30
31         result = improve_path(ncities , pop(i,:) , dists);
32
33         pop(i,:) = path2adj(result);
34
35     end
36 end
37 newpop = pop;

```

3.2 run_ga.m

```

1 function run_ga(x, y, NIND, MAXGEN, NVAR, ELITIST, STOP_PERCENTAGE
2 %   , PR_CROSS, PR_MUT, CROSSOVER, LOCALLOOP, ah1 , ah2 , ah3)
3 % usage: run_ga(x, y,
4 %             NIND, MAXGEN, NVAR,
5 %             ELITIST, STOP_PERCENTAGE,
6 %             PR_CROSS, PR_MUT, CROSSOVER,
7 %             ah1 , ah2 , ah3)

```

```

7 %
8 %
9 % x, y: coordinates of the cities
10 % NIND: number of individuals
11 % MAXGEN: maximal number of generations
12 % ELITIST: percentage of elite population
13 % STOP_PERCENTAGE: percentage of equal fitness (stop criterium)
14 % PR_CROSS: probability for crossover
15 % PR_MUT: probability for mutation
16 % CROSSOVER: the crossover operator
17 % calculate distance matrix between each pair of cities
18 % ah1, ah2, ah3: axes handles to visualise tsp
19 {NIND MAXGEN NVAR ELITIST STOP_PERCENTAGE PR_CROSS PR_MUT
    CROSSOVER LOCALLOOP};

20
21     tic;
22     GGAP = 1 - ELITIST;
23     mean_fits=zeros(1,MAXGEN+1);
24     worst=zeros(1,MAXGEN+1);
25     Dist=zeros(NVAR,NVAR);
26     for i=1:size(x,1)
27         for j=1:size(y,1)
28             Dist(i,j)=sqrt((x(i)-x(j))^2+(y(i)-y(j))^2);
29         end
30     end
31     % initialize population
32     Chrom=zeros(NIND,NVAR);
33     for row=1:NIND
34         %Chrom(row,:)=path2adj(randperm(NVAR));
35         Chrom(row,:)=randperm(NVAR);
36     end
37     gen=0;
38     % number of individuals of equal fitness needed to stop
39     stopN=ceil(STOP_PERCENTAGE*NIND);
40     % evaluate initial population
41     ObjV = tspfun(Chrom, Dist);
42     best=zeros(1,MAXGEN);
43     % generational loop
44     while gen<MAXGEN
45         sObjV=sort(ObjV);
46         best(gen+1)=min(ObjV);
47         minimum=best(gen+1);
48         mean_fits(gen+1)=mean(ObjV);
49         worst(gen+1)=max(ObjV);
50         for t=1:size(ObjV,1)

```

```

51         if (ObjV(t)==minimum)
52             break;
53         end
54     end
55
56     %visualizeTSP(x,y,adj2path(Chrom(t,:)), minimum, ah1,
57     gen, best, mean_fits, worst, ah2, ObjV, NIND, ah3);
58     visualizeTSP(x,y,Chrom(t,:), minimum, ah1, gen, best,
59     mean_fits, worst, ah2, ObjV, NIND, ah3);
60
61     if (sObjV(stopN)-sObjV(1) <= 1e-15)
62         break;
63     end
64     %assign fitness values to entire population
65     FitnV=ranking(ObjV);
66     %select individuals for breeding
67     SelCh=select('sus', Chrom, FitnV, GGAP);
68     %recombine individuals (crossover)
69     SelCh = recomb(CROSSOVER,SelCh,PR_CROSS);
70     %SelCh=mutateTSP('inversion',SelCh,PR_MUT);
71     SelCh=mutateTSP('insertion',SelCh,PR_MUT); % <— line
72     changed, now insertion mutation is used
73     %evaluate offspring, call objective function
74     ObjVSel = tspfun(SelCh, Dist);
75     %reinsert offspring into population
76     [Chrom, ObjV]=reins(Chrom,SelCh,1,1,ObjV,ObjVSel);
77
78     Chrom = tsp_ImprovePopulation(NIND, NVAR, Chrom,
79     LOCALLOOP, Dist);
80     %increment generation counter
81     gen=gen+1;
82 end
83 toc;
84 minimum
85 end

```

3.3 insertion.m

```

1 % low level function for TSP mutation
2 % Representation is an integer specifying which encoding is used
3 % 1 : adjacency representation
4 % 2 : path representation
5 %
6

```

```

7 function NewChrom = insertion(OldChrom)
8
9     NewChrom = OldChrom;
10    % select two positions in the tour
11    rndi = zeros(1,2);
12    while rndi(1) == rndi(2)
13        rndi=rand_int(1,2,[1 size(NewChrom,2)]);
14    end
15    rndi = sort(rndi);
16
17    % get the value of the first random position
18    temp = NewChrom(rndi(1));
19    % insert this value in the second random position
20    NewChrom = insertAt(NewChrom, temp, rndi(2));
21    % remove the first random position
22    NewChrom(rndi(1)) = [];
23    % End of function
24 end
25
26 function arrOut = insertAt(arr, val, index)
27     if index == numel(arr)+1
28         arrOut = [arr val];
29     else
30         arrOut = [arr(1:index-1) val arr(index:end)];
31     end
32 end

```

3.4 order_crossover.m

```

1 % Syntax: NewChrom = order_crossover(OldChrom, XOVR)
2 %
3 % Input parameters:
4 %     OldChrom - Matrix containing the chromosomes of the old
5 %               population. Each line corresponds to one
6 %               individual
7 %               (in any form, not necessarily real values).
8 %     XOVR     - Probability of recombination occurring between
9 %               pairs
10 %               of individuals.
11 %
12 % Output parameter:
13 %     NewChrom - Matrix containing the chromosomes of the
14 %               population

```

```

12 %                after mating, ready to be mutated and/or
    evaluated,
13 %                in the same format as OldChrom.
14 %
15
16 function NewChrom = order_crossover (OldChrom, XOVR)
17
18 if nargin < 2, XOVR = NaN; end
19 [rows,~]=size (OldChrom);
20
21     maxrows=rows;
22     if rem(rows,2)~=0
23         maxrows=maxrows-1;
24     end
25
26     for row=1:2:maxrows
27
28         % crossover of the two chromosomes
29         % results in 2 offsprings
30         if rand<XOVR          % recombine with a given probability
31             MatrixChrom = order_low_level ([OldChrom(row,:);OldChrom(
                row+1,:)]);
32             NewChrom(row,:) = MatrixChrom(1, :);
33             NewChrom(row+1,:) = MatrixChrom(2, :);
34         else
35             NewChrom(row,:) = OldChrom(row,:);
36             NewChrom(row+1,:) = OldChrom(row+1,:);
37         end
38     end
39
40     if rem(rows,2) ~= 0
41         NewChrom(rows,:)=OldChrom(rows,:);
42     end
43
44 % End of function

```

3.5 order_low_level.m

```

1 % low level function for calculating an offspring
2 % given 2 parent in the Parents – argument
3 % Parents is a matrix with 2 rows, each row
4 % represent the genotype of the parent
5 %
6 % Returns a matrix containing the offspring

```



```

7
8
9 function Offspring=order_low_level(Parents)
10
11     cols = size(Parents,2);
12
13     Offspring=zeros(2,cols);
14
15     start_index = rand_int(1, 1, [1, cols - 1]);
16     end_index = rand_int(1, 1, [start_index + 1, cols]);
17
18     Offspring(1, start_index:end_index) = Parents(2, start_index:
19         end_index);
20     Offspring(2, start_index:end_index) = Parents(1, start_index:
21         end_index);
22
23     for off=1:2
24         Buff = Parents(off,:);
25         Buff = [Buff(end_index+1:end), Buff(1:end_index)];
26
27         members = ismember(Buff, Offspring(off, :));
28         Buff(members == 1) = 0;
29
30         ii = 1;
31         X = find(Buff);
32         for jj=1:start_index - 1
33             if Buff(X(ii)) ~= 0
34                 Offspring(off, jj) = Buff(X(ii));
35                 Buff(X(ii)) = 0;
36                 ii = mod(ii, cols) + 1;
37             end
38         end
39
40         ii = 1;
41         X = find(Buff);
42         for jj=end_index + 1:cols
43             if Buff(X(ii)) ~= 0
44                 Offspring(off, jj) = Buff(X(ii));
45                 Buff(X(ii)) = 0;
46                 ii = mod(ii, cols) + 1;
47             end
48         end
49         %Offspring(off, end_index+1:end) = Buff(start_index:end);

```

```

49         %Offspring(off, 1:start_index - 1) = Buff(1:start_index -
50             1);
51     end
% end function

```

3.6 tspgui.m

```

1     CROSSOVER = 'order_crossover'; % default crossover operator}
2     crossover = uicontrol(ph, 'Style', 'popupmenu', 'String', { '
    order_crossover' }, 'Value', 1, 'Position', [10 50 130 20], '
    Callback', @crossover_Callback);

```

3.7 tspfun.m

```

1 %
2 % ObjVal = tspfun(Phen, Dist)
3 % Implementation of the TSP fitness function
4 % Phen contains the phenocode of the matrix coded in path
5 % representation
6 % Dist is the matrix with precalculated distances between each
7 % pair of cities
8 % ObjVal is a vector with the fitness values for each candidate
9 % tour
10 % (=each row of Phen)
11 %
12 function ObjVal = tspfun(Phen, Dist)
13     % the objective function works with adjacency representation.
14     % In this
15     % version, path representation is used, so the fitness
16     % function should
17     % be adapted. Now, the phenotype is converted to adjacency
18     % representation first, and then, the Objective Value is
19     % computed as it
20     % was computed in the original version.
21     adj = zeros(size(Phen));
22     for row=1:size(Phen)
23         adj(row,:) = path2adj(Phen(row,:));
24     end
25
26     ObjVal = Dist(adj(:,1), 1);
27     for t=2:size(adj,2)
28         ObjVal=ObjVal + Dist(adj(:,t), t);

```

```

25     end
26
27 % End of function

```

3.8 mutateTSP.m

```

1 % MUTATE_TSP.M      (MUTATION for TSP high-level function)
2 %
3 % This function takes a matrix OldChrom containing the
4 % representation of the individuals in the current population,
5 % mutates the individuals and returns the resulting population.
6 %
7 % Syntax:  NewChrom = mutate(MUT_F, OldChrom, MutOpt)
8 %
9 % Input parameter:
10 %   MUT_F      - String containing the name of the mutation
11 %               function
12 %   OldChrom    - Matrix containing the chromosomes of the old
13 %               population. Each line corresponds to one
14 %               individual.
15 %   MutOpt      - mutation rate
16 % Output parameter:
17 %   NewChrom    - Matrix containing the chromosomes of the
18 %               population
19 %               after mutation in the same format as OldChrom.
20
21 function NewChrom = mutateTSP(MUT_F, OldChrom, MutOpt)
22
23 % Check parameter consistency
24 if nargin < 2, error('Not enough input parameters'); end
25
26 [rows, ~] = size(OldChrom);
27 NewChrom = OldChrom;
28
29 for r = 1:rows
30     if rand < MutOpt
31         NewChrom(r, :) = feval(MUT_F, OldChrom(r, :));
32     end
33 end
34
35 % End of function

```