

Edição simples - antes

```
*temp var1 0
*temp var2 "hi"
*temp var3 -1
*temp var4 42
*temp var5 "asdf"
*temp var6 0
```

Simple things we do all the time should be able to be done with very few keystrokes, but sometimes I find something I need to do makes me go, "There MUST be a better way."

This challenge is just a simple movement and entering text at a certain place.

Edição simples - depois

```
*temp var1 0
*temp var2 "hi"
*temp var3 -1
*temp var4 42
*temp var5 "asdf"
*temp var6 0
*temp var7 11
```

Simple things we do all the time should be able to be done with very few keystrokes, but sometimes I find something I need to do makes me go, "There MUST be a better way."

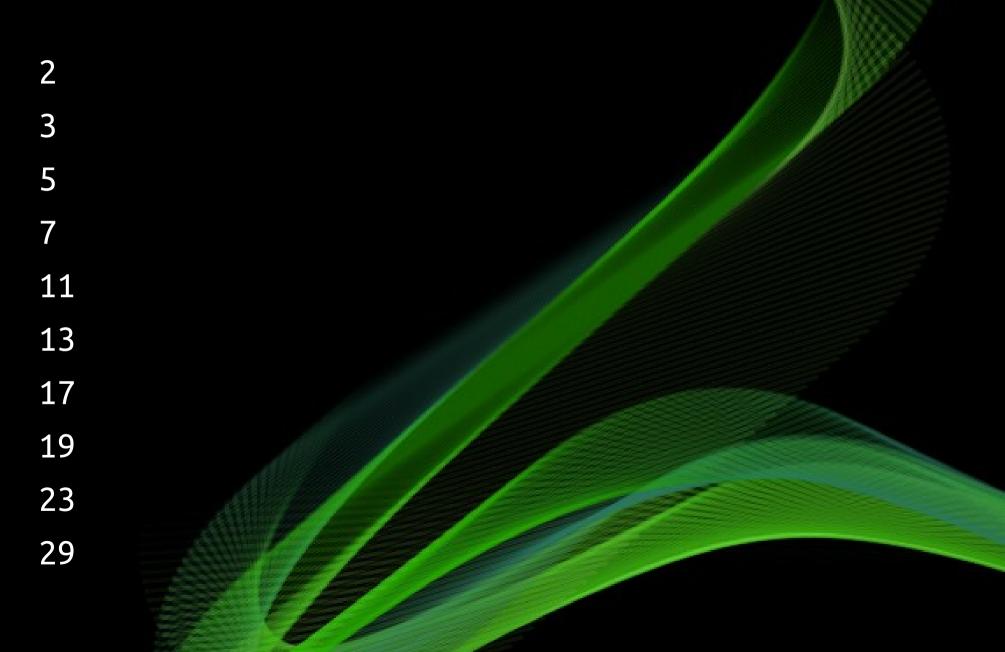
New text.

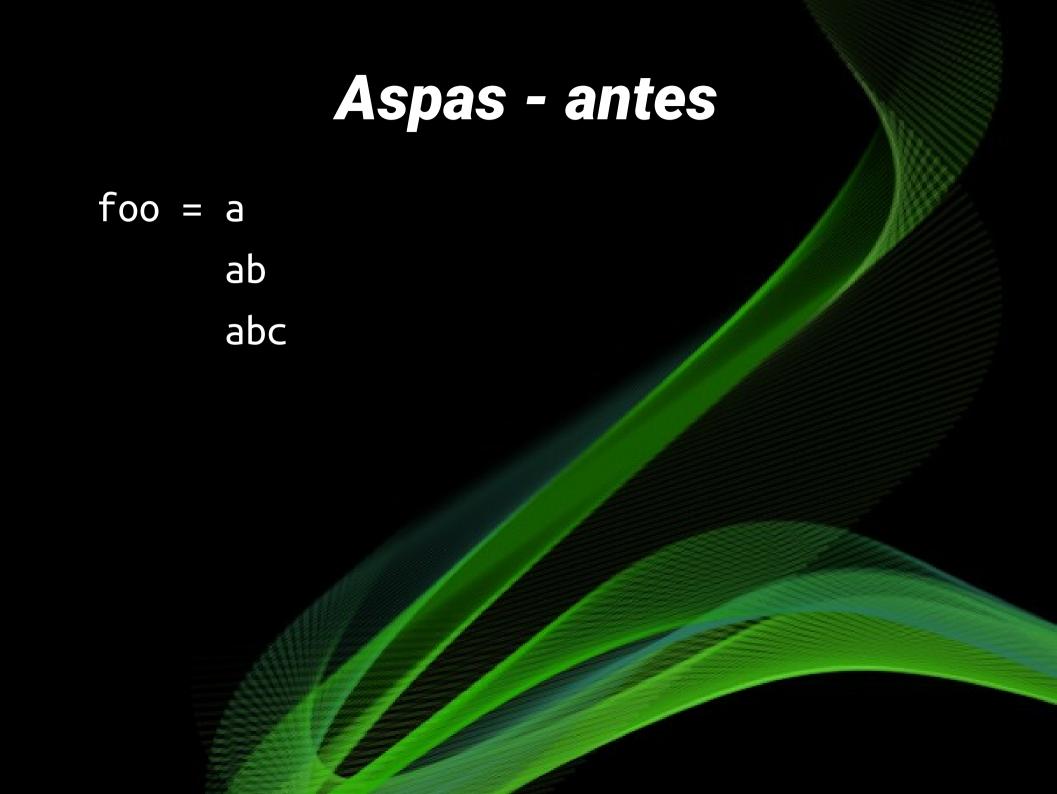
This challenge is just a simple movement and entering text at a certain place.

Um número por linha - antes

```
- One number per line - 2,3,5,7, 11,13,17, 19,23,29,
```

Um número por linha - depois





```
Aspas - depois
foo = "a"
     "ab"
     "abc"
```

Edição de prosa - antes

Make the pairs of lines match up by making each second line same as first:

Appending text:

The name "Vim" is an acronym for "Vi IMproved" The name "Vim" is an acronym for

Editing text:

Vim is a text editor originally released by Bram Moolenaar in 1991 for the Amiga

Trivia: Vim is a text editor released by Bram Moolenaar in 1991 for the Amiga

Deleting text:

Vim has a vi compatibility mode

Vim has a vi compatibility mode but when not in this mode Vim has many enhancements over vi

Edição de prosa - depois

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```
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Deleting text:

Vim has a vi compatibility mode Vim has a vi compatibility mode

Separar linha (vimscript) - antes

```
class VimGolf
  def split_me
MyModel.first_method.second_method(arg).th
ird_method(arg.method_one.method_two)
  end
end
```

 (essa linha ficou apertada no slide, manter nível de indentação)

Separar linha (vimscript) - depois

```
class VimGolf
  def split me
    MyModel
    .first method
    .second method(arg)
.third method(arg.method one.method two)
  end
end
```

Renumeração (Basic) - antes

```
10 PRINT "The actual"
15 PRINT "code doesn't"
16 PRINT "really matter."
20 PRINT "Just take"
25 PRINT "care of"
30 PRINT "the numbers."
```

Renumeração (Basic) - depois

```
10 PRINT "The actual"
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40 PRINT "Just take"
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```

Compactar lista - antes

- * item1
- * item2
- * item3
- * item4
- * item5

Compactar lista - depois

item1, item2, item3, item4, item5

Copiar três linhas - antes

```
First:

Junk text.
Second:

Junk text.

Third:
```

Junk text.

Last:

Copy these lines, and replace the text in each heading above.

Copiar três linhas - depois

First:

Copy these lines, and replace the text in each heading above.

Second:

Copy these lines, and replace the text in each heading above.

Third:

Copy these lines, and replace the text in each heading above.

Last:

Copy these lines, and replace the text in each heading above.

Reformatar/refatorar (Ruby) - antes

```
class Golfer
 def initialize; end # initialize
 def useless; end;
 def self.hello(a,b,c,d)
    puts "Hello #{a}, #{b}, #{c}, #{d}"
  end
end
```

Reformatar/refatorar (Ruby) - depois

```
class Golfer
  def self.hello(*a)
    puts "Hello #{a.join(',')}"
  end
end
```

CSV para HTML - antes

item1,item2,item3,item4,item5

CSV para HTML - depois

```
ul>
 item1
 item2
 item3
 item4
 item5
```

Arrumar letras - antes

tHE CakE iS A lIE

Arrumar letras – depois

The Cake is a Lie

Gerar lista de números - antes

1

Gerar lista de números - depois

1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17
18 19 20

Trocar aspas - antes

Trocar aspas - depois

"a multiline string too"