# Quantification d'incertitudes

Part IV
Approximation of models

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## Forward and inverse problems in uncertainty quantification

Consider a (numerical or experimental) model depending on a set of random parameters  $X = (X_1, \dots, X_d)$  that describe the uncertainties on the model, and let Y be some output variable of interest

$$Y = f(X)$$

Propagation of uncertainties (forward problems): given the probability density p of
 X, evaluation of statistics, probability of events, sensitivity indices...

$$\mathbb{E}(h(\mathbf{Y})) = \mathbb{E}(h \circ f(\mathbf{X})) = \int h(f(x)) d\mu(x)$$

• Inverse problems (inference, data assimilation): from (partial) observations of Y, estimate the probability distribution  $\mu$  of X

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### Approximation of models

Solving forward and inverse problems requires the evaluation of the model for many instances of X

This is usually unaffordable when one evaluation requires a costly numerical simulation (or experiment).

In practice, we rely on approximations of the map

$$X \mapsto f(X)$$

which are used as predictive surrogate models (metamodels, reduced order models).

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## Approximation of models

An approximation  $\tilde{Y} = \tilde{f}(X)$  of Y = f(X) can be directly used for obtaining an approximation of a quantity of interest, with a control of errors. For example, for h a L-Lipschitz function

$$|\mathbb{E}(h(\underline{Y})) - \mathbb{E}(h(\underline{\tilde{Y}}))| \le L \int |f(x) - \tilde{f}(x)| d\mu(x) = L \|f - \tilde{f}\|_{L^{1}_{\mu}}.$$

Also, it can be used to design variance reduction methods for Monte-Carlo methods, e.g. as a control variate

$$\mathbb{E}(\mathbf{Y}) \approx \mathbb{E}(\tilde{\mathbf{Y}}) + \frac{1}{n} \sum_{k=1}^{n} (f(\mathbf{X}_{k}) - \tilde{f}(\mathbf{X}_{k})) := \hat{\mathbf{I}}_{n},$$

$$\mathbb{E}(|\hat{\mathbf{I}}_{n} - \mathbb{E}(\mathbf{Y})|^{2}) = \mathbb{V}(\hat{\mathbf{I}}_{n}) \leq \frac{1}{n} \|f - \tilde{f}\|_{L_{n}^{2}}^{2}.$$

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#### Approximation of models

The construction and use of surrogate models requires

- the choice of suitable approximation tools (polynomials, wavelets, kernels...),
- algorithms for constructing approximations from available information: model equations, pointwise evaluations (black box),
- a control of the error.

In this chapter, we will introduce some elements of approximation theory, present classical approximation tools and algorithms for the construction of approximations.

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