ALEX KOSTYUNIN
Middle Unity Developer(4+ years)

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in **LinkedIn** www.linkedin.com/in/alex-kostyunin-607532257

GitHub https://github.com/AlexseyKostiunin?tab=repositories

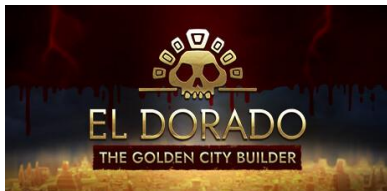|	
DESIRED SALARY	100 000 RUB
WORK SCHEDULE	Full day, Remote work

Portfolio
Click on the images to read more

Work Experience

2023 – 2023 DVX.Game

Middle Unity developer

2021 – 2023 Shift Games S.A.

Middle Unity developer
- **Necrocity**: Real time strategy
- **Crypto** wars: Real time strategy
- **El Dorado The Golden** : Real time strategy
- **Road Dealer**: Simulator

2019 – 2021 Non-commercial experience

Junior Unity developer
- 2D mobile games on Android platform

Extensive experience with plugins:

Here are plugins that I always use:

1. DOTS - ECS solution
2. Zenject - DI for Unity
3. Odin inspector - Extension for Unity editor
4. DoTween - Simple and powerful tweener
5. Mesh baker - Allows you to bake multiple meshes to one.
6. DataBox – Used for localization data taken from Google Doc data
7. NewInputSystem – New control system where Unity implemented the ability to rebindig keys
8. Other…