



**UNIVERSIDAD NACIONAL AUTÓNOMA DE MÉXICO**

**FACULTAD DE ESTUDIOS SUPERIORES  
ARAGON**



## **TAREA: INVESTIGACION**

**P R E S E N T A**

Alexis Hernández Zamudio

**APROFESOR**

Jesús Hernández Cabrera

**Gpo:1558**

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# Clase Main

```
1  import java.util.ArrayList;
2  import java.util.List;
3  import javax.swing.JFrame;
4  import javax.swing.SwingUtilities;
5
6  public class Main {  AlextyrB
7      private static final String NOMBRE_ARCHIVO = "laberinto1.csv"; 2 usages
8
9      public static void main(String[] args) {  AlextyrB
10
11          System.out.println("Intentando cargar y resolver el laberinto desde: " + NOMBRE_ARCHIVO);
12          SolucionLab solver = new SolucionLab();
13          if (solver.cargarLaberinto(NOMBRE_ARCHIVO)) {
14              solver.imprimirLaberinto();
15              List<List<Posicion>> historialRuta = solver.resolverPasoAPaso();
16              SwingUtilities.invokeLater(() -> {
17                  JFrame frame = new JFrame("Solucionador de Laberintos - Proceso de Backtracking");
18                  if (historialRuta != null && !historialRuta.isEmpty()) {
19                      System.out.println("\nIniciando visualización del proceso de Backtracking (" + historialRuta.size() + " pasos totales).");
20                      VistaLab viewer = new VistaLab(solver.getLaberinto(), historialRuta);
21                      frame.add(viewer);
22                  } else {
23                      System.out.println("\n No se pudo resolver el laberinto. Mostrando laberinto estático.");
24                      VistaLab viewer = new VistaLab(solver.getLaberinto(), new ArrayList<>());
25                      frame.add(viewer);
26                  }
27                  frame.setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
28                  frame.pack();
29                  frame.setLocationRelativeTo(null);
30                  frame.setVisible(true);
31              });
32          } else {
33              System.err.println("Fallo al cargar el laberinto. Asegúrate de que el archivo exista y esté en formato correcto.");
34          }
35      }
```

# Clase posición

```
1  class Posicion { 17 usages  AlextyrB
2      int fila; 9 usages
3      int columna; 9 usages
4      public Posicion(int fila, int columna) { 3 usages  AlextyrB
5          this.fila = fila;
6          this.columna = columna;
7      }
8      @Override  AlextyrB
9      public String toString() { return "(" + fila + ", " + columna + ")"; }
12 }
```

# Solucion de laberinto

```
Runnable class
1  import java.io.BufferedReader;
2  import java.io.FileReader;
3  import java.io.IOException;
4  import java.util.Stack;
5  import java.util.List;
6  import java.util.ArrayList;
7
8  class SolucionLab { 2 usages  ▲ AlextyrB
9      private char[][] laberinto; 9 usages
10     private int filas; 7 usages
11     private int columnas; 9 usages
12     private Posicion entrada; 6 usages
13     private Posicion salida; 4 usages
14     private final int[] DIR_FILA = {0, 0, 1, -1}; 1 usage
15     private final int[] DIR_COL = {1, -1, 0, 0}; 1 usage
16
17     public boolean cargarLaberinto(String rutaArchivo) { 1 usage  ▲ AlextyrB
18         try (BufferedReader br = new BufferedReader(new FileReader(rutaArchivo))) {
19             filas = Integer.parseInt(br.readLine().trim());
20             columnas = Integer.parseInt(br.readLine().trim());
21             laberinto = new char[filas][columnas];
22
23             for (int i = 0; i < filas; i++) {
24                 String linea = br.readLine();
25                 if (linea != null) {
26                     String[] elementos = linea.split("");
27                     if (elementos.length < columnas) {
28                         System.err.println("Error: La fila " + i + " tiene menos de " + columnas + " elementos.");
29                         return false;
30                     }
31                     for (int j = 0; j < columnas; j++) {
32                         String elemento = elementos[j].trim();
33
34                         if (!elemento.isEmpty()) {
35                             laberinto[i][j] = elemento.charAt(0);
36
37                             if (laberinto[i][j] == 'E') {
38                                 entrada = new Posicion(i, j);
39                             } else if (laberinto[i][j] == 'S') {
40                                 salida = new Posicion(i, j);
41                             } else {
42                                 System.err.println("Error: Elemento vacío en la celda (" + i + ", " + j + ")");
43                                 return false;
44                             }
45                         }
46                     } else {
47                         System.err.println("Error: Faltan líneas de datos en el archivo.");
48                         return false;
49                     }
50                 }
51
52                 if (entrada == null || salida == null) {
53                     System.err.println("Error: 'E' (Entrada) o 'S' (Salida) no encontradas.");
54                     return false;
55                 }
56                 return true;
57             }
58         } catch (IOException | NumberFormatException e) {
59             System.err.println("Error al leer el archivo o formato numérico inválido: " + e.getMessage());
60             return false;
61         }
62     }
63
64     public List<List<Posicion>> resolverPasoAPaso() { 1 usage  ▲ AlextyrB
65         if (laberinto == null || entrada == null) {
66             return null;
67         }
68     }
69 }
```

```

66     }
67
68     Stack<Posicion> pilaRuta = new Stack<>();
69     boolean[][] visitado = new boolean[filas][columnas];
70     List<List<Posicion>> historialRuta = new ArrayList<>();
71
72     pilaRuta.push(entrada);
73     visitado[entrada.fila][entrada.columna] = true;
74
75     historialRuta.add(new ArrayList<>(pilaRuta));
76
77     while (!pilaRuta.isEmpty()) {
78         Posicion actual = pilaRuta.peek();
79
80         if (actual.fila == salida.fila && actual.columna == salida.columna) {
81             historialRuta.add(new ArrayList<>(pilaRuta));
82             return historialRuta;
83         }
84
85         boolean seMovio = false;
86         for (int i = 0; i < 4; i++) {
87             int nFila = actual.fila + DIR_FILA[i];
88             int nColumna = actual.columna + DIR_COL[i];
89
90             if (esMovimientoValido(nFila, nColumna, visitado)) {
91                 Posicion siguiente = new Posicion(nFila, nColumna);
92                 pilaRuta.push(siguiente);
93                 visitado[nFila][nColumna] = true;
94                 seMovio = true;
95                 historialRuta.add(new ArrayList<>(pilaRuta));
96                 break;
97             }
98         }

```

```

96         break;
97     }
98 }
99
100     if (!seMovio) {
101         pilaRuta.pop();
102         if (!pilaRuta.isEmpty()) {
103             historialRuta.add(new ArrayList<>(pilaRuta));
104         }
105     }
106 }
107
108 return historialRuta;
109 }
110 private boolean esMovimientoValido(int r, int c, boolean[][] visitado) { 1 usage 1 AlextyrB
111     if (r < 0 || r >= filas || c < 0 || c >= columnas) return false;
112     if (laberinto[r][c] == '1') return false;
113     if (visitado[r][c]) return false;
114     return true;
115 }
116 public char[][] getLaberinto() { return laberinto; }
117
118 public void imprimirLaberinto() { 1 usage 1 AlextyrB
119     if (laberinto == null) return;
120     System.out.println("\n--- Representación del Laberinto Cargado (" + filas + "x" + columnas + ") ---");
121     for (int i = 0; i < filas; i++) {
122         for (int j = 0; j < columnas; j++) {
123             System.out.print(laberinto[i][j]);
124         }
125         System.out.println();
126     }
127     System.out.println("-----");
128 }
129
130 }

```

# Vista Grafica

```
1  > import ...
9
10 class VistaLab extends JPanel implements ActionListener { 4 usages  ▲ AlextyrB *
11     private final char[][] laberinto; 5 usages
12     private final List<List<Posicion>> historialRuta; 3 usages
13     private final int TAMANO_CELDA = 30; 21 usages
14     private Timer timer; 3 usages
15     private int indicePaso = 0; 3 usages
16     private static final int DELAY_MS = 150; 1 usage
17
18     private List<Posicion> rutaActual = new ArrayList<>(); 8 usages
19
20 @ public VistaLab(char[][] laberinto, List<List<Posicion>> historialRuta) { 2 usages  ▲ AlextyrB
21     this.laberinto = laberinto;
22     this.historialRuta = historialRuta;
23     int filas = laberinto.length;
24     int columnas = laberinto[0].length;
25     this.setPreferredSize(new java.awt.Dimension(columnas * TAMANO_CELDA, filas * TAMANO_CELDA));
26     if (historialRuta != null && !historialRuta.isEmpty()) {
27         timer = new Timer(DELAY_MS, this);
28         timer.start();
29     }
30 }
31 @Override  ▲ AlextyrB
32 Ⓢ public void actionPerformed(ActionEvent e) {
33     if (indicePaso < historialRuta.size()) {
34         rutaActual = historialRuta.get(indicePaso);
35         indicePaso++;
36
37         repaint();
38     } else {
39         timer.stop();
40     }
41 }
42
43 @Override  ▲ AlextyrB *
44 Ⓢ protected void paintComponent(Graphics g) {
45     super.paintComponent(g);
46
47     if (laberinto == null) return;
48
49     int filas = laberinto.length;
50     int columnas = laberinto[0].length;
51     for (int r = 0; r < filas; r++) {
52         for (int c = 0; c < columnas; c++) {
53             int x = c * TAMANO_CELDA;
54             int y = r * TAMANO_CELDA;
55
56             switch (laberinto[r][c]) {
57                 case '1': g.setColor(Color.BLACK); break;
58                 case '0': g.setColor(Color.WHITE); break;
59                 case 'E': g.setColor(Color.BLUE); break;
60                 case 'S': g.setColor(Color.RED); break;
61                 default: g.setColor(Color.LIGHT_GRAY);
62             }
```

```

64         g.fillRect(x, y, TAMAÑO_CELDA, TAMAÑO_CELDA);
65         g.setColor(Color.GRAY);
66         g.drawRect(x, y, TAMAÑO_CELDA, TAMAÑO_CELDA);
67     }
68 }
69
70 if (rutaActual != null && rutaActual.size() > 1) {
71     g.setColor(Color.ORANGE.darker());
72     java.awt.Graphics2D g2 = (java.awt.Graphics2D) g;
73     g2.setStroke(new java.awt.BasicStroke(4));
74     for (int i = 0; i < rutaActual.size() - 1; i++) {
75         Posicion p1 = rutaActual.get(i);
76         Posicion p2 = rutaActual.get(i + 1);
77         int x1 = p1.columna * TAMAÑO_CELDA + TAMAÑO_CELDA / 2;
78         int y1 = p1.fila * TAMAÑO_CELDA + TAMAÑO_CELDA / 2;
79         int x2 = p2.columna * TAMAÑO_CELDA + TAMAÑO_CELDA / 2;
80         int y2 = p2.fila * TAMAÑO_CELDA + TAMAÑO_CELDA / 2;
81         g2.drawLine(x1, y1, x2, y2);
82     }
83     Posicion ultimo = rutaActual.get(rutaActual.size() - 1);
84     g.setColor(Color.BLUE);
85     int radio = TAMAÑO_CELDA / 4;
86     g.fillOval(ultimo.columna * TAMAÑO_CELDA + TAMAÑO_CELDA / 2 - radio,
87               ultimo.fila * TAMAÑO_CELDA + TAMAÑO_CELDA / 2 - radio,
88               radio * 2, radio * 2);
89 }

```

## Solución de laberinto (1)

```

"C:\Program Files\Eclipse Adoptium\jdk-21.0.3.9-hotspot\bin\java.exe" "-jav
Intentando cargar y resolver el laberinto desde: laberinto1.csv

```

```

--- Representación del Laberinto Cargado (20x20) ---

```

```

11111111111111111111
11111111111111111111
11111111111111111111
11000000000000001111
11011111111111101111
10011111111111101111
10111111111111101111
10000000001111101111
11111111011111011111
11111111011111011111
11111111101111101111
11111111101111101111
10000000001111101111
11111111111110111111
11111111111110111111
11111000000000001111
11111101111111111111
10000000000000000001
11111111111111111011
10000000000000000001
11111111111111111111

```

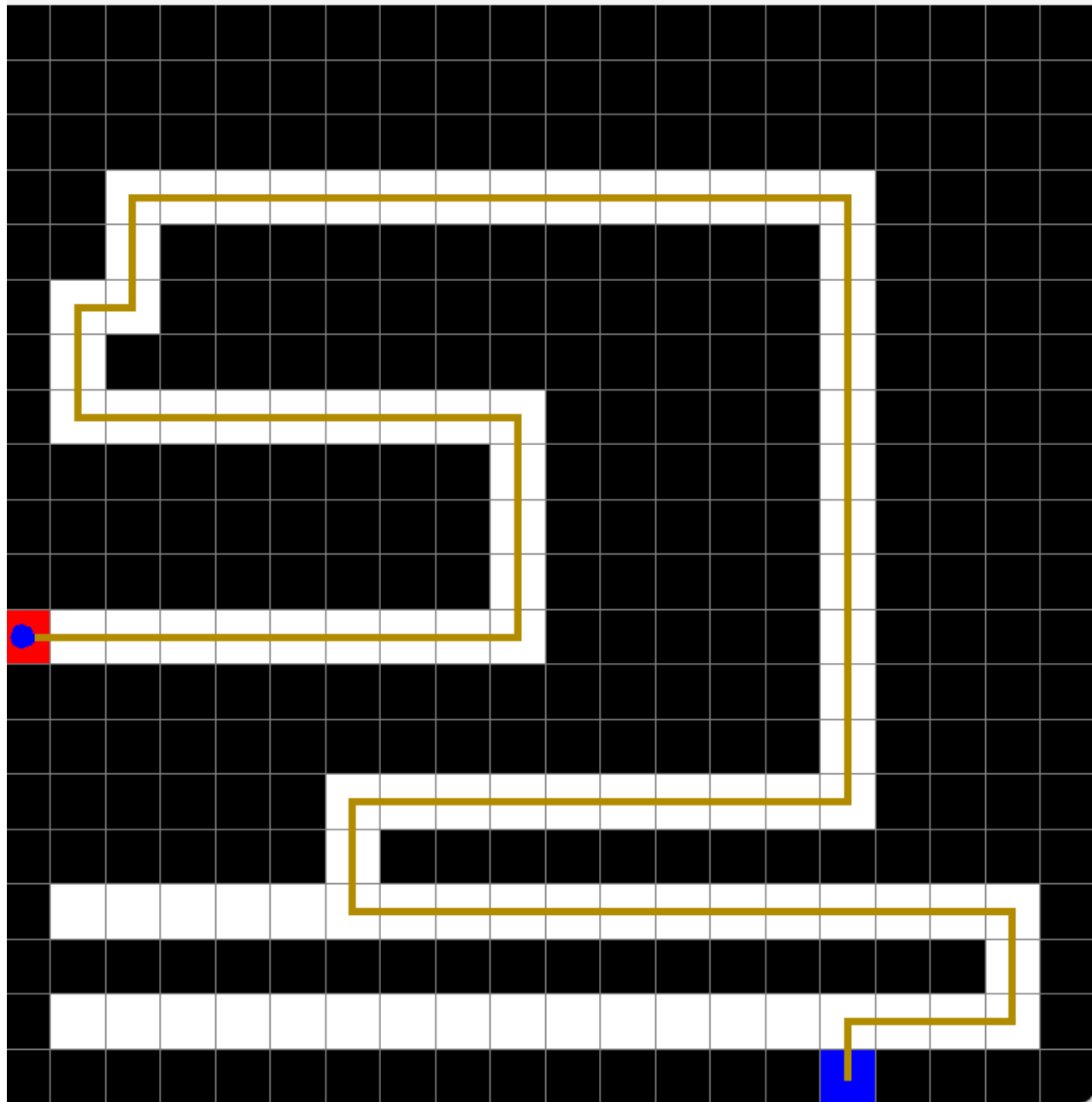
```

-----
Iniciando visualización del proceso de Backtracking (91 pasos totales).

```



Solucionador de Laberintos - Proceso de Backtracking



¡Ruta de Solución Encontrada! (Backtracking)

La ruta se compone de 91 pasos:

ENTRADA (E): [(19, 15)]

Paso 1: [(19, 15), (18, 15)]

Paso 2: [(19, 15), (18, 15), (18, 16)]

Paso 3: [(19, 15), (18, 15), (18, 16), (18, 17)]

Paso 4: [(19, 15), (18, 15), (18, 16), (18, 17), (18, 18)]

Paso 5: [(19, 15), (18, 15), (18, 16), (18, 17), (18, 18), (17, 18)]

Paso 6: [(19, 15), (18, 15), (18, 16), (18, 17), (18, 18), (17, 18), (16, 18)]

Paso 7: [(19, 15), (18, 15), (18, 16), (18, 17), (18, 18), (17, 18), (16, 18), (16, 17)]

Paso 8: [(19, 15), (18, 15), (18, 16), (18, 17), (18, 18), (17, 18), (16, 18), (16, 17), (16, 16)]

Paso 9: [(19, 15), (18, 15), (18, 16), (18, 17), (18, 18), (17, 18), (16, 18), (16, 17), (16, 16), (16, 15)]

Paso 10: [(19, 15), (18, 15), (18, 16), (18, 17), (18, 18), (17, 18), (16, 18), (16, 17), (16, 16), (16, 15), (16, 14)]

Paso 11: [(19, 15), (18, 15), (18, 16), (18, 17), (18, 18), (17, 18), (16, 18), (16, 17), (16, 16), (16, 15), (16, 14), (16, 13)]

Paso 12: [(19, 15), (18, 15), (18, 16), (18, 17), (18, 18), (17, 18), (16, 18), (16, 17), (16, 16), (16, 15), (16, 14), (16, 13), (16, 12)]

Paso 13: [(19, 15), (18, 15), (18, 16), (18, 17), (18, 18), (17, 18), (16, 18), (16, 17), (16, 16), (16, 15), (16, 14), (16, 13), (16, 12), (16, 11)]

Paso 14: [(19, 15), (18, 15), (18, 16), (18, 17), (18, 18), (17, 18), (16, 18), (16, 17), (16, 16), (16, 15), (16, 14), (16, 13), (16, 12), (16, 11), (16, 10)]

Paso 15: [(19, 15), (18, 15), (18, 16), (18, 17), (18, 18), (17, 18), (16, 18), (16, 17), (16, 16), (16, 15), (16, 14), (16, 13), (16, 12), (16, 11), (16, 10), (16, 9)]

Paso 16: [(19, 15), (18, 15), (18, 16), (18, 17), (18, 18), (17, 18), (16, 18), (16, 17), (16, 16), (16, 15), (16, 14), (16, 13), (16, 12), (16, 11), (16, 10), (16, 9)]

Paso 17: [(19, 15), (18, 15), (18, 16), (18, 17), (18, 18), (17, 18), (16, 18), (16, 17), (16, 16), (16, 15), (16, 14), (16, 13), (16, 12), (16, 11), (16, 10), (16, 9)]

Iniciando visualización del proceso de Backtracking (91 pasos totales).

## Solución de laberinto diferente(2)

```
--- Representación del Laberinto Cargado (20x20) ---
```

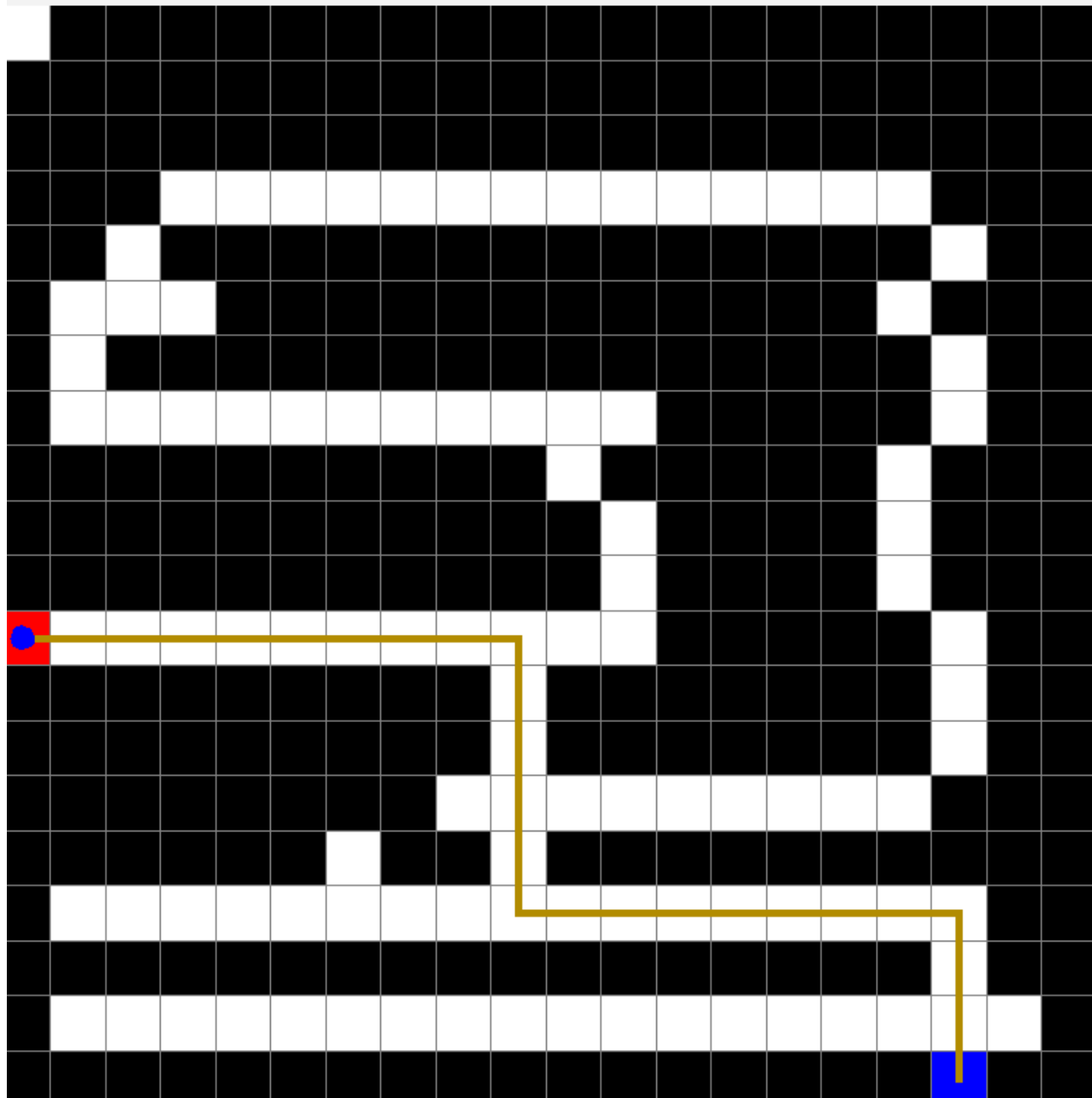
[illegible]

```
¡Ruta de Solución Encontrada! (Backtracking)
La ruta se compone de 103 pasos:
```





# Solucionador de Laberintos - Proceso de Backtracking



[Ruta de Solución Encontrada! (Backtracking)]

La ruta se compone de 103 pasos:

ENTRADA (E): [(19, 17)]

Paso 1: [(19, 17), (18, 17)]

Paso 2: [(19, 17), (18, 17), (18, 18)]

Paso 3: [(19, 17), (18, 17)]

Paso 4: [(19, 17), (18, 17), (18, 16)]

Paso 5: [(19, 17), (18, 17), (18, 16), (18, 15)]

Paso 6: [(19, 17), (18, 17), (18, 16), (18, 15), (18, 14)]

Paso 7: [(19, 17), (18, 17), (18, 16), (18, 15), (18, 14), (18, 13)]

Paso 8: [(19, 17), (18, 17), (18, 16), (18, 15), (18, 14), (18, 13), (18, 12)]

Paso 9: [(19, 17), (18, 17), (18, 16), (18, 15), (18, 14), (18, 13), (18, 12), (18, 11)]

Paso 10: [(19, 17), (18, 17), (18, 16), (18, 15), (18, 14), (18, 13), (18, 12), (18, 11), (18, 10)]

Paso 11: [(19, 17), (18, 17), (18, 16), (18, 15), (18, 14), (18, 13), (18, 12), (18, 11), (18, 10), (18, 9)]

Paso 12: [(19, 17), (18, 17), (18, 16), (18, 15), (18, 14), (18, 13), (18, 12), (18, 11), (18, 10), (18, 9), (18, 8)]

Paso 13: [(19, 17), (18, 17), (18, 16), (18, 15), (18, 14), (18, 13), (18, 12), (18, 11), (18, 10), (18, 9), (18, 8), (18, 7)]

Paso 14: [(19, 17), (18, 17), (18, 16), (18, 15), (18, 14), (18, 13), (18, 12), (18, 11), (18, 10), (18, 9), (18, 8), (18, 7), (18, 6)]

Paso 15: [(19, 17), (18, 17), (18, 16), (18, 15), (18, 14), (18, 13), (18, 12), (18, 11), (18, 10), (18, 9), (18, 8), (18, 7), (18, 6), (18, 5)]

Paso 16: [(19, 17), (18, 17), (18, 16), (18, 15), (18, 14), (18, 13), (18, 12), (18, 11), (18, 10), (18, 9), (18, 8), (18, 7), (18, 6), (18, 5), (18, 4)]

Paso 17: [(19, 17), (18, 17), (18, 16), (18, 15), (18, 14), (18, 13), (18, 12), (18, 11), (18, 10), (18, 9), (18, 8), (18, 7), (18, 6), (18, 5), (18, 4), (18, 3)]

Paso 18: [(19, 17), (18, 17), (18, 16), (18, 15), (18, 14), (18, 13), (18, 12), (18, 11), (18, 10), (18, 9), (18, 8), (18, 7), (18, 6), (18, 5), (18, 4), (18, 3), (18, 2)]

Paso 19: [(19, 17), (18, 17), (18, 16), (18, 15), (18, 14), (18, 13), (18, 12), (18, 11), (18, 10), (18, 9), (18, 8), (18, 7), (18, 6), (18, 5), (18, 4), (18, 3), (18, 2), (18, 1)]

Paso 20: [(19, 17), (18, 17), (18, 16), (18, 15), (18, 14), (18, 13), (18, 12), (18, 11), (18, 10), (18, 9), (18, 8), (18, 7), (18, 6), (18, 5), (18, 4), (18, 3), (18, 2)]

Paso 21: [(19, 17), (18, 17), (18, 16), (18, 15), (18, 14), (18, 13), (18, 12), (18, 11), (18, 10), (18, 9), (18, 8), (18, 7), (18, 6), (18, 5), (18, 4), (18, 3)]

[illegible]

ciando visualización del proceso de Backtracking (103 pasos totales).