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Multimedia Production

Assignment 7: Project Plan

Oct. 24 ,2019

Rough Draft

- I did my assignment on cubase since, it is much easier to use and I'm comfortable with the program.

- I pick the Sky Destroyer clip.

- The Halion Sonic SE instruments I add are Arps & Motion 2, Arps & Motion 1, and Angel's and Harps

- For the Arps & Motion 2, I wanted this track to be focused but intense. For example, the

player went from probably 3 lives to 2 so for this life there not gonna waste time making silly mistakes there going straight for the highest score they can score. So, that's the idea I was going for.

- For the Angel's and Harps, I wanted to add like a game over type of sound.

- For the Arps & Motion 1, I wanted the player to feel very pressured and nervous like I need to beat my high score I only have one life left. What do I do?, etc.

- The theme/idea of it I wanted it to fix the graphics. For example, the game looks like a very old school type of game. But, now listen to the whole thing it sounds like one of the machines that the kids in the 80s used to play or type of games.