

# JavaScript Async Context

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### About This Talk

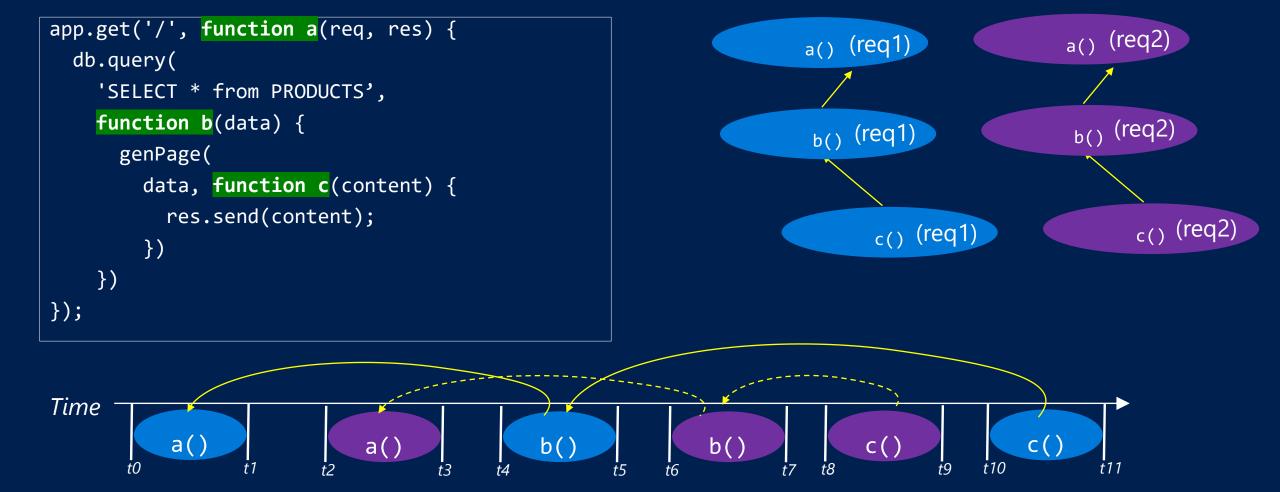
- What is Async Context?
- Why is Async Context important?
- Where is the JS community today?
- A Formal Model
- How Model Solves Problems
- Next Steps

### What is Async Context?

Ability to answer question "How did I get here?", across async boundaries.

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### Why Is Async Context Important?

- Foundational to JS programming model, yet:
  - No shared terminology & concepts
  - No ties to JS code
  - No Formal Specification
- Useful in applications & tooling:
  - Continuation local storage
  - Asynchronous call stacks
  - Async *step-into* in debugger
  - Memory leak detection
  - APM reporting

• ...

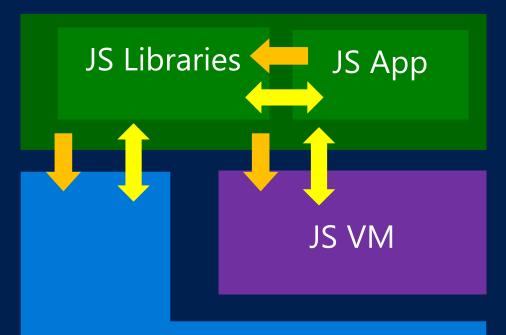
### Where Is JS Community Today?

- Monkey Patching
  - Various ad-hoc approaches module load interception and special cases for async-await
  - Breaks when monkey-patched APIs change
- Domains
  - Conflated async call flow w/ exception handling
  - Explicit enter()/leave() required
- Async-Hooks
  - Life-cycle events on Node.js "resources"
  - Exposes Node implementation details
  - Node.js only No corollary to browser, other hosts.
  - Native->JS transitions and lifecycle events in model are expensive
- Academic Investigations
  - "Finding Broken Promises in Asynchronous JavaScript Programs" Alimadadi et al., 2018
  - "Semantics of Asynchronous JavaScript" Loring et al., 2017

#### A Formal Model

- Define Concepts of Async Code Execution
  - Provide names for the concepts
- Provide Explicit Structure
  - Clear data structures that can be reasoned about
- No Polices
  - Policy experiments can be implemented over the structure
- Implementation at VM Level
  - Integration across the stack
  - Potential for syntactic constructs
  - Eliminate expensive callbacks
  - First-Class support as JavaScript evolves
    - E.g., address issues with Promises and Async/Await at the spec level

### A JavaScript Application

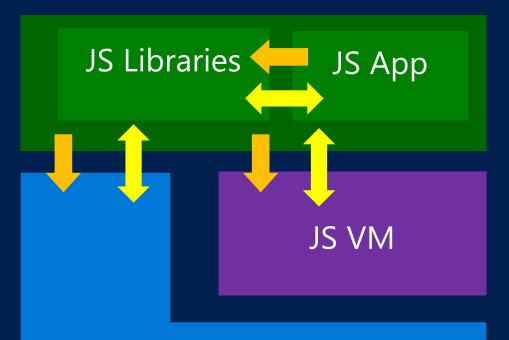


Runtime/Host (e.g. Node.js)





### A JavaScript Application



Runtime/Host (e.g. Node.js)





#### **Async API:**

 API that takes a function as a parameter, function is invoked asynchronously.

#### Goal:

 Provide primitive constructs that capture Async code flow at API boundaries.

#### Why?

- API boundaries are close to programmer's mental model.
- Primitives are simple
  - "Correctness" gets pushed up stack

### Concepts

JS Libraries

JS App

JS VM

Runtime/Host (e.g. Node.js)

**Continuation:** special type of function that is passed into an Async API.

**Context:** structure created when a **Continuation** is invoked.

**Assumption:** All functions passed across Async API Boundaries are *Continuations* 

**Invariant:** All JS code executes inside a **Context**.





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### continuify() API

- VM-Provided API
- Given function f, transform f into a continuation
- typescript:
  - continuify(f): Continuation

#### Updated Host APIs:

```
function setTimeout(f, timeout) {
      const c = continuify(f);
      scheduleTimeout(c, timeout);
function nextTick(f) {
   const c = continuify(f);
   scheduleNextTick(c);
```

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#### All JS code executes inside a *Context*

```
function x() {y();}
function y() {z();}
function z() {}
setTimeout(x, 10)
```

```
interface Continuation {
  linkContext: Context;
}
```

```
function z()
function y()
continuation x()
```

```
* data associated with a Context

* that lets us answer "How did we get here"?

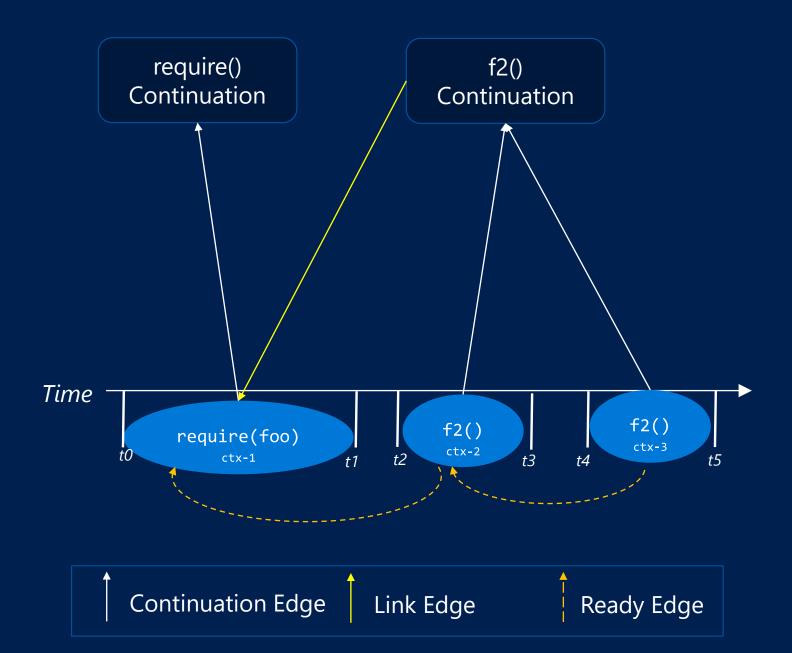
**/
interface Context {
  invocationID: number;
  continuation: Continuation;
  readyContext: Context;
}
```

### An Example

```
function x() { ... }
function f2() {
  x();
function f1() {
  Promise.resolve()
     .then(f2)
     .then(f2);
f1();
```

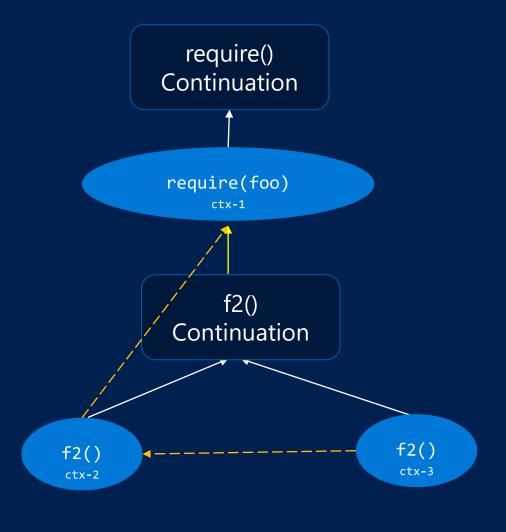
## An Example

```
function x() \{ \dots \}
function f2() {
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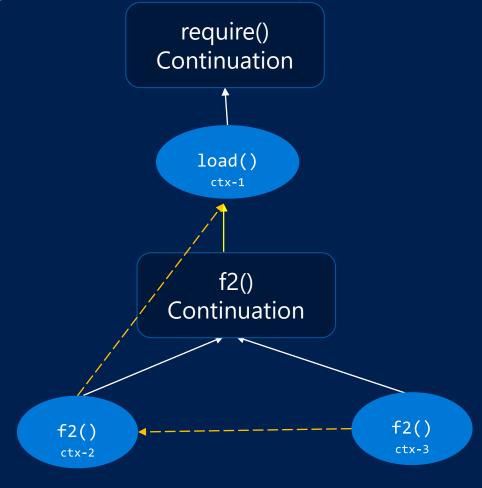
## A Graph

```
function x() { ...
function f2() {
  x();
function f1() {
  Promise.resolve()
     .then(f2)
     .then(f2);
f1();
```



Continuation Edge Link Edge Ready Edge

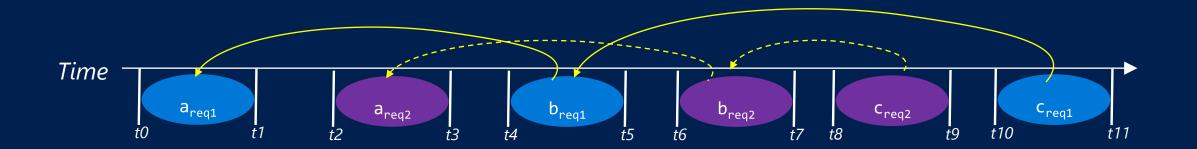
### Async Call Graph



- Directed Acyclic Graph (DAG)
- Nodes: Continuations and Contexts
- Edges:
  - Continuation Edge
    - Edge from Context -> Continuation invoked to create it.
  - Link Edge:
    - Edge from Continuation -> Context where Continuation was created
    - Generally, Context where Async API called
  - Ready Edge:
    - For promises, edge from Context to the Context where previous promise was resolved.

## Solution: Understanding Perf Timings

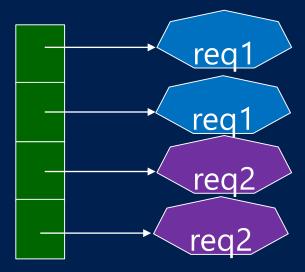
- Annotate Continuations & Contexts with timing data
- Compute
  - Sum of elapsed times in Contexts in a specific async subtree
    - Req1: (t1-t0) + (t5-t4) + (t11-t10)
    - Req2: (t3-t2) + (t7-t6) + (t9-t8)
  - Wall clock time from start of an HTTP request to end:
    - Req1: *t11–t0*
    - Req2: *t9-t2*



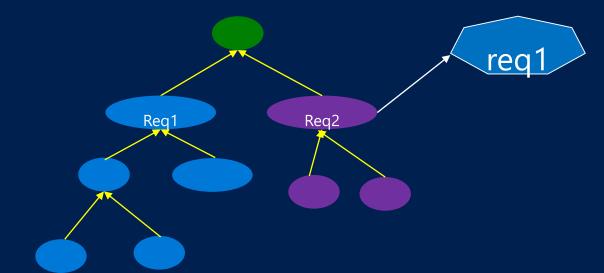
### Solution: Memory Leak Detection

- Tag JS heap objects with their "allocation context".
- Apply heuristics to identify potential leaks.

Ex: Single array referencing objects allocated in different context sub-trees



Ex: Objects allocated in one sub-tree, but referenced from another.



### Next Steps

- Get Feedback
  - Let us know what you think
- Implementation
  - Investigate efficient VM-level implementation
    - Support model for Promises, Async/Await
    - Provide APIs
  - Host-level
    - Update hosts Async APIs to "continuify" parameters
  - Measure Perf
- ECMA-262 Integration
  - Expand definition of "Execution Context" to include Async Context
  - Update Promise AbstractOperations, async/await to support model
  - Opportunity for syntactic support
    - continuation x(a, b) { }

### Thank You!

- Feedback
  - Mike Kaufman
    - mike.kaufman@microsoft.com
  - Mark Marron
    - marron@microsoft.com
- Get Involved
  - Node.js Diagnostics Working Group
  - http://github.com/nodejs/diagnostics
- Deep Dive
  - Diagnostics Breakout @ Collab Summit
  - Friday Oct. 12, 3:30 5:00

# Backup

# Continuation Model vs Async Hooks

Async Hooks	Continuation Model
Variety of "Resources"	Only "Resource" is Continuation
<ul><li>Observer model used to infer async structure.</li><li>Callbacks from Native to JS Code</li></ul>	<ul><li>Fixed Definitions of async structure</li><li>No callbacks</li></ul>
Node.js only	<ul> <li>Host-indepdent.</li> <li>1st-class concept through VM &amp; host</li> </ul>
Exposes low-level Resources	<ul> <li>No low-level exposure</li> </ul>

### User Space Queueing

- TBD
  - Complete this slide
- Async APIs defined in JS user space
- Implementation manages its own callback/dispatch logic
  - E.g., database drivers
- In these examples, we have multiple Continuation() frames on the stack
  - Model supports this very nicely
- TBD
  - Example
  - Picture

### Solution: CLS

- A simple key/value store
  - get/set API
- Writes occur on current context
- Reads occur by walking "path to the root" of graph
  - Trivially follow "link context" edges.
  - More Complex use cases possible

```
set(key: string, value: any) {
    let curr: Context = Context.GetCurrent();
   let props = curr['CLS'];
   if (!props) {
       props = {};
       curr['CLS'] = props;
   props[key] = value;
get(key: string): any {
    let curr: Context = Context.GetCurrent();
    while (curr) {
        let props = curr['CLS'];
        if (props && key in props) {
            return props[key];
         curr = curr.continuation.linkingContext;
    return undefined;
```