

scatter heat focus path

all ☒ ☐ ☐ ☐

fixations ☐ ☐ ☐ ☐

saccades ☐ ☐ ☐ ☐

velocity threshold

min: 0 step: 0 max: 18

9

scene

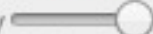
opacity 


blur 

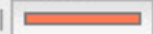
heat


scale 

circle

opacity 

size 

fill 

stroke 

time:0