Problem 1: [True of False, with justification] (30 points)

For each of the following questions, state TRUE or FALSE. Justify your answer in brief, indicating only the "proof idea" or counterexample, drawing a diagram if needed.

a) If $L \in \mathbf{P}$ and $L' \in \mathbf{NP}$ -complete, then there exists a polynomial-time reduction from L to L'.

True. LEP => LENP, and all problems in NP reduces in polynomial time to L'Since L'ENP. complete

b) The empty set is a language which is NP-complete.

False. If \$\phi NP-complete then, then for all LENP, we would have $L \leq p \phi$. But \$\phi\$ has no language and one cannot map well such that $f(\omega) \in \phi$.

c) It holds that $2^{O(\log n)} = n^{O(1)}$.

d) All the languages contained in $\{0^i \mid i \geq 0\}$ are in **P**.

False. the set of all languages in {0'| i70} is Un countable. Here we have there are languages there that are not even Tuning-nerognizable.

Problem 2: (20 points)

For this question we consider the following language:

MAXCLIQUE = $\{\langle G, k \rangle \mid G \text{ is a graph and } G \text{ has no clique with } k \text{ or more vertices} \}.$

Recall that co-NP is the set of languages for which their complement is in NP and note that MAXCLIQUE is different than the language CLIQUE in Sipser's book.

a) Show that every problem in co-NP can be reduced to MAXCLIQUE in polynomial time.

CLIQUE = {<6,k> | G has clique of size k}

MAXCLIQUE = {<6,k> | G is not a graph on G has clique of size > k}

Note that CLique &p MAXCLIQUE since every clique of size 7k has a clique of size K.

WANNAMONAMA, & LENP, L & CLIQUE & MAXCLIQUE.

therefore I & MAXCLIQUE.

b) Show that, if P = NP, then MAXCLIQUE is in P.

MAXCLIQUE CO - NP.

P=NP=> co-NP=NP since, for any
$$Z \in co-NP$$
,

 $L \in NP => L \in P => Z \in P$

Since P is closed under complementation.

Problem 3: (25 points)

Let k be the number of colors. We have 3 balls of each color, and each ball is labelled with a number from the set $\{1, 2, 3, \ldots, 2n - 1, 2n\}$. Note that multiple balls can have the same label.

a) Show that it is in P to decide that there is a color c such that there are no two balls of color c whose labels add to 2n + 1.

We must construct an algorithm that is polynomial in K.

For each colon, look at each pair of most balls of ment balls of ment balls of ment balls of their labels sun to 2m+1. If no such pair of balls is found for colon C return TRUE.

If we for loop finishes without neturning TRUE, we return FALSE. the program above runs in $O(K^3)$ time.

b) Show that it is **NP**-complete to decide that there is a subset of the balls such that there is exactly one ball for each color in the subset and there are no two balls in the subset whose labels add to 2n + 1. Hint. Reduce 3-SAT to this problem.

Each clause is a colon.

If Xi is in clause j then create ball with label i and colon j.

If Xi is in clause; then cuate ball with label 2016.

and colon j, where n is the number of variables.

A SAT solution has all classes satisfied, with at least one literal per classe being true. Those are the bells we add to the subset. If $X_i = T$ then $X_i = FAISE$, but any ball for X_i has label 2n+1-i and is not in the subset. So this gives a valid distribution of balls.

Now we show that a valid distribution of balls give a SAT solution. For each ball is in the subset we set Xi=T if ism and Xi=F if i>m+1. This satisfies the clause is where i is the color of ball i. Since we have a ball from each color, we satisfies all clauses.

Problem 4: (25 points)

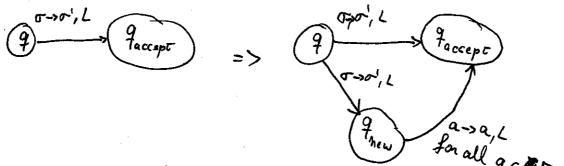
We define a two-path Turing machine M as a non-deterministic Turing machine that accepts an input string w if and only if there exists at least two distinct accepting computation paths for w.

Recall that an accepting computation path is a sequence of configurations C_0, C_1, \ldots, C_k such that, C_0 is the initial configuration of M, C_k is an accepting configuration of M, and for all $0 \le i < k$, C_i can be obtained from C_{i+1} via a transition of M.

- a) Show that M is equivalent to a standard (deterministic) Turing machine.
- 1) Transform TM M into 2-path TM M'

 take each transition to accept state of M and duplicates it to a new state of the accept state

 state of the accept state



2) Take 2-path TM M and trum forms it into QUITM M.

M' sinulates M' as a TM sinulates a mon-deterministic TM.

the first time a brunch of computation is detected to neach am accept state, we remember that Cencocking on the states of M) and continues until are find another branch of computation that reaches an accept state. Then M halts and accept.

Otherwise, if M' holts, M reject, and if M' does not halt, M also does not halt.

b) Show that the language

 $A_{2\text{TM}} = \{\langle M, w \rangle \mid M \text{ is a two-path Turing machine and } M \text{ accepts } w\}$

is undecidable.

We employ the same change in TM M in letter (a) to show transform M into a Two-path TM.

Problem 5: (Bonus question, 10 points)

Prove that the language

 $\{\langle \phi \rangle \mid \phi \text{ is a 3-SAT formula and } \phi \text{ is true for all possible assignments to the variables}\}$

is in **P**.

Let L be language above.

If $\phi \in L \Rightarrow \overline{\phi}$ is an UNSATISPIABLE DNF formula.

BUT SATISFIABILITY of DNF formulas is in P.