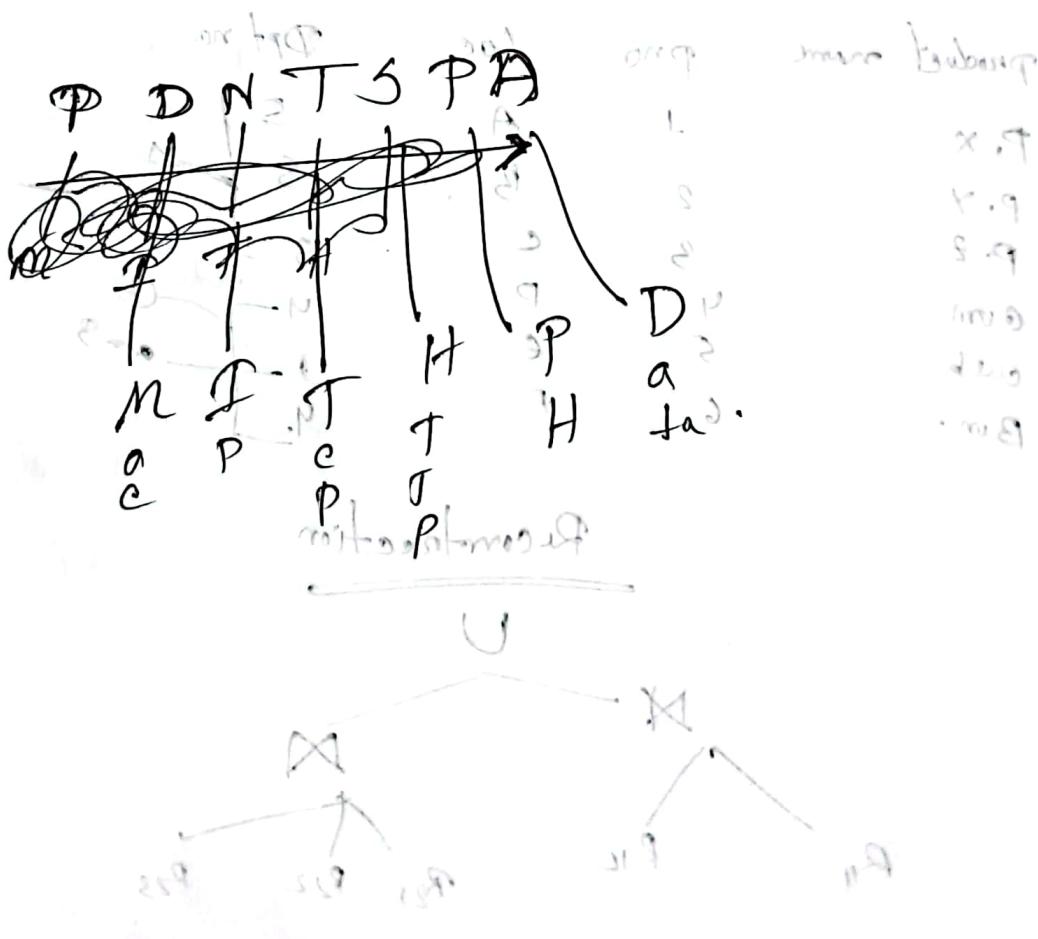
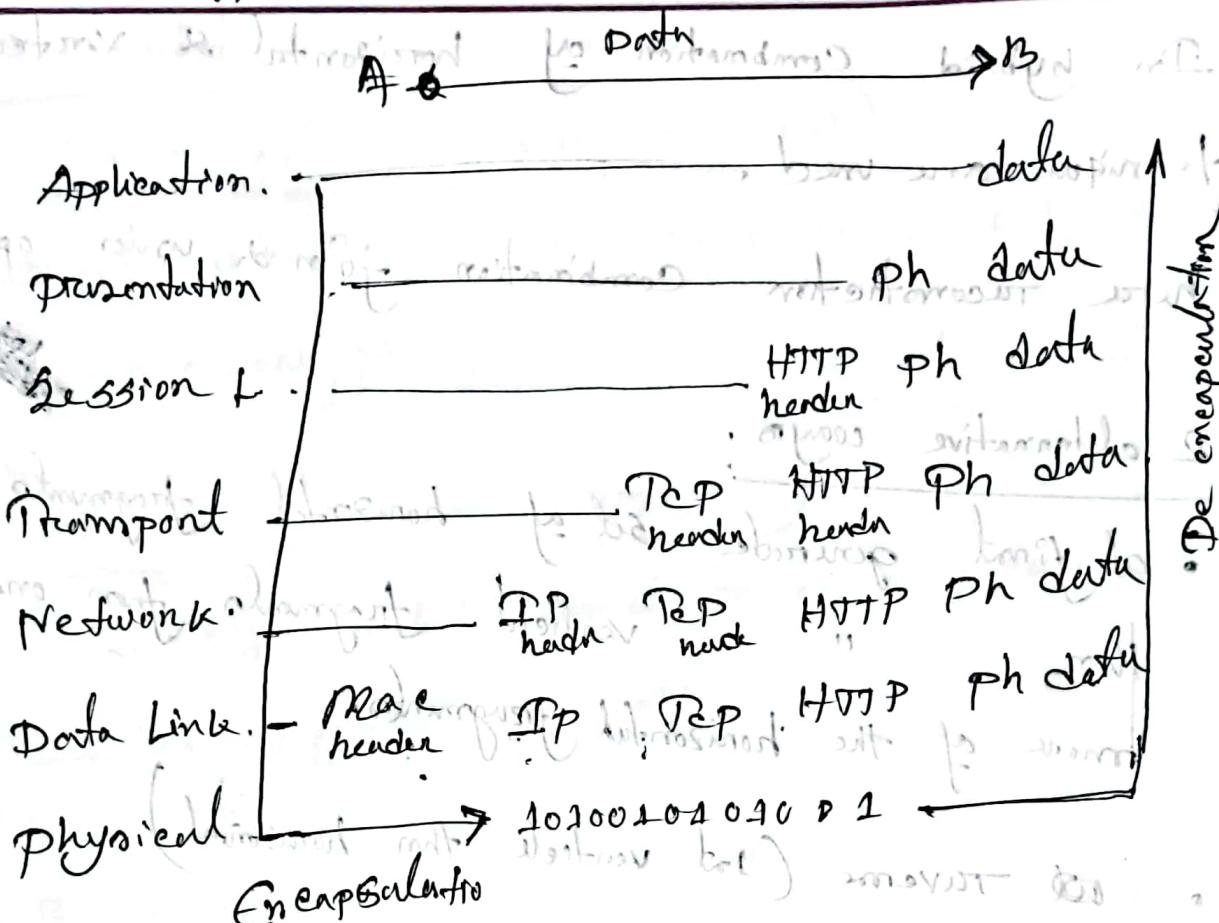


220<sup>2</sup>

Praegrande

## OIST model



Seg 2 prerequisite

## IP address (Internet protocol)

number bro

Every device (Phn, Laptop) gets a unique IP address when.

It connects to network (unique number)

• send and receive data between my device & others.

Example : Let my IP 192.168.1.10. When go to google, laptop

top sends a request using google IP and google replies it.

## Mac Address : (Media Access Control)

It is unique 12 digit hexadecimal number designed to

a devices network interface card (NIC)

• It works as hardware identifier.

• Operates Data Link and helps identify devices on Local Network

Example : when connect your device to wifi router giving

an IP address so it can talk on Internet

Router use your device mac address so that understand which device it is.

port address

(port number) combination

It helps direct data go to (the) correct application  
on a device (and vice versa) whatever application will be  
when IP identifies a device port number ensure  
it has reached right service. (web browsing, email)

Example: Visit [www.google.com](http://www.google.com), Computer sends a  
request to google server on port 443 (HTTP)  
Server recognise the request and respond

through some port.

Combiner

Example (hotel)

To address → hotel address (where the building is)

→ room number (which room we are)

Mac "

port number → Service (inside the  
room).

and so on till each service has its own value

in this way

## check IP

public IP → Assigned by ISP for Internet access.

To find search "what is my IP".

private IP: Assigned by Router for local network communication.

IP Config →  
IP address → (192.168.1.100) [private IP]  
Default Gateway → Router's IP (192.168.1.1)

Onconfig /All → find machine address of my PC.

## check open ports:

port number helps to identify specific network.

Services running on my laptop:

Netstat -ano

See the all active ports and process IP (PID).

Ports (1000, 22, 80) etc no ports output will be.

(80, 15, 22, 22) and etc

# # A Day in the life of a Web page Request

- How many network protocols work together when we are open a simple webpage like [www.google.com](http://www.google.com)

for connecting Laptop to the Internet and opens

Webpage:

## 1 Getting an IP : DHCP, UDP, IP, Ethernet

- first needs an Laptop IP to start (first step)

- it uses DHCP to ask the Router for

- IP address.

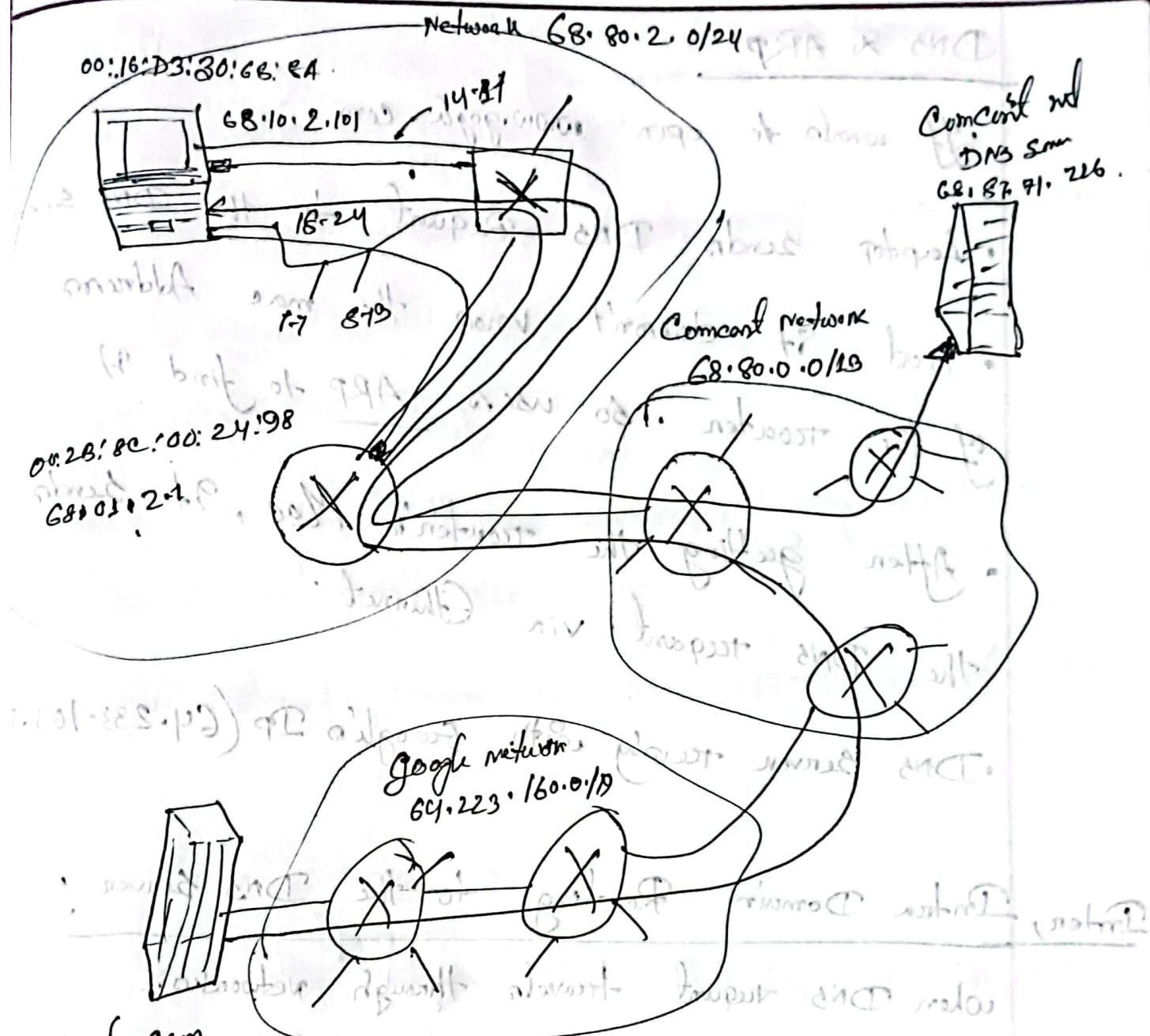
- Default gateway

- DNS Server info

- DHCP messages are sent using -

- UDP inside IP Datagram, inside Ethernet frames.

- The Router replies with an IP (68.52.2.10) and DNS server (68.87.71.226)



google.com

1980 w/ first web server direct control over "modems"

64.223.169.105

(Top and bottom)

break before. Another likely bus ~~at~~ cannot.

below at 9:00P with fish traps

## DNS & ARP

- If wants to open `www.google.com`
- Laptop sends DNS Request to the DNS server
- But it doesn't know the mac Address of the Router . So uses ARP to find it.
- After getting the Router's Mac, it sends the DNS request via Ethernet.
- DNS Server reply with Google's IP (`64.233.169.205`)

## Inter-Domain Routing to the DNS Server

when DNS request travels through networks:

- Routers use Intra-Domain routing like OSPF (inside the same ISP)
- Across ISP and global network, Inter-Domain routing like BGP is used.

## Web Client Server Interaction :: TCP & HTTP

Connecting web server TCP & HTTP.

Now we know google IP, Laptop start TCP connection.

User 3 ways handshake.

(SYN - SYN-ACK - ACK)

- Once connection is established, sends an HTTP get request to fetch the webpage.
- Google Server responds with HTML content over TCP.

TCP

① Display the page.

- Webpage data broken into TCP segments, IP packet and frames, packets are travelled back to internet to user.
- HTML content shown in google homepage.

DHCP - for IP Config | UDP/IP → delivery msg | ARP - find Mac

DNS - Domain name to IP | TCP - reliable connection

HTTP - web data transfer | Scanning protocol → move data ref

## Distributed Database

Sig 1

- It is a database where data is stored across multiple computers or location, but it behaves like a single system to the user.

## Design Considerations for Distributed Database



### Data partitioning

- It means splitting a big database into smaller parts, and storing them on different computers.

Two types:

Horizontal fragmentation: Rows(tuples) of a table divided into groups.

for better performance because work done parallel.

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for better performance because work done parallel.

## Vertical Fragmentation:

- The Column (attribute) split into smaller parts.
- If table have a Column key so that we can join informed.
- Different users access different parts of Data.
- keep sensitive data.

Replication: It means storing Copies of the same

~~planned~~ ~~distributed~~ ~~data on multiple nodes in distributed database.~~  
~~available~~ ~~updated~~ ~~primary~~ ~~replicated~~ ~~copies~~  
It improves - Performance, fault tolerance, data availability.

Types of Replication

full Replication: Complete copy of entire database.

- ensure data availability & Reliability.

- require lot of storage & update all in

Partial Replication: only selected parts of database are copied.

- Save storage and reduce cost.  
- based on how need & where need.

Multi Master Replication: Multiple nodes can handle both reading & writing operations.

- Update can be made different locations to improve fault tolerance & system speed.
- Complex to manage & keep data consistent across partitions & makes partitioning, replication

Consistency and Concurrency Control: In add keeping data

constant across multiple nodes is difficult. when many transaction occur then conflicts may occur. Manage this techniques like: Locking, timestamp, optimistic.

Control over mutation of data does not

Network Communication Latency: To get best performance

and availability, low latency networks and effective

communication necessary. Direct link now able

Security & Privacy: DP need Strong Security since data is spread across many loc. Important measures.

include encryption, access control, privacy protection to keep data safe.

# # Distributed Database Architecture

More about distributed; most popular architecture.

## - Client-Server

Client request data or services.

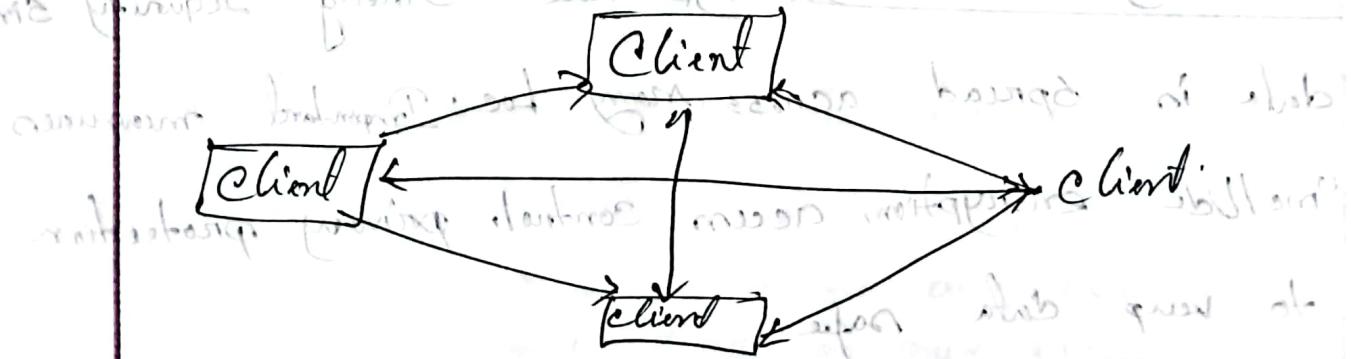
- A central Server manages and processes these requests.
- The server is responsible for maintaining data storage, controlling access & organizing transactions.



## Peer-to-peer Architecture

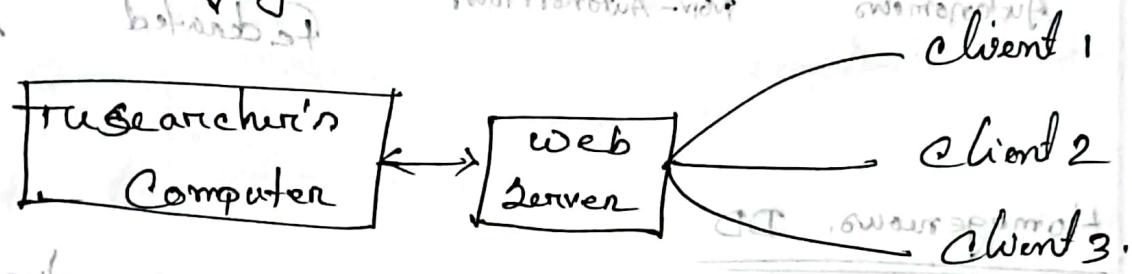
P2P each node in DD acts as both client and server. All nodes connected and work together to store & process data. Each node handle its own data handle communication with other nodes.

(Cited Blockchain, Ethereum, Systems)



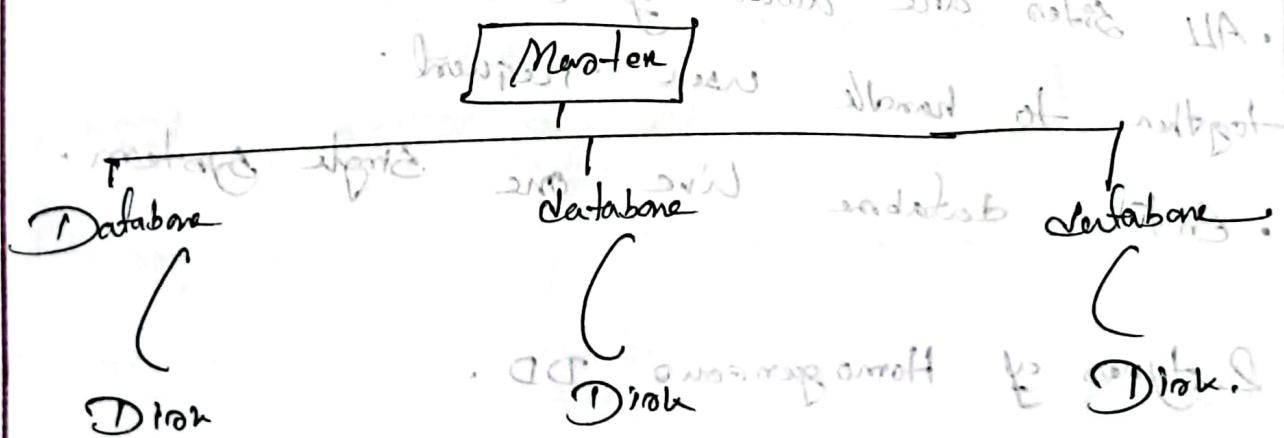
## Federated Architecture; (Heterogeneous)

It connects multiple independent database into a single system using a unified interface. Each site keeps its own database, while virtual manager handles data request. useful for accessing different on legacy system without changing them.

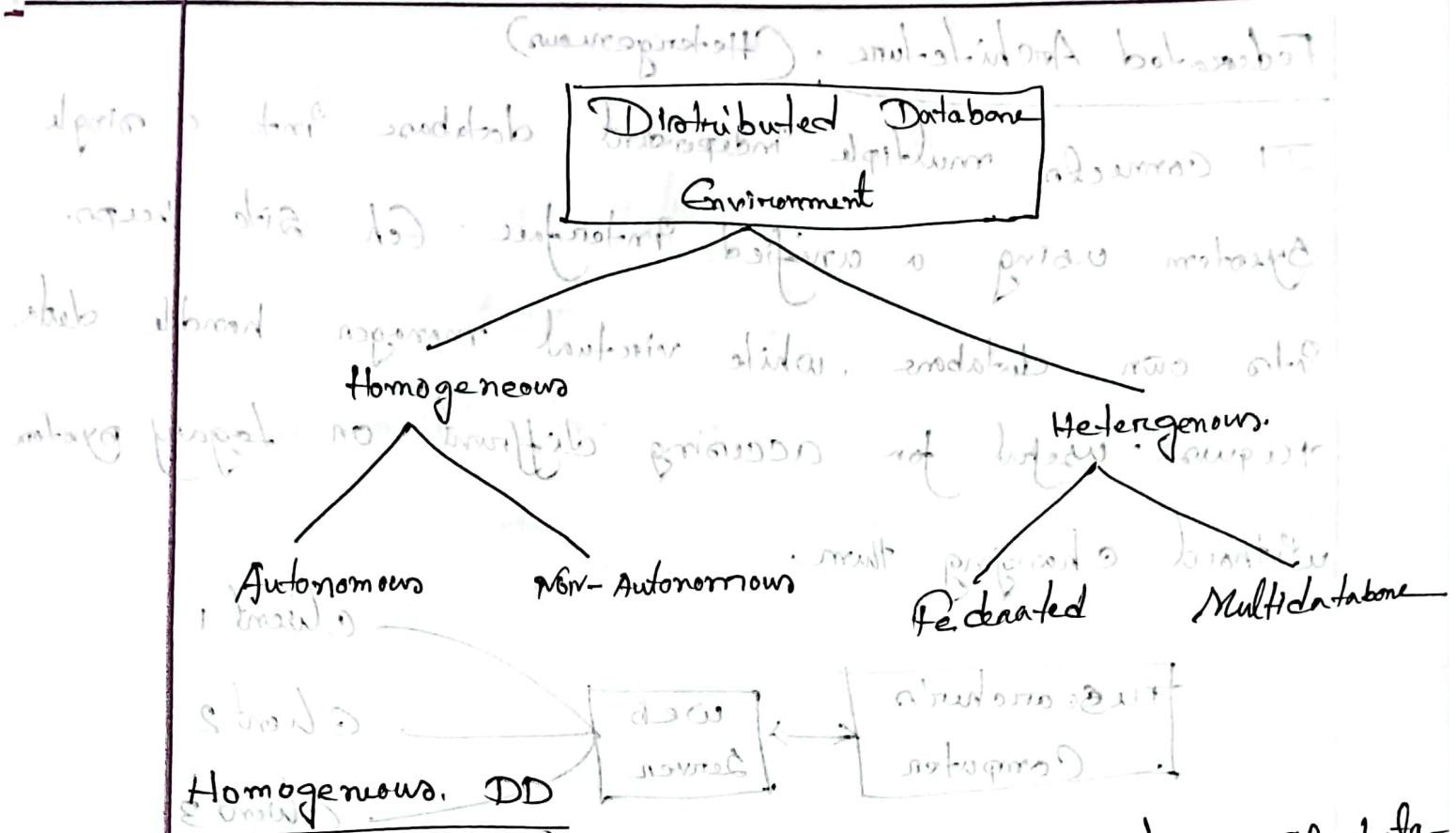


## Shared - Nothing Architecture;

here data split across multiple nodes, with each node managing its own portion independently. Nodes don't share resources. useful for data warehouse



# # Types of Distributed Database,



Homogeneous, DD  
here all (computer & server) use the same type of data base software and same operating system

- All sister use similar software and DBMS  
• All sister work together and work together to handle user request.

- Entire database live in one single system.

2 types of Homogeneous DD.

## Autonomous

- Each site works ~~totally~~ independently.
- They are connected using central application that helps them share data through messages.

## Non-Autonomous :

- Data is shared across all sites.
- A Central DBMS controls & coordinate data update between the sites.

① Heterogeneous DB & no global ACID here (Computer & Server) use Different types of - database software, data models, so as to access it.

## Features

Various DBMS - Relational, Network, Hierarchical.

Object oriented.

Query processing difficult.

Transaction processing also complex.

Cooperation is limited.

members of shared memory, global view

## Types - Federated

Database System works independently.

- All connected in a way appears one system

no separate request database made with respect

## un-Federated

- A big central controller is used to access

manage all database

- less independence for individual database

### Architecture:

# DI depends on 3 parameter.

- Distribution: It relates the physical distribution

of data across the different sites.

- Autonomy: It is concerned with how much control each

part of a database system has. If a part works  
on its own without needing help, it has high autonomy.

- Heterogeneity: It refers to the dissimilarity of the

Data models, System Components & Database.

# Architectural Models in DDBMS (managed system)

## Client Server Architecture

Server handle

— Data management, Query processing, optimization

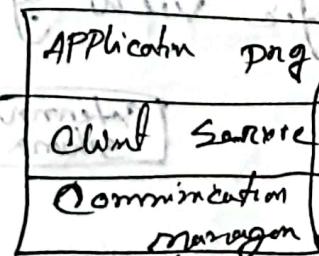
Client handle

— User interface, Consistency checking.

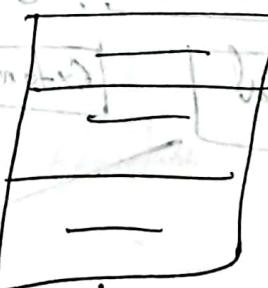
2 types — Single server, multiple client.

Multiple server, multiple client

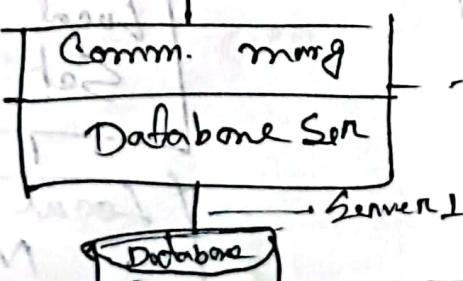
Client 1



Client N



Communication link



(and its components) consist of clients, databases, and servers.

## Peer-to-peer Architecture

Each peer acts both as client and a server

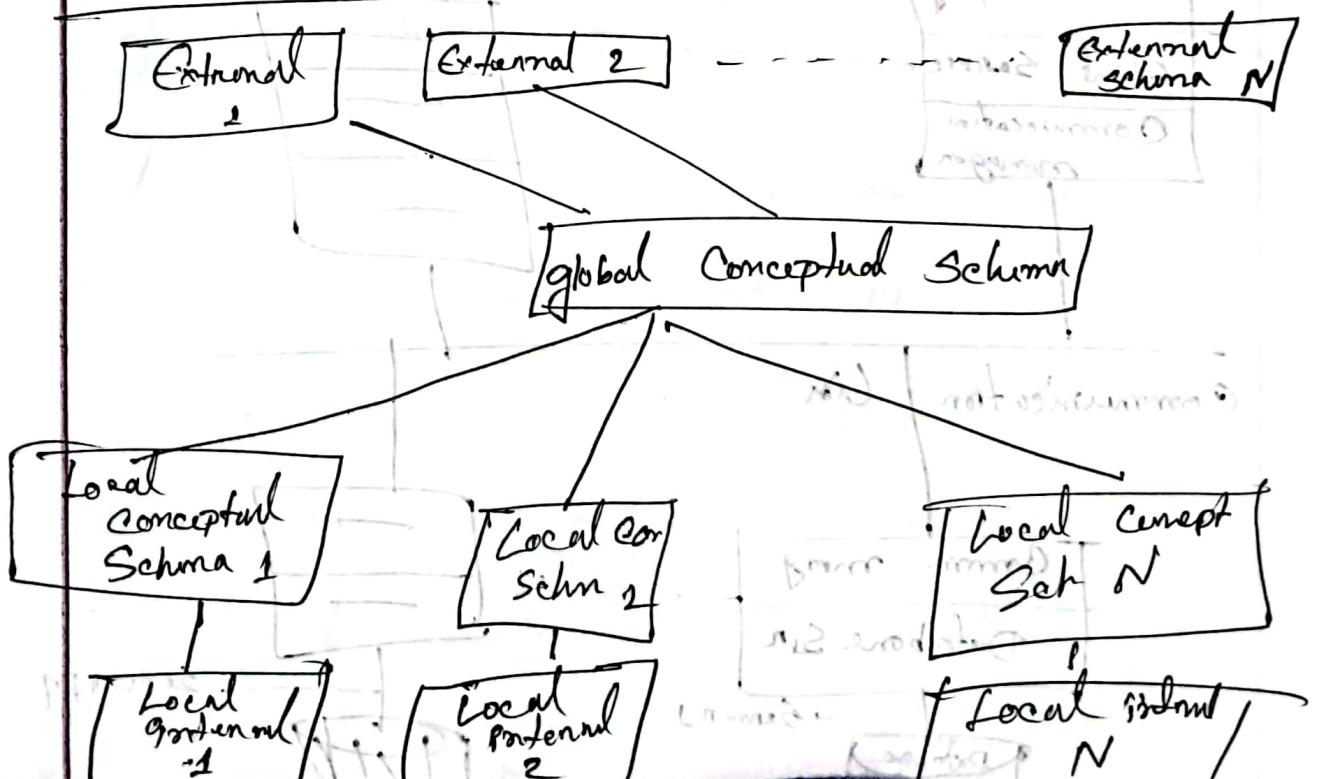
It has four levels:

Global Conceptual Schema: Shows the overall logical structure of the data.

Local Conceptual Schema: Shows how data is organized logically at each site.

Local Internal Schema: Shows how data is stored physically at each site.

External Schema: Show user specific view of data.



## 3. Multi DBMS system

it involves integrating two or more auto numerous database into one system.

### 6. Level Schemas.

Multi-database view level: Shows what different users see user specific views from the combined database

Multi-database Conceptual lvl: overall logical design of all connected database

Multi-database Internal Lvl: How data is divided and linked across different locations.

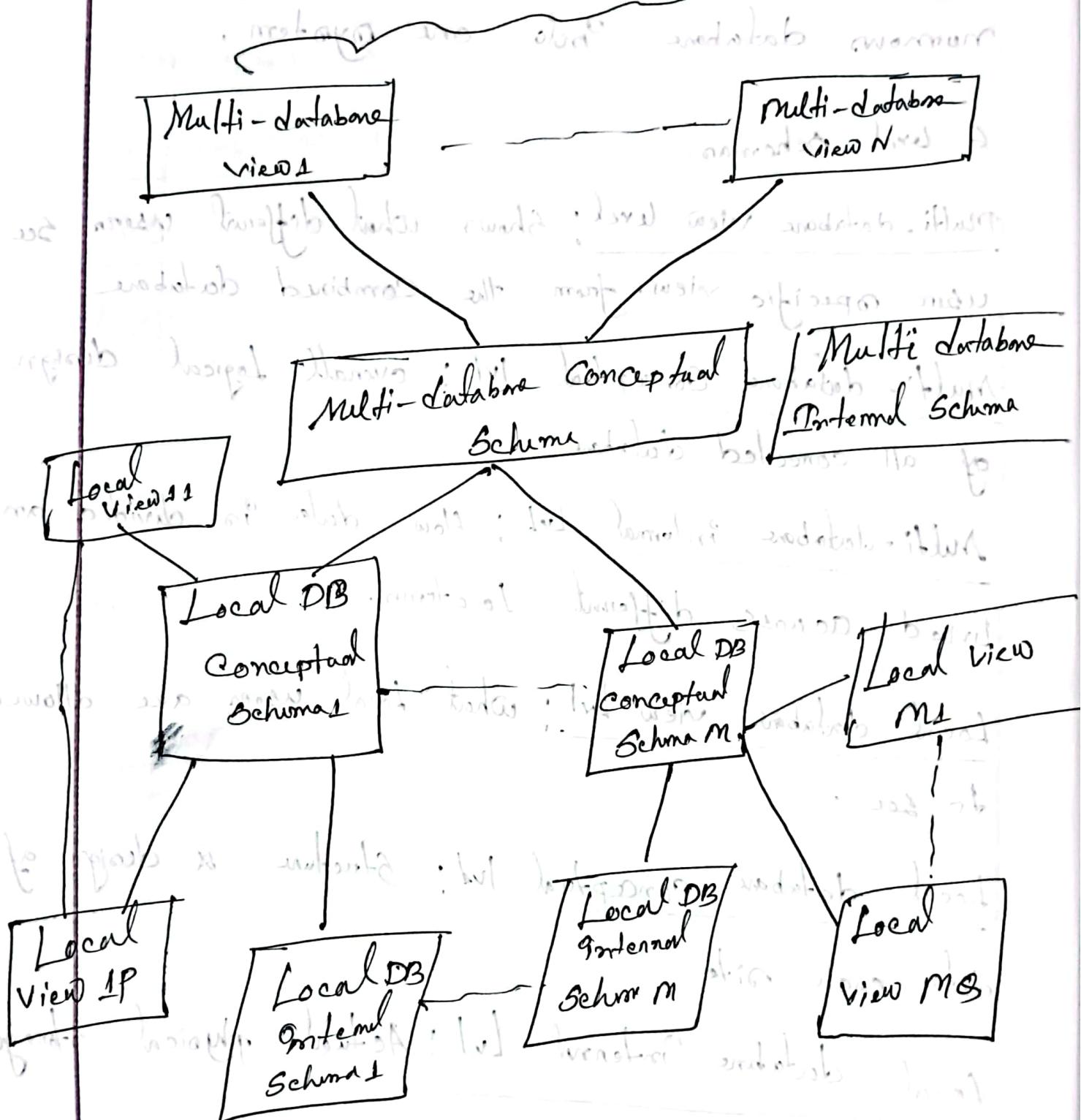
Local database view Lvl: what local users are allowed to see.

Local database Conceptual lvl: Structure & design of data each site

Local database Internal Lvl: Actual physical storage

of data at each location.

## ~~#Model with multi-database Conceptual Lvl~~



## # Design Alternative.

The distribution design alternative for table space

### NON-Replicated & Non-Fragmented

Each table stored one site.

Best when few queries need data from multiple sites.

Saves communication cost.

### Fully Replicated:

Every site has a full copy of all tables.

Fast for read queries in delay mode.

Update costly due to many copies.

### Partially Replicated

Only some tables or parts of tables copied.

Copies depend on how often & where accessed.

Balance performance & storage.

### Fragmented

Tables are replicated and stored many sites.

No extra copies (only one version)

Increase speed and fault tolerance.

• Fragmentation ~~is~~

3 types of fragmentation without regard to distribution of

- Horizontal (Rows are divided) ~~horizontal rows~~ horizontal rows
- Vertical (Columns are divided) ~~the base address of rows, rows~~ vertical rows
- Hybrid (mix of both) ~~not surrounding areas~~ ~~base address of both~~

Mixed distribution ~~but is not this way~~ ~~partial replacement~~

- Combines fragmentation & partial replacement
- ~~reuses~~ copies ~~so often when they access~~ ~~it's always~~ ~~so often~~
- Gives flexibility & better performance
- ~~can't be always no need good perf.~~
- ~~because when we write we no longer assign~~

~~so after we remove some~~

best approach

~~from between base address was added~~

~~(relative to who) copied address out~~

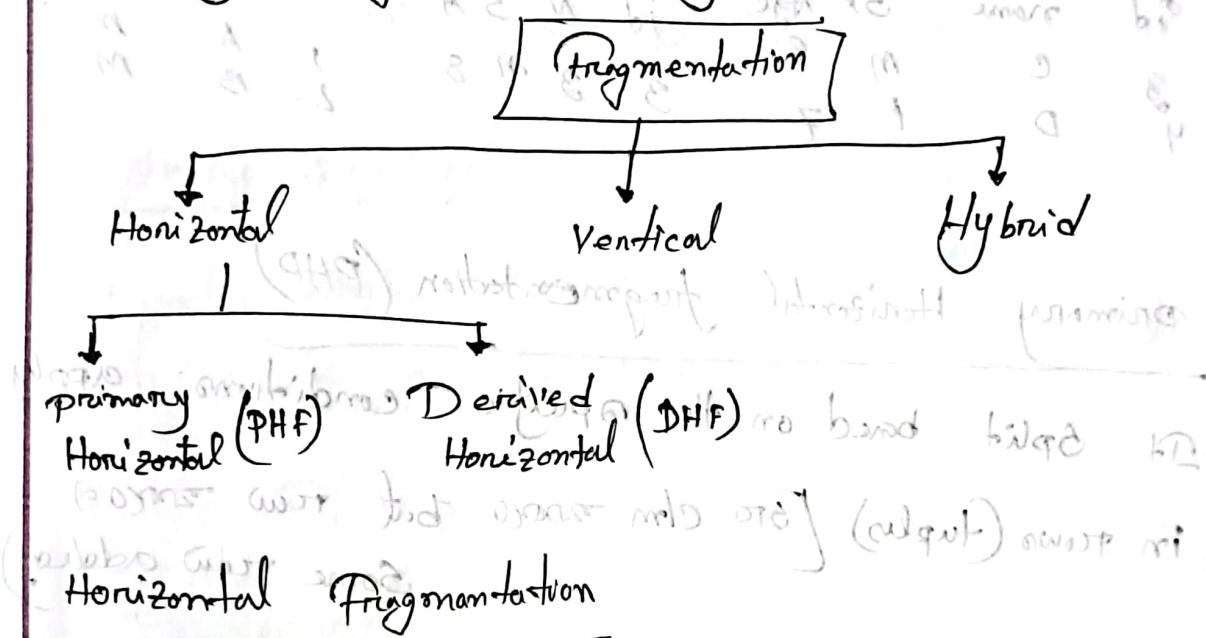
~~variable that base bugs around~~

## Fragmentation

The process of dividing the database into smaller multiple parts is called fragmentation.

These fragments may be stored at different locations.

① \* Types of Fragmentation: 3 types



Dividing a table into smaller parts based on the rows. Each part (fragment) has all the columns but only some of the rows from original table.

These parts are stored different loc.

No row repeated in any fragment

Horizontal fragmentation

Id	Name	Sex	Age
1	A	M	5
2	B	M	3
3	C	M	8
4	D	F	7

Side 1

Side 2

Side 3

Id	Name	Sex	Age	id	N	S	A
3	C	M	8	3	3	M	5
4	D	F	7	3	3	M	5

primary Horizontal fragmentation (PHP)

It split based on (the) specific conditions apply  
in rows (tuples) [3rd col removed but row removed]  
Some rows added!

Based on City (C)

1	A	C	100
2	B	C	200
3	C	D	312
4	D	B	400

Fragment 1: C 100, D 200, B 312, A 400

Fragment 2

Create table

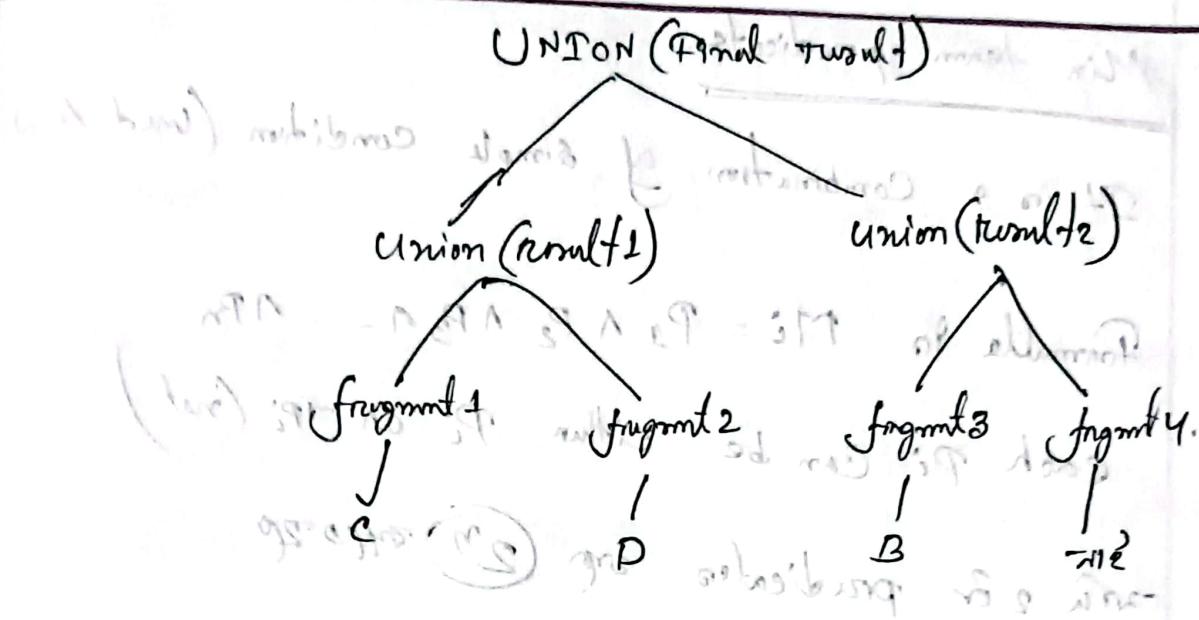
columns

short form analysis

where city = 'pune'

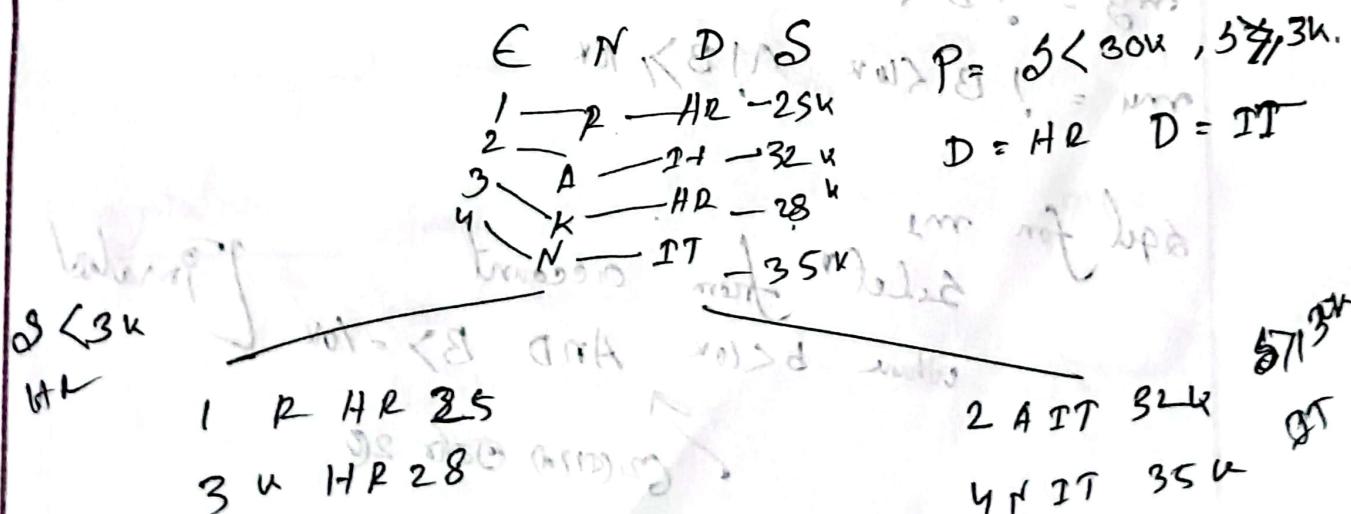
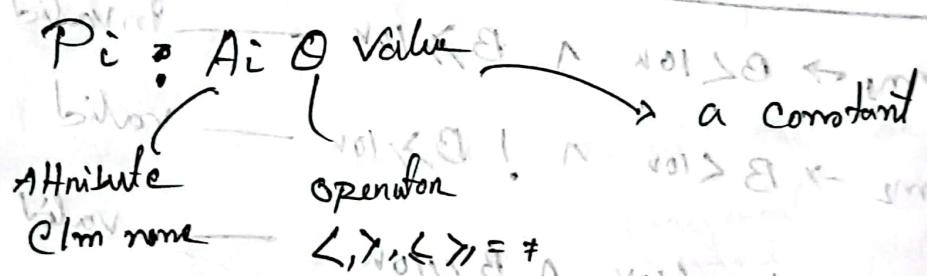
Fragment 3

## # Reconstruction



## # Simple predicate

If it is a basic condition used to filter rows in a table based on the value of single attribute.



## Min term (predicate)

It is a combination of simple condition (and And  $\neg$ )  
~~(statement) review~~ ~~(statement) review~~

Formula is  $M_i = P_1 \wedge P_2 \wedge P_3 \wedge \dots \wedge P_n$

each  $P_i$  can be either  $P_i$  or  $\neg P_i$  (not)

with 2 or predicates  $\therefore 2^n$  min terms

$$P_1 = B < 10k$$

②

$$\therefore 2^2 = 4$$

$$P_2 = B > 10k$$

All 4 min term predictors

$m_1 \rightarrow B < 10k \wedge B > 10k$  invalid

$m_2 \rightarrow B < 10k \wedge !B > 10k$  valid

$m_3 = !B < 10k \wedge B > 10k$  valid

$m_4 = !B < 10k \wedge !B > 10k$  invalid

SQL for  $m_2$   
Select from account  
where  $B < 10k$  AND  $B > 10k$

Given Ques 2C

Some SQL not  $\neg$  (NOT)

It helps dividing the data table horizontally in DB

## # Correctness Rule for fragmentation

while performing fragmentation process, outcome expect:

- Should not loss data
- Should not get unusual data. So no data repeated.

for check need

Completeness: no loss of data (due fragmentation)

all records (row) from the original table must be present in at least one of the fragments.

Reconstruction: we should rebuild the original table from the fragments.

Original table = fragments  $Vf_1 \cup Vf_2 \cup Vf_3$

Disjointness: same data shouldn't be in more than one fragment

each row placed one fragment

$$R_1 \cap R_2 = \emptyset$$

## Derived Horizontal fragmentation

Split table (member) based on the values in another table (Owner table).

Owner reln  $\rightarrow$  Primary key.

Member reln  $\rightarrow$  Foreign key.

### owner (Campus)

C_id	C_Name	C_Contact
1	A	Ph
2	B	Ch
3	C	Ray

### Member table (Student)

M_id	M_name	M_Cid
101	Rahim	1
102	Karim	2
103	Sunny	1
104	Dhama	3

$\rightarrow$  owner table fragment

$$HF_1 = 1 \ A \ DH$$

$$HF_2 = 2 \ B \ Ch$$

$$HF_3 = 3 \ C \ Ray$$

Drive fragment member table (by foreign key)

101 - Rahim - A campus - Dhama

102 - Karim - B campus - Dhama

① output

Output 2

advantages :-

102 Kanim B campus (Tech Hostel) frequent.  
of 93 or individuals visitors to Human hosts

Output 3

104 Ranib C campus Raj

(No visitors result in) patients

Vertical Fragmentation

It is dividing by table into smaller fragments by

columns [Break table vertically].

	id	name	Sex	Age	Comments	visit
1	A		M	3		
2	B		M	5		
3	C		M	8		
4	D		F	6		

mark & hold

order 2

order 3

mark & hold

	id	name	Sex	Age
1	A		M	3
2	B		M	5
3	C		M	8
4	D		F	6

[In each column primary key added mark]

## 2 approaches

- Grouping (Bottom up approach)

Start small → combine attributes step by step

→ from meaningful fragments.

- Splitting (Top down approach)

Start big - split based on access pattern - get

smaller, efficient fragments.

## reconstruction

here it is performed by using full

join operation on fragments.

Select \* from

frag 1

NATURAL JOIN

frag 2

select

x2 from b1

A A  
B B  
C C  
D D  
E E  
F F

blocks on merging into heap

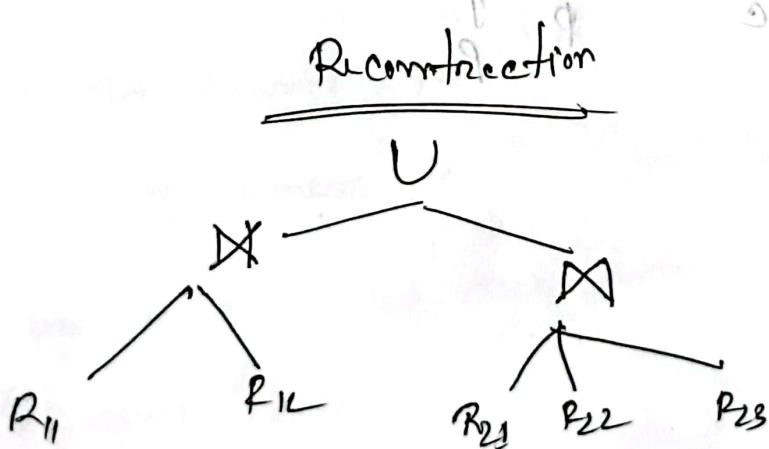
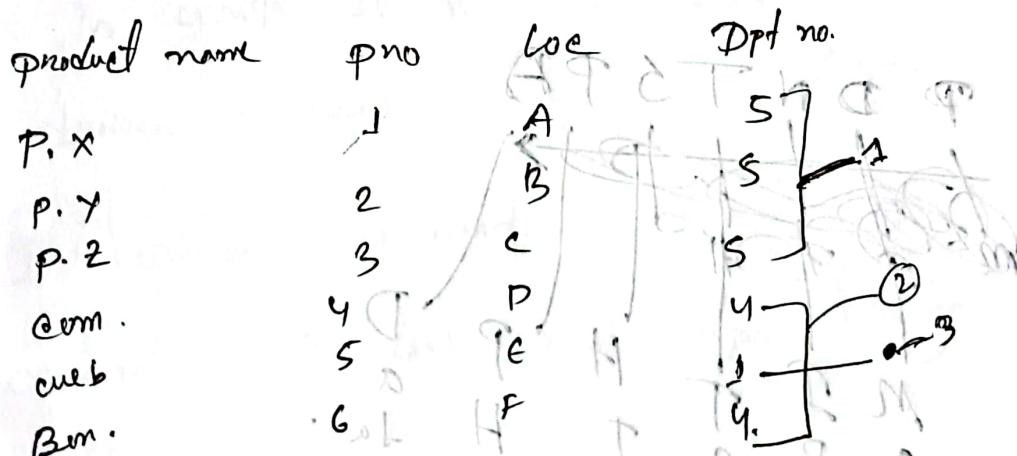
## # Hybrid / mixed fragmentation

In hybrid combination of horizontal & vertical techniques are used.

here Reconstruction Combination join & union operation.

2 alternative ways:

- at final generate set of horizontal fragments
- " " vertical fragments from one or more of the horizontal fragments
- ~~reverse~~ (1st vertical then horizontal)



## Schema Integration

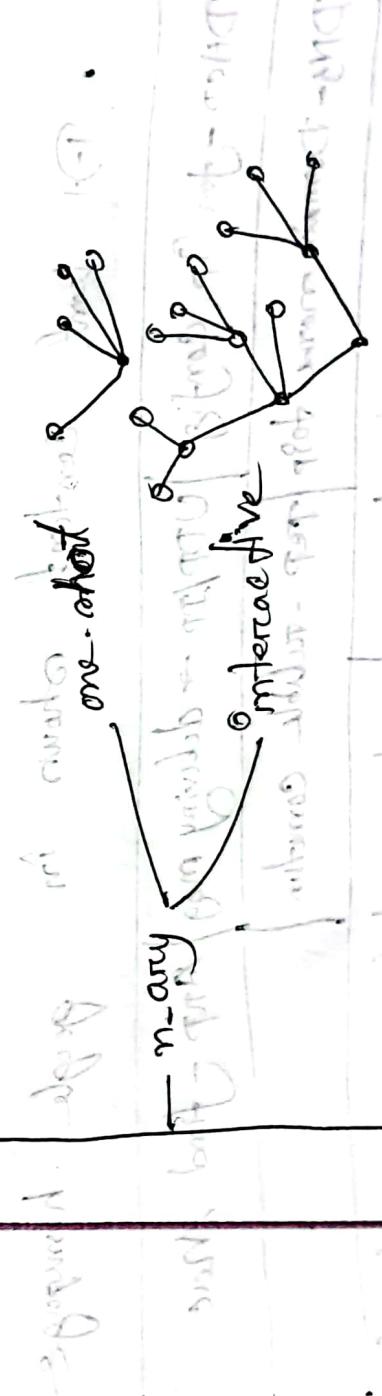
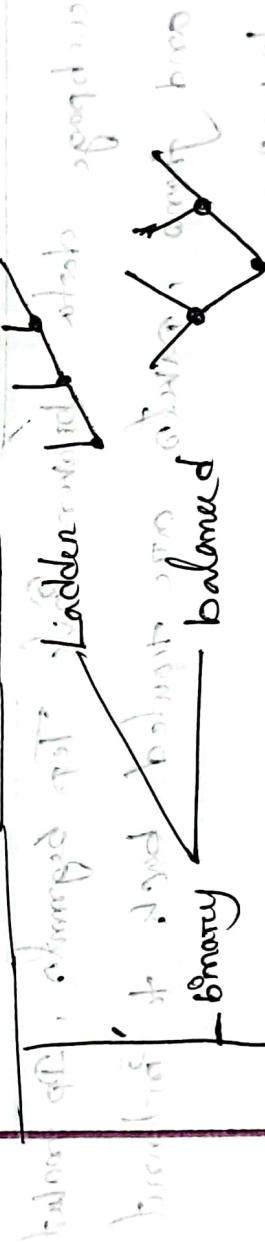
6

- It is a process of combining multiple database schemas from different sources onto one unified, global schema.

why need

- Companies have many
- Data base may use different structures.
- Schema integration combines & creates one view
- Benefits:
  - Common data, no duplicates, easy access.

## Integration processing strategies:



• In many-to-many approach, redundant data - ~~exists~~ exists

## 11 Steps of Integration Process

pre-imbrog ration: Decide what & with whom to

Compare Schema: find similarities & detect conflicts.

Twelve Conflicts: and important points to make conforming the scheme: resolve conflicts to make

emerging possible. (Finally need help from dogmen)

Merging: Combines & adjusted schemes to an integrated version based on the available data

$A_0$	$\begin{array}{l} \text{A new} \\ \text{mail} \end{array}$	$B_0$	$\begin{array}{l} \text{Old Book} \\ \text{writer is} \end{array}$	$P_0$
$A_1$	$\begin{array}{l} \text{Mis} \\ \text{Event of book} \end{array}$	$B_1$	$\begin{array}{l} \text{Believing on} \\ \text{confidence} \end{array}$	$P_1$
$A_2$	$\begin{array}{l} \text{Other} \\ \text{Authors are} \end{array}$	$B_2$	$\begin{array}{l} \text{Believe} \\ \text{in book} \end{array}$	$P_2$
$B_1$	$\begin{array}{l} \text{Wanted} \\ \text{original} \end{array}$	$B_2$	$\begin{array}{l} \text{Fake} \\ \text{Book} \end{array}$	$P_3$

Graduate of Mysore - on way

## Conflicts

when integrating data from multiple heterogeneous sources, various conflicts arise due to diff.

discrepancies in how data is structured, named or represented.

Types → Naming, Structure, Data type, Value, very

similar to identifying constraint: correlated with primary key

Naming Conflicts: same things in different names

Synonyms, homonyms: (e.g. residence, graph)

Cid vs st\_id, postocode vs postal code

Structure Conflicts: same data, different org.

Attributes vs entity, Aggregation Diff.

attr A and B, and another table daily vs monthly sales.

Data type Conflicts: same attribute has diff.

data types.

Phn no → integer & string.

## Value (Semantic Conflicts)

Different key same entity.

Some field diff meaning on units

price (USD vs EUR)

Key conflicts : Diff key same entity (Primary key)

Employed vs Security no

Constraint conflicts : Diff constraint needs some data.

Phm no one require not null, one require null.

one can't be null & other can't be null

(.98) superfluous

of two or three repeat patterns which leads to

most errors because it's very difficult to find

and very hard to fix

VDF

## View Data Integration

View is a virtual table (not based on physical)

Create View, view name AS

Select Col1, Col2  
from University (table name)  
where CGPA < 3.

### Features

Virtual: doesn't hold data, it holds reference to source table  
Up to date: see map for current data from source table

Security & simplification, hide restricted access and

show only certain Col or row to user.

Only (new) Move, copy or reuse

new or interface (DB)

A declarative mapping language: It is used to

specify how data from diff sources maps to a.

Integrated Schema.

## 8 Approach

Global As view      || Local As view      || Global As Local As view

### VIDS problem

need data from multiple sources (heterogeneous)

this source differ from.

formates (text files, web page)

structures (diff schemas)

access method (web form, database client)

The 6th VIDS

① first identify

problems  
need

structured data

Integrate a access system

② single point of access for all the

③ Data point

access

④ System

Connects

everything

smoothly

⑤ gives

mistake

automatically

without user

noticing

new bugs

JMX

JNDI

Web services

beans

DB

XML

satellite

~~Data Omologation System~~

## VDTB Architecture

Sources → Different database, files, web page

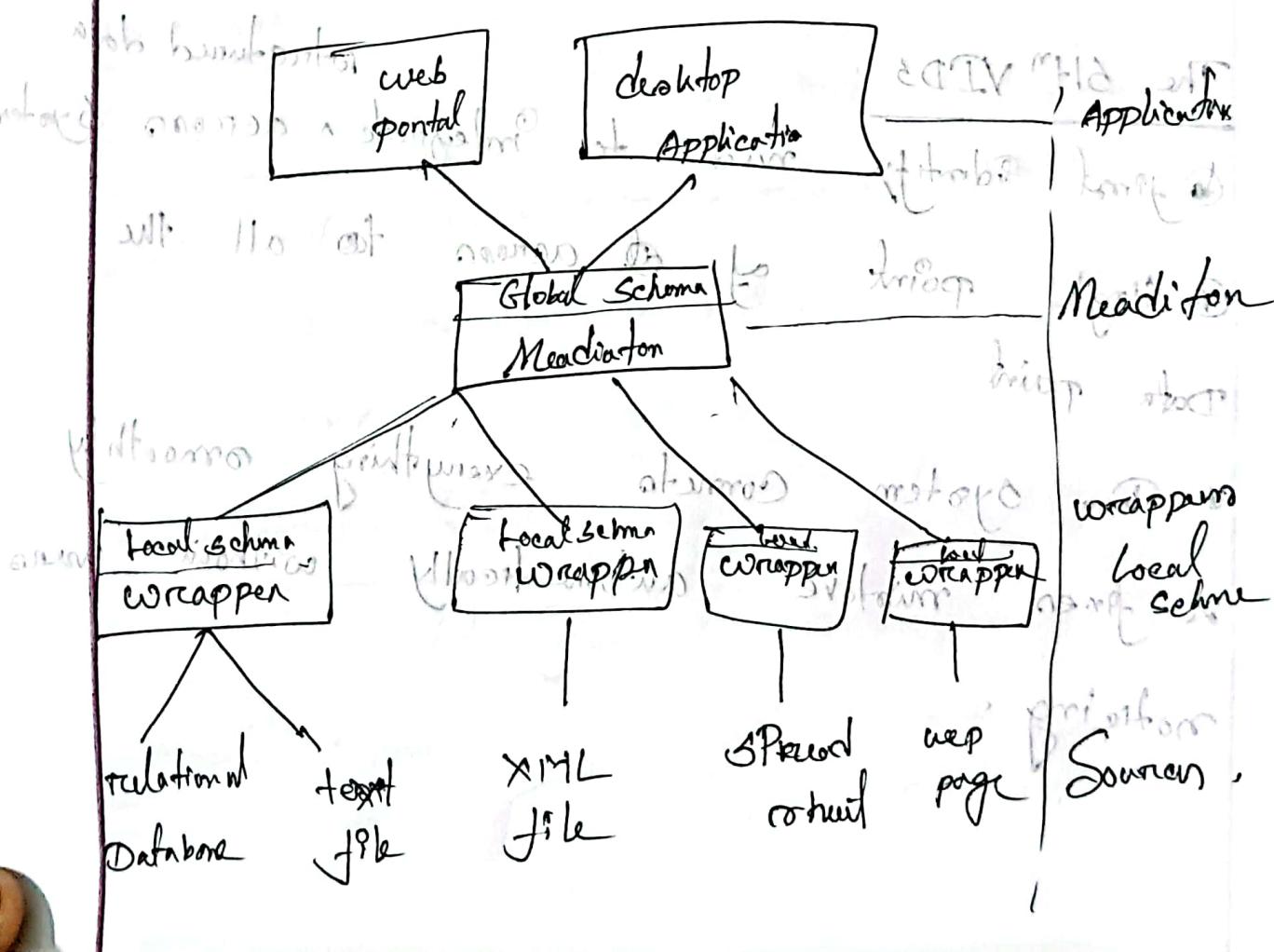
wrappers: Convert each Source into a Common

(wrapping function)

mediator: uses mapping to combine data and

provide global schema

Application layer: Only global view without worry  
about the data comes from?

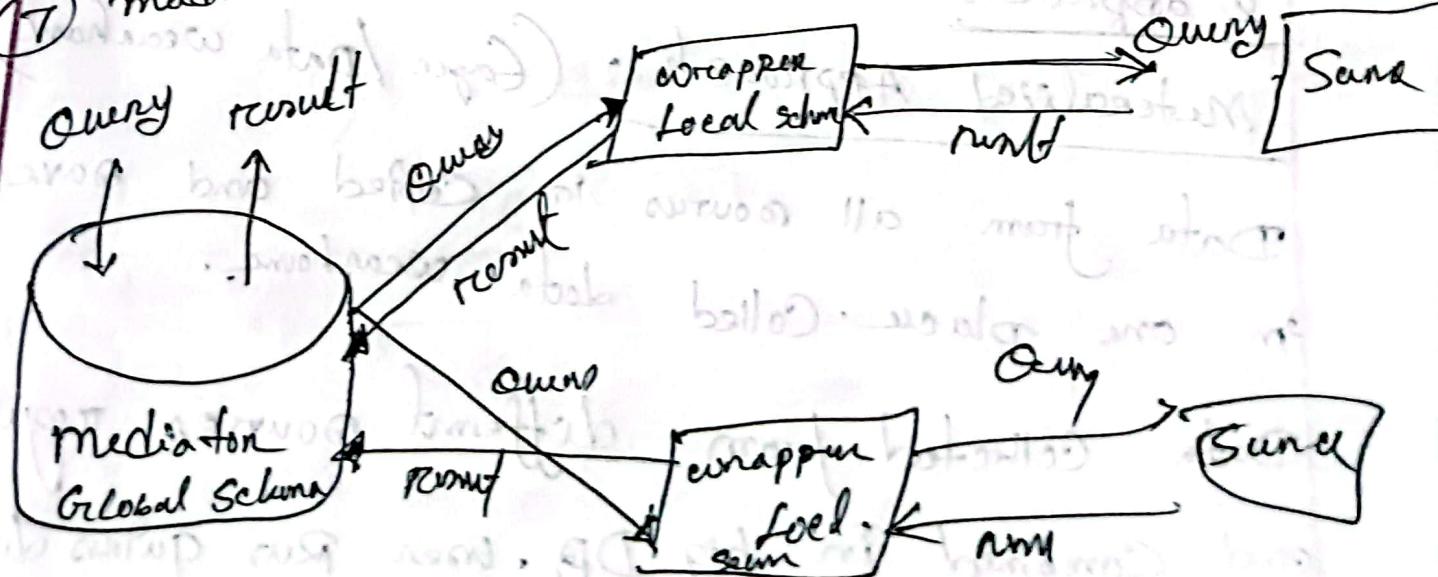


## # Mediation process

- ① user sends a query for mediation without worry about schema in.
- ② mediation understand & splits the query into common often parts for each source
- ③ mediation sends these sub queries to the right wrappers.
- ④ wrappers translate and send queries to their local sources, Local Source return result to wrappers
- ⑤ wrappers format result and send back to the mediator.

- ⑥ mediation combine result into one clearful Ans.

- ⑦ mediation sends the Ans to the client.



## VDTG Categories

### ① Common Data model & Query Language

- When different system share data, need a common way to understand & called data model
- Wrappers and mediation use the same data model & query language to talk each other.

Common Data model - Relational, XML, OPP

### ② Mapping Language

Global or view || Local or view // Global & Local as well

### ③ Data integration method

where data actually stored.

2 approaches.

Materialized Approach: (Eager / Data warehouse)

Data from all sources is copied and saved on one place. Called Data warehouse.

Data collected from different sources regularly and combined in big DB. user run queries direct

## Advantage

fast query result

no delay & doesn't fetch

data from other source each time.

## DisAdvantage

Data can be outdated, Not update all the time

need more storage to store data.

## Virtual Approach

Data stays in the original sources. global data base is virtual, meaning there's no central storage of data.

- works:
  - user ask query split into smaller parts
  - these parts go diff data source real time
  - System collect and combine answer and give the final result.

## Advantage

Data up to date

No need Extra storage

## DisAdvantage

Slow query due to network delay.

Source down then query are failed or delay.

## Materialize vs Virtual

### Materialize

### Virtual

Store centrally (warehouse)

Stays in original sources

Might be old

Up to date

needs extra space

No extra need of C

works of sources offline

Must be online sources

for Analytics, reporting

join work

front

real time monitor,  
up to date dashboard

Slow

### Mapping Global As View (GAV)

Global schema is like a large structure

or view that combines data from various sources

Global schema created based on local schema

The GAV mapping occurs at stage.

$$V_i = \Pi(R_i)$$

Local view

Global fact

to get data from source provide  $R_i$ .

(Centralized) Structured Local

Example

$M_1 = V_1$  (Book) exists in Centralized Local

$M_2 = V_2$  (Book price) exists in Local

$V_1$  (Book)  $\Rightarrow$  ISBN, title, Author-name, 'PH')

PH Book (ISBN, aut-id, format)

PH author (Aut-id, Author-name)

PH Book.

ISBN  
title  
aut-id  
format

Book

ISBN

title

author

publisher

= PH

PH Author

Aut-id  
Author-name

Local Combined

Global R/H

Advantage

Easy query writing  
fast query performance

use real world tools

Disadvantage

- hard to update bcz tightly linked with some
- Limited flexibility

only show what's in

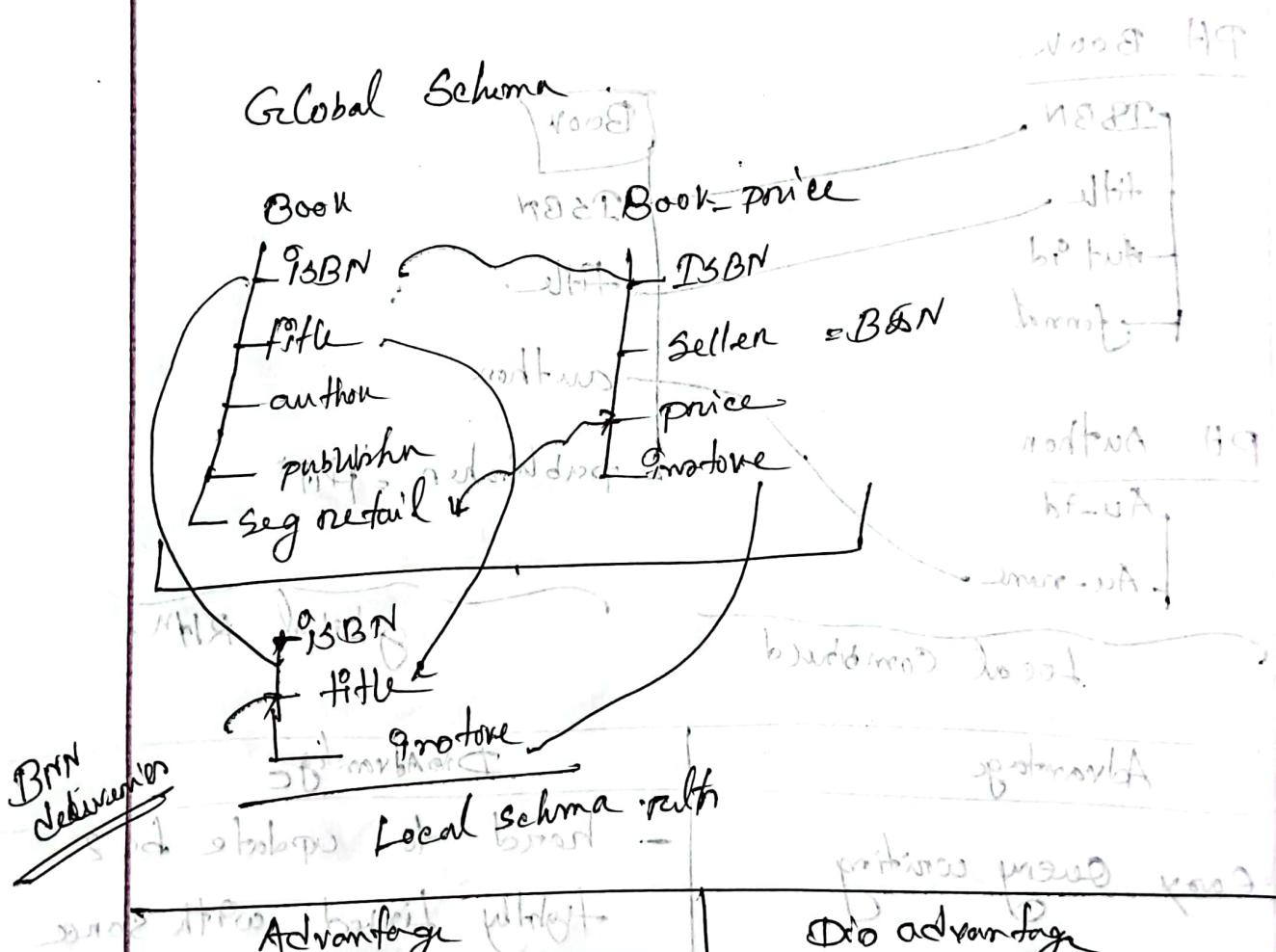
Schema

## ④ Local As view (mapping)

- Local Schema is described in terms of the global schema. (imp. note) identify query.

$$\Pi(R_i) = \cup_i \text{ with regard to (imp.) EV}$$

(imp. note)  $\Pi(R_i)$  =  $\cup_i$  with regard to (imp.) EV  
 local (reln  $R_i$  is mapped) to a query  $\cup_i$  over  
 the global schema.



~~Brin Deviation~~

Advantage

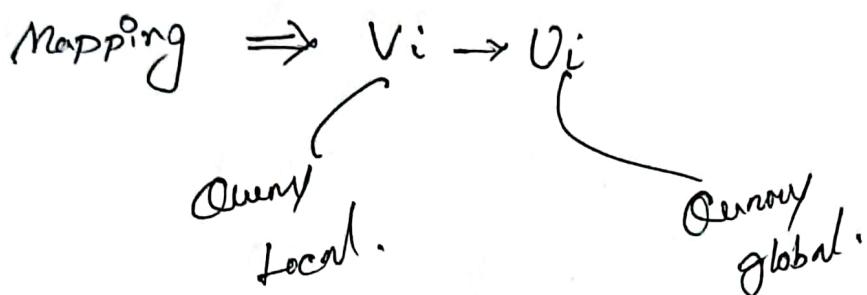
- Easy to add new data
- Centralized behind -
- Sources
- Each Source works on its own.

Disadvantage

- Write complex query
- slow
- starts those data
- Misusing some data

## Global-Local Area view (hybrid)

Generalization Both GAV & LAV.



Adv	dis Adv.
flexible & simple	<del>Each sources can register.</del>
each sources can register itself	needs special logic for answering (complex)
can handle complex mapping	require smart query rewriting tools.
Mix the best LAV & GAV	

Some LAV Example here

