

Seg 7

Application Layer

• Application Layer is the topmost layer in the OSI model and responsible for providing network services directly to end user on application.

(Provides service directly for Application)

Key function

• Network Service → file transfer, email, web browsing

• Application Support → Support App Protocol (HTTP, FTP, DNS)

that allow Application to exchange data over network.

• receives data from presentation layer.

• ensure data format

• manage resource allocation.

Application Layer Protocol

HTTP → used for web fetching, web browsing

SMTP → " " email transmission

FTP → Transferring file across network.

DNS → resolve domain name to IP Address.

Client Server Paradigm.

It is a network communication model where tasks are divided between 2 main entities.

Client: request services, resources or information from server; presenting user interface (GUI)

- Communication with server.

- Can be software or hardware device

Ex → web browser requesting webpage

Server: provides service, resources, data to clients

- Listen for incoming client req.

- Send back response

- Manages resource like, databases, files etc.

- Multiple client at a time handle

Ex → Web server hosting website

Key Characteristics of the Client Server Model.

- Separation of Concerns;

- Client focuses on the user interface.

- Server manages data & resources.

- request response model: client sends req server reply \rightarrow with response. use protocol HTTP & FTP.

Centralization: ensure better security, control

data consistency:

Scalability: servers handle multiple clients at a time

Example of client server Architecture:

web Application

Client - web browser

Server - hosting the website.

process \rightarrow browser sends an HTTP request to the server
The server retrieves the webpage and sends it back

The browser displays the content to the user.

Peer to peer (P2P) paradigm

It is a decentralized network model where every participant called peer. Can act as

both client and a server

- No central server control the network
- Share resources directly

Key features:

Decentralization: all peers contribute and access resource equally.

Resource Sharing: peers can share files, storage

Scalability: Network grows as new peers join adding more resources.

Direct Communication: Peers exchange data directly.

Ex → file sharing, gaming, cryptocurrency network

Distributed Computing.

Standard Client-Server protocols

It is a widely used communication protocols that define how clients interact with servers.

HTTP (Hypertext Transfer Protocol)

• HTTP is used for ~~transmitting~~ transferring hypertext webpage and resources over the www.

How it works: Client sends an HTTP req to a web server which responds with data (~~HTTP~~ HTML)

HTTPS (Secure) → with a sequence of encrypted 2nd then 3rd key exchange.

FTP (File Transfer Protocol)

Transfer file between client and server

Client upload, download manage files on server.

Enhanced version FTPS (with SSL) [Secure]

POP3 (Post office protocol)

retrieves email from the server to the client

Client connect FTP server sends commands for uploading, downloading or manage file.

Imap (Internet message Access protocol)

access and manages email stored on a mail server

Allow synchronization across multiple ~~devices~~ devices

device without removing emails from server

SMTP (Simple Mail Transfer Protocol)

Client who wants to send the mail open a TCP connection to the SMTP server and then sends mail across the connection.

HTTP : // WWW . DZR . com : 8080 / path / to / rusona ? Name = #fragment

Protocol Subdomain Domain name port path Query

.ac.bd exact location On Server

Client-server Communication build up

E-mail

Internet users send mail to other users in any part of world. It's not only text but also

Send video, audio, etc.

works

Sending an Email

- client sends the email to an MTA (Mail Transfer Agent) using SMTP
- MTA identifies the receiver's domain and uses DNS to locate the receiver mail service

Receiving An email:

- Reciver server Recive and stores the email in their mail-box.
- email client retrieves the message using IMAP

Accessing the email:

- Reciver logs via an email client on web browser to read the msg.

DNS (Domain Name System)

It is the phonebook of Internet. Humans access

Information online through domain name like

domain.com, espn.com.

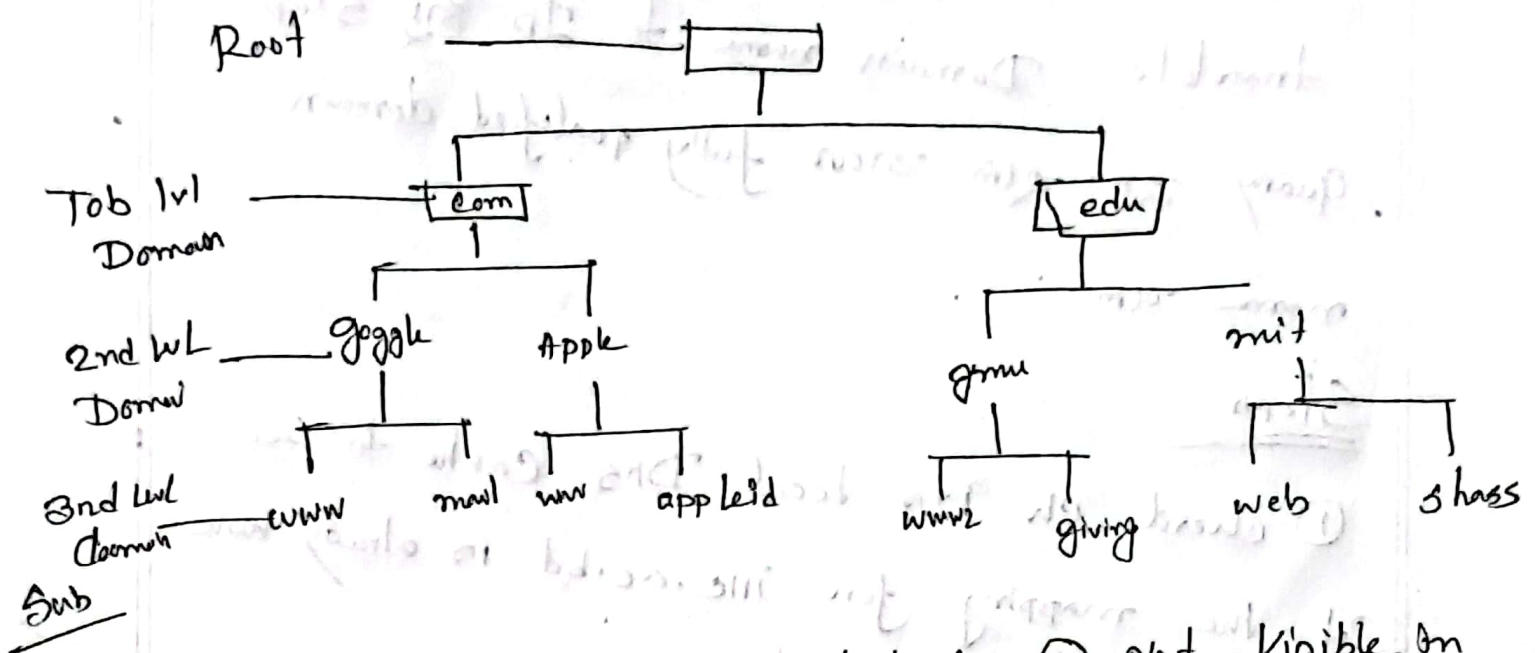
DNS translate Domain name to IP address

So browser can load Internet resources.

Domain - name Time to Live Class Type Value

→ Domain Resource Record format)

Hierarchical Structure of DNS Figure



Root domain: It is represented by \odot Not visible on the domain name and is the starting point for DNS

TLD Top Level: generic and Country code 2 type top level
 .org, .net, gov, etc

SLD 2nd Level: here actual domain names which are registered.
 such as Emon.com

Subdomain: It is used for formatting hierarchical.

Structure, like www.emon.com

Resolving DNS Query: iive.ac.bd.

translate Domain name to IP by step
Query 2nd 2nd step fully qualified domain
name .com .

Steps

- ① client check its local DNS cache to see if the mapping for iive.ac.bd is already there
if not found proceed
- ② then the client + resolver of the DNS
resolver process.

③ resolver queries a root DNS (.bd)

④ " ask TLD server for ac.bd name server

⑤ ~~ask~~ then the authoritative server

provides the IP which cached future use

⑥ Application use the IP connect server