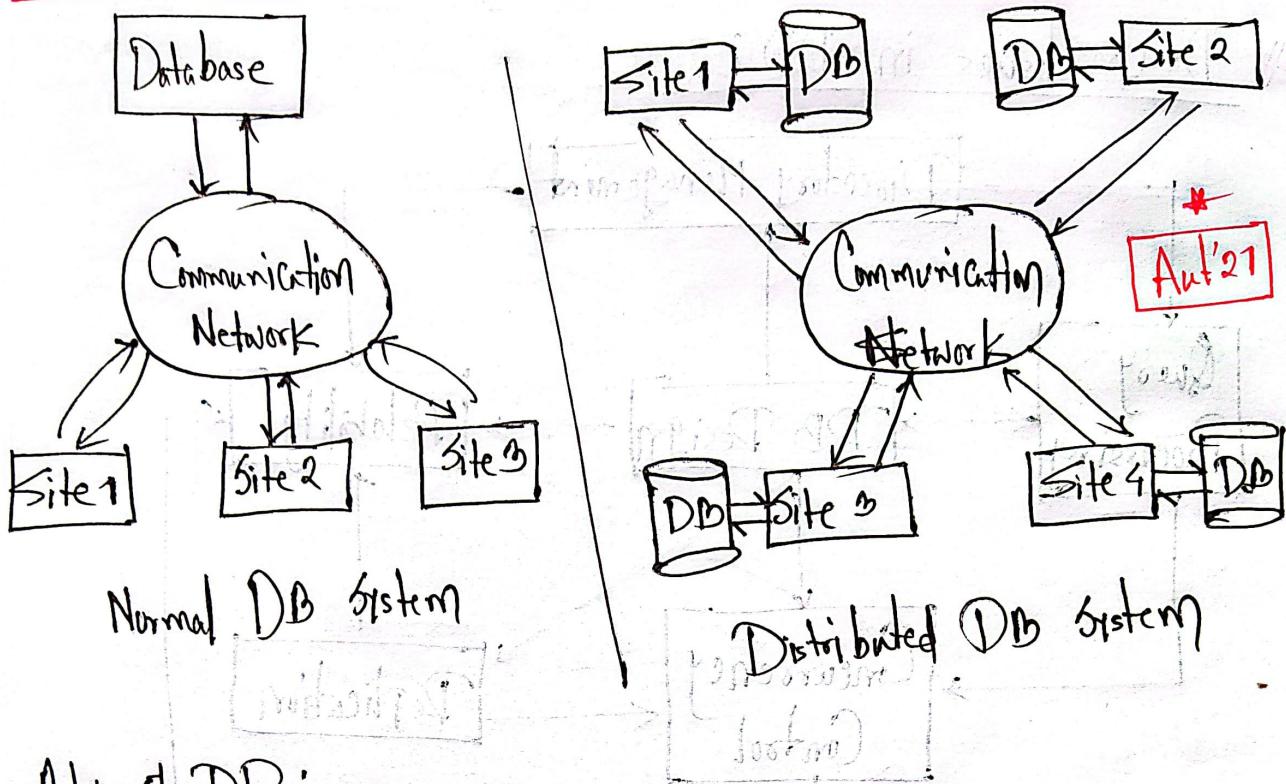


Segment - ①

"Distributed Database"



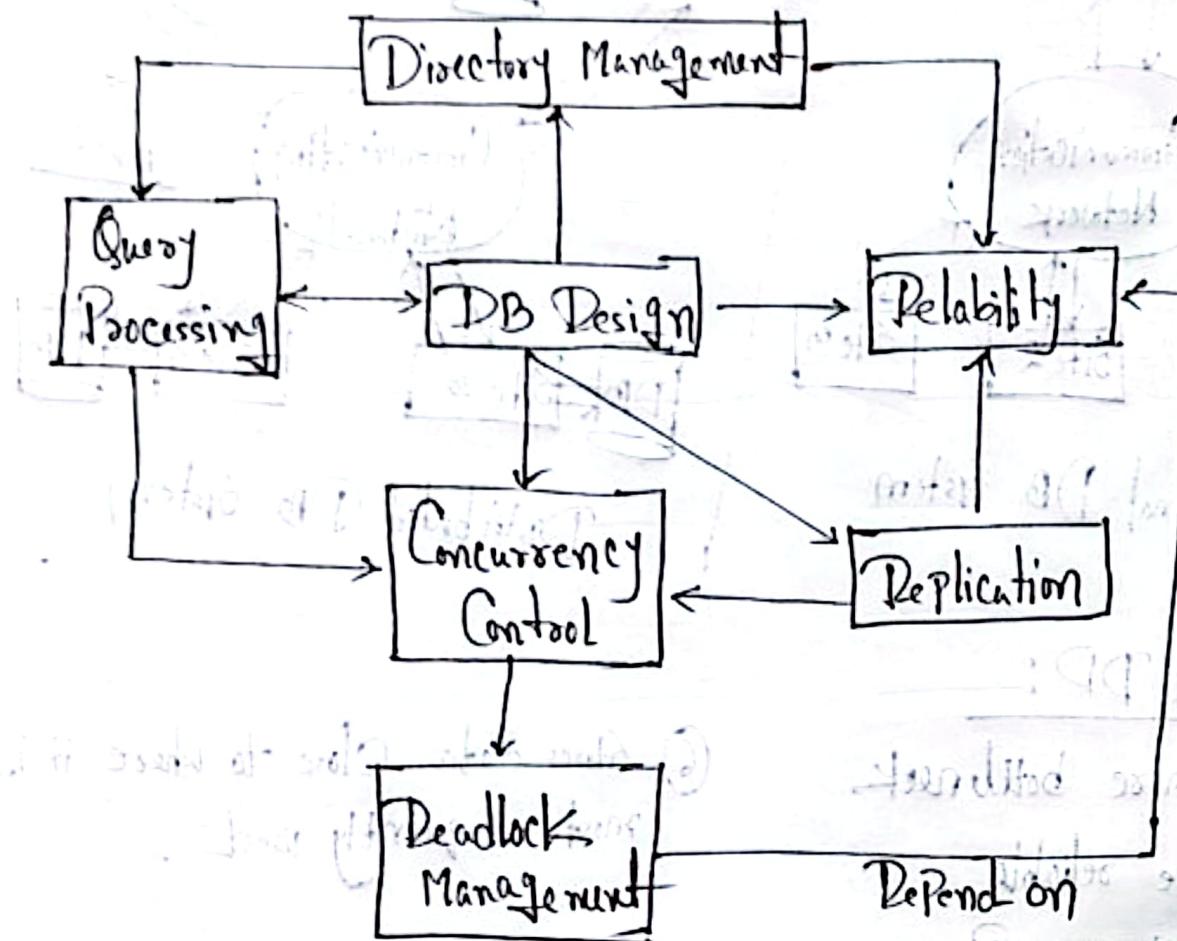
* Adv. of DD:

- ① No more bottleneck
- ② More reliable
- ③ Better response
- ④ Lower Communication Cost
- ⑤ Can easily expandable

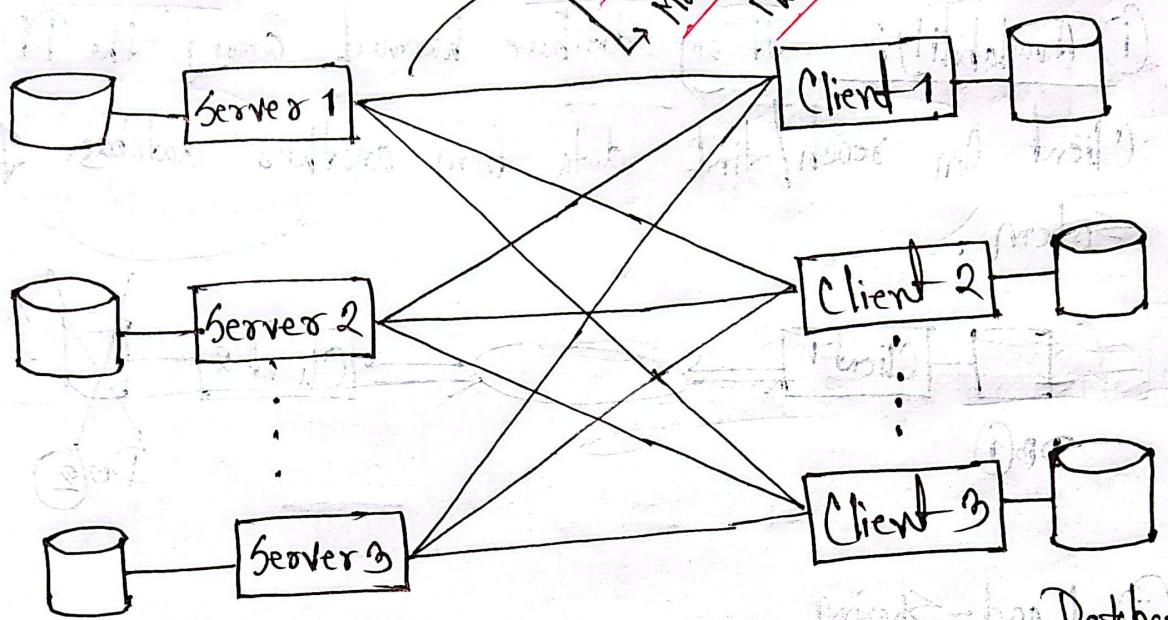
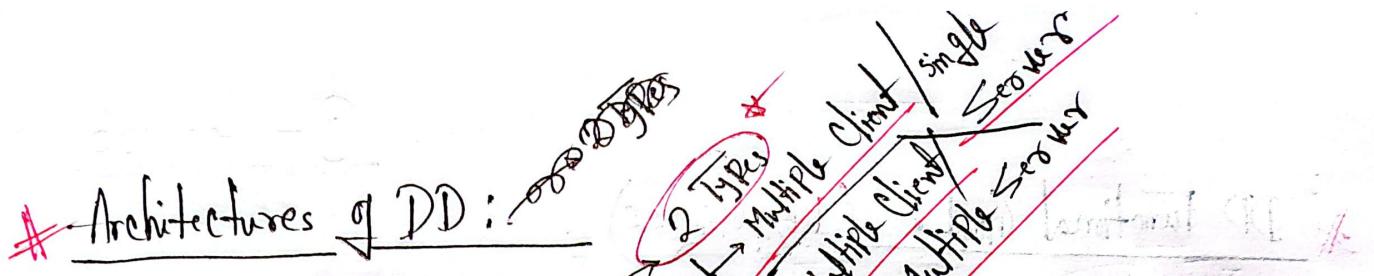
- ⑥ Stores data close to where it is most frequently used.

*** Definition:** Collection of multiple database, logically related database distributed over a network in **Distributed DB**.

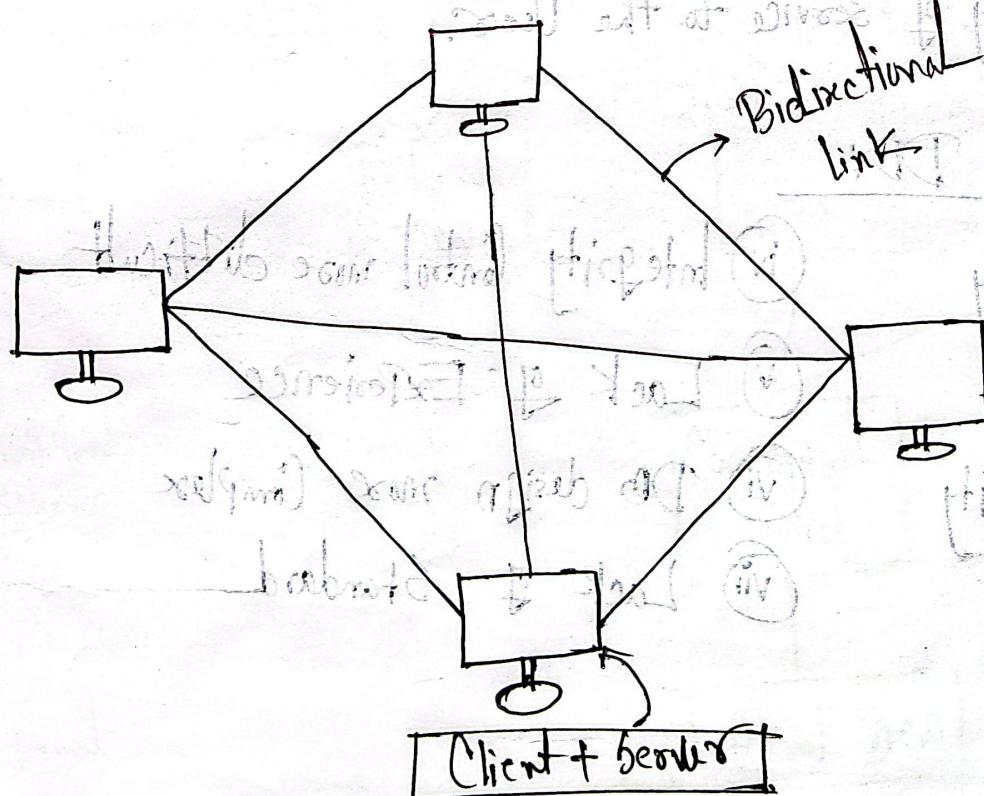
* Design Issues in DB:



Labels placed under the diagram:
1) Reliability
2) Deadlock management
3) Replication
4) Concurrency control
5) Query processing
6) Directory management



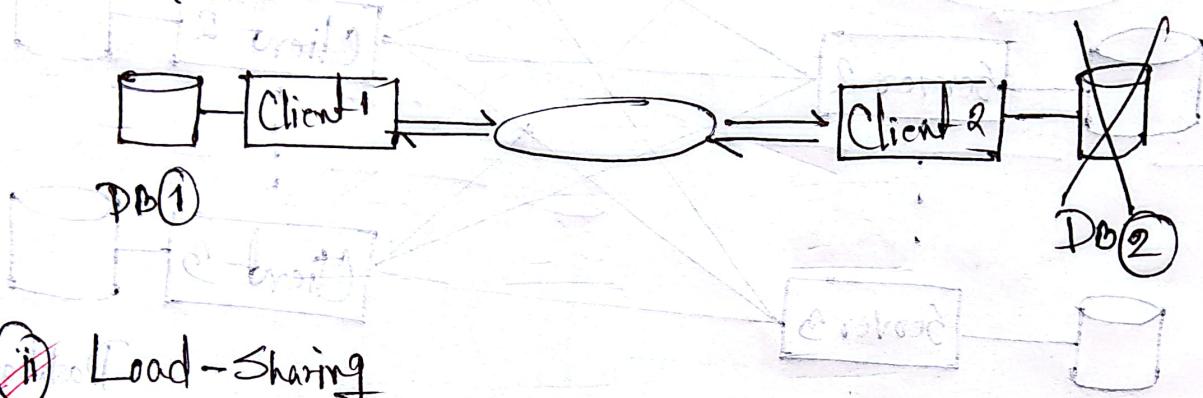
⇒ Client-Server Architecture



⇒ Peer-To-Peer Architecture

* DD Functional Goal: (16) Spring'22

~~i~~ Availability: If any database harmed among the DD system Client can search/find data from another database of the system.



- ~~ii~~ Load-Sharing
- ~~iii~~ Resource Sharing
- ~~iv~~ Quality of service to the User.

* DisAdv. of DD:

- i Complexity
- ii Cost
- iii Security
- iv Integrity Control more difficult
- v Lack of Experience
- vi DB design more Complex
- vii Lack of Standard

* Types of DD:

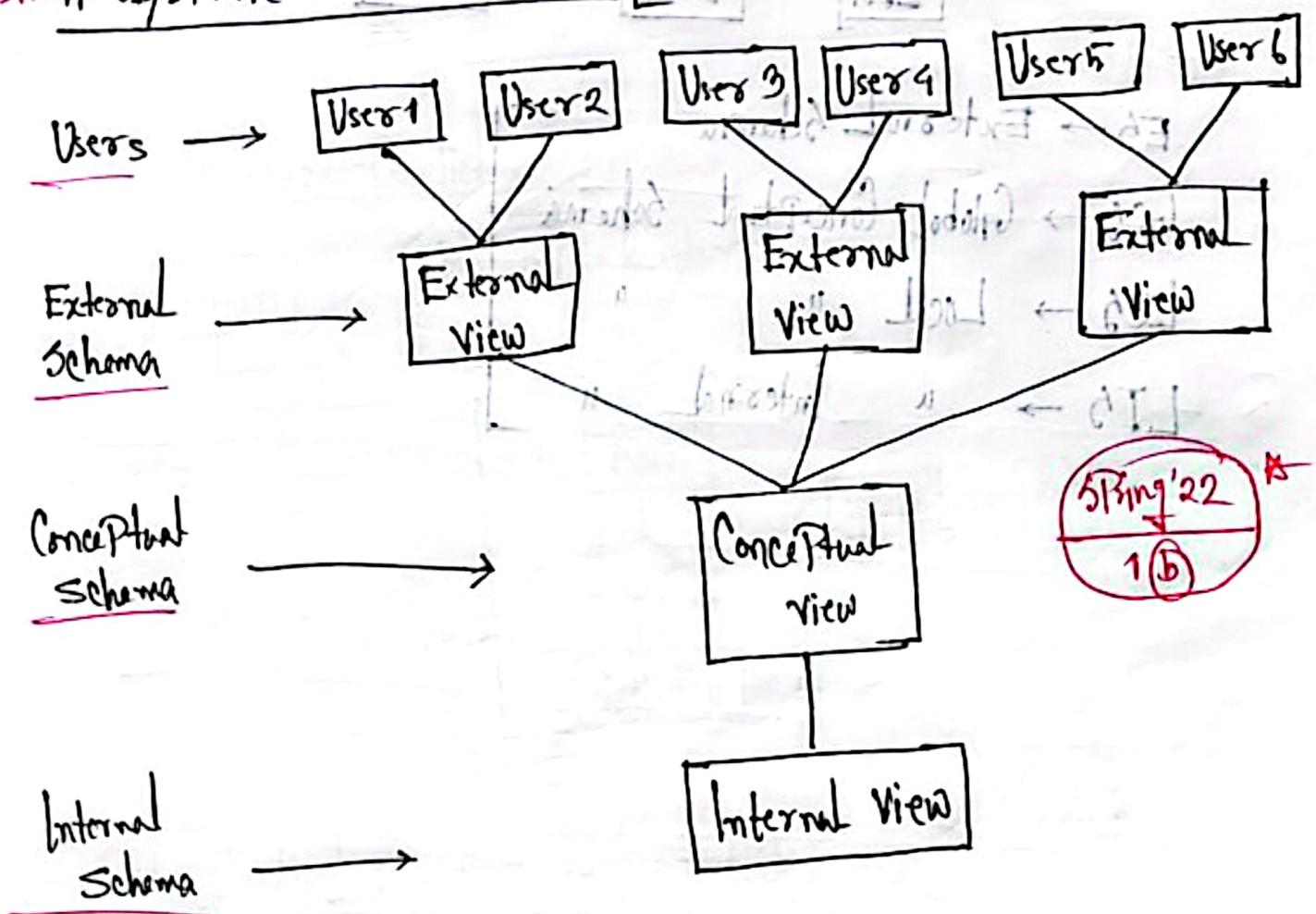
(i) Homogeneous:

- All sites use same DBMS Product [e.g.: Oracle]
- Fairly easy to design and manage.

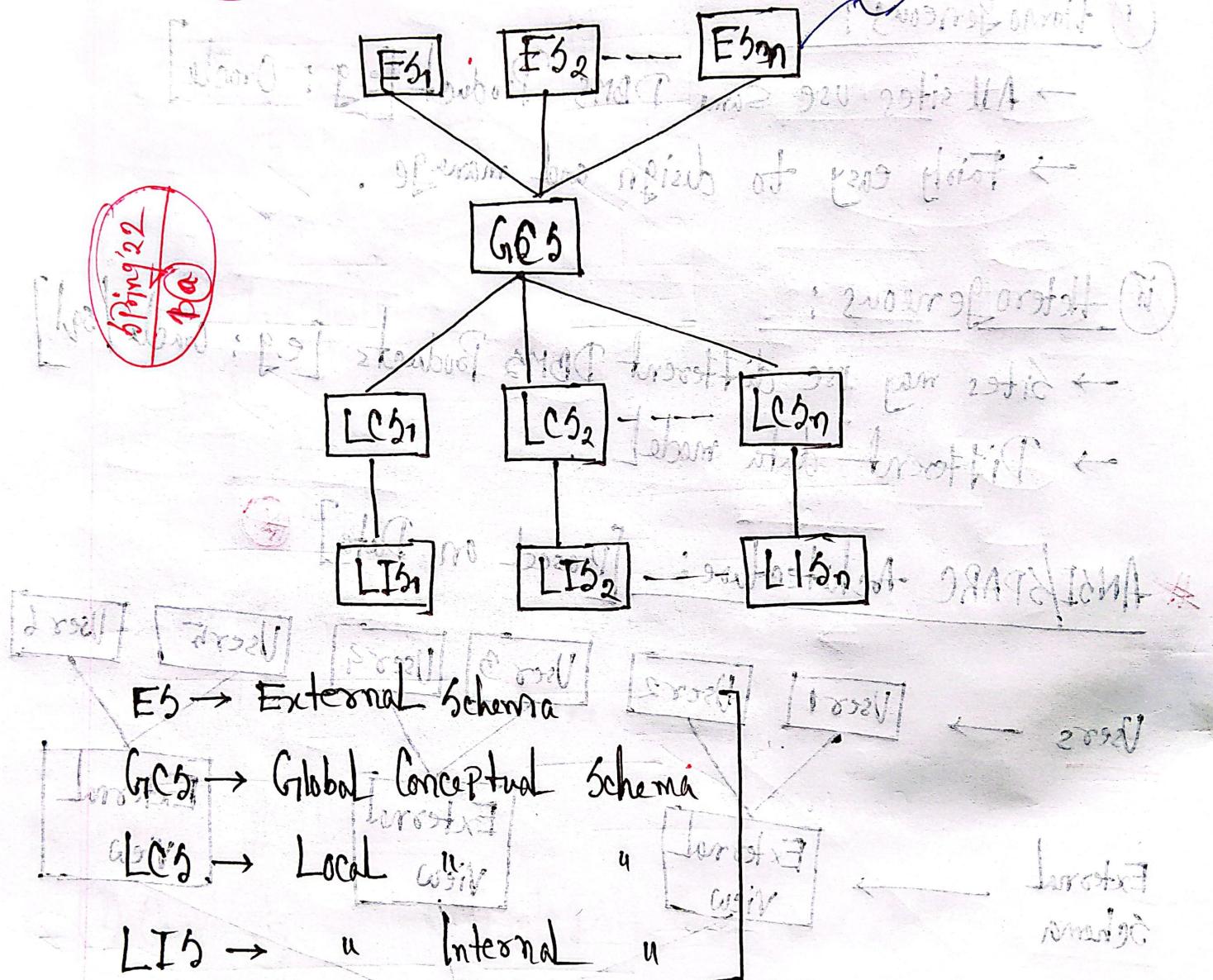
(ii) Heterogeneous:

- Sites may use different DBMS Products [e.g.: Oracle / SQL]
- Different data model.

* ANSI/SPARC Architecture: [Based on Data] *



~~Peer To Peer Architecture of DB: (Data-based)~~



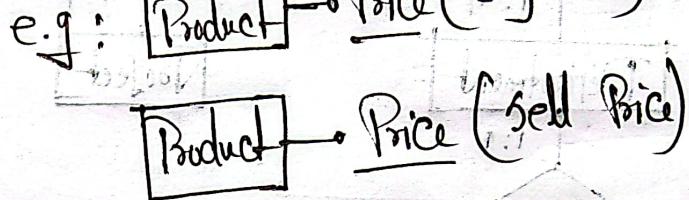
Segment - ②

~~IV~~ Conflict Analysis :

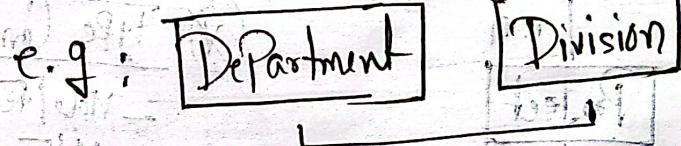
SP'22 Q(b)

~~IV~~ Name Conflicts :

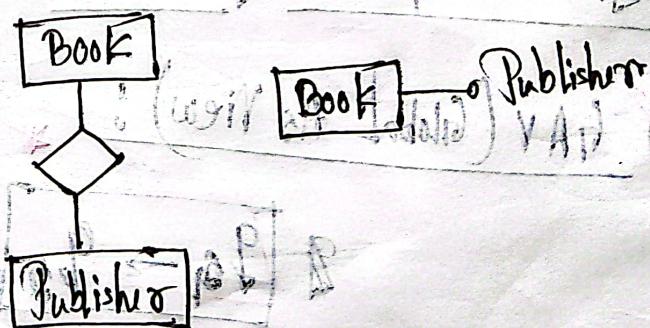
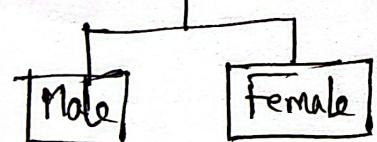
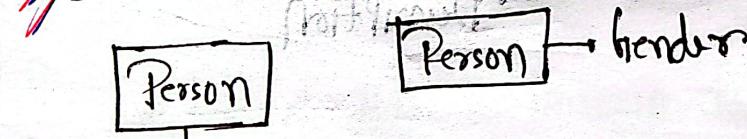
→ Homonyms



→ Synonyms



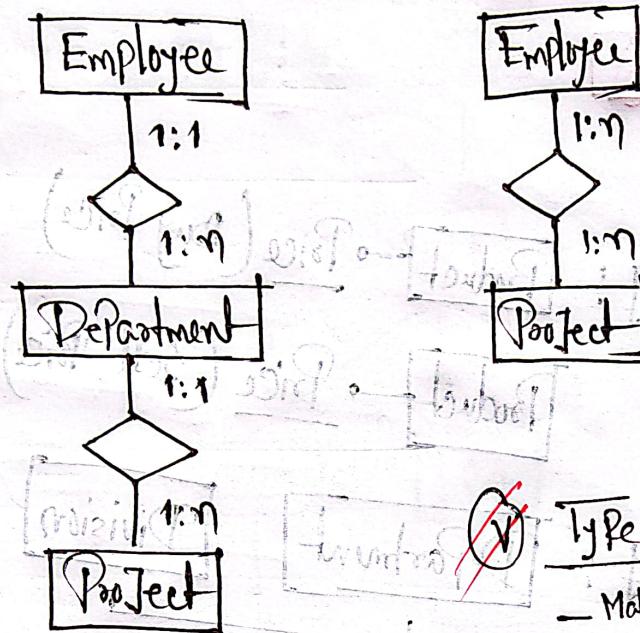
~~IV~~ Structure Conflict :



~~VI~~ Data Conflict : - Currency (EURO, USD)

- Scale (Kilo/Pound)

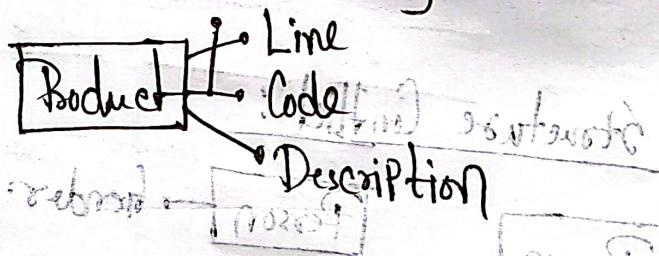
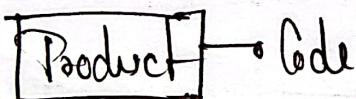
~~iii~~ Dependency Conflict:



~~vi~~ Type Conflict:

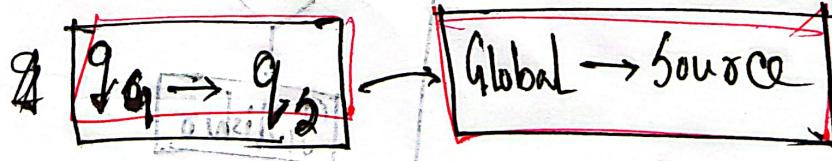
- Male/Female } For Gender attribute
- M/F
- 1/0

~~iv~~ Key Conflict:

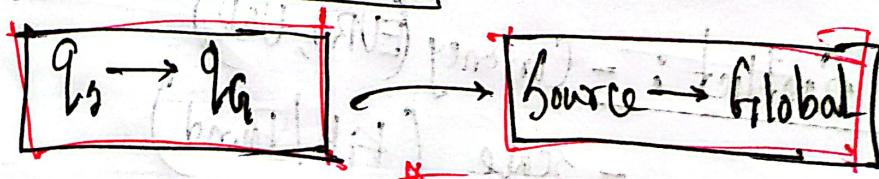


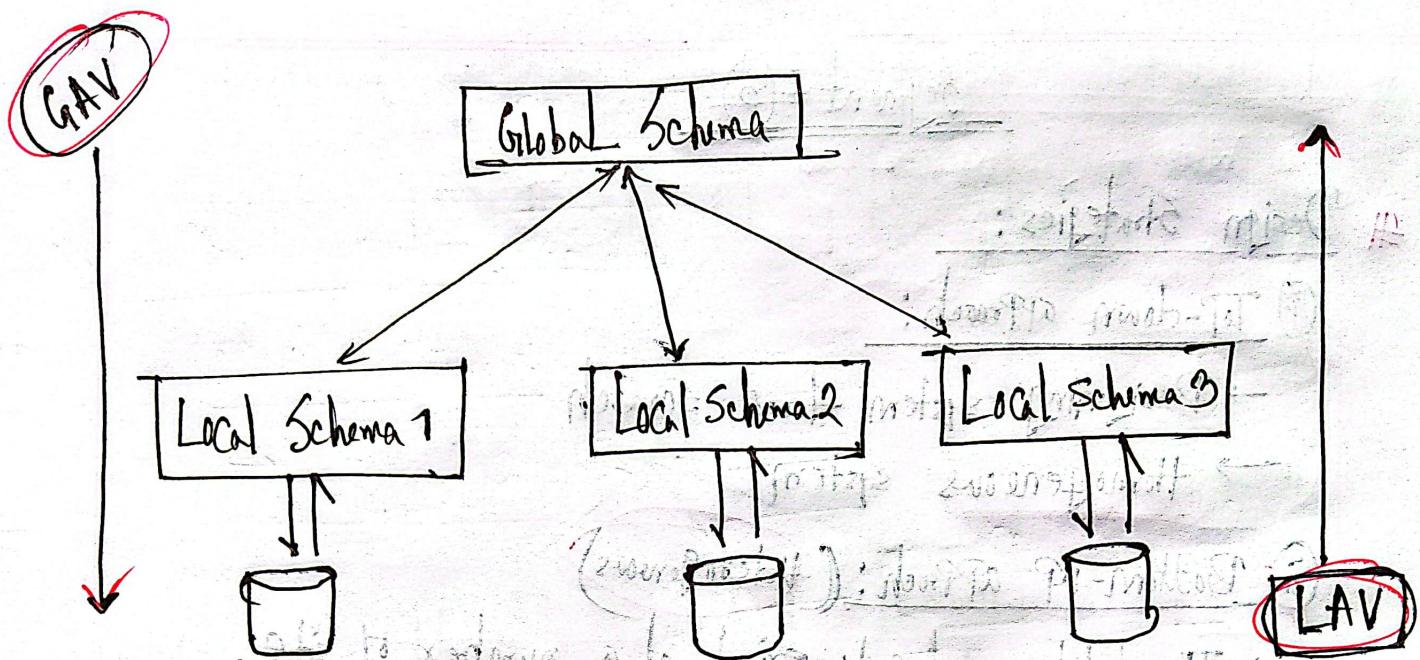
~~*~~ Logical View / Mapping:

i) GAV (Global As View):



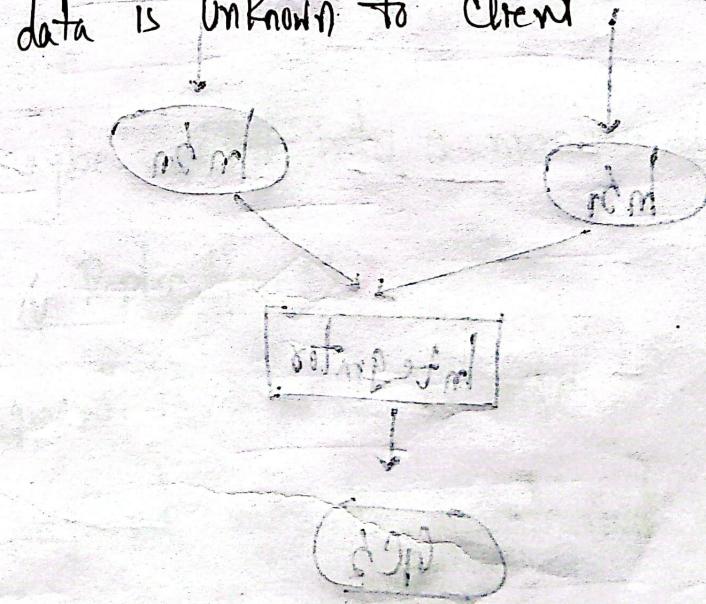
ii) LAV (Local As View):





~~Characteristics of DD:~~

- i) Make data accessible by all units.
- ii) Store data ~~as~~ close to where it is most frequently used.
- iii) Data are stored at several locations.
- iv) Location of data is unknown to client.



~~Client -> mem -> Database~~

Segment - 3

Design Strategies:

(i) Top-down approach:

- Designing system from scratch
- Homogeneous system

(ii) Bottom-up approach: (Heterogeneous)

- The database already exist at a number of site.
- The database should be connected to solve tasks.

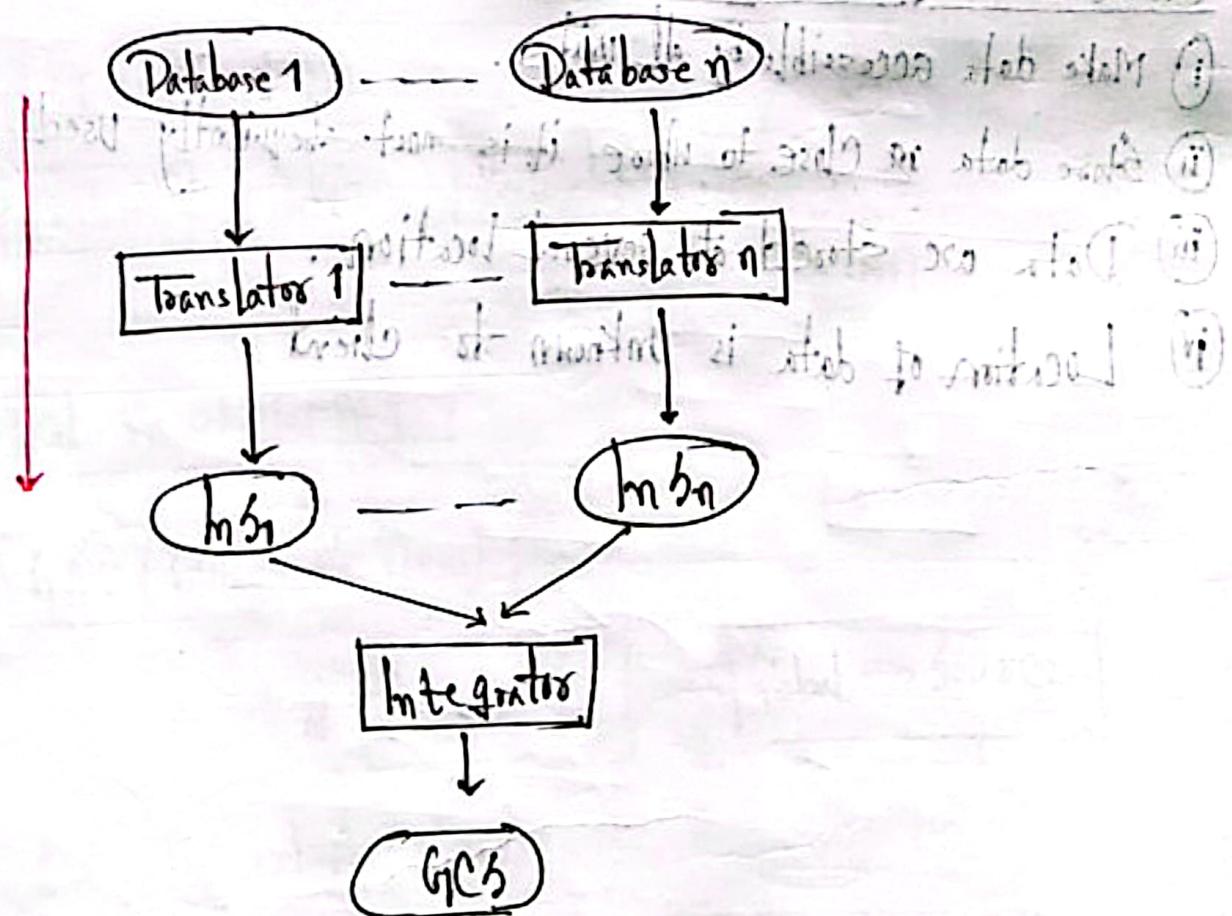
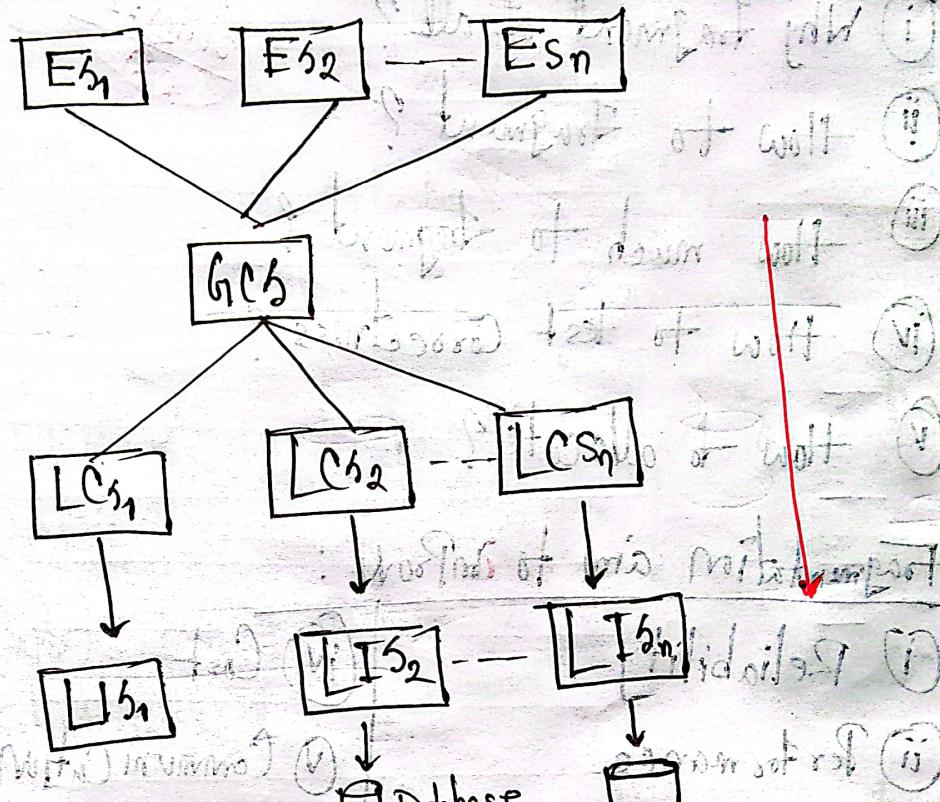


fig: Bottom-up Approach

* Top-Down : (Homogeneous)



* Design Strategies:

~~Two~~ main aspects —

(i) Fragmentation

→ Relation may be divided into a number of sub-relations.

(ii) Allocation & Replication: *

→ Each fragment is stored at site!

→ Copy of fragment may be maintained at several sites.

~~#~~ Distributed Design issue:

- i Why fragment at all?
- ii How to fragment?
- iii How much to fragment?
- iv How to test correctness?
- v How to allocate?

~~#~~ Fragmentation aims to improve:

- | | | | | | |
|---------------|----------------|------------------------------|---------|----------------------|-------------|
| i Reliability | ii Performance | iii Balance Storage Capacity | iv Cost | v Communication Cost | vi Security |
|---------------|----------------|------------------------------|---------|----------------------|-------------|

~~#~~ Types of fragmentation:

- i Horizontal
- ii Vertical
- iii Mixed / Hybrid

~~(*)~~ Correctness Rules of Fragmentation:

- i) Completeness $\rightarrow R = R_1, R_2, \dots, R_n$
- ii) Reconstruction $\rightarrow R = R_1 \Delta, R_2 \Delta, \dots, R_n \Delta$
- iii) DisJiintness $\rightarrow R_i \cap R_j = \emptyset$

~~(*)~~ Replication: Which fragment shall be stored as multiple copies?

\rightarrow Complete replication

\rightarrow Selective

5P'22/20
20

~~(*)~~ Allocation: On which site to store the various fragments?

~~(*)~~ Reference Model: Find out which data depends on different [reference / Criteria / entity / Condition]

At'21/10

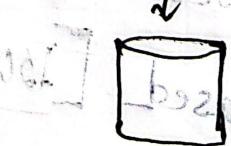
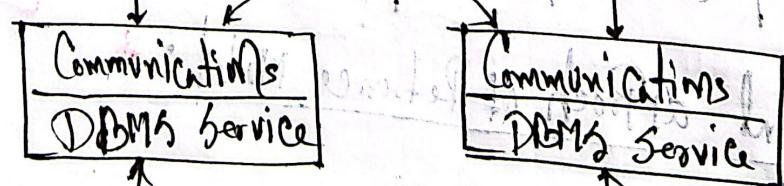
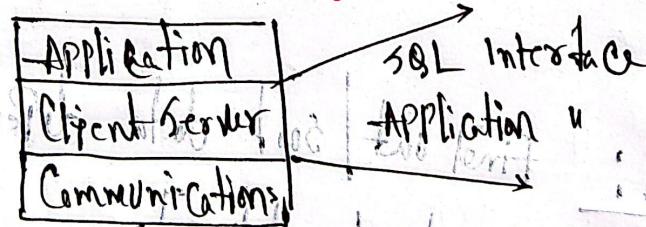
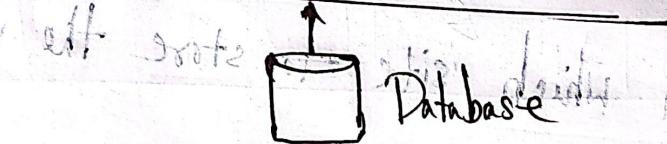
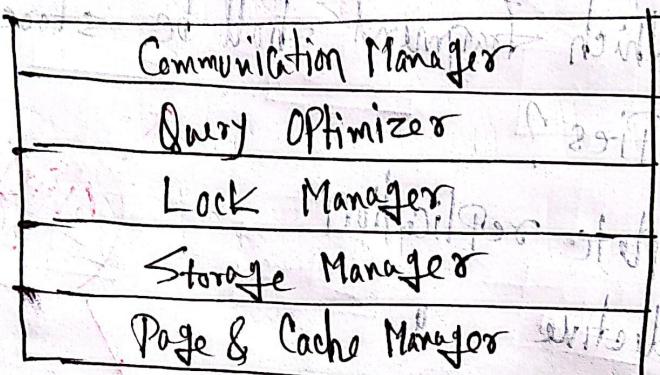
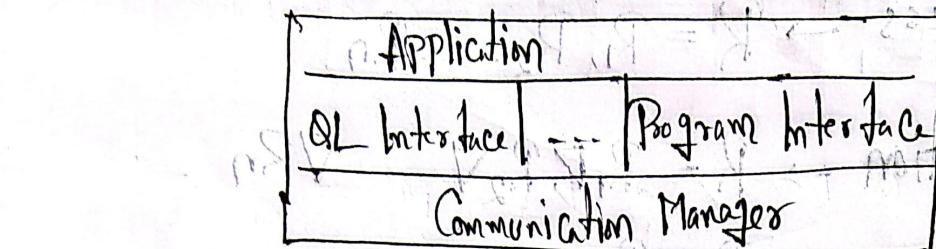
~~(*)~~ 3 different approach of Reference Model:

i) Component-based

ii) Function-based [ISO/OSI Arc.]

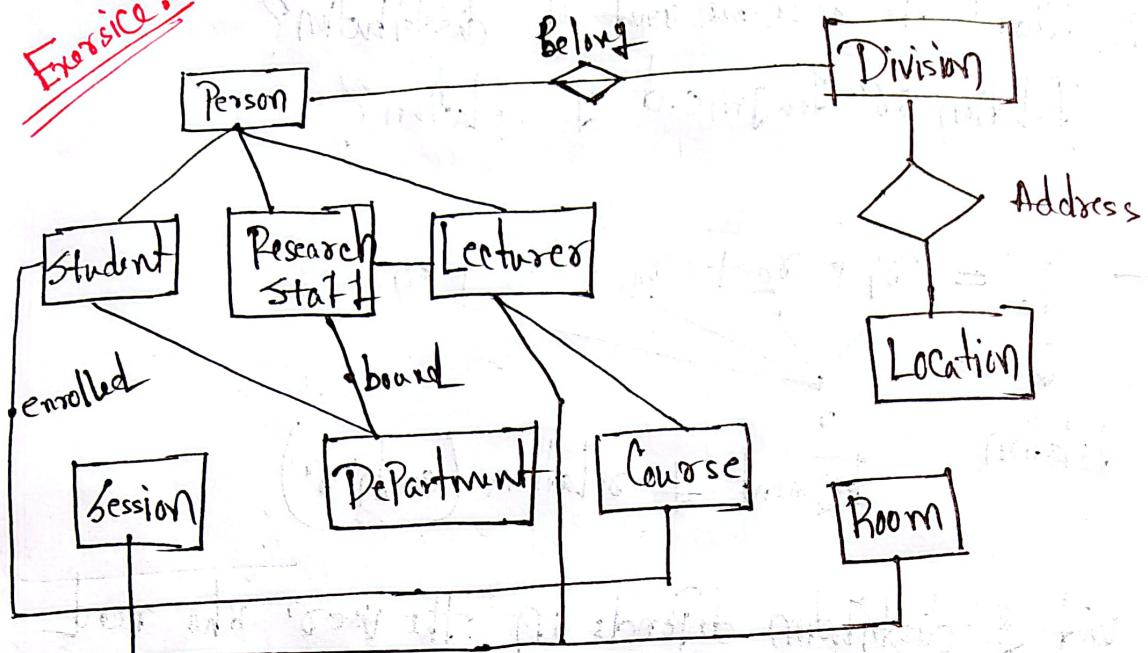
iii) Data-based [e.g.: ANSI/SPARC Arc]

~~Client-Server Arc~~: ~~i) Many client / Many server~~ ~~ii) single server / Many clients~~



Component-based

Exercise:



* Reverse-Engg of DD:

Logical Schema \rightarrow ERD / Conceptual ERD

* Correctness Rules of Fragmentation:

$$R = r_1 + r_2 + r_3 + \dots + r_n$$

i) এক স্বত্ত্বালি রেলেশন (R) কে তেওঁর দ্বিতীয় রেলেশন (r) হিসেবে প্রকাশ করা যাবে।

ii) Correction করা —

iii) পুনর্গংথ করা নাগণ্য — এবং R পাওয়া — [Using DNF/CNF]

* Fragmentation — Definition, Type
Example

5P22|20 *

Question: What is the reasonable unit of distribution?

Relation or fragment of relation?

Answer:

$$R = r_1 + r_2 + r_3 + \dots + r_n$$

Relation

fragment of relation (each one)

Reasonable unit of distribution depends on the user who need the data. It's can be a relation or fragment of relation.

Horizontal and Vertical fragmentation:

No	Name	Loc	Gender
1	A	Ctg	M
2	B	DK	F
3	C	Syl	M
4	D	Ctg	F
5	E	DK	M

No	Name	Loc	Gender
1	A	Ctg	M
2	B	DK	F
3	C	Syl	M

No	Name	Loc	Gender
4	D	Ctg	F
5	E	DK	M

Horizontal fragmentation

NO	Name	Loc
1	A	CTG
2	B	DK
3	C	SIL
4	D	CTG
5	E	DK

NO	Gender
1	M
2	F
3	M
4	F
5	M

Vertical Fragmentation

~~1) Data Integration Problem:~~ Problem while Joining two table for different types of Conflicts.

~~2) Fragmentation:~~ It's a Process of dividing the whole or full database into various sub-tables or sub-relations so that the data can be stored in different systems. The small pieces or sub-relations or sub-tables are called fragmentation.