

# ETHICS SEG 1

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✓ **Introduction: History of Computer Hardware, Software, Networking, Technological Change, and Impact of IT**

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## 🔧 1. History of Computer Hardware

The evolution of computer hardware has been a cornerstone in the growth of information technology:

### 📋 Key Historical Phases:

#### 1. 1940s–1950s (Early Devices):

- **ENIAC**: One of the first general-purpose electronic computers.
- **UNIVAC I**: The first commercial computer (1951).

#### 2. 1950s–1960s (Transistors & Mainframes):

- Transistors replaced vacuum tubes, reducing size and increasing efficiency.
- IBM's 700 series brought computing into business and science.

#### 3. 1960s–1970s (Integrated Circuits & Microprocessors):

- **ICs** allowed many transistors on a single chip.
- **Intel 4004** (1971): First commercially available microprocessor.

#### 4. 1970s–1980s (Personal Computers):

- **Altair 8800** started the PC era.
- **Apple II, IBM PC** standardized personal computing.

#### 5. 1980s–1990s (GUI & Laptops):

- GUIs popularized by Apple Macintosh.
- Portable computers like **IBM ThinkPad** emerged.

#### 6. 1990s (Internet & Networking):

- Tim Berners-Lee introduced the **World Wide Web**.

- Ethernet and TCP/IP enabled global connectivity.

#### 7. 2000s–2010s (Mobile Devices & Cloud):

- Smartphones like the **iPhone (2007)** revolutionized mobile tech.
- Cloud computing allowed online data access/storage.

#### 8. 2010s–Present (AI & Quantum Computing):

- AI hardware like GPUs improved data processing.
  - **Quantum computing** is in its early but promising stages.
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## 2. History of Computer Software

Software developed alongside hardware to expand computing capabilities:

### Important Milestones:

#### 1. 1940s–1950s:

- Programming was in **machine language**, later improved by **assembly language**.

#### 2. 1950s–1960s:

- Rise of **high-level languages**: FORTRAN (science), COBOL (business), and LISP (AI).

#### 3. 1950s–1960s:

- Emergence of **Operating Systems** like GM OS and IBM OS/360.

#### 4. 1960s–1970s:

- **Structured programming** and software engineering concepts.

#### 5. 1970s–1980s:

- Development of **IDEs** (e.g., Turbo Pascal, Visual Studio).
- Rise of **OOP** (e.g., Simula, Smalltalk, C++).

#### 6. 1980s–1990s:

- GUI-based OSs (Windows, macOS) brought user-friendly software.

### 7. 1990s–2000s:

- Web-based software using HTML, HTTP, and browsers like **Mosaic**, **Netscape**.

### 8. 2000s–present:

- **Mobile apps**, **cloud software** (SaaS), and **AI/ML-based programs** became common.
- Rise of **open-source** software (e.g., Linux, GNU Project).

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## 3. History of Computer Networking

Networking connects computers and enables data exchange:

### Key Developments:

#### 1. 1960s–1970s (ARPANET):

- First computer network.
- Used **NCP** for communication.

#### 2. 1970s–1980s (TCP/IP):

- Vinton Cerf's **TCP/IP** became the internet's foundation.
- Email and FTP introduced.

#### 3. 1970s–1980s (LANs & Ethernet):

- Ethernet standardized as **IEEE 802.3**.

#### 4. 1980s–1990s (Commercialization):

- **NSFNET** expanded access.
- Rise of **ISPs** and commercial internet.

#### 5. 1990s (World Wide Web):

- Tim Berners-Lee's web standards (HTTP, HTML).
- GUI browsers made the web accessible to all.

#### 6. 2000s–2010s (Broadband & Wi-Fi):

- High-speed access via DSL, cable, and fiber optics.
- Wi-Fi popularized wireless access.

#### 7. 2000s–2020s (Mobile Networks):

- 3G, 4G enabled mobile internet use.
- Smartphones became global communication tools.

#### 8. 2010s–Present (IoT, 5G, Cloud):

- Devices interconnected via **IoT**.
  - **5G** offers high-speed, low-latency connections.
  - **Cloud networking** powers global apps and services.
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### 4. Technological Change & New Developments

Technology evolves at breakneck speed, with dramatic changes in:

#### Areas of Change:

- **Device Size & Speed:** From room-sized computers to wearable tech.
  - **Smartphones:** Used for photos, communication, banking, health, etc.
  - **Social Networking:** Transformed how people interact (Facebook, MySpace).
  - **Free Stuff:** Software, services, courses, and entertainment online.
  - **Telemedicine:** Remote diagnosis and surgery.
  - **AI & Robotics:** Machines learn, recognize speech/images, and automate tasks.
  - **Assistive Tech:** Tools for the disabled (screen readers, robotic limbs).
  - **E-commerce:** From Amazon to direct P2P platforms.
  - **Crowdfunding:** People fund causes or businesses together.
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### 5. Impact of IT on Different Sectors

#### 1. Healthcare:

- **EHRs, telemedicine, and data analytics** improve access, accuracy, and patient care.
- AI helps in diagnosis and treatment personalization.

## 2. Education:

- **E-learning platforms**, recorded lectures, and online exams.
- Tools like **Zoom** and **Khan Academy** enable remote learning.
- Adaptive learning systems personalize education.

## 3. Business & Finance:

- **Online banking, digital payments, and mobile wallets.**
- IT helps in fraud detection and risk analysis.
- **Customer Relationship Management (CRM)** and marketing automation tools.

## 4. Retail & E-Commerce:

- Online platforms offer convenience and global access.
- **Personalized marketing, inventory tracking, and fast delivery.**

## 5. Communication & Media:

- **Streaming services, social media, and digital journalism.**
- Instant communication via messaging and video calls.

## 6. Transportation & Logistics:

- **GPS tracking, fleet management, and ride-sharing.**
- IoT enables smart traffic systems and predictive maintenance.

## 7. Manufacturing:

- **Automation, robotics, and IoT sensors** improve quality and productivity.
- IT enables real-time supply chain monitoring.

Certainly! Let's delve deeper into the ethical considerations in technology, exploring foundational concepts, major theories, common themes, rights, and real-world conflicts.

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# Ethics, Rights, and Themes in Technology



## What is Ethics?

Ethics is the study of moral principles that guide human behavior, focusing on concepts of right and wrong, free will, rationality, and responsibility<sup>[22]</sup>. In the context of technology, ethics examines how technological advancements impact society and individuals, ensuring that these developments align with moral values.



## Major Ethical Theories

Understanding ethical theories provides a framework for analyzing moral dilemmas in technology:

- **Deontology (Kantian Ethics):** This theory emphasizes adherence to moral duties and rules. Actions are considered ethical if they follow universal moral laws, regardless of the consequence.
- **Utilitarianism (Bentham, Mill):** Utilitarianism focuses on outcomes, advocating for actions that maximize happiness and well-being for the majority. The ethical choice is the one that results in the greatest good for the greatest number.
- **Natural Rights (Locke):** This perspective asserts that individuals possess inherent rights, such as life, liberty, and property. Ethical actions are those that respect and protect these fundamental rights.



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## Common Ethical Themes

Several recurring themes arise when considering ethics in technology:

- **Right, Wrong, and Okay:** Not all actions are clearly ethical or unethical; context matters. For instance, data collection can be beneficial for improving services but may also infringe on privacy.
- **Wrong vs. Harm:** Some actions may cause harm but are not necessarily unethical, such as enforcing laws that result in penalties. Conversely, actions can be unethical even if they don't cause direct harm.
- **Goals vs. Constraints:** [Pursuing objectives like innovation or profit is acceptable, but the methods employed must adhere to ethical standards.]

- **Preference vs. Ethics:** Personal preferences do not always align with ethical choices. For example, preferring convenience should not justify compromising data security.
  - **Law vs. Ethics:** Legal actions are not always ethical, and ethical actions are not always legal. This distinction highlights the importance of moral judgment beyond legal compliance.
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### **Negative vs. Positive Rights**

Understanding different types of rights is crucial in ethical discussions:

- **Negative Rights (Liberties):** These rights protect individuals from interference, such as freedom of speech and privacy. They require others to abstain from infringing upon these freedoms.
  - **Positive Rights (Claim-Rights):** These rights entitle individuals to certain benefits or services, like education or healthcare, necessitating action from others or the state to fulfill these rights.
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### **Examples of Conflict**

Ethical dilemmas often involve balancing conflicting rights:

- **Freedom of Speech vs. Protection from Hate Speech** Ensuring free expression while preventing speech that incites violence or discrimination.
  - **Right to Privacy vs. Public Safety** Maintaining individual privacy rights while implementing surveillance measures for security purpose.
  - **Property Rights vs. Right to Shelter** Protecting ownership rights while addressing homelessness and ensuring access to housing.
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