

Image Enhancement

Topics of Presentation

- Objective of Image Enhancement
- Gray level Transformation
- Image Histogram
- Linear and Non-linear Spatial domain filtering

Image Enhancement Techniques

- Spatial Domain Techniques
 - Modify the pixel values
- Frequency Domain Techniques
 - Modify the Fourier Transform of the image

Spatial Domain Techniques

Two types of Spatial Domain Techniques

(1) Point Operation

- Operation on individual pixel

(1) Group operation

- Operation on group of pixels

Point Operation

- Point operations are **zero-memory** operations where
- a given gray level $u \in [0, L]$ is mapped to another
- gray level $v \in [0, L]$ according to a transformation

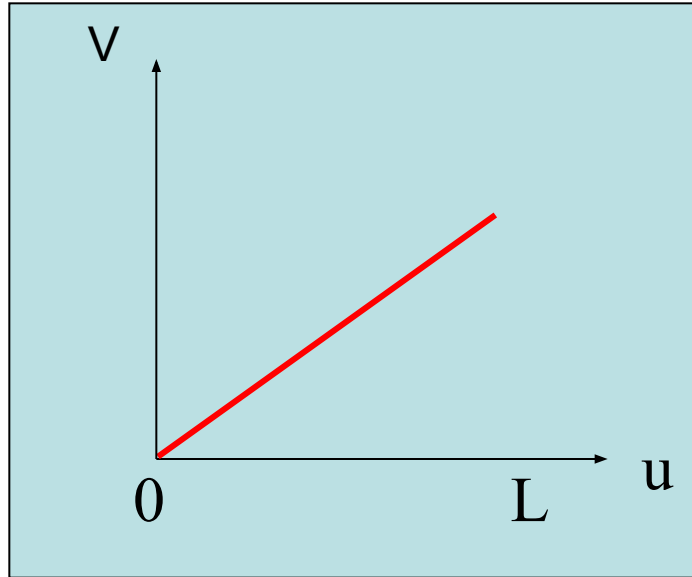
Types of Gray level Transformation

- Lazy Man operation
- Image Negative
- Contrast Stretching
- Clipping
- Thresholding

Lazy man operation



Input Image



Transformation

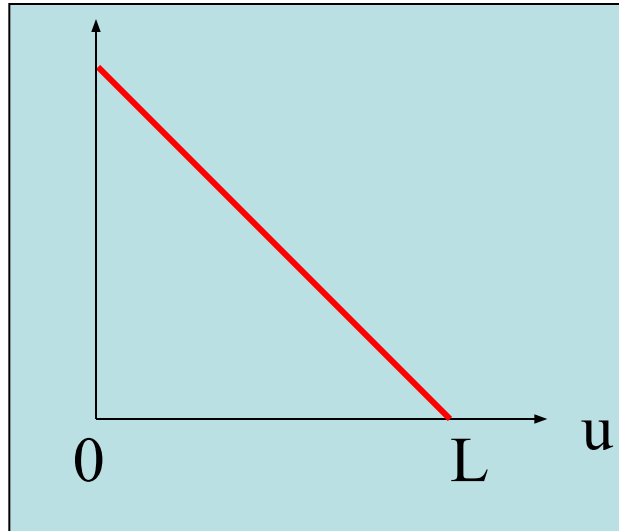


Output Image

Image Negative



Input Image



Transformation

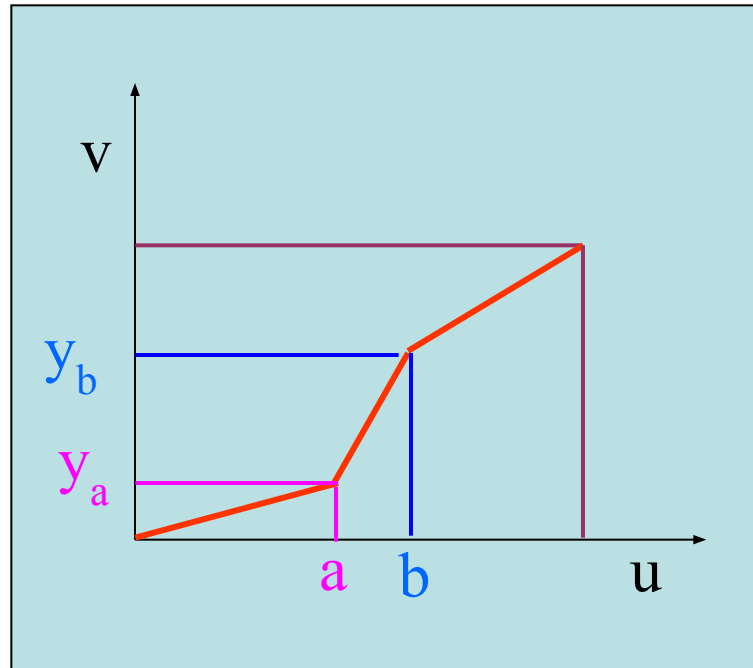


Output Image

Contrast Stretching



Input Image



Transformation

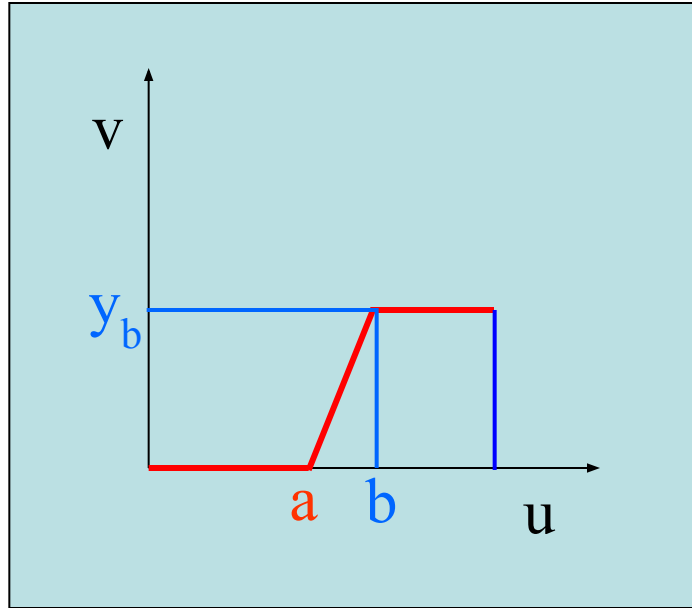


Output Image

Clipping



Input Image



Transformation

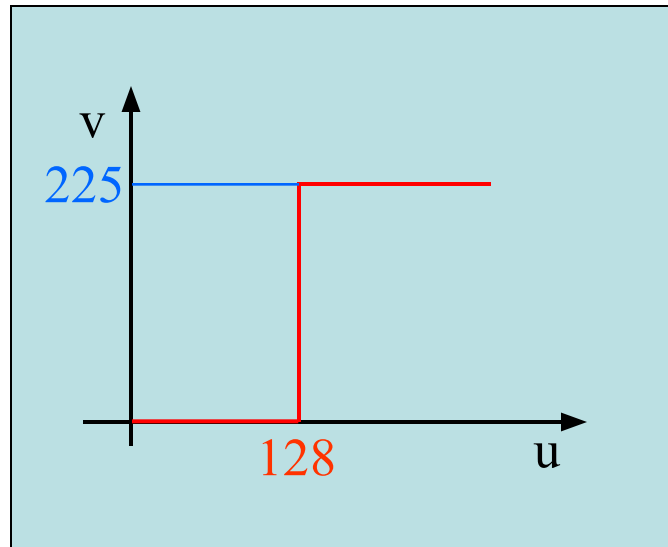


Output Image

Thresholding



Input Image



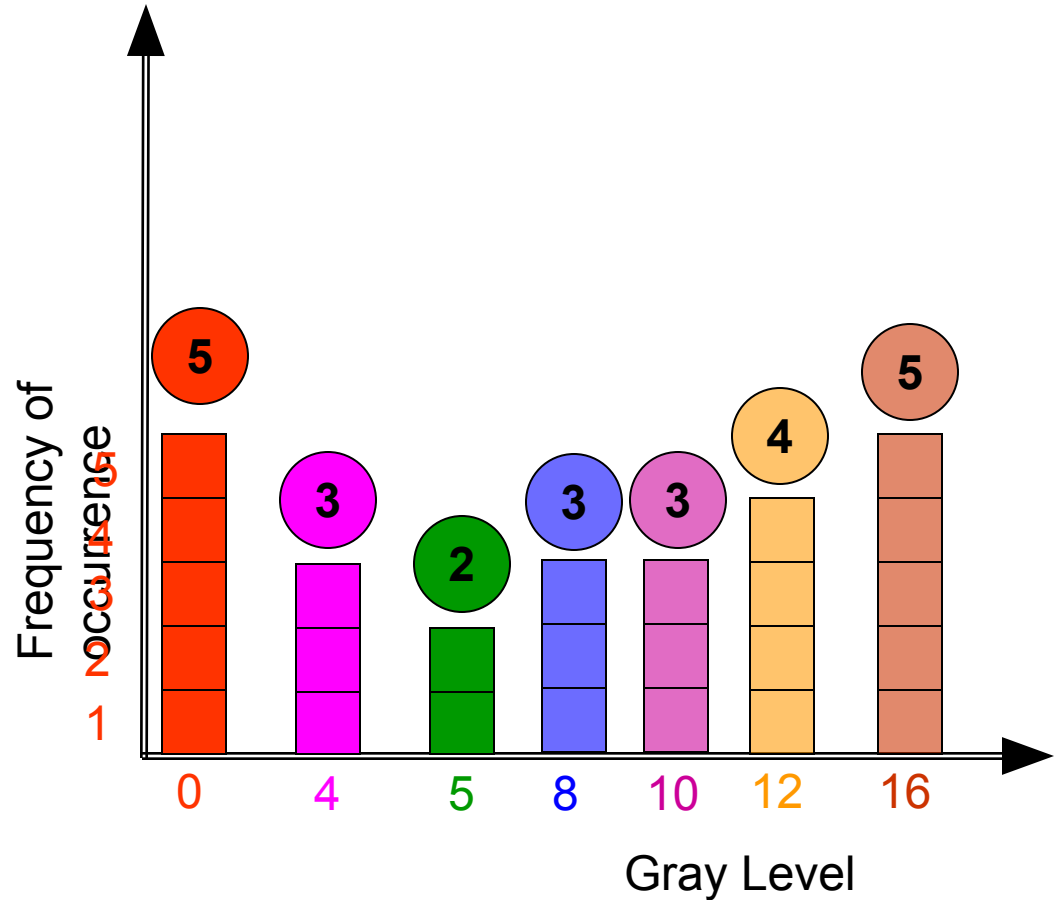
Transformation



Output Image

Image Histogram

0	4	8	10	12
12	16	5	0	16
4	16	8	5	10
10	0	4	12	16
12	0	16	0	8



Histogram of Overexposed Image



Histogram of Underexposed Image



Histogram Equalization

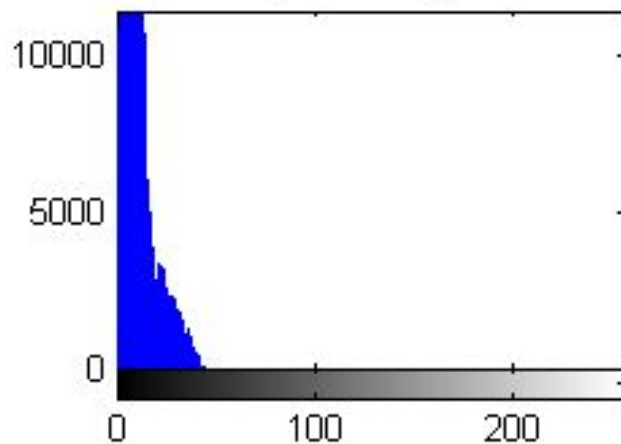
original image



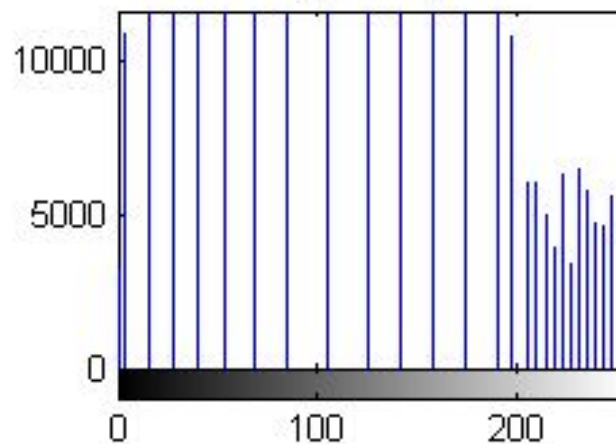
After histogram equalization



original histogram



After histogram equalization



Properties of Histogram

- Many to one mapping
- Invariant to rotation, translation

Illustration of Spatial filtering

7	9	11
10	50	8
9	5	6

Original Image

	1	1	1
1/9	1	1	1
	1	1	1

**3 x 3 Averaging
Mask**

0	0	0	0	0
0	7	9	11	0
0	10	50	8	0
0	9	5	6	0
0	0	0	0	0

Input Image after zero padding

Movement of Spatial Mask

1/9	1/9	1/9
1/9	1/9	1/9
1/9	1/9	1/9

1/9 0	1/9 0	1/9 0	0	0
1/9 0	1/9 7	1/9 9	11	0
1/9 0	1/9 10	1/9 50	8	0
0	9	5	6	0
0	0	0	0	0

$$0 \times 1/9 + 0 \times 1/9 + 0 \times 1/9 + 0 \times 1/9 + 7 \times 1/9 + 9 \times 1/9 + 0 \times 1/9 + 10 \times 1/9 + 50 \times 1/9 = 8.4$$

Movement of Spatial Mask (Cont..)

1/9 0	1199 0	1199 0	1/9 0	0
1/9 0	1199 8.4	1199 9	1/9 11	0
1/9 0	1199 10	1199 50	1/9 8	0
0	9	5	6	0
0	0	0	0	0

$$0 \times 1/9 + 0 \times 1/9 + 0 \times 1/9 + 8.4 \times 1/9 + 9 \times 1/9 + 11 \times 1/9 + 10 \times 1/9 + 50 \times 1/9 + 8 \times 1/9 = 10.7$$

Movement of Spatial Mask (Cont..)

0	1/9 0	1199 0	1199 0	1/9 0
0	1/9 8.4	1199 10.7	1199 11	1/9 0
0	1/9 10	1199 50	1199 8	1/9 0
0	9	5	6	0
0	0	0	0	0

$$0 \times 1/9 + 0 \times 1/9 + 0 \times 1/9 + 10.7 \times 1/9 + 11 \times 1/9 + 0 \times 1/9 + 50 \times 1/9 + 8 \times 1/9 + 0 \times 1/9 = 8.8$$

Movement of Spatial Mask (Cont..)

0	0	1/9 0	1/9 0	1/9 0
1/9 0	1/9 8.4	1/9 10.7	1/9 8.8	1/9 0
1/9 0	1/9 10	1/9 50	1/9 8	1/9 0
1/9 0	1/9 9	1/9 5	6	0
0	0	0	0	0

$$0 \times 1/9 + 8.4 \times 1/9 + 10.7 \times 1/9 + 0 \times 1/9 + 10 \times 1/9 + 50 \times 1/9 + 0 \times 1/9 + 9 \times 1/9 + 5 \times 1/9 = 10.3$$

Movement of Spatial Mask (Cont..)

0	0	0	0	0
1/9 0	1/9 8.4	1/9 10.7	1/9 8.8	0
1/9 0	1/9 10.3	1/9 50	1/9 8	0
1/9 0	1/9 9	1/9 5	1/9 6	0
0	0	0	0	0

$$8.4 \times 1/9 + 10.7 \times 1/9 + 8.8 \times 1/9 + 10.3 \times 1/9 + 50 \times 1/9 + 8 \times 1/9 + 9 \times 1/9 + 5 \times 1/9 + 6 \times 1/9 = 12.9$$

Movement of Spatial Mask (Cont..)

0	0	0	0	0
0	1/9 8.4	1199 10.7	1199 8.8	1/9 0
0	1/9 10.3	1199 12.9	1199 8	1/9 0
0	1/9 9	1199 5	1199 6	1/9 0
0	0	0	0	0

$$10.7 \times 1/9 + 8.8 \times 1/9 + 0 \times 1/9 + 12.9 \times 1/9 + 8 \times 1/9 + 0 \times 1/9 + 5 \times 1/9 + 6 \times 1/9 + 0 \times 1/9 = 5.7$$

Movement of Spatial Mask (Cont..)

0	0	0	0	0
0	8.4	1/9 10.7	1/9 8.8	1/9 0
1/9 0	1/9 10.3	1/9 12.9	1/9 5.7	1/9 0
1/9 0	1/9 9	1/9 5	1/9 6	1/9 0
1/9 0	1/9 0	1/9 0	0	0

$$0 \times 1/9 + 10.3 \times 1/9 + 12.9 \times 1/9 + 0 \times 1/9 + 9 \times 1/9 + 5 \times 1/9 + 0 \times 1/9 + 0 \times 1/9 + 0 \times 1/9 = 4.1$$

Movement of Spatial Mask (Cont..)

0	0	0	0	0
0	8.4	10.7	8.8	0
1/9 0	1/9 10.3	1/9 12.9	1/9 5.7	0
1/9 0	1/9 4.1	1/9 5	1/9 6	0
1/9 0	1/9 0	1/9 0	1/9 0	0

$$10.3 \times 1/9 + 12.9 \times 1/9 + 5.7 \times 1/9 + 4.1 \times 1/9 + 5 \times 1/9 + 6 \times 1/9 + 0 \times 1/9 + 0 \times 1/9 + 0 \times 1/9 = 4.6$$

Movement of Spatial Mask (Cont..)

0	0	0	0	0
0	8.4	10.7	8.8	0
0	<div>1/9 10.3</div>	<div>1/9 12.9</div>	<div>1/9 5.7</div>	<div>1/9 0</div>
0	<div>1/9 4.1</div>	<div>1/9 4.6</div>	<div>1/9 6</div>	<div>1/9 0</div>
0	<div>1/9 0</div>	<div>1/9 0</div>	<div>1/9 0</div>	<div>1/9 0</div>

$$\begin{aligned}
 &12.9 \times 1/9 + 5.7 \times 1/9 + 0 \times 1/9 + 4.6 \times 1/9 + 6 \times 1/9 + 0 \times 1/9 + 0 \times 1/9 + 0 \times 1/9 + 0 \times 1/9 \\
 &= 3.2
 \end{aligned}$$

Movement of Spatial Mask (Cont..)

0	0	0	0	0
0	8.4	10.7	8.8	0
0	10.3	12.9	5.7	0
0	4.1	4.6	3.2	0
0	0	0	0	0

Result of Averaging filter

7	9	11
10	50	8
9	5	6

Original Image

8.4	10.7	8.8
10.3	12.9	5.7
4.1	4.6	3.2

Image after Spatial Averaging

Spatial Averaging



Original Image

3×3
Smoothing
filter



Smoothened Image

Spatial Averaging



Original Image

5×5
Smoothing
filter



Smoothened Image

Average Vs Weighted Average



Original Image

$$\frac{1}{9} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix}$$




$$\frac{1}{16} \begin{bmatrix} 1 & 2 & 1 \\ 2 & 4 & 2 \\ 1 & 2 & 1 \end{bmatrix}$$

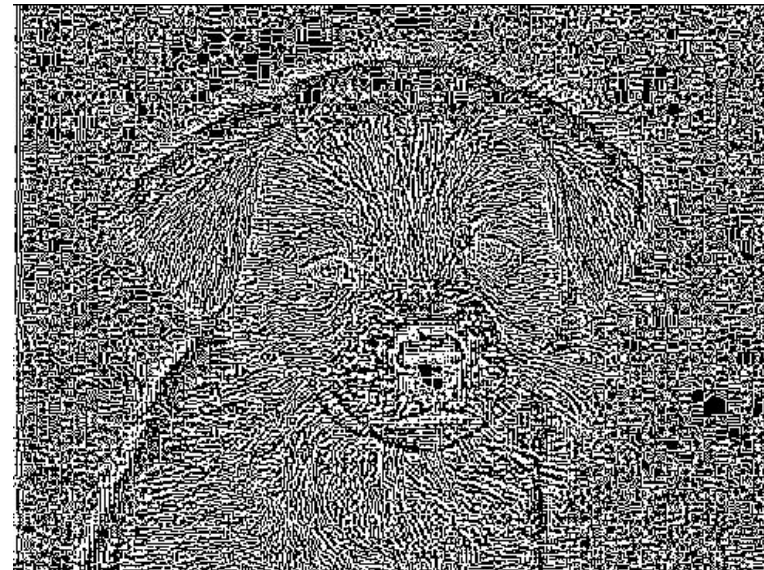


Image Sharpening



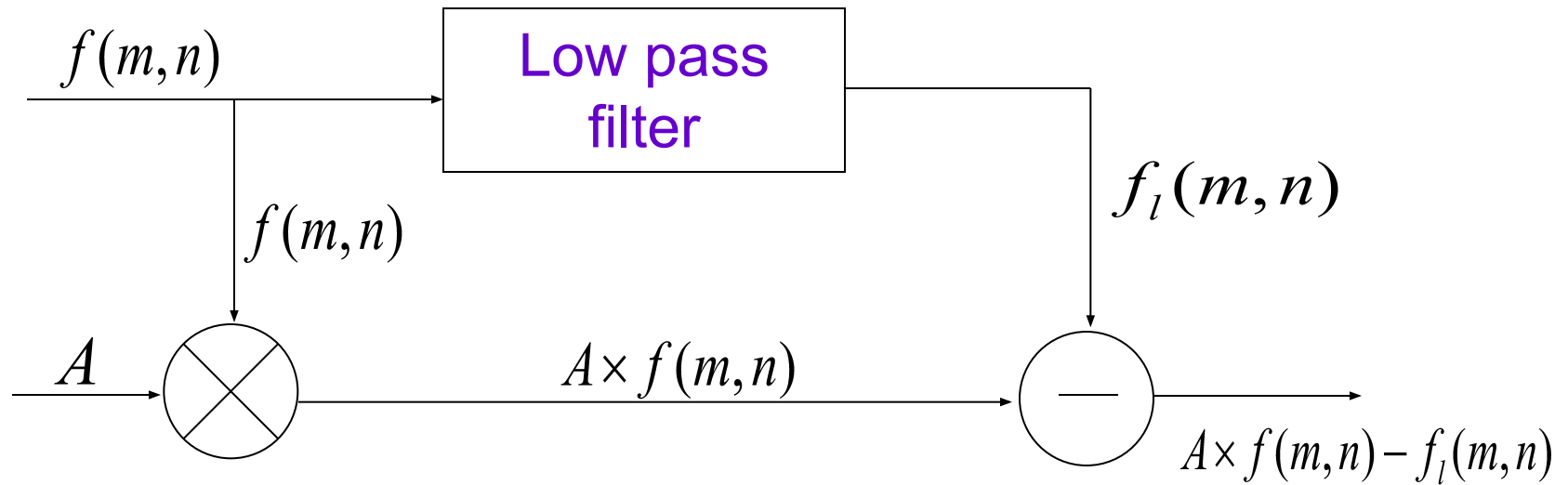
Original Image

$$\begin{bmatrix} 1 & 1 & 1 \\ 1 & -8 & 1 \\ 1 & 1 & 1 \end{bmatrix}$$
A thick red arrow pointing from the original image towards the edge-enhanced image, indicating the transformation process.

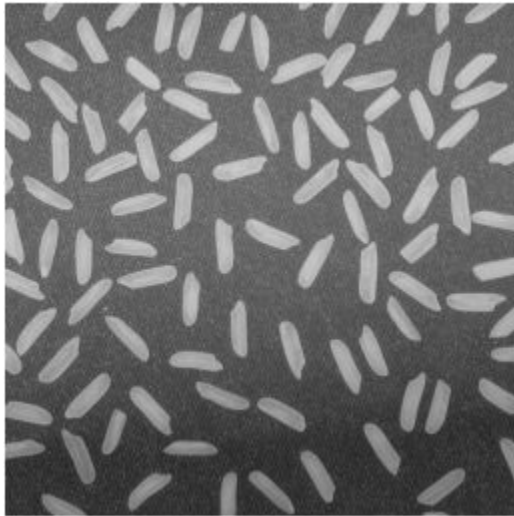


Edge Enhanced Image

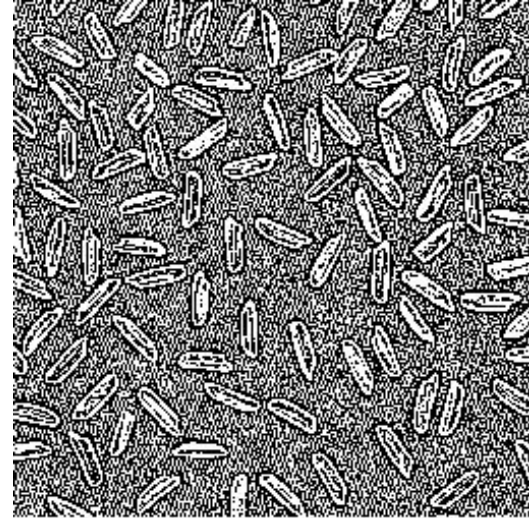
High boost filtering



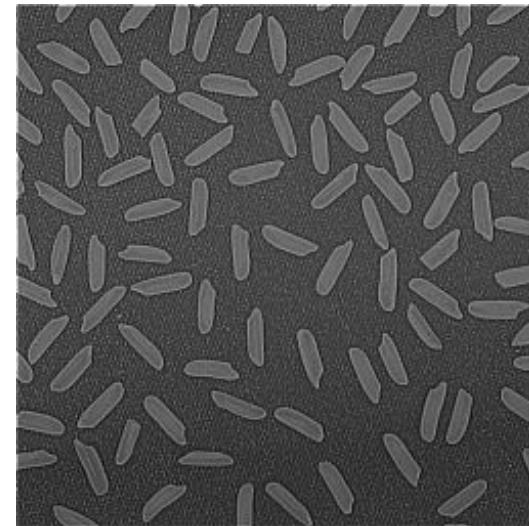
High pass Vs High boost filtering



Original Image

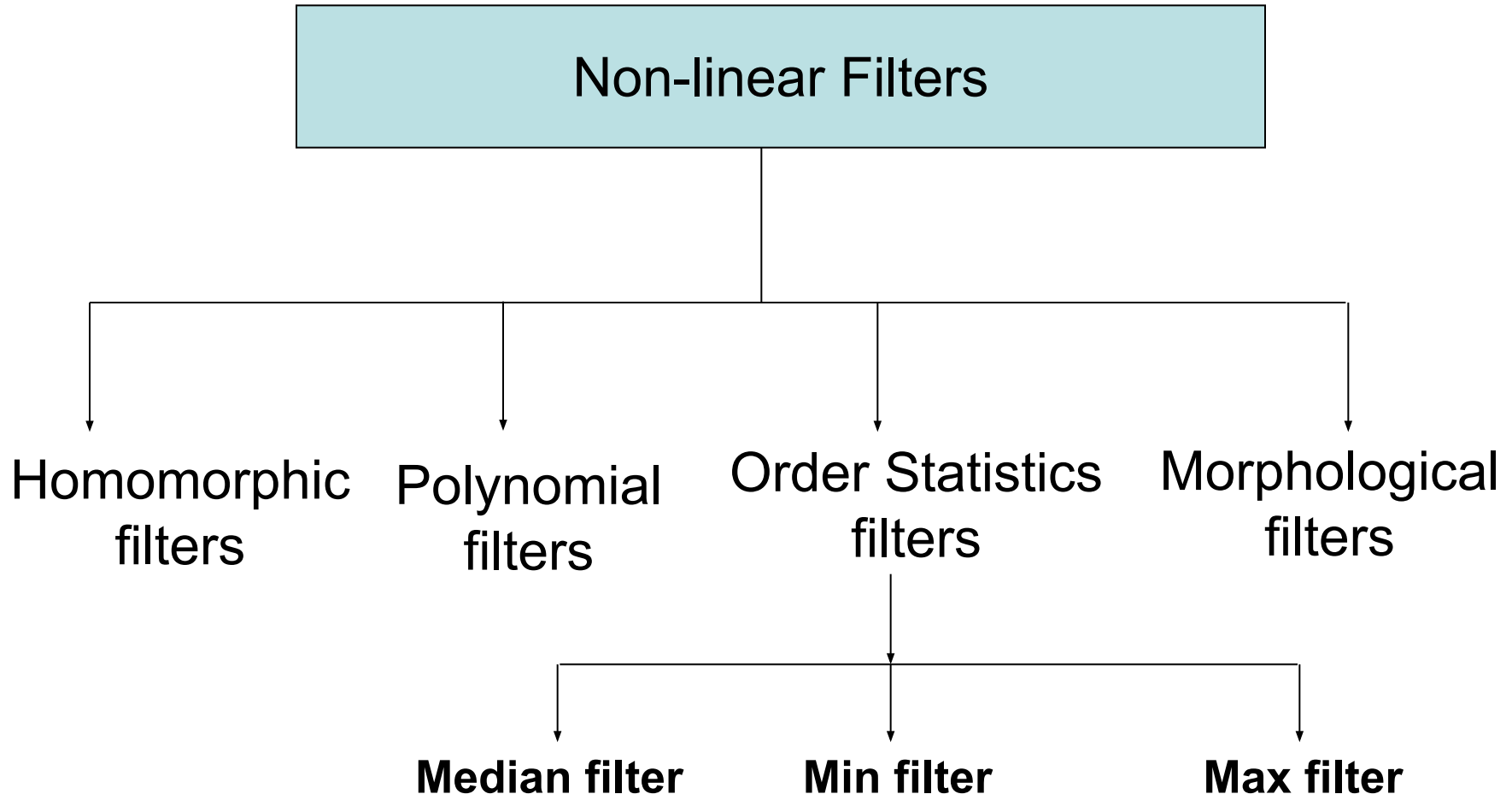


High pass filtered image

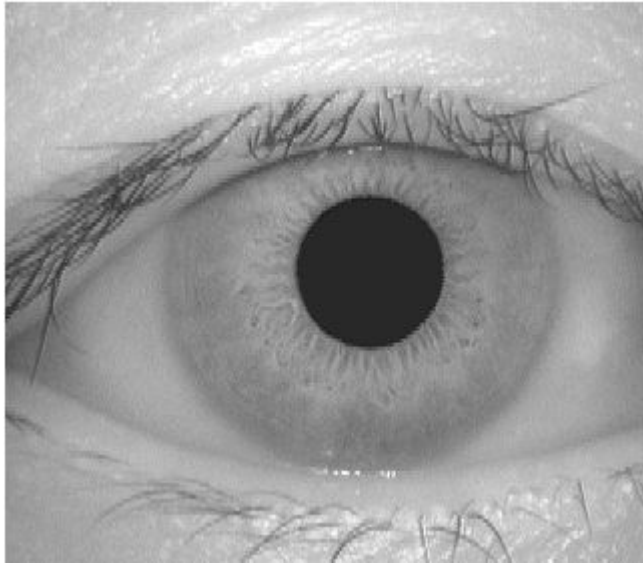


High boost filtered image

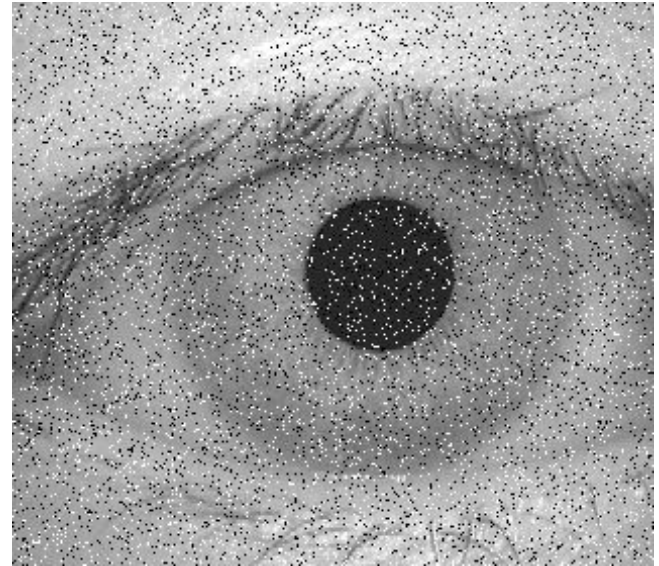
Non-linear Filter



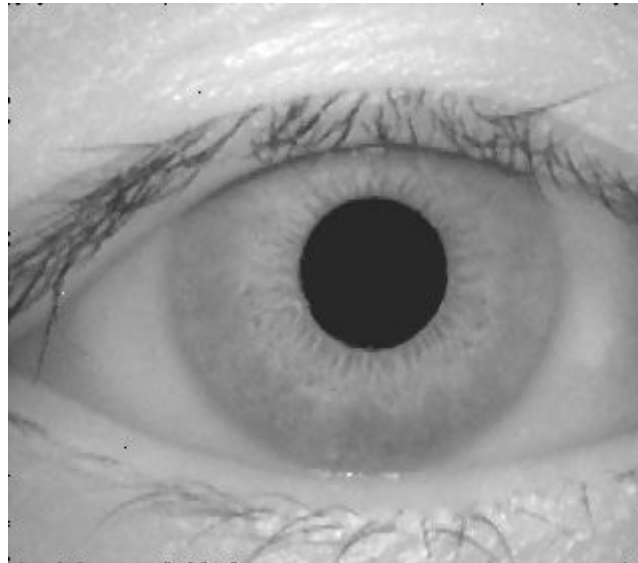
Median filter



Original Image



Corrupted Image



Median filtered Image

Drawbacks of Median filter

- Removes image details
- Signal Dependent Noise

Variations of Median filter

- Weighted Median filter
- Center Weighted Median filter
- Adaptive Center Weighted Median filter