Namespace ASE_Assignment

Classes

AppCanvas

Implements drawing commands from ICanvas interface

BooseForm

BooseForm is a class representing the windows form for the BOOSE interpreter. Deals with user interface and program execution.

Class AppCanvas

Namespace: <u>ASE Assignment</u>
Assembly: ASE Assignment.dll

Implements drawing commands from ICanvas interface

```
public class AppCanvas : ICanvas
```

Inheritance

<u>object</u> < AppCanvas

Implements

ICanvas

Inherited Members

Constructors

AppCanvas()

Initializes instance of AppCanvas. Sets

```
public AppCanvas()
```

Properties

PenColour

Get/Set Pencolour for current Pen.

```
public object PenColour { get; set; }
```

Property Value

Xpos

filled bool♂

```
X position of cursor.
 public int Xpos { get; set; }
Property Value
<u>int</u>♂
Ypos
Y position of cursor.
 public int Ypos { get; set; }
Property Value
<u>int</u>♂
Methods
Circle(int, bool)
Draw a circle with specified radius.
 public void Circle(int radius, bool filled)
Parameters
radius <u>int</u>♂
  Radius of circle.
```

If True the circle is drawn filled in.

Exceptions

CanvasException

Throws exception if radius is invalid

Clear()

Resets background to default colour (grey).

```
public void Clear()
```

DrawTo(int, int)

Draw a line from current position to specified position using initialized pen object, updates x,y to new position.

```
public void DrawTo(int x, int y)
```

Parameters

x int♂

X position to draw to.

y <u>int</u>♂

Y position to draw to.

Exceptions

CanvasException

Throws exception if specified x,y positions are invalid.

MoveTo(int, int)

```
Moves cursor position to specified x,y.
  public void MoveTo(int x, int y)
Parameters
x <u>int</u>♂
  specified x position.
y <u>int</u>♂
  specified y position.
Exceptions
CanvasException
  Throws exception if x,y are invalid.
Rect(int, int, bool)
Draws a rectangle with specified width, height.
  public void Rect(int width, int height, bool filled)
Parameters
width <u>int</u>♂
  width of rectangle.
height <u>int</u>♂
  height of rectangle.
filled bool♂
  True if rectangle is to be filled.
```

Exceptions

CanvasException

Throws exception if width, height are invalid

Reset()

```
Reset cursor positon to 0,0.
```

```
public void Reset()
```

Set(int, int)

Sets canvas size and creates bitmap.

```
public void Set(int xsize, int ysize)
```

Parameters

```
xsize <u>int</u>♂
```

width of canvas

ysize <u>int</u>♂

height of canvas

SetColour(int, int, int)

Sets colour of pen based on specified r,g,b values.

```
public void SetColour(int red, int green, int blue)
```

Parameters

```
red <u>int</u>♂
```

amount of red.

```
amount of green.

blue int

amount of blue.

Exceptions

CanvasException
```

Tri(int, int)

Draws a triangle with specified width and height. Not implemented yet.

```
public void Tri(int width, int height)
```

Parameters

```
width int☑
width of triangle
```

height of triangle

Exceptions

height <u>int</u>♂

<u>NotImplementedException</u>

☑

Not implemented yet

WriteText(string)

Draws text onto the output window. Not implemented yet.

```
public void WriteText(string text)
```

Parameters

```
text <u>string</u>♂
```

Text to be drawn.

Exceptions

 $\underline{NotImplementedException} \boxdot$

Not implemented yet.

getBitmap()

Returns bitmap

public object getBitmap()

Returns

<u>object</u>♂

bitmap

Class BooseForm

Namespace: <u>ASE Assignment</u>
Assembly: ASE Assignment.dll

BooseForm is a class representing the windows form for the BOOSE interpreter. Deals with user interface and program execution.

```
public class BooseForm : Form, IDropTarget, ISynchronizeInvoke, IWin32Window,
IBindableComponent, IComponent, IDisposable, IContainerControl
```

Inheritance

```
<u>object</u> \[ \] \leftarrow \] MarshalByRefObject \[ \] \leftarrow \] Component \[ \] \leftarrow \] Control \[ \] \leftarrow \] ScrollableControl \[ \] \leftarrow ContainerControl \[ \] \leftarrow Control \[ \] \leftarrow Control \[
```

Implements

<u>IDropTarget</u> ☑, <u>ISynchronizeInvoke</u> ☑, <u>IWin32Window</u> ☑, <u>IBindableComponent</u> ☑, <u>IComponent</u> ☑, <u>IDisposable</u> ☑, <u>IContainerControl</u> ☑

Inherited Members

```
Form.SetVisibleCore(bool) □ , Form.Activate() □ , Form.ActivateMdiChild(Form) □ ,
Form.AddOwnedForm(Form) ☑ , Form.AdjustFormScrollbars(bool) ☑ , Form.Close() ☑ ,
Form.CreateAccessibilityInstance() ☑ , Form.CreateControlsInstance() ☑ , Form.CreateHandle() ☑ ,
<u>Form.DefWndProc(ref Message)</u> ☑ , <u>Form.ProcessMnemonic(char)</u> ☑ , <u>Form.CenterToParent()</u> ☑ ,
Form.CenterToScreen() , Form.LayoutMdi(MdiLayout) , Form.OnActivated(EventArgs) ,
<u>Form.OnBackgroundImageLayoutChanged(EventArgs)</u> 

☑ , <u>Form.OnClosing(CancelEventArgs)</u> 
☑ ,
Form.OnClosed(EventArgs) <a>™</a> , Form.OnFormClosing(FormClosingEventArgs) <a>™</a> ,
<u>Form.OnFormClosed(FormClosedEventArgs)</u> 

☑ , <u>Form.OnCreateControl()</u> 
☑ ,
Form.OnDeactivate(EventArgs) ☑ , Form.OnEnabledChanged(EventArgs) ☑ , Form.OnEnter(EventArgs) ☑ ,
<u>Form.OnFontChanged(EventArgs)</u> □ , <u>Form.OnGotFocus(EventArgs)</u> □ ,
Form.OnHandleCreated(EventArgs) . Form.OnHandleDestroyed(EventArgs) . ,
Form.OnHelpButtonClicked(CancelEventArgs) , Form.OnLayout(LayoutEventArgs) ,
Form.OnLoad(EventArgs) <a>™</a> , Form.OnMaximizedBoundsChanged(EventArgs) <a>™</a> ,
Form.OnMaximumSizeChanged(EventArgs) , Form.OnMinimumSizeChanged(EventArgs) ,
Form.OnInputLanguageChanged(InputLanguageChangedEventArgs)

,
Form.OnInputLanguageChanging(InputLanguageChangingEventArgs) ,
<u>Form.OnVisibleChanged(EventArgs)</u>  ♂, <u>Form.OnMdiChildActivate(EventArgs)</u> ♂,
Form.OnMenuStart(EventArgs) d, Form.OnMenuComplete(EventArgs) d,
Form.OnPaint(PaintEventArgs) □ , Form.OnResize(EventArgs) □ ,
```

```
Form.OnDpiChanged(DpiChangedEventArgs) ♂, Form.OnGetDpiScaledSize(int, int, ref Size) ♂,
Form.OnRightToLeftLayoutChanged(EventArgs) , Form.OnShown(EventArgs) , , Form.OnShown(EventArgs)
Form.OnTextChanged(EventArgs) , Form.ProcessCmdKey(ref Message, Keys) ,
Form.ProcessDialogKey(Keys) , Form.ProcessDialogChar(char) ,
Form.RemoveOwnedForm(Form) ♂, Form.Select(bool, bool) ♂,
Form.GetScaledBounds(Rectangle, SizeF, BoundsSpecified) ,
Form.ScaleControl(SizeF, BoundsSpecified) , Form.SetBoundsCore(int, int, int, int, BoundsSpecified) ,
Form.SetClientSizeCore(int, int) , Form.SetDesktopBounds(int, int, int, int) , ,
Form.SetDesktopLocation(int, int) , Form.Show(IWin32Window) , Form.ShowDialog() ,
Form.ShowDialog(IWin32Window) , Form.ToString() , Form.UpdateDefaultButton() ,
Form.OnResizeBegin(EventArgs) , Form.OnResizeEnd(EventArgs) ,
Form.OnStyleChanged(EventArgs) , Form.ValidateChildren() ,
Form.ActiveForm , Form.ActiveMdiChild , Form.AllowTransparency , Form.AutoScroll ,
Form.AutoSized, Form.AutoSizeModed, Form.AutoValidated, Form.BackColord,
Form.FormBorderStyle degree , Form.CancelButton degree , Form.ClientSize degree , Form.ControlBox degree , Form.ControlB
Form.CreateParams ♂, Form.DefaultImeMode ♂, Form.DefaultSize ♂, Form.DesktopBounds ♂,
Form.DesktopLocation , Form.DialogResult , Form.HelpButton , Form.Icon , Form.IsMdiChild ,
Form.lsMdiContainer , Form.lsRestrictedWindow , Form.KeyPreview , Form.Location ,
Form.MaximizedBounds ☑, Form.MaximumSize ☑, Form.MainMenuStrip ☑, Form.MinimumSize ☑,
Form.MaximizeBox ☑ , Form.MdiChildren ☑ , Form.MdiChildrenMinimizedAnchorBottom ☑ ,
Form.MdiParent , Form.MinimizeBox , Form.Modal , Form.Opacity , Form.OwnedForms ,
Form.Owner d, Form.RestoreBounds d, Form.RightToLeftLayout d, Form.ShowInTaskbar d,
Form.Showlcong, Form.ShowWithoutActivationg, Form.Sizeg, Form.SizeGripStyleg,
Form.StartPosition ☑, Form.Text ☑, Form.TopLevel ☑, Form.TopMost ☑, Form.TransparencyKey ☑,
Form.WindowState , Form.AutoSizeChanged , Form.AutoValidateChanged ,
<u>Form.HelpButtonClicked</u> documents of the description of the descript
Form.MinimumSizeChanged ☑, Form.Activated ☑, Form.Deactivate ☑, Form.FormClosing ☑,
Form.FormClosed , Form.Load , Form.MdiChildActivate , Form.MenuComplete ,
Form.MenuStart d, Form.InputLanguageChanged d, Form.InputLanguageChanging d,
Form.RightToLeftLayoutChanged , Form.Shown , Form.DpiChanged , Form.ResizeBegin , Form.ResizeBegin ,
Form.ResizeEnd , ContainerControl.OnAutoValidateChanged(EventArgs) , ,
ContainerControl.OnMove(EventArgs) ☑, ContainerControl.OnParentChanged(EventArgs) ☑,
ContainerControl.PerformAutoScale() , ContainerControl.RescaleConstantsForDpi(int, int) ,
ContainerControl.Validate() □ , ContainerControl.Validate(bool) □ ,
ContainerControl.AutoScaleDimensions ☑, ContainerControl.AutoScaleFactor ☑,
ContainerControl.CanEnableImed, ContainerControl.ActiveControld,
```

```
ScrollableControl.ScrollStateAutoScrolling d, ScrollableControl.ScrollStateHScrollVisible d,
ScrollableControl.ScrollStateVScrollVisible , ScrollableControl.ScrollStateUserHasScrolled ,
ScrollableControl.ScrollStateFullDrag , ScrollableControl.GetScrollState(int) ,
<u>ScrollableControl.OnMouseWheel(MouseEventArgs)</u> ,
<u>ScrollableControl.OnRightToLeftChanged(EventArgs)</u>  □ ,
<u>ScrollableControl.OnPaintBackground(PaintEventArgs)</u> // ,
ScrollableControl.OnPaddingChanged(EventArgs) , ScrollableControl.SetDisplayRectLocation(int, int) ,
ScrollableControl.ScrollControlIntoView(Control) , ScrollableControl.ScrollToControl(Control) ,
ScrollableControl.OnScroll(ScrollEventArgs) , ScrollableControl.SetAutoScrollMargin(int, int) ,
ScrollableControl.SetScrollState(int, bool) , ScrollableControl.AutoScrollMargin ,
<u>ScrollableControl.AutoScrollPosition</u> do , <u>ScrollableControl.AutoScrollMinSize</u> do ,
ScrollableControl.DisplayRectangle , ScrollableControl.HScroll , ScrollableControl.HorizontalScroll ,
ScrollableControl.VScroll , ScrollableControl.VerticalScroll , ScrollableControl.Scroll ,
<u>Control.GetAccessibilityObjectById(int)</u> , <u>Control.SetAutoSizeMode(AutoSizeMode)</u> , ,
Control.AccessibilityNotifyClients(AccessibleEvents, int) ,
Control.AccessibilityNotifyClients(AccessibleEvents, int, int) , Control.BeginInvoke(Delegate) ,
Control.BeginInvoke(Action) ♂, Control.BeginInvoke(Delegate, params object[]) ♂,
Control.BringToFront() ☑ , Control.Contains(Control) ☑ , Control.CreateGraphics() ☑ ,
Control.CreateControl() ☑, Control.DestroyHandle() ☑, Control.DoDragDrop(object, DragDropEffects) ☑,
Control.DoDragDrop(object, DragDropEffects, Bitmap, Point, bool) ♂,
Control.DrawToBitmap(Bitmap, Rectangle) ♂, Control.EndInvoke(IAsyncResult) ♂, Control.FindForm() ♂,
Control.GetTopLevel() ≥ , Control.RaiseKeyEvent(object, KeyEventArgs) ≥ ,
Control.RaiseMouseEvent(object, MouseEventArgs) de , Control.Focus() de ,
<u>Control.FromChildHandle(nint)</u> ♂, <u>Control.FromHandle(nint)</u> ♂,
Control.GetChildAtPoint(Point, GetChildAtPointSkip) d., Control.GetChildAtPoint(Point) d.,
Control.GetContainerControl() □ , Control.GetNextControl(Control, bool) □ ,
Control.GetStyle(ControlStyles) ♂, Control.Hide() ♂, Control.InitLayout() ♂, Control.Invalidate(Region) ♂,
Control.Invalidate(Region, bool) ☑, Control.Invalidate() ☑, Control.Invalidate(bool) ☑,
Control.Invalidate(Rectangle) ♂, Control.Invalidate(Rectangle, bool) ♂, Control.Invoke(Action) ♂,
Control.Invoke(Delegate) ☑ , Control.Invoke(Delegate, params object[]) ☑ ,
<u>Control.Invoke<T>(Func<T>)</u> ♂, <u>Control.InvokePaint(Control, PaintEventArgs)</u> ♂,
Control.InvokePaintBackground(Control, PaintEventArgs) ☐, Control.IsKeyLocked(Keys) ☐,
Control.lsInputChar(char) ♂, Control.lsInputKey(Keys) ♂, Control.lsMnemonic(char, string) ♂,
<u>Control.LogicalToDeviceUnits(int)</u> , <u>Control.LogicalToDeviceUnits(Size)</u> ,
Control.ScaleBitmapLogicalToDevice(ref Bitmap) \( \text{\texts} \) , Control.NotifyInvalidate(Rectangle) \( \text{\texts} \) ,
Control.InvokeOnClick(Control, EventArgs) ♂, Control.OnAutoSizeChanged(EventArgs) ♂,
Control.OnBackColorChanged(EventArgs) ☑, Control.OnBindingContextChanged(EventArgs) ☑,
<u>Control.OnCausesValidationChanged(EventArgs)</u> ✓ , <u>Control.OnContextMenuStripChanged(EventArgs)</u> ✓ ,
```

```
<u>Control.OnCursorChanged(EventArgs)</u> ✓ , <u>Control.OnDataContextChanged(EventArgs)</u> ✓ ,
Control.OnDockChanged(EventArgs) ☑, Control.OnForeColorChanged(EventArgs) ☑,
Control.OnNotifyMessage(Message) ☑, Control.OnParentBackColorChanged(EventArgs) ☑,
<u>Control.OnParentBackgroundImageChanged(EventArgs)</u> ✓,
<u>Control.OnParentBindingContextChanged(EventArgs)</u> ♂, <u>Control.OnParentCursorChanged(EventArgs)</u> ♂,
Control.OnParentDataContextChanged(EventArgs) ☑, Control.OnParentEnabledChanged(EventArgs) ☑,
<u>Control.OnParentFontChanged(EventArgs)</u> ✓ , <u>Control.OnParentForeColorChanged(EventArgs)</u> ✓ ,
<u>Control.OnParentRightToLeftChanged(EventArgs)</u> ✓, <u>Control.OnParentVisibleChanged(EventArgs)</u> ✓,
Control.OnPrint(PaintEventArgs) , Control.OnTabIndexChanged(EventArgs) ,
Control.OnTabStopChanged(EventArgs) down, Control.OnClick(EventArgs) down, Control.OnClick(EventAr
Control.OnClientSizeChanged(EventArgs) ♂, Control.OnControlAdded(ControlEventArgs) ♂,
<u>Control.OnControlRemoved(ControlEventArgs)</u> ✓, <u>Control.OnLocationChanged(EventArgs)</u> ✓,
Control.OnDoubleClick(EventArgs) , Control.OnDragEnter(DragEventArgs) ,
<u>Control.OnDragOver(DragEventArgs)</u> ♂, <u>Control.OnDragLeave(EventArgs)</u> ♂,
Control.OnDragDrop(DragEventArgs) , Control.OnGiveFeedback(GiveFeedbackEventArgs) ,
Control.InvokeGotFocus(Control, EventArgs) 

☐ , Control.OnHelpRequested(HelpEventArgs) 
☐ ,
Control.OnInvalidated(InvalidateEventArgs) □, Control.OnKeyDown(KeyEventArgs) □,
<u>Control.OnKeyPress(KeyPressEventArgs)</u> ☑ , <u>Control.OnKeyUp(KeyEventArgs)</u> ☑ ,
<u>Control.OnLeave(EventArgs)</u> ✓, <u>Control.InvokeLostFocus(Control, EventArgs)</u> ✓,
Control.OnLostFocus(EventArgs) ♂, Control.OnMarginChanged(EventArgs) ♂,
Control.OnMouseDoubleClick(MouseEventArgs) ☑, Control.OnMouseClick(MouseEventArgs) ☑,
<u>Control.OnMouseCaptureChanged(EventArgs)</u> ♂, <u>Control.OnMouseDown(MouseEventArgs)</u> ♂,
<u>Control.OnMouseEnter(EventArgs)</u> ✓, <u>Control.OnMouseLeave(EventArgs)</u> ✓,
Control.OnDpiChangedBeforeParent(EventArgs) □, Control.OnDpiChangedAfterParent(EventArgs) □,
Control.OnMouseHover(EventArgs) ☑, Control.OnMouseMove(MouseEventArgs) ☑,
Control.OnMouseUp(MouseEventArgs) ☑,
<u>Control.OnQueryContinueDrag(QueryContinueDragEventArgs)</u> 

✓ ,
Control.OnRegionChanged(EventArgs) ☑, Control.OnPreviewKeyDown(PreviewKeyDownEventArgs) ☑,
Control.OnSizeChanged(EventArgs) ☑, Control.OnChangeUlCues(UlCuesEventArgs) ☑,
Control.OnSystemColorsChanged(EventArgs) degree , Control.OnValidating(CancelEventArgs) degree ,
Control.OnValidated(EventArgs) ☑, Control.PerformLayout() ☑, Control.PerformLayout(Control, string) ☑,
Control.PointToClient(Point) ☑, Control.PointToScreen(Point) ☑,
<u>Control.PreProcessMessage(ref Message)</u> ♂, <u>Control.PreProcessControlMessage(ref Message)</u> ♂,
<u>Control.ProcessKeyEventArgs(ref Message)</u>  , <u>Control.ProcessKeyMessage(ref Message)</u>  , ,
Control.RaiseDragEvent(object, DragEventArgs) □, Control.RaisePaintEvent(object, PaintEventArgs) □,
Control.RecreateHandle() □ , Control.RectangleToClient(Rectangle) □ ,
<u>Control.Refresh()</u> ♂, <u>Control.ResetMouseEventArgs()</u> ♂, <u>Control.ResetText()</u> ♂, <u>Control.ResumeLayout()</u> ♂,
Control.ResumeLayout(bool) ☑, Control.Scale(SizeF) ☑, Control.Select() ☑,
Control.SelectNextControl(Control, bool, bool, bool, bool) dool, control.SendToBack() do ,
```

```
Control.SizeFromClientSize(Size) ☑, Control.SetStyle(ControlStyles, bool) ☑, Control.SetTopLevel(bool) ☑,
<u>Control.RtlTranslateAlignment(LeftRightAlignment)</u> □,
<u>Control.RtlTranslateAlignment(ContentAlignment)</u> <a href="mailto:rd">rd</a>,
<u>Control.RtlTranslateLeftRight(LeftRightAlignment)</u> , <u>Control.RtlTranslateContent(ContentAlignment)</u>, ,
Control.Show() ♂, Control.SuspendLayout() ♂, Control.Update() ♂, Control.UpdateBounds() ♂,
Control.UpdateBounds(int, int, int, int, int) □, Control.UpdateBounds(int, int, int, int, int, int) □,
Control.UpdateZOrder() ♂, Control.UpdateStyles() ♂, Control.OnImeModeChanged(EventArgs) ♂,
Control.AccessibilityObject ☑, Control.AccessibleDefaultActionDescription ☑,
Control.AccessibleDescription ☑, Control.AccessibleName ☑, Control.AccessibleRole ☑,
Control.AllowDrop do , Control.Anchor do , Control.AutoScrollOffset do , Control.LayoutEngine do ,
Control.DataContext☑, Control.BackgroundImage☑, Control.BackgroundImageLayout☑,
Control.Bottom do , Control.Bounds do , Control.CanFocus do , Control.CanRaiseEvents do ,
Control.CanSelect do , Control.Capture do , Control.Causes Validation do ,
Control.CheckForIllegalCrossThreadCalls dealth. Control.ClientRectangle dealth. Control.CompanyName dealth. Control.CheckForIllegalCrossThreadCalls dealth. Control.ClientRectangle dealth. Control.CompanyName dealth. Control.CheckForIllegalCrossThreadCalls dealth. CheckForIllegalCrossThreadCalls dealth. CheckForIlleg
Control.Cursor description , Control.DataBindings description , Control.DefaultCursor description , C
Control.DefaultFont defaultForeColor defaultForeColor defaultMargin defaultMargin defaultMargin defaultForeColor defaultFore
Control.DefaultMaximumSized, Control.DefaultMinimumSized, Control.DefaultPaddingd,
Control.DoubleBuffered ☑, Control.Enabled ☑, Control.Focused ☑, Control.Font ☑,
Control.FontHeight☑, Control.ForeColor☑, Control.Handle☑, Control.HasChildren☑, Control.Height☑,
Control.IsHandleCreated ♂, Control.InvokeRequired ♂, Control.IsAccessible ♂,
Control.ModifierKeys☑, Control.MouseButtons☑, Control.MousePosition☑, Control.Name☑,
Control.Parent☑, Control.ProductName☑, Control.ProductVersion☑, Control.RecreatingHandle☑,
Control.Region ☑, Control.RenderRightToLeft ☑, Control.ResizeRedraw ☑, Control.Right ☑,
Control.RightToLeft dots, Control.ScaleChildren dots, Control.Site dots, Control.TabIndex dots, Control.TabStop dots, Control.TabIndex d
Control.Tag ☑ , Control.Top ☑ , Control.TopLevelControl ☑ , Control.ShowKeyboardCues ☑ ,
Control.ShowFocusCues day, Control.UseWaitCursor day, Control.Visible day, Control.Width day,
Control.PreferredSize do , Control.Padding do , Control.ImeMode do , Control.ImeModeBase do ,
Control.PropagatingImeMode ☑, Control.BackColorChanged ☑, Control.BackgroundImageChanged ☑,
Control.BackgroundImageLayoutChanged ☑, Control.BindingContextChanged ☑,
Control.CausesValidationChanged ☑, Control.ClientSizeChanged ☑,
Control.ContextMenuStripChanged domain , Control.CursorChanged domain , Control.DockChanged domain , Control.CursorChanged domain , Control.DockChanged domain , Control.CursorChanged do
Control.EnabledChanged ♂, Control.FontChanged ♂, Control.ForeColorChanged ♂,
Control.LocationChanged ☑, Control.MarginChanged ☑, Control.RegionChanged ☑,
Control.RightToLeftChanged ♂, Control.SizeChanged ♂, Control.TabIndexChanged ♂,
```

```
Control.TabStopChanged ♂, Control.TextChanged ♂, Control.VisibleChanged ♂, Control.Click ♂,
Control.DragDrop d , Control.DragEnter d , Control.DragOver d , Control.DragLeave d ,
Control.GiveFeedback do , Control.HandleCreated do , Control.HandleDestroyed do ,
Control.HelpRequested ♂, Control.Invalidated ♂, Control.PaddingChanged ♂, Control.Paint ♂,
Control.QueryContinueDrag ☑, Control.QueryAccessibilityHelp ☑, Control.DoubleClick ☑,
<u>Control.Enter</u> , <u>Control.GotFocus</u> , <u>Control.KeyDown</u> , <u>Control.KeyPress</u> , <u>Control.KeyUp</u> ,
Control.Layout double , Control.Leave double , Control.LostFocus double , Control.MouseClick double ,
Control.MouseDoubleClick day, Control.MouseCaptureChanged day, Control.MouseDown day,
Control.MouseEnter ♂, Control.MouseLeave ♂, Control.DpiChangedBeforeParent ♂,
Control.DpiChangedAfterParent ☑, Control.MouseHover ☑, Control.MouseMove ☑, Control.MouseUp ☑,
Control.MouseWheel ☑, Control.Move ☑, Control.PreviewKeyDown ☑, Control.Resize ☑,
Control.ChangeUlCues ☑, Control.StyleChanged ☑, Control.SystemColorsChanged ☑,
Control. Validating ☑, Control. Validated ☑, Control. ParentChanged ☑, Control. ImeModeChanged ☑,
<u>Component.Dispose()</u> ¬, <u>Component.GetService(Type)</u> ¬, <u>Component.Container</u> ¬,
Component.DesignMode doda , Component.Events doda , Component.Disposed doda ,
MarshalByRefObject.GetLifetimeService() □ , MarshalByRefObject.InitializeLifetimeService() □ ,
MarshalByRefObject.MemberwiseClone(bool) ♂, object.Equals(object) ♂, object.Equals(object, object, object) ♂,
<u>object.GetHashCode()</u> □ , <u>object.GetType()</u> □ , <u>object.MemberwiseClone()</u> □ ,
object.ReferenceEquals(object, object). □
```

Constructors

BooseForm()

Initializes instance of BooseForm class

public BooseForm()

Methods

Dispose(bool)

Clean up any resources being used.

protected override void Dispose(bool disposing)

Parameters

disposing <u>bool</u>♂

true if managed resources should be disposed; otherwise, false.

Namespace BooseTests

Classes

<u>CanvasTests</u>

Class CanvasTests

```
Namespace: BooseTests

Assembly: BooseTests.dll

[TestClass]
public class CanvasTests
```

Inheritance

Inherited Members

Methods

TestDrawTo()

Tests the method DrawTo by calling the method and checking if the pen position is correct.

```
[TestMethod]
public void TestDrawTo()
```

TestMoveTo()

Tests the method MoveTo by calling the method and checking if the pen position is correct.

```
[TestMethod]
public void TestMoveTo()
```

TestMultiline()

Tests a multiline program by calling multiple MoveTo and DrawTo commands and checking the final pen position.

[TestMethod]
public void TestMultiline()