Name: Player Character, Lord of All

Species: Toydarian **Career: Bounty Hunter** **Specializations: Smuggler, Doctor, Priest**

BRAWN

AGILITY

INTELLECT

CUNNING

WILLPOWER

PRESENCE

SOAK	WOUNDS	STRAIN	DEFENSE
	THRESHOLD / CURRENT	THRESHOLD / CURRENT	RANGED / MELEE

ATTACKS

RANGE	SKILL	WEAPON	DAM	CRIT
SPECIAL			TOTAL ROLL	
RANGE	SKILL	WEAPON	DAM	CRIT
SPECIAL			TOTAL ROLL	
RANGE	SKILL	WEAPON	DAM	CRIT
SPECIAL			TOTAL ROLL	
RANGE	SKILL	WEAPON	DAM	CRIT
SPECIAL			TOTAL ROLL	
RANGE	SKILL	WEAPON	DAM	CRIT
SPECIAL			TOTAL ROLL	
RANGE	SKILL	WEAPON	DAM	CRIT
SPECIAL			TOTAL ROLL	

TOTAL XP	ENCUM.
CREDITS	AVAIL. XP	OBLIGATION

GEAR

Species: Toydarian	Species: Toydarian
Comlink	Comlink
Gear 3	Gear 3
Gear 4	Gear 4
Gear 5	Gear 5
Gear 6	Gear 6
Gear 7	Gear 7
Gear 8	Gear 8
Gear 9	Gear 9
Gear 10	Gear 10
Gear 11	Gear 11

SKILLS

SKILL	CAREER?	RANK	TOTAL ROLL
Astrogation (Int)			
Athletics (Br)			
Charm (Pr)			
Coercion (Will)			
Computers (Int)			
Cool (Pr)			
Coordination (Ag)			
Deception (Cun)			
Discipline (Will)			
Leadership (Pr)			
Mechanics (Int)			
Medicine (Int)			
Negotiation (Pr)			
Perception (Cun)			
Piloting - Planetary (Ag)			
Piloting - Space (Ag)			
Resilience (Br)			
Skulduggery (Cun)			
Stealth (Ag)			
Streetwise (Cun)			
Survival (Cun)			
Vigilance (Will)			
COMBAT SKILL			
Brawl (Br)			
Gunnery (Ag)			
Melee (Br)			
Ranged - Light (Ag)			
Ranged - Heavy (Ag)			
KNOWLEDGE SKILL			
Core Worlds (Int)			
Education (Int)			
Lore (Int)			
Outer Rim (Int)			
Underworld (Int)			
Xenology (Int)			

Talents

Name / page / descriptionc

Details

Gender
Age
Height
Build
Hair
Eyes

Critical Injuries (Severity / Result)

Talents cont.

Obligation / Motivation details (expand to fit vertically above die reference

Die Reference

Spending Advantage

Combat Maneuver Example