Aim: Design a Login Form with username and password using LinearLayout and toast valid Credentials

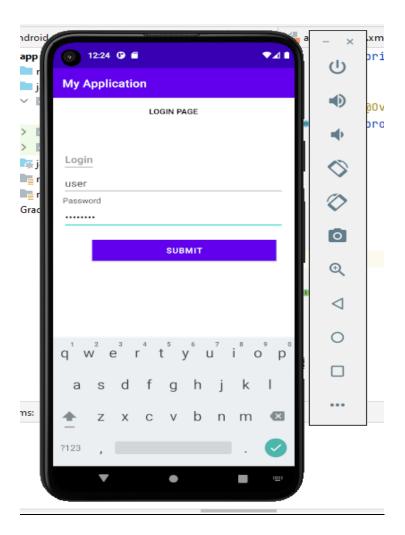
<u>CO1:</u> Design and develop user interfaces for mobile apps using basic building blocks, UI components and application structure using Emulator

Procedure:

```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout
  xmlns:android="http://schemas.android.com/apk/res/android"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  android:orientation="vertical"
  android:padding="16dp">
  <TextView
    android:id="@+id/textView"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:text="LOGIN FORM"
    android:textAlignment="center" />
  <TextView
    android:id="@+id/textView1"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="USERNAME" />
  <EditText
    android:id="@+id/usernameEditText"
    android:layout_width="213dp"
    android:layout_height="wrap_content"
```

```
android:layout_marginTop="8dp"
    android:hint="Enter username" />
  <TextView
    android:id="@+id/textView2"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="PASSWORD"
    android:layout_marginTop="16dp"/>
  <EditText
    android:id="@+id/passwordEditText"
    android:layout_width="215dp"
    android:layout_height="wrap_content"
    android:layout_marginTop="8dp"
    android:hint="Enter password" />
  <Button
    android:id="@+id/loginButton"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:text="Login" />
</LinearLayout>
Main.activity.java
package com.example.firstapp;
import android.os.Bundle;
import android.view.View;
import android.widget.EditText;
import android.widget.Button;
import android.widget.Toast;
import androidx.appcompat.app.AppCompatActivity;
public class MainActivity extends AppCompatActivity {
```

```
private static final String VALID_USERNAME="user";
  private static final String VALID_PASSWORD="password";
  private EditText usernameEditText;
  private EditText passwordEditText;
  private Button loginButton;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
    usernameEditText=findViewById(R.id.usernameEditText);
    passwordEditText=findViewById(R.id.passwordEditText);
    loginButton=findViewById(R.id.loginButton);
    loginButton.setOnClickListener(v -> {
      String enteredUsername=usernameEditText.getText().toString();
      String enteredPassword=passwordEditText.getText().toString();
      if(isValidCredentials(enteredUsername,enteredPassword)) {
         showToast("Login Successful");
      }
      else{
         showToast("Invalid Credentials");
      }
    });}
  private boolean is ValidCredentials(String enteredUsername, String enteredPassword){
    return VALID_USERNAME.equals(enteredUsername) &&
VALID_PASSWORD.equals(enteredPassword);
  }
  private void showToast(String message){
    Toast.makeText(this,message,Toast.LENGTH_SHORT).show();
  }}
```



Result: The program was executed successfully and the output was obtained. Thus, CO1 has been attained.

<u>Aim:</u> Implementing basic arithmetic operations of a simple calculator

CO1: Design and develop user interfaces for mobile apps using basic building blocks, UI components and application structure using Emulator.

<u>CO2:</u> Write simple programs and develop small applications using the concepts of UI design, layouts and preferences

Procedure:

```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout
  xmlns:android="http://schemas.android.com/apk/res/android"
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  android:orientation="vertical"
  android:padding="30dp"
  android:gravity="center horizontal">
  <!-- Text View -->
  <TextView
    android:id="@+id/TextView1"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="Simple Calculator"
    android:textColor="@color/black"
    android:textSize="24sp"
    android:layout_gravity="center"
    android:layout_marginBottom="16dp"
    android:textStyle="bold"/>
  <!-- Edit Text-->
```

```
<EditText
  android:id="@+id/EditText1"
  android:layout_width="match_parent"
  android:layout_height="wrap_content"
  android:layout_margin="30dp"
  android:layout_marginStart="50dp"
  android:layout_marginTop="50dp"
  android:layout_marginEnd="50dp"
  android:layout_marginBottom="50dp" />
<GridLayout
  android:layout_width="match_parent"
  android:layout_height="wrap_content"
  android:rowCount="4"
  android:columnCount="4"
  android:layout_gravity="center"
  android:layout_marginTop="40dp">
  <Button
    android:id="@+id/button1"
    android:layout_width="0dp"
    android:layout_height="wrap_content"
    style="?android:attr/buttonStyleSmall"
    android:layout_columnWeight="1"
    android:text="1"
    android:textSize="18sp"
    android:onClick="onDigitClick"/>
  <Button
    android:id="@+id/button2"
    android:layout_width="0dp"
    android:layout_height="wrap_content"
```

```
style="?android:attr/buttonStyleSmall"
  android:layout_columnWeight="1"
  android:text="2"
  android:textSize="18sp"
  android:onClick="onDigitClick"/>
<Button
  android:id="@+id/button3"
  android:layout_width="0dp"
  android:layout_height="wrap_content"
  style="?android:attr/buttonStyleSmall"
  android:layout_columnWeight="1"
  android:text="3"
  android:textSize="18sp"
  android:onClick="onDigitClick"/>
<Button
  android:id="@+id/buttonDiv"
  android:layout_width="0dp"
  android:layout_height="wrap_content"
  style="?android:attr/buttonStyleSmall"
  android:layout_columnWeight="1"
  android:text="/"
  android:textSize="18sp"
  android:onClick="onOperatorClick"/>
<Button
  android:id="@+id/button4"
  android:layout_width="0dp"
  android:layout_height="wrap_content"
  style="?android:attr/buttonStyleSmall"
  android:layout_columnWeight="1"
```

```
android:text="4"
  android:textSize="18sp"
  android:onClick="onDigitClick"/>
<Button
  android:id="@+id/button5"
  android:layout_width="0dp"
  android:layout_height="wrap_content"
  style="?android:attr/buttonStyleSmall"
  android:layout_columnWeight="1"
  android:text="5"
  android:textSize="18sp"
  android:onClick="onDigitClick"/>
<Button
  android:id="@+id/button6"
  android:layout_width="0dp"
  android:layout_height="wrap_content"
  style="?android:attr/buttonStyleSmall"
  android:layout_columnWeight="1"
  android:text="6"
  android:textSize="18sp"
  android:onClick="onDigitClick"/>
<Button
  android:id="@+id/buttonMul"
  android:layout_width="0dp"
  android:layout_height="wrap_content"
  style="?android:attr/buttonStyleSmall"
  android:layout_columnWeight="1"
  android:text="*"
  android:textSize="18sp"
```

```
android:onClick="onOperatorClick"/>
<Button
  android:id="@+id/button7"
  android:layout_width="0dp"
  android:layout_height="wrap_content"
  style="?android:attr/buttonStyleSmall"
  android:layout_columnWeight="1"
  android:text="7"
  android:textSize="18sp"
  android:onClick="onDigitClick"/>
<Button
  android:id="@+id/button8"
  android:layout_width="0dp"
  android:layout_height="wrap_content"
  style="?android:attr/buttonStyleSmall"
  android:layout_columnWeight="1"
  android:text="8"
  android:textSize="18sp"
  android:onClick="onDigitClick"/>
<Button
  android:id="@+id/button9"
  android:layout_width="0dp"
  android:layout_height="wrap_content"
  style="?android:attr/buttonStyleSmall"
  android:layout_columnWeight="1"
  android:text="9"
  android:textSize="18sp"
  android:onClick="onDigitClick"/>
<Button
```

```
android:id="@+id/buttonSub"
  android:layout_width="0dp"
  android:layout_height="wrap_content"
  style="?android:attr/buttonStyleSmall"
  android:layout_columnWeight="1"
  android:text="-"
  android:textSize="18sp"
  android:onClick="onOperatorClick"/>
<Button
  android:id="@+id/button0"
  android:layout_width="0dp"
  android:layout_height="wrap_content"
  style="?android:attr/buttonStyleSmall"
  android:layout_columnWeight="1"
  android:text="0"
  android:textSize="18sp"
  android:onClick="onDigitClick"/>
<Button
  android:id="@+id/buttonDot"
  android:layout_width="0dp"
  android:layout_height="wrap_content"
  style="?android:attr/buttonStyleSmall"
  android:layout_columnWeight="1"
  android:text="C"
  android:textSize="18sp"
  android:onClick="onClearClick"/>
<Button
  android:id="@+id/buttonEqual"
  android:layout_width="0dp"
```

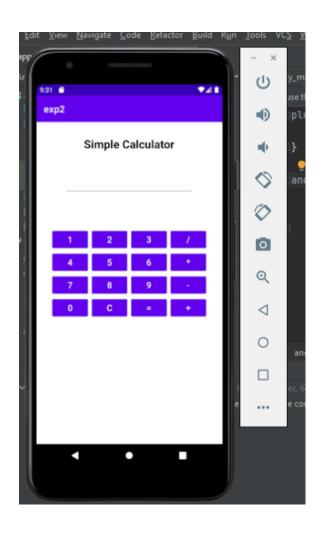
```
android:layout_height="wrap_content"
       style="?android:attr/buttonStyleSmall"
       android:layout_columnWeight="1"
       android:text="="
       android:textSize="18sp"
       android:onClick="onEqualsClick"/>
    <Button
       android:id="@+id/buttonAdd"
       android:layout_width="0dp"
       android:layout_height="wrap_content"
       style="?android:attr/buttonStyleSmall"
       android:layout_columnWeight="1"
       android:text="+"
       android:textSize="18sp"
       android:onClick="onOperatorClick"/>
  </GridLayout>
</LinearLayout>
Main.activity.java
package com.example.calc;
import androidx.appcompat.app.AppCompatActivity;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
import android.widget.TextView;
public class MainActivity extends AppCompatActivity {
  private TextView TextView1;
  private Button button1;
  private Button button2;
  private Button button3;
```

```
private Button buttonDiv;
private Button button4;
private Button button5;
private Button button6;
private Button buttonMul;
private Button button7;
private Button button8;
private Button button9;
private Button buttonSub;
private Button button0;
private Button buttonDot;
private Button buttonEqual;
private Button buttonAdd;
private String currentInput = "";
private double operand 1 = 0;
private String operator = "";
protected void onCreate(Bundle savedInstanceState) {
  super.onCreate(savedInstanceState);
  setContentView(R.layout.activity_main);
  TextView1 = findViewById(R.id.TextView1);
public void onDigitClick(View view) {
  Button button = (Button) view;
  currentInput += button.getText().toString();
  updateDisplay();
public void onOperatorClick(View view){
  if (!currentInput.isEmpty()){
    operand1 = Double.parseDouble(currentInput);
```

```
operator = ((Button) view).getText().toString();
    currentInput = "";
  }
     }
public void onEqualsClick(View view){
  if (!currentInput.isEmpty()){
    double operand2 = Double.parseDouble(currentInput);
    double result = performOperation(operand1,operand2,operator);
    currentInput = String.valueOf((result));
    updateDisplay();
  }
    }
public void onClearClick(View view){
  currentInput = "";
  operand1 = 0;
  operator = "";
  updateDisplay();
}
private double performOperation(double operand1, double operand2, String operator){
  switch (operator){
    case "+":
       return operand1 + operand2;
    case "-":
       return operand1 - operand2;
    case "*":
       return operand1 * operand2;
    case "/":
       if (operand2 !=0) {
         return operand1 / operand2;
       } else {
         return Double.NaN;
```

```
default:
    return 0;
}

public void updateDisplay(){
    TextView1.setText(currentInput);
}}
```





Result: The program was executed successfully and the output was obtained. Thus, CO1 and CO2 has been attained.

<?xml version="1.0" encoding="utf-8"?>

Experiment No. 3

<u>Aim:</u> Write a program that demonstrates Activity Lifecycle.

CO1: Design and develop user interfaces for mobile apps using basic building blocks, UI components and application structure using Emulator.

Procedure:

```
<androidx.constraintlayout.widget.ConstraintLayout
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  tools:context=".MainActivity">
  <TextView
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    android:text="Activity Life Cycle"
    android:textAlignment="center"
    android:layout_marginTop="50dp"
    android:textSize="30dp"/>
</androidx.constraintlayout.widget.ConstraintLayout>
MainActivity.java
package com.example.cycle;
import androidx.appcompat.app.AppCompatActivity;
import android.os.Bundle;
import android.widget.Toast;
public class MainActivity extends AppCompatActivity {
  @Override
  protected void onCreate(Bundle savedInstanceState) {
```

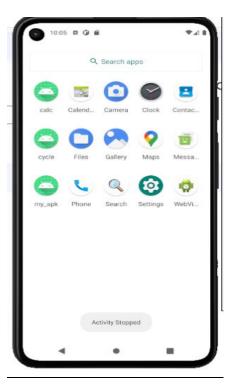
```
super.onCreate(savedInstanceState);
  setContentView(R.layout.activity_main);
  showToast("Activity Created");
}
protected void onStart(){
  super.onStart();
  showToast("Activity Started");
}
protected void onResume(){
  super.onResume();
  showToast("Activity Resumed"); }
protected void onPause(){
  super.onPause();
  showToast("Activity Paused"); }
protected void onStop(){
  super.onStop();
  showToast("Activity Stopped");
}
protected void onRestart(){
  super.onRestart();
  showToast("Activity Restarted");
}
@Override
protected void onDestroy() {
  super.onDestroy();
  showToast("Activity Destroyed"); }
void showToast(String message){
  Toast.makeText(this,message,Toast.LENGTH_LONG).show();
}}
```











<u>Result</u>: The program was executed successfully and the output was obtained. Thus, CO1 has been attained.

Aim: Implement validations on various UI controls.

<u>CO1:</u> Design and develop user interfaces for mobile apps using basic building blocks, UI components and application structure using Emulator.

<u>CO2:</u> Write simple programs and develop small applications using the concepts of UI design, layouts and preferences

Procedure:

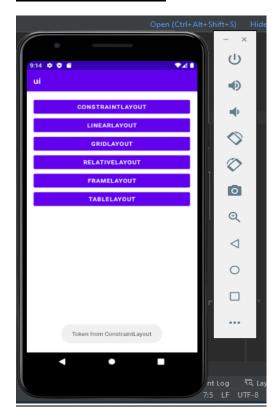
Activity_main.xml

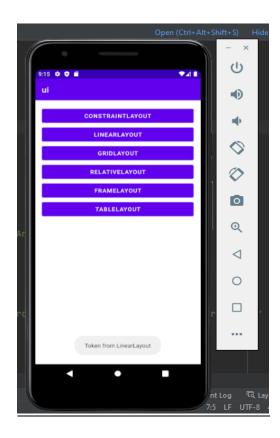
```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"</p>
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  android:orientation="vertical"
  android:padding="16dp"
  tools:context=".MainActivity">
  <Button
    android:id="@+id/constraintButton"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:text="ConstraintLayout" />
  <Button
    android:id="@+id/linearButton"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:text="LinearLayout" />
  <Button
    android:id="@+id/gridButton"
```

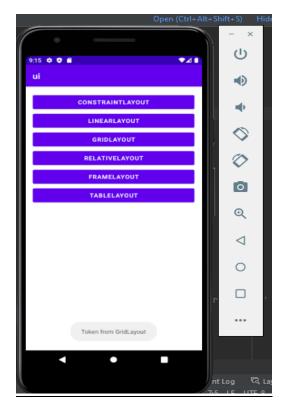
android:layout_width="match_parent"

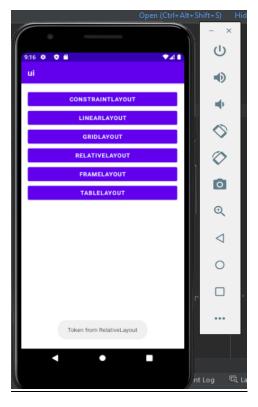
```
android:layout_height="wrap_content"
    android:text="GridLayout" />
  <Button
    android:id="@+id/relativeButton"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:text="RelativeLayout" />
  <Button
    android:id="@+id/frameButton"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:text="FrameLayout" />
  <Button
    android:id="@+id/tableButton"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:text="TableLayout" />
</LinearLayout>
MainActivity.java
package com.example.ui;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
import android.widget.Toast;
import androidx.appcompat.app.AppCompatActivity;
public class MainActivity extends AppCompatActivity {
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
```

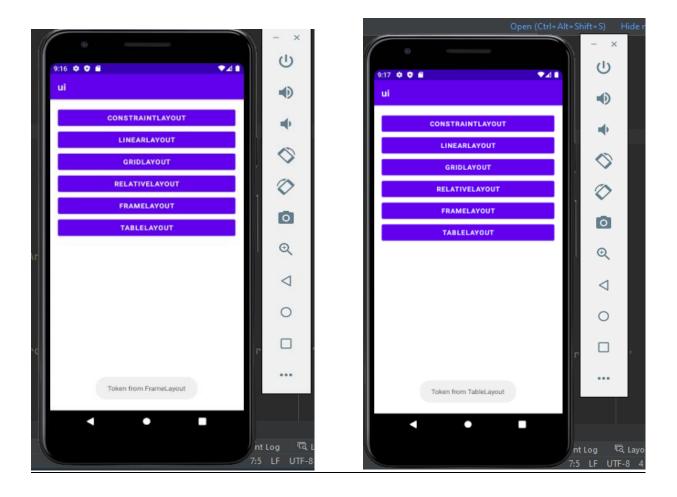
```
setContentView(R.layout.activity_main);
  Button constraintButton = findViewById(R.id.constraintButton);
  Button linearButton = findViewById(R.id.linearButton);
  Button gridButton = findViewById(R.id.gridButton);
  Button relativeButton = findViewById(R.id.relativeButton);
  Button frameButton = findViewById(R.id.frameButton);
  Button tableButton = findViewById(R.id.tableButton);
  View.OnClickListener buttonClickListener = new View.OnClickListener() {
    @Override
    public void onClick(View v) {
       String layoutName = ((Button) v).getText().toString();
      displayToken(layoutName);
    }
          };
  constraintButton.setOnClickListener(buttonClickListener);
  linearButton.setOnClickListener(buttonClickListener);
  gridButton.setOnClickListener(buttonClickListener);
  relativeButton.setOnClickListener(buttonClickListener);
  frameButton.setOnClickListener(buttonClickListener);
  tableButton.setOnClickListener(buttonClickListener);
private void displayToken(String layoutName) {
  Toast.makeText(this, "Token from " + layoutName, Toast.LENGTH SHORT).show();
```











Result: The program was executed successfully and the output was obtained. Thus, CO1 and CO 2 has been attained.

Aim: Create a Facebook page using RelativeLayout; set properties using .xml file

<u>CO2:</u> Write simple programs and develop small applications using the concepts of UI design, layouts and preferences

Procedure:

```
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"</p>
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout_width="fill_parent"
  android:layout_height="fill_parent"
  android:paddingLeft="16dp"
  android:paddingRight="16dp" >
  <ScrollView
    android:layout_width="match_parent"
    android:layout_height="match_parent">
    <LinearLayout
       android:layout_width="fill_parent"
       android:layout_height="fill_parent"
       android:orientation="vertical">
       <ImageView
         android:id="@+id/facebookView"
         android:layout_width="200dp"
         android:layout_height="80dp"
         android:layout_gravity="center"
         android:src="@drawable/facebook"/>
       <ImageView
         android:id="@+id/imageView4"
```

```
android:layout_width="match_parent"
  android:layout_height="281dp"
  android:src="@drawable/post"/>
<GridLayout
  android:layout_width="match_parent"
  android:layout_height="wrap_content"
  android:layout_gravity="center"
  android:layout_marginTop="40dp"
  android:columnCount="4"
  android:rowCount="4">
  <!-- Like ImageView -->
  <ImageView
    android:id="@+id/likeImageView"
    android:layout_width="110dp"
    android:layout_height="83dp"
    android:layout_gravity="center"
    android:clickable="true"
    android:onClick="onLikeClick"
    android:src="@drawable/like"/>
  <!-- Comment ImageView -->
  <ImageView
    android:id="@+id/commentImageView"
    android:layout_width="111dp"
    android:layout_height="66dp"
    android:layout_row="0"
    android:layout_column="1"
    android:layout_gravity="center"
    android:clickable="true"
    android:onClick="onCommentClick"
```

```
android:src="@drawable/comment"/>
  <ImageView
    android:id="@+id/shareImageView"
    android:layout_width="93dp"
    android:layout_height="86dp"
    android:layout_row="0"
    android:layout_column="3"
    android:layout_gravity="center"
    android:clickable="true"
    android:onClick="onShareClick"
    android:src="@drawable/share"/>
</GridLayout>
<LinearLayout
  android:layout_width="match_parent"
  android:layout_height="wrap_content"
  android:orientation="vertical">
  <ImageView
    android:id="@+id/imageView7"
    android:layout width="match parent"
    android:layout_height="281dp"
    android:src="@drawable/dog"/>
  <GridLayout
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:layout_gravity="center"
    android:layout_marginTop="40dp"
    android:columnCount="4"
    android:rowCount="4">
```

```
<!-- Like ImageView -->
<ImageView
  android:id="@+id/likeImageView2"
  android:layout_width="110dp"
  android:layout_height="83dp"
  android:layout_gravity="center"
  android:clickable="true"
  android:onClick="onLikeClick"
  android:src="@drawable/like"/>
<!-- (Your existing ImageView code) -->
<!-- Comment ImageView -->
<ImageView
  android:id="@+id/commentImageView2"
  android:layout_width="111dp"
  android:layout_height="66dp"
  android:layout_row="0"
  android:layout_column="1"
  android:layout_gravity="center"
  android:clickable="true"
  android:onClick="onCommentClick"
  android:src="@drawable/comment"/>
<ImageView
  android:id="@+id/shareImageView2"
  android:layout_width="93dp"
  android:layout_height="86dp"
  android:layout_row="0"
  android:layout_column="3"
  android:layout_gravity="center"
  android:clickable="true"
```

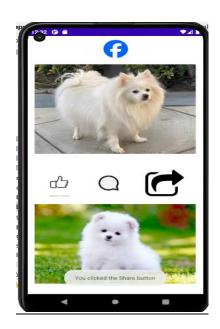
```
android:onClick="onShareClick"
android:src="@drawable/share" />
<!-- (Your existing ImageView code) -->
</GridLayout>
</LinearLayout>
</LinearLayout>
</ScrollView>
</RelativeLayout>
```

MainActivity.java

```
package com.example.facebook;
import androidx.appcompat.app.AppCompatActivity;
import android.app.Activity;
import android.os.Bundle;
import android.view.View;
import android.widget.ImageView;
import android.widget.Toast;
public class MainActivity extends Activity {
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
    // Find the ImageView elements by their IDs
    ImageView facebookView = findViewById(R.id.facebookView);
    ImageView likeImageView = findViewById(R.id.likeImageView);
    ImageView commentImageView = findViewById(R.id.commentImageView);
    ImageView shareImageView = findViewById(R.id.shareImageView);
    // Set click listeners for the ImageViews
```

```
likeImageView.setOnClickListener(new View.OnClickListener() {
    public void onClick(View v) {
       showToast("You clicked the Like button");
    }
          });
  commentImageView.setOnClickListener(new View.OnClickListener() {
     @Override
    public void onClick(View v) {
       showToast("You clicked the Comment button");
     }
          });
  shareImageView.setOnClickListener(new View.OnClickListener() {
    public void onClick(View v) {
       showToast("You clicked the Share button");
     }
          }); }
// Helper method to display a toast message
private void showToast(String message) {
  Toast.makeText(this, message, Toast.LENGTH_SHORT).show(); }}
```









Result: The program was executed successfully and the output was obtained. Thus, CO2 has been attained.

<u>Aim:</u> Develop an application that toggles image using FrameLayout

<u>CO2:</u> Write simple programs and develop small applications using the concepts of UI design, layouts and preferences

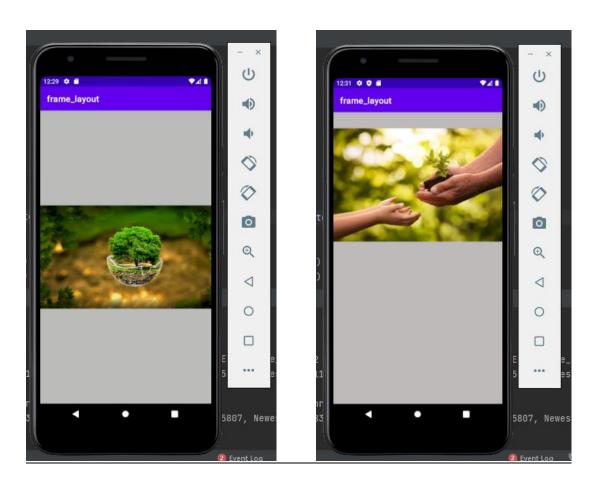
Procedure:

```
<?xml version="1.0" encoding="utf-8"?>
<FrameLayout xmlns:android="http://schemas.android.com/apk/res/android"</p>
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  android:background="#BDBABA"
  tools:context=".MainActivity">
  <ImageView
    android:id="@+id/imageView1"
    android:layout_width="427dp"
    android:layout_height="wrap_content"
    android:layout_gravity="left|top"
    android:background="#CACAC8"
    app:srcCompat="@drawable/s1" />
  <ImageView
    android:id="@+id/imageView2"
    android:layout_width="396dp"
    android:layout_height="wrap_content"
    android:layout_gravity="left|top"
    android:visibility="gone"
    app:srcCompat="@drawable/f1"/>
</FrameLayout>
```

MainActivity.java

```
javapackage com.example.frame_layout;
import androidx.appcompat.app.AppCompatActivity;
import android.os.Bundle;
import android.view.View;
import android.widget.ImageView;
public class MainActivity extends AppCompatActivity implements View.OnClickListener {
  ImageView i1,i2;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
    i1=(ImageView) findViewById(R.id.imageView1);
    i2=(ImageView) findViewById(R.id.imageView2);
    i1.setOnClickListener(this);
    i2.setOnClickListener(this);
  @Override
  public void onClick(View v) {
    if(v.getId()==R.id.imageView1)
      i1.setVisibility(v.GONE);
      i2.setVisibility(v.VISIBLE);
    }
    else
      i2.setVisibility(v.GONE);
      i1.setVisibility(v.VISIBLE);
```

```
}
```



Result: The program was executed successfully and the output was obtained. Thus, CO2 has been attained.

<u>Aim:</u> Design a registration activity and store registration details in local memory of phone using Intents and SharedPreferences.

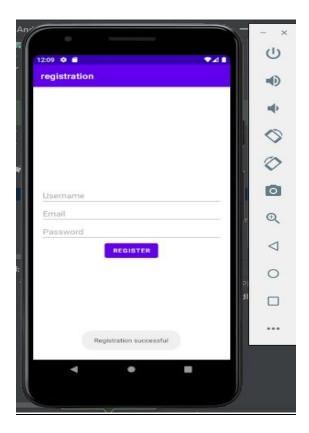
<u>CO2:</u> Write simple programs and develop small applications using the concepts of UI design, layouts and preferences

Procedure:

```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout
  xmlns:android="http://schemas.android.com/apk/res/android"
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  android:orientation="vertical"
  android:padding="16dp"
  android:gravity="center">
  <EditText
    android:id="@+id/usernameEditText"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:hint="Username"
    android:inputType="text" />
  <EditText
    android:id="@+id/emailEditText"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:hint="Email"
    android:inputType="textEmailAddress" />
```

```
<EditText
    android:id="@+id/passwordEditText"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:hint="Password"
    android:inputType="textPassword" />
  <Button
    android:id="@+id/registerButton"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:layout_gravity="center"
    android:text="Register" />
</LinearLayout>
MainActivity.java
package com.example.registration;
import android.content.Intent;
import android.content.SharedPreferences;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
import android.widget.EditText;
import android.widget.Toast;
import androidx.appcompat.app.AppCompatActivity;
public class MainActivity extends AppCompatActivity {
  private EditText usernameEditText, emailEditText, passwordEditText;
  private Button registerButton;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
```

```
setContentView(R.layout.activity_main);
     usernameEditText = findViewById(R.id.usernameEditText);
     emailEditText = findViewById(R.id.emailEditText);
     passwordEditText = findViewById(R.id.passwordEditText);
     registerButton = findViewById(R.id.registerButton);
     registerButton.setOnClickListener(new View.OnClickListener() {
       @Override
       public void onClick(View v) {
         String username = usernameEditText.getText().toString();
         String email = emailEditText.getText().toString();
         String password = passwordEditText.getText().toString();
         // Store registration details in SharedPreferences
         SharedPreferences preferences = getSharedPreferences("MyPrefs",
MODE_PRIVATE);
         SharedPreferences.Editor editor = preferences.edit();
         editor.putString("username", username);
         editor.putString("email", email);
         editor.putString("password", password);
         editor.apply();
         Toast.makeText(MainActivity.this, "Registration successful",
Toast.LENGTH_SHORT).show();
         // Start another activity, e.g., MainActivity, using an Intent
         Intent intent = new Intent(MainActivity.this, MainActivity.class);
         startActivity(intent);
       }
             });
  }}
```



Result: The program was executed successfully and the output was obtained. Thus, CO2 has been attained.

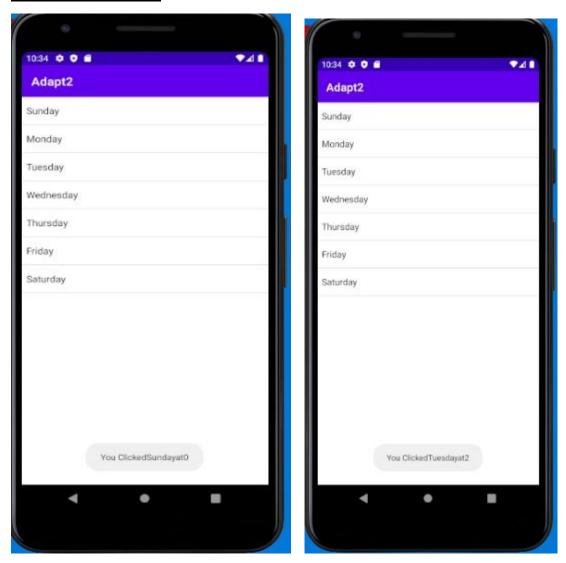
Aim: Develop an application that uses ArrayAdapter with ListView.

<u>CO3</u>: Develop Applications with multiple activities using intents, array adapter, exceptions and options menu.

Procedure:

```
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"</pre>
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  tools:context=".MainActivity" >
  <ListView
    android:id="@+id/MyLists"
    android:layout_width="match_parent"
    android:layout_height="match_parent" />
</RelativeLayout>
Main_Activity.java
package com.example.adapt2;
import androidx.appcompat.app.AppCompatActivity;
import android.os.Bundle;
import android.view.View;
import android.widget.AdapterView;
import android.widget.ArrayAdapter;
import android.widget.ListView;
import android.widget.TextView;
import android.widget.Toast;
public class MainActivity extends AppCompatActivity implements
AdapterView.OnItemClickListener {
```

```
ListView 1;
  String[] days = {"Sunday", "Monday", "Tuesday", "Wednesday", "Thursday", "Friday",
"Saturday"};
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
    1 = findViewById(R.id.MyLists);
    ArrayAdapter<String> adapter = new ArrayAdapter<String>(this,
androidx.appcompat.R.layout.support_simple_spinner_dropdown_item, days);
    l.setAdapter(adapter);
    l.setOnItemClickListener(this);
  }
  @Override
  public void onItemClick(AdapterView<?> adapterView, View view, int position, long id) {
    TextView temp = (TextView) view;
    Toast.makeText(this, "You Clicked" +temp.getText()+
"at"+position, Toast.LENGTH_SHORT).show();
  }}
```



Result: The program was executed successfully and the output was obtained. Thus, CO3 has been attained.

Aim: Implements Options Menu to navigate to activities.

<u>CO3</u>: Develop Applications with multiple activities using intents, array adapter, exceptions and options menu.

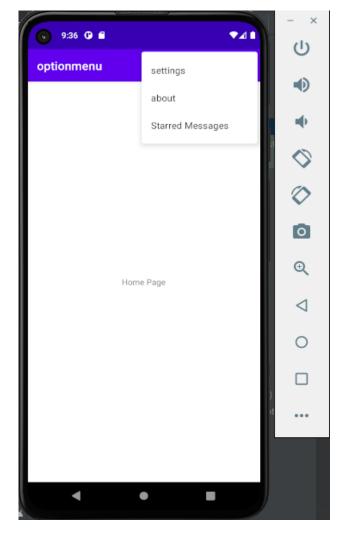
Procedure:

```
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout
xmlns:android="http://schemas.android.com/apk/res/android"
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  tools:context=".MainActivity">
  <TextView
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="Hello World!"
    app:layout_constraintBottom_toBottomOf="parent"
    app:layout_constraintEnd_toEndOf="parent"
    app:layout_constraintStart_toStartOf="parent"
    app:layout_constraintTop_toTopOf="parent" />
</androidx.constraintlayout.widget.ConstraintLayout>
//menu_main.xml
<?xml version="1.0" encoding="utf-8"?>
<menu xmlns:android="http://schemas.android.com/apk/res/android">
<item
  android:id="@+id/settings"
  android:title="settings"/>
  <item
```

```
android:id="@+id/about"
    android:title="about"/>
  <item
    android:id="@+id/msgs"
    android:title="starred messages"/>
</menu>
//activity_settingspage.xml
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout
xmlns:android="http://schemas.android.com/apk/res/android"
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  tools:context=".settingspage">
  <TextView
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="Hello!"
    app:layout_constraintBottom_toBottomOf="parent"
    app:layout_constraintEnd_toEndOf="parent"
    app:layout_constraintStart_toStartOf="parent"
    app:layout_constraintTop_toTopOf="parent" />
</androidx.constraintlayout.widget.ConstraintLayout>
//settingspage.jav
package com.example.option;
import androidx.appcompat.app.AppCompatActivity;
import android.os.Bundle;
public class settingspage extends AppCompatActivity {
```

```
@Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_settingspage);
  }
//MainActivity.jav
package com.example.option;
import androidx.annotation.NonNull;
import androidx.appcompat.app.AppCompatActivity;
import android.content.Intent;
import android.os.Bundle;
import android.view.Menu;
import android.view.MenuInflater;
import android.view.MenuItem;
import android.widget.Toast;
public class MainActivity extends AppCompatActivity {
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);}
  public boolean onCreateOptionsMenu(Menu menu) {
    MenuInflater inflater = getMenuInflater();
    inflater.inflate(R.menu.menu_main,menu);
    return super.onCreateOptionsMenu(menu);
  }
  public boolean onOptionsItemSelected(@NonNull MenuItem item) {
    switch(item.getItemId()) {
       case R.id.settings:
         Intent intent = new Intent(MainActivity.this,settingspage.class);
```

```
startActivity(intent);
break;
case R.id.about:
    Toast.makeText(this,"you clicked about",Toast.LENGTH_LONG).show();
break;
case R.id.msgs:
    Toast.makeText(this,"you clicked starred messages",Toast.LENGTH_LONG).show();
    Break; }
return super.onOptionsItemSelected(item); }}
```



Result: The program was executed successfully and the output was obtained. Thus, CO3 has been attained.

<u>Aim:</u> Develop application that works with explicit intents.

<u>CO3</u>: Develop Applications with multiple activities using intents, array adapter, exceptions and options menu.

Procedure:

```
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout
  xmlns:android="http://schemas.android.com/apk/res/android"
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  tools:context=".MainActivity">
  <Button
    android:id="@+id/button"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:onClick="switchActivity"
    android:text="Button"
    app:layout_constraintBottom_toTopOf="@+id/editText1"
    app:layout_constraintEnd_toEndOf="parent"
    app:layout_constraintHorizontal_bias="0.498"
    app:layout_constraintStart_toStartOf="parent"
    app:layout_constraintTop_toTopOf="parent"
    app:layout_constraintVertical_bias="0.5" />
  <EditText
    android:id="@+id/editText1"
    android:layout_width="0dp"
```

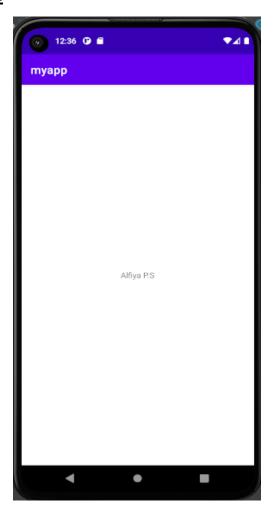
```
android:layout_height="wrap_content"
    android:ems="10"
    android:text="Enter Your Name"
    app:layout_constraintTop_toBottomOf="@+id/button"
    app:layout_constraintStart_toStartOf="parent"
    app:layout_constraintEnd_toEndOf="parent" />
  <EditText
    android:id="@+id/editText2"
    android:layout_width="0dp"
    android:layout_height="wrap_content"
    android:ems="10"
    android:text="Enter age"
    app:layout_constraintTop_toBottomOf="@+id/editText1"
    app:layout_constraintStart_toStartOf="parent"
    app:layout_constraintEnd_toEndOf="parent" />
</androidx.constraintlayout.widget.ConstraintLayout>
```

Activity_main1.java

```
package com.example.myapplication;
import androidx.appcompat.app.AppCompatActivity;
import android.content.Intent;
import android.os.Bundle;
import android.view.View;
import android.widget.EditText;
public class MainActivity extends AppCompatActivity {
    EditText name;
    EditText age;
```

```
@Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
    name=findViewById(R.id.editText1);
    age=findViewById(R.id.editText2);
  }
  public void switchActivity(View view){
    Intent intent=new Intent(this,MainActivity2.class);
    intent.putExtra("user",name.getText().toString());
    intent.putExtra("age",age.getText().toString());
    startActivity(intent);
  }}
Activity_Main2.xml
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout
  xmlns:android="http://schemas.android.com/apk/res/android"
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  tools:context=".MainActivity2">
  <TextView
    android:id="@+id/textView"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="Activity 2"
    app:layout_constraintTop_toTopOf="parent"
```

```
app:layout_constraintStart_toStartOf="parent"
    app:layout_constraintEnd_toEndOf="parent"
    app:layout_constraintBottom_toBottomOf="parent"
    android:layout_margin="16dp" />
</androidx.constraintlayout.widget.ConstraintLayout>
Activity_Main2.java
package com.example.myapplication;
import androidx.appcompat.app.AppCompatActivity;
import android.content.Intent;
import android.os.Bundle;
import android.widget.TextView;
public class MainActivity2 extends AppCompatActivity {
TextView tv;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main2);
    Intent intent=getIntent();
    String user=intent.getStringExtra("user");
    String age =intent.getStringExtra("age");
    tv=findViewById(R.id.textView);
    tv.setText("welcome"+user+"age :"+age);
```



Result: The program was executed successfully and the output was obtained. Thus, CO3 has been attained.

<u>Aim</u>: Develop an application that implement Spinner component and perform Event Handling.

<u>CO4</u>: Implement activities with dialogs, spinner, fragments and navigation drawer by applying themes

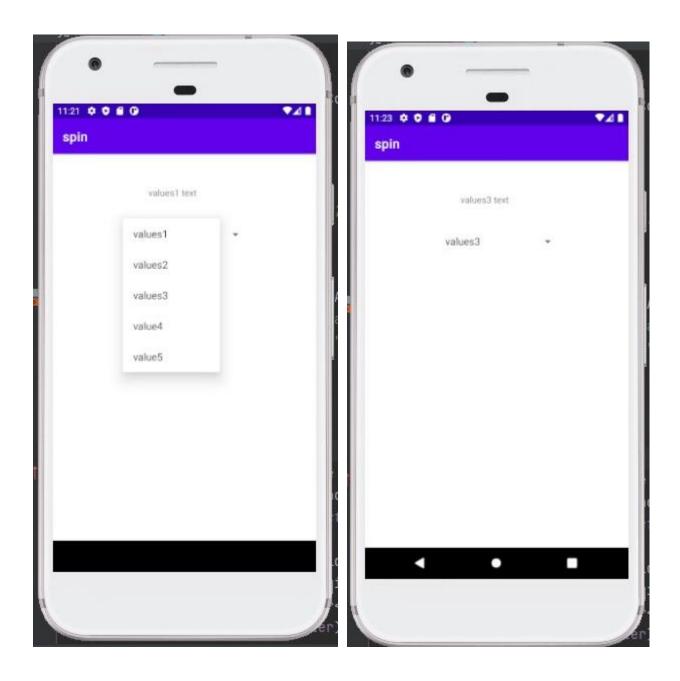
Procedure:

```
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"</p>
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  tools:context=".MainActivity">
  <TextView
    android:id="@+id/textview1"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="Hello World!"
    android:layout_marginTop="50dp"
    android:layout_marginLeft="150dp"/>
  <Spinner
    android:id="@+id/spinner2"
    android:layout_height="50dp"
    android:layout_width="200dp"
    android:layout_marginTop="100dp"
    android:layout_marginLeft="110dp"/>
</RelativeLayout>
```

Main_activity.java

```
package com.example.spin;
import androidx.appcompat.app.AppCompatActivity;
import android.os.Bundle;
import android.view.View;
import android.widget.AdapterView;
import android.widget.ArrayAdapter;
import android.widget.Spinner;
import android.widget.TextView;
public class MainActivity extends AppCompatActivity {
  String []names = {"values1","values2","values3","value4","value5"};
  String []text = {"values1 text","values2 text","values3 text","value4 text","value5 text"};
  ArrayAdapter<String> adapter;
  Spinner spinner;
  TextView textView;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
    spinner = findViewById(R.id.spinner2);
    textView = findViewById(R.id.textview1);
    adapter = new ArrayAdapter<String>(getApplicationContext(),
android.R.layout.simple_list_item_1,names);
    spinner.setAdapter(adapter);
    spinner.setOnItemSelectedListener(new AdapterView.OnItemSelectedListener() {
       @Override
       public void onItemSelected(AdapterView<?> adapterView, View view, int i, long l) {
         switch (i)
           case 0:
```

```
textView.setText(""+text[i]);
             break;
           case 1:
             textView.setText(""+text[i]);
             break;
           case 2:
             textView.setText(""+text[i]);
             break;
           case 3:
             textView.setText(""+text[i]);
             break;
           case 4:
             textView.setText(""+text[i]);
             break;
         }
      }
      @Override
      public void onNothingSelected(AdapterView<?> adapterView) {
}
     }); }}
```



Result: The program was executed successfully and the output was obtained. Thus, CO4 has been attained.

<u>Aim</u>: Develop an application using fragments

<u>CO4</u>: Implement activities with dialogs spinners fragments and navigation drawer by applying themes.

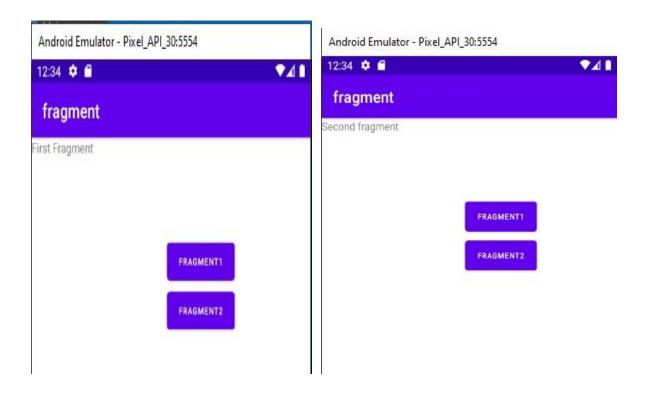
Procedure:

```
<?xml version="1.0" encoding="utf-8"?>
< Frame Layout
  android:id="@+id/fragment_container"
  xmlns:android="http://schemas.android.com/apk/res/android"
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  tools:context=".MainActivity">
  <TextView
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    app:layout_constraintBottom_toBottomOf="parent"
    app:layout_constraintEnd_toEndOf="parent"
    app:layout_constraintStart_toStartOf="parent"
    app:layout_constraintTop_toTopOf="parent" />
  <Button
    android:id="@+id/fragment1"
    android:layout_width="100dp"
    android:layout_height="50dp"
    android:layout_marginStart="200dp"
    android:layout_marginTop="100"
    android:layout_marginEnd="100dp"
```

```
android:text="Fragment1"
    android:textSize="10dp"
    tools:layout_editor_absoluteX="16dp"
    tools:layout_editor_absoluteY="16dp" />
  <Button
    android:id="@+id/fragment2"
    android:layout_width="100dp"
    android:layout_height="50dp"
    android:layout_marginStart="200dp"
    android:layout_marginTop="150"
    android:layout_marginEnd="300dp"
    android:text="Fragment2"
    android:textSize="10dp"
    tools:ignore="MissingConstraints"
    tools:layout_editor_absoluteX="17dp"
    tools:layout_editor_absoluteY="67dp" />
</FrameLayout>
Activity_main.java
package com.example.fragment;
import androidx.appcompat.app.AppCompatActivity;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
public class MainActivity extends AppCompatActivity {
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
    Button buttonFragment1 = findViewById(R.id.fragment1);
```

```
Button buttonFragment2 = findViewById(R.id.fragment2);
    buttonFragment1.setOnClickListener(new View.OnClickListener() {
       public void onClick(View v) {
         getSupportFragmentManager().beginTransaction()
              .replace(R.id.fragment_container, new firstfragment())
              .commit(); }
                               });
    buttonFragment2.setOnClickListener(new View.OnClickListener() {
       @Override
       public void onClick(View view) {
         getSupportFragmentManager().beginTransaction()
              .replace(R.id.fragment_container, new secondfragment())
              .commit();
       }
             }); }}
FirstFragment.xml
<?xml version="1.0" encoding="utf-8"?>
<FrameLayout xmlns:android="http://schemas.android.com/apk/res/android"</p>
  xmlns:tools="http://schemas.android.com/tools"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  tools:context=".firstfragment">
  <!-- TODO: Update blank fragment layout -->
  <TextView
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    android:text="First Fragment" />
</FrameLayout>
SecondFragment.xml
<?xml version="1.0" encoding="utf-8"?>
<FrameLayout xmlns:android="http://schemas.android.com/apk/res/android"</p>
```

```
xmlns:tools="http://schemas.android.com/tools"
android:layout_width="match_parent"
android:layout_height="match_parent"
tools:context=".secondfragment">
<!-- TODO: Update blank fragment layout -->
<TextView
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    android:text="Second fragment" />
</FrameLayout>
```



Result: The program was executed successfully and the output was obtained. Thus, CO4 has been attained

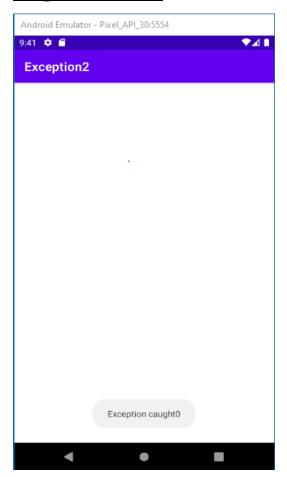
<u>Aim</u>: Implement Adapters and perform exception handling

<u>CO4</u>: Implement activities with dialogs spinners fragments and navigation drawer by applying themes.

Procedure:

```
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"</pre>
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  tools:context=".MainActivity">
  <ListView
    android:id="@+id/listview"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content" />
</RelativeLayout>
Activity_main.java
package com.example.exception2;
import androidx.appcompat.app.AppCompatActivity;
import android.os.Bundle;
import android.widget.Toast;
import java.util.ArrayList;
import java.util.List;
public class MainActivity extends AppCompatActivity {
  List<String> list=new ArrayList();
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
```

```
setContentView(R.layout.activity_main);
list.add("Item1");
list.add("Item2");
list.add("Item4");
for(int i=0;i<5;i++){
    try{
        list.get(i);     }
        catch (Exception e){
        Toast.makeText(this,"Exception caught0",Toast.LENGTH_LONG).show();
        }     } }}</pre>
```



Result: The program was executed successfully and the output was obtained. Thus, CO4 has been attained

Aim: Create database using SQLite and perform INSERT and SELECT

CO5: Develop mobile applications using SQLite.

Procedure:

```
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout xmlns:android=http://schemas.android.com/apk/res/android
 xmlns:app=http://schemas.android.com/apk/res-auto
 xmlns:tools="http://schemas.android.com/tools"
 android:layout_width="match_parent"
 android:layout_height="match_parent"
 tools:context=".MainActivity">
 <TextView
 android:id="@+id/tv1"
 android:layout_centerHorizontal="true"
 android:layout_width="wrap_content"
 android:layout_height="wrap_content"
 android:textColor="@color/black"
 android:text="Student Details"
 android:textSize="15sp" />
 <EditText
    android:id="@+id/et1"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
```

```
android:hint="Enter rollno"
  android:layout_centerHorizontal="true"
  android:layout_margin="18dp"
  android:layout_below="@+id/tv1"/>
<EditText
  android:id="@+id/et2"
  android:layout_width="wrap_content"
  android:layout_height="wrap_content"
  android:hint="Enter name"
  android:layout_centerHorizontal="true"
  android:layout_margin="18dp"
  android:layout_below="@+id/et1"/>
<EditText
  android:id="@+id/et3"
  android:layout_width="wrap_content"
  android:layout_height="wrap_content"
  android:layout_below="@+id/et2"
  android:layout_centerHorizontal="true"
  android:layout_marginStart="18dp"
  android:layout_marginTop="22dp"
  android:layout_marginEnd="18dp"
  android:layout_marginBottom="18dp"
  android:hint="Enter department" />
```

<Button

```
android:id="@+id/bt1"
  android:layout_width="wrap_content"
  android:layout_height="wrap_content"
  android:text="Insert"
  android:onClick="onInsert"
  android:layout_centerHorizontal="true"
  android:layout_margin="10dp"
  android:layout_below="@+id/et3"/>
<Button
  android:id="@+id/bt2"
  android:layout_width="wrap_content"
  android:layout_height="wrap_content"
  android:text="Update"
  android:onClick="onUpdate"
  android:layout_centerHorizontal="true"
  android:layout_margin="10dp"
  android:layout_below="@+id/bt1"/>
<Button
  android:id="@+id/bt3"
  android:layout_width="wrap_content"
  android:layout_height="wrap_content"
  android:text="Read"
  android:onClick="onRead"
  android:layout_centerHorizontal="true"
```

```
android:layout_margin="10dp"
   android:layout below="@+id/bt2"/>
 <Button
    android:id="@+id/bt4"
   android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="Delete"
    android:onClick="onDelete"
   android:layout_centerHorizontal="true"
   android:layout_margin="10dp"
    android:layout_below="@+id/bt3"/>
</RelativeLayout>
Main_Activity.java
package com.example.sqlite;
import androidx.appcompat.app.AppCompatActivity;
import android.content.ContentValues;
import android.database.Cursor;
import android.database.sqlite.SQLiteDatabase;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
import android.widget.EditText;
import android.widget.TextView;
import android.widget.Toast;
```

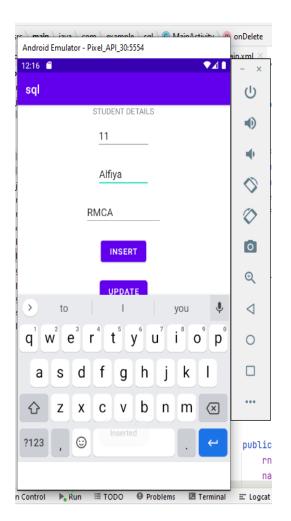
public class MainActivity extends AppCompatActivity { TextView tv1; EditText et1,et2,et3; Button bt1,bt2,bt3,bt4; String rno; String name; String dept; SQLiteDatabase db; @Override protected void onCreate(Bundle savedInstanceState) { super.onCreate(savedInstanceState); setContentView(R.layout.activity_main); tv1 = findViewById(R.id.tv1); et1 = findViewById(R.id.et1); et2 = findViewById(R.id.et2); et3 = findViewById(R.id.et3); bt1 = findViewById(R.id.bt1); bt2 = findViewById(R.id.bt2); bt3 = findViewById(R.id.bt3); bt4 = findViewById(R.id.bt4); DbHelper dbHelper = new DbHelper(this); db = dbHelper.getWritableDatabase(); db = dbHelper.getReadableDatabase();

```
public void onInsert(View view) {
  rno = et1.getText().toString();
  name = et2.getText().toString();
  dept = et3.getText().toString();
  if (rno.equals("") || name.equals("") || dept.equals("")) {
    Toast.makeText(this,"please enter values",Toast.LENGTH_LONG).show();
  }
  else {
    ContentValues values = new ContentValues();
    values.put("rollno",rno);
    values.put("name",name);
    values.put("dept",dept);
    db.insert("student",null,values);
    Toast.makeText(this,"Inserted",Toast.LENGTH_LONG).show()}}
public void onRead(View view) {
  StringBuffer buffer = new StringBuffer();
  Cursor c=db.rawQuery("select * from student",null);
  while (c.moveToNext())
  {
    buffer.append("\n"+c.getString(0));
    buffer.append("\n"+c.getString(1));
    buffer.append("\n"+c.getString(2));
  }
  Toast.makeText(this,buffer.toString(), Toast.LENGTH_SHORT).show();
```

}

DBHelper code

```
package com.example.sqlite;
import android.content.Context;
import android.database.sqlite.SQLiteDatabase;
import android.database.sqlite.SQLiteOpenHelper;
import androidx.annotation.Nullable;
public class DbHelper extends SQLiteOpenHelper {
 public DbHelper(@Nullable Context context) {
    super(context, "student.db", null, 1);
  @Override
 public void onCreate(SQLiteDatabase sqLiteDatabase) {
    sqLiteDatabase.execSQL("create table student(rollno int,name varchar(20),dept
varchar(5))");}
  @Override
 public void onUpgrade(SQLiteDatabase sqLiteDatabase, int i, int i1) {
    sqLiteDatabase.execSQL("drop table if exists student");
    onCreate(sqLiteDatabase);
```





Result: The program was executed successfully and the output was obtained. Thus, CO5 has been attained

<u>Aim</u>: Perform UPDATE and DELETE on SQLite database

CO5: Develop mobile applications using SQLite.

Procedure:

Activity_main.xml

```
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"</p>
 xmlns:app="http://schemas.android.com/apk/res-auto"
 xmlns:tools="http://schemas.android.com/tools"
 android:layout_width="match_parent"
 android:layout_height="match_parent"
 tools:context=".MainActivity">
 <TextView
    android:id="@+id/tv1"
   android:layout_centerHorizontal="true"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:textColor="@color/black"
    android:text="Student Details"
    android:textSize="15sp"/>
 <EditText
    android:id="@+id/et1"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:hint="Enter rollno"
    android:layout_centerHorizontal="true"
    android:layout_margin="18dp"
    android:layout_below="@+id/tv1"/>
```

<EditText

```
android:id="@+id/et2"
  android:layout_width="wrap_content"
  android:layout_height="wrap_content"
  android:hint="Enter name"
  android:layout_centerHorizontal="true"
  android:layout_margin="18dp"
  android:layout_below="@+id/et1"/>
<EditText
  android:id="@+id/et3"
  android:layout_width="wrap_content"
  android:layout_height="wrap_content"
  android:layout_below="@+id/et2"
  android:layout_centerHorizontal="true"
  android:layout_marginStart="18dp"
  android:layout_marginTop="22dp"
  android:layout_marginEnd="18dp"
  android:layout_marginBottom="18dp"
  android:hint="Enter department" />
<Button
  android:id="@+id/bt1"
  android:layout_width="wrap_content"
  android:layout_height="wrap_content"
  android:text="Insert"
  android:onClick="onInsert"
  android:layout_centerHorizontal="true"
  android:layout_margin="10dp"
  android:layout_below="@+id/et3"/>
```

20MCA243 - Mobile Application Development Lab <Button android:id="@+id/bt2" android:layout_width="wrap_content" android:layout_height="wrap_content" android:text="Update" android:onClick="onUpdate" android:layout_centerHorizontal="true" android:layout_margin="10dp" android:layout_below="@+id/bt1"/> <Button android:id="@+id/bt3" android:layout_width="wrap_content" android:layout_height="wrap_content" android:text="Read" android:onClick="onRead" android:layout_centerHorizontal="true" android:layout_margin="10dp" android:layout_below="@+id/bt2"/> <Button android:id="@+id/bt4" android:layout_width="wrap_content" android:layout_height="wrap_content" android:text="Delete" android:onClick="onDelete"

android:layout_centerHorizontal="true"

android:layout_below="@+id/bt3"/>

android:layout_margin="10dp"

</RelativeLayout>

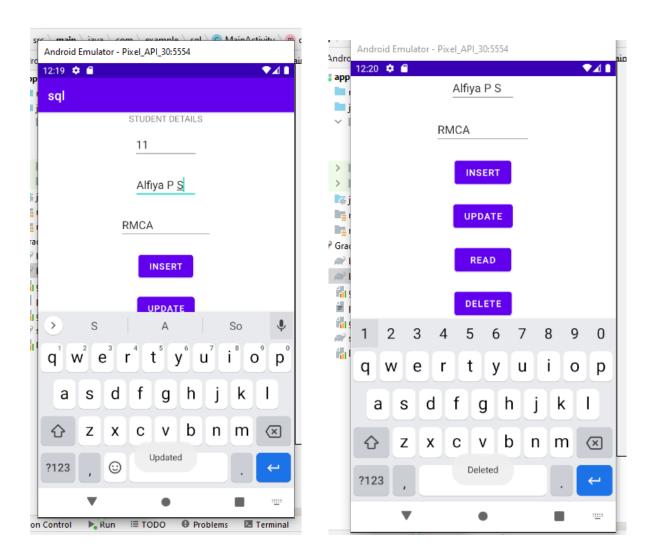
Main_Activity.java

```
package com.example.sqlite;
import androidx.appcompat.app.AppCompatActivity;
import android.content.ContentValues;
import android.database.Cursor;
import android.database.sqlite.SQLiteDatabase;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
import android.widget.EditText;
import android.widget.TextView;
import android.widget.Toast;
public class MainActivity extends AppCompatActivity {
 TextView tv1;
 EditText et1,et2,et3;
 Button bt1,bt2,bt3,bt4;
 String rno;
 String name;
 String dept;
 SQLiteDatabase db;
  @Override
 protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
    tv1 = findViewById(R.id.tv1);
    et1 = findViewById(R.id.et1);
```

```
et2 = findViewById(R.id.et2);
  et3 = findViewById(R.id.et3);
  bt1 = findViewById(R.id.bt1);
  bt2 = findViewById(R.id.bt2);
  bt3 = findViewById(R.id.bt3);
  bt4 = findViewById(R.id.bt4);
  DbHelper dbHelper = new DbHelper(this);
  db = dbHelper.getWritableDatabase();
  db = dbHelper.getReadableDatabase();
}
public void onUpdate(View view) {
  rno = et1.getText().toString();
  name = et2.getText().toString();
  dept = et3.getText().toString();
  if (rno.equals("") || name.equals("") || dept.equals("")) {
    Toast.makeText(this,"please enter values",Toast.LENGTH_LONG).show();
  }
  else {
    ContentValues values = new ContentValues();
    values.put("rollno",rno);
    values.put("name",name);
    values.put("dept",dept);
    db.update("student",values,"rollno="+rno,null);
    Toast.makeText(this, "Updated", Toast.LENGTH_LONG).show();
  }
}
```

```
public void onDelete(View view) {
    rno = et1.getText().toString();
    name = et2.getText().toString();
    dept = et3.getText().toString();
    if (rno.equals(""))
    {
      Toast.makeText(this, "Pls enter value", Toast.LENGTH_LONG).show();
    }
    else
      db.delete("student","rollno="+rno,null);
      Toast.makeText(this, "Deleted", Toast.LENGTH_LONG).show(); }}
DBHelper code
package com.example.sqlite;
import android.content.Context;
import android.database.sqlite.SQLiteDatabase;
import android.database.sqlite.SQLiteOpenHelper;
import androidx.annotation.Nullable;
public class DbHelper extends SQLiteOpenHelper {
 public DbHelper(@Nullable Context context) {
    super(context, "student.db", null, 1);
  }
  @Override
 public void onCreate(SQLiteDatabase sqLiteDatabase) {
    sqLiteDatabase.execSQL("create table student(rollno int,name varchar(20),dept
varchar(5))");
```

```
@Override
public void onUpgrade(SQLiteDatabase sqLiteDatabase, int i, int i1) {
    sqLiteDatabase.execSQL("drop table if exists student");
    onCreate(sqLiteDatabase);
}}
```



Result: The program was executed successfully and the output was obtained. Thus, CO5 has been attained