StudentEngagement

## Contributors

### Taxonomy Formula: tF{~d,t,g,SC}

# Token Specification Summary

## Token Classification

This is a Transferable Whole Fungible Token that uses the behavior group Supply Control to manage the circulating supply, so at creation can be set an initial supply that can be increased or removed as needed. It is whole by setting the decimals property on the dividable behavior to 0, that way it cannot be fractioned. It’s Transferable, which means that the owner can transfer the ownership of the tokens to another party.

### Example

This token definition’s purpose is to reflect how committed is a student to a course and other students in the course. This token will be the unit to represent soft skills, such as: interpersonal skills, communication skills, leadership, critical thinking, positive attitude, teamwork and work ethic.

### Analogies

A student can earn a point/token for how committed is with the course and its classmates.

# StudentEngagement is:

* Indivisible
* Transferable
* Delegable
* Mintable
* Burnable
* Roles

# StudentEngagement Details

## Whole Fungible

|  |  |
| --- | --- |
| **Type:** | **Base** |
| **Whole Fungible** | |
| **Id:** | b1eacdf8-35d8-454a-b1af-92eb0b6f45d4 |
| **&tau;<sub>F</sub>{<i>~d</i>}** | |
| **Tooling:** | tF{~d} |
| **1.0** | |

## Definition

Whole Fungible tokens have interchangeable value with each other, where any owned sum of them from a class has the same value as another owned sum from the same class. A whole token cannot be sub-divided so it doesn't support the notion of 'making change'.

## Example

An inventory item or SKU, where an item is treated as a whole because it makes no sense to own a fraction of a SKU or loyalty point.

## Analogies

|  |  |
| --- | --- |
| **Name:** | **Description** |
| **Loyalty Points** | Most credit card or retail loyalty point programs deal with whole numbers so that redeeming points is easy to understand for their customers. |
| **General Admission**  **Movie Ticket** | Purchasing a general admission ticket to a movie only allows for you to have a seat, but the seat that you actually get depends on actors like when you arrive. Your not likely to want to share a seat with another adult. |

## Definition

## Dependencies

|  |  |  |
| --- | --- | --- |
| **Artifact Type** | **Symbol** | **Description** |
| **Base** | **t** | Base Token Definition |

Incompatible With

|  |  |  |
| --- | --- | --- |
| **Artifact Type** | **Symbol** | **Id** |
| **Behavior** | **~d** | d5807a8e-879b-4885-95fa-f09ba2a22172 |

## Influenced By

## Artifact Files

|  |  |  |
| --- | --- | --- |
| **Content Type** | **File Name** | **File Content** |
| **Control** | **whole-fungible.proto** |  |
| **Uml** | **whole-fungible.md** |  |

## Code Map

## Implementation Map

## Resource Map

# Base Details

|  |  |
| --- | --- |
| **Token Name:** |  |
| **Fungible** | |
| **Representation Type:** | Common |
| **Intrinsic** | |
| **Token Unit:** | Whole |
| **CET** | |
| **Owner:** |  |
| **0** | |
| **Decimals:** | 8 |
| **Constructor** | |

## Behaviors

## Indivisible

|  |  |
| --- | --- |
| **Type:** | **Behavior** |
| **Indivisible** | |
| **Id:** | d5807a8e-879b-4885-95fa-f09ba2a22172 |
| **<i>d</i>** | |
| **Tooling:** | ~d |
| **1.0** | |

## Definition

An ability or restriction on the token where it cannot be divided from a single whole token into fractions. Sets the base token Decimals property to 0 which will make the token indivisible and a whole token is the smallest ownable unit of the token.

## Example

Indivisible is common for items where division does not make sense, like a property title, inventory item or invoice.

Transferable

|  |  |
| --- | --- |
| **Type:** | **Behavior** |
| **Transferable** | |
| **Id:** | af119e58-6d84-4ca6-9656-75e8d312f038 |
| **<i>t</i>** | |
| **Tooling:** | t |
| **1.0** | |

## Definition

Every token instance has an owner. The Transferable behavior provides the owner the ability to transfer the ownership to another party or account. This behavior is often inferred by other behaviors that might exist like Redeem, Sell, etc. This behavior is Delegable. If the token definition is Delegable, TransferFrom will be available.

## Analogies

## Dependencies

## Incompatible With

|  |  |  |
| --- | --- | --- |
| **Artifact Type** | **Symbol** | **Id** |
| **Behavior** | **~t** | a4fa4ca8-6afd-452b-91f5-7103b6fee5e5 |

## Influenced By

|  |  |  |
| --- | --- | --- |
| **Description** | **Symbol** | **Applies To** |
| **If the token is Delegable, TransferFrom should be enabled.** | **g** | [ ] |
| **If Compliance is present, a CheckTransferAllowed request has to be made and verified before a Transfer request or a TransferFrom request.** | **c** | [ ] |

## Artifact Files

|  |  |  |
| --- | --- | --- |
| **Content Type** | **File Name** | **File Content** |
| **Control** | **transferable.proto** |  |
| **Uml** | **transferable.md** |  |

## Code Map

## Implementation Map

## Resource Map

## Specification Behavior

Delegable

|  |  |
| --- | --- |
| **Type:** | **Behavior** |
| **Delegable** | |
| **Id:** | a3d02076-6009-4a65-9ed4-2deffe5291e1 |
| **<i>g</i>** | |
| **Tooling:** | g |
| **1.0** | |

## Definition

A token class that implements this behavior will support the delegation of certain behaviors to another party or account to invoke them on the behalf of the owner. When applied to a token, behaviors that are Delegable will enable delegated request invocations. This is useful to provide another party to automatically be able to perform the behaviors that can be delegated without seeking permission up to a certain allowance.

## Analogies

|  |  |
| --- | --- |
| **Name:** | **Description** |
| **Broker** | You may allow a broker to transfer your tokens as a part of an investment strategy. Setting an allowance can cap the total number of tokens the broker is allowed to perform delegated behaviors, when exceeded a new allowance request will need to be granted. |

## Dependencies

## Incompatible With

## Influenced By

## Artifact Files

|  |  |  |
| --- | --- | --- |
| **Content Type** | **File Name** | **File Content** |
| **Control** | **delegable.proto** |  |
| **Uml** | **delegable.md** |  |

## Code Map

## Implementation Map

## Resource Map

## Specification Behavior

Mintable

|  |  |
| --- | --- |
| **Type:** | **Behavior** |
| **Mintable** | |
| **Id:** | f9224e90-3cab-45bf-b5dc-0175121e2ead |
| **<i>m</i>** | |
| **Tooling:** | m |
| **1.0** | |

## Definition

A token class that implements this behavior will support the minting or issuing of new token instances in the class. These new tokens can be minted and belong to the owner or minted to another account. This behavior may be invalidated by a restrictive behavior like Singleton, where only a single instance of the token can exist. Mintable is technically delegable, but it's delegation should be controlled by a behavior like Roles.

## Example

A consortium of oil producers needs to create tokens for each barrel of oil they are putting on the market to trade. There are separate classes of tokens for each grade of oil. Producers of barrels will need be have the ability to mint new tokens in order to facilitate the trading of them in the supply chain.

## Analogies

|  |  |
| --- | --- |
| **Name:** | **Description** |
| **SKU** | A token class can represent a particular item SKU, where the manufacturer of the item has the ability to mint or issue new inventory of the SKU into the supply chain. |

## Dependencies

## Incompatible With

## Influenced By

|  |  |  |
| --- | --- | --- |
| **Description** | **Symbol** | **Applies To** |
| **Roles is common to implement to provide authorization checks for invoking the behavior. Highly Recommended that Role restrictions be applied to MintTo invocations.** | **r** | [ ] |
| **If Compliance is present, a CheckMintAllowed request has to be made and verified before a Mint request or a MintTo request.** | **c** | [ ] |

## Artifact Files

|  |  |  |
| --- | --- | --- |
| **Content Type** | **File Name** | **File Content** |
| **Control** | **mintable.proto** |  |
| **Uml** | **mintable.md** |  |

## Code Map

|  |  |  |  |
| --- | --- | --- | --- |
| **Map Type** | **Name** | **Platform** | **Location** |
| **SourceCode** | **Openzeppelin** | **EthereumSolidity** | https://github.com/OpenZeppelin/openzeppelin-contracts/blob/master/contracts/token/ERC20/ERC20Mintable.sol |

## Implementation Map

## Resource Map

## Specification Behavior

Burnable

|  |  |
| --- | --- |
| **Type:** | **Behavior** |
| **Burnable** | |
| **Id:** | 803297a1-c0f9-4898-9d44-29c9d41cca97 |
| **<i>b</i>** | |
| **Tooling:** | b |
| **1.0** | |

## Definition

A token class that implements this behavior will support the burning or decommissioning of token instances of the class. This does not delete a token, but rather places it in a permanent non-use state. Burning is a one way operation and cannot be reversed. This behavior is Delegable. If the token definition is Delegable, BurnFrom will be available.

## Example

When a token is used in a certain way, you may want to remove it from circulation or from being used again. Since the ledger doesn't allow for deletions, burning a token essentially 'deletes' the token from being used, but not from history.

## Analogies

|  |  |
| --- | --- |
| **Name:** | **Description** |
| **Oil Barrels** | If you mint a new token for each barrel of oil created, you may transfer ownership several times until the barrel is refined. The refining process should burn the barrel of oil to remove it from circulation. |
| **Redeem** | A token that is a coupon or single use ticket, should be burned when it is redeemed. |

## Dependencies

## Incompatible With

## Influenced By

|  |  |  |
| --- | --- | --- |
| **Description** | **Symbol** | **Applies To** |
| **Delegable or not, will determine if the BurnFrom Control will be available in the implementation.** | **g** | [ ] |
| **If Compliance is present, a CheckBurnAllowed request has to be made and verified before a Burn request or a BurnFrom request.** | **c** | [ ] |

## Artifact Files

|  |  |  |
| --- | --- | --- |
| **Content Type** | **File Name** | **File Content** |
| **Control** | **burnable.proto** |  |
| **Uml** | **burnable.md** |  |

## Code Map

|  |  |  |  |
| --- | --- | --- | --- |
| **Map Type** | **Name** | **Platform** | **Location** |
| **SourceCode** | **Openzeppelin** | **EthereumSolidity** | https://github.com/OpenZeppelin/openzeppelin-contracts/blob/master/contracts/token/ERC20/ERC20Burnable.sol |

## Implementation Map

## Resource Map

## Specification Behavior

Roles

|  |  |
| --- | --- |
| **Type:** | **Behavior** |
| **Roles** | |
| **Id:** | c32726da-9787-4dd8-8de3-d07d1733d0f6 |
| **<i>r</i>** | |
| **Tooling:** | r |
| **1.0** | |

## Definition

A token can have behaviors that the class will restrict invocations to a select set of parties or accounts that are members of a role or group. This is a generic behavior that can apply to a token many times to represent many role definitions within the template. This behavior will allow you to define what role(s) to create and what behavior(s) to apply the role to in the TemplateDefinition.

## Example

## Analogies

|  |  |
| --- | --- |
| **Name:** | **Description** |
| **Minters** | A role called 'Minters' for a token can have accounts in the role. The MintTo behavior invocation will be bound to the role check to ensure only account in the 'Minters' role are allowed to mint new instances in the class. |

## Dependencies

## Incompatible With

## Influenced By

## Artifact Files

|  |  |  |
| --- | --- | --- |
| **Content Type** | **File Name** | **File Content** |
| **Control** | **roles.proto** |  |
| **Uml** | **roles.md** |  |

## Code Map

## Implementation Map

## Resource Map

## Specification Behavior