

### BOOKMARKABLESTATE



### OUTLINE

- Motivation
- Bookmarking options
- How to bookmark
- Advanced bookmarking

## Motivation

### MOTIVATION

- Capture the results you're currently seeing in a Shiny app, by snapshotting inputs and state
- Creates a URL that can be shared with others, or bookmarked for your own future use
- Applications:
  - Education:
    - If using a Shiny app to teach concepts, students might be asked to play around with a distribution by tweaking inputs, and submit the output
    - Or an instructor might want to provide multiple scenarios in an app for students to explore
  - Collaboration across researchers: Biostatistician creates an app, passes on to the biologist to explore, biologist wants to communicate specific findings back to the biostatistician

# Bookmarking

# options

#### TYPES OF BOOKMARKING

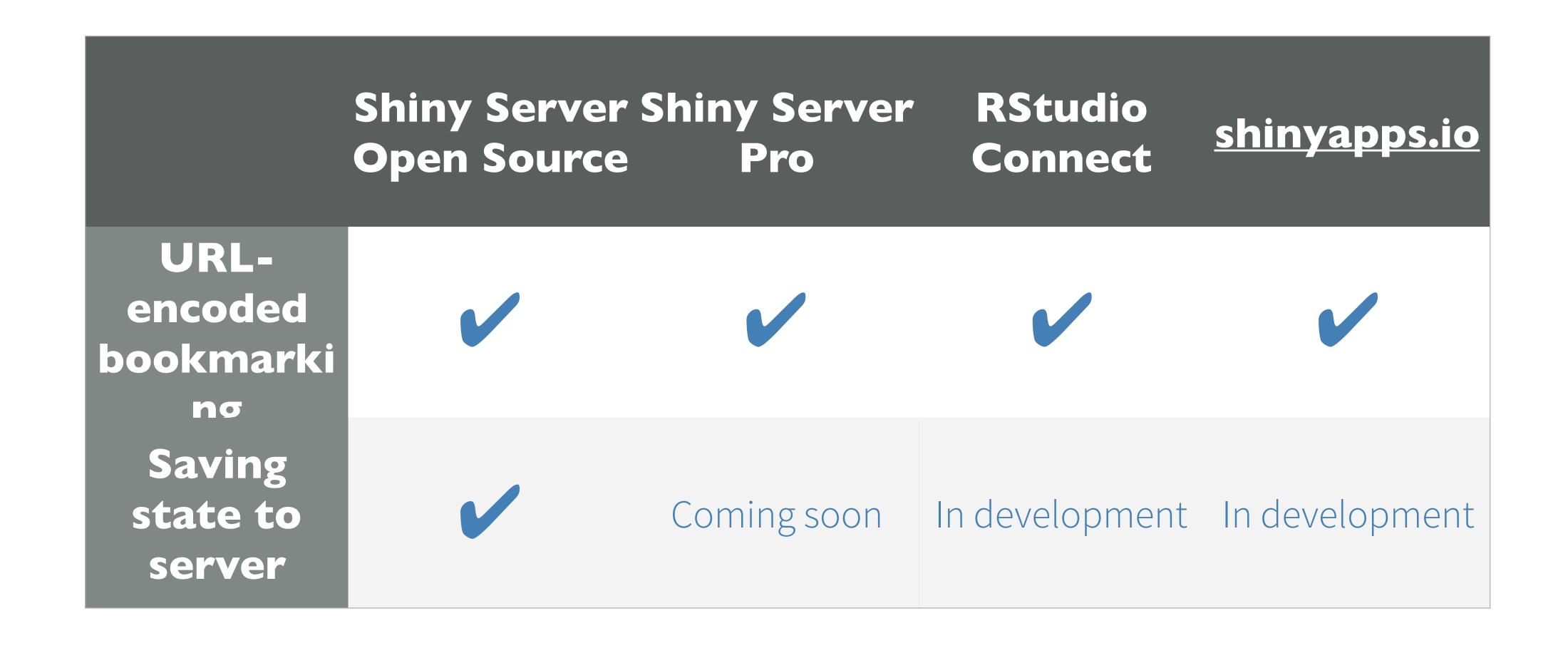
#### Encoding the state in a URL:

- Entire state of the application is contained in the URL's query string
- Ex: <a href="https://gallery.shinyapps.io/113-bookmarking-url/">https://gallery.shinyapps.io/113-bookmarking-url/</a> and <a href="https://gallery.shinyapps.io/">https://gallery.shinyapps.io/113-bookmarking-url/</a> and <a href="https://gallery.shinyapps.io/">https://gallery.shinyapps.io/</a> and <a href="https://gallery.shinyapps.io/">https://gallery.shinyapp
- Best for simple apps without too much state to serialize
- Values are revealed directly in the URL, this may not be desirable

#### Saving the state to the server:

- ▶ The state is saved to the server; the URL will contain an ID for the state
- Ex: <a href="https://gallery.shinyapps.io/bookmark-saved/?\_state\_id\_=d80625dc681e913a">https://gallery.shinyapps.io/bookmark-saved/?\_state\_id\_=d80625dc681e913a</a>
- Appropriate for large amounts of state (including files and directories if necessary)
- ▶ Hosting environment must provide support

### ENVIRONMENT SUPPORT



## 

## bookmark

### SHINYVERSION

shiny v0.14 or higher

#### ENABLING BOOKMARKING

```
ui <- function(request) {</pre>
  fluidPage(
    textInput("txt", "Enter text"),
    checkboxInput("caps", "Capitalize"),
    verbatimTextOutput("out"),
    bookmarkButton()
server <- function(input, output, session) {</pre>
  output$out <- renderText({</pre>
    ifelse(input$caps, input$txt, input$txt)
enableBookmarking(store = "url")
shinyApp(ui, server)
```

Ul portion must be a function that takes one argument

There must be a call to enableBookmarking()

#### ENABLING BOOKMARKING

```
ui <- function(request) {</pre>
  fluidPage(
    textInput("txt", "Enter text"),
    checkboxInput("caps", "Capitalize"),
    verbatimTextOutput("out"),
    bookmarkButton()
server <- function(input, output, session) {</pre>
  output$out <- renderText({</pre>
    ifelse(input$caps, input$txt, input$txt)
  })
enableBookmarking(store = "server")
shinyApp(ui, server)
```

Only change for saving to server

### HOW BOOKMARKING WORKS

- Bookmarked state automatically saves the input values (except passwords) such that when the application is restored using that state, the inputs are seeded with the saved values
  - File inputs are saved only when state is saved to server (not with URL encoding)
  - To exclude other inputs from being bookmarked, call **setBookmarkExclude()** in the server function, and pass in a vector containing the names of the inputs

```
# Server function
function(input, output, session) {
   setBookmarkExclude(c("x", "y"))
}
```

### CUSTOM BOOKMARKING

- If the application state is entirely contained in the input widgets (i.e. data flow goes from inputs to (optional) reactives to outputs), Shiny will handle all bookmark/restore operations automatically.
- If the state of the inputs alone does not fully determine the state of the outputs (i.e. there's independent state in server-side variables), you must help Shiny by providing custom callback functions more on this in Advanced Bookmarking section

### UI CONCERNS

- It is possible to bookmark which tab in a tabset is active
  - This requires providing IDs for tabsetPanel(), navbarPage(), or navlistPanel()
- Generally, restoring apps with inputs in **renderUI** "just works" (let us know if not!)



#### bookmark.R



```
server <- function(input, output, session) {</pre>
 # Need to exclude the buttons from themselves being bookmarked
 setBookmarkExclude(c("bookmark1", "bookmark2"))
 # Trigger bookmarking with either button
                                                              To trigger bookmarking from
 observeEvent(input$bookmark1, {
                                                                     each button, use
   session$doBookmark()
                                                                observeEvent() for
 observeEvent(input$bookmark2, {
                                                                  each button that calls
   session$doBookmark()
                                                               session$doBookmark()
```

## Advanced

# bookmarking

"advanced" ------

apps that aren't purely reactive – where the state of the inputs at a given time doesn't fully determine the state of the outputs

use additional tools to save & restore desired state

#### adv\_bookmark.R

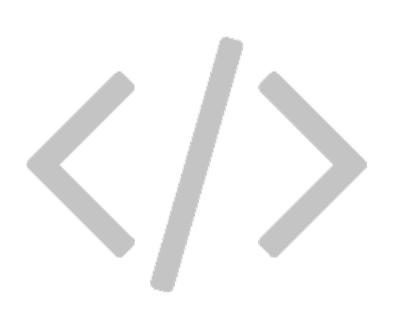


Displays the sum of all the previous slider values

```
ui <- function(request) {</pre>
  fluidPage(
    sliderInput("slider", "Add a value:", 0, 100, 0),
    h4("Sum of all previous slider values: "),
    verbatimTextOutput("sum")
server <- function(input, output) {</pre>
  vals <- reactiveValues(s = 0)</pre>
  observe({
    # Use isolate() so that this observer doesn't invalidate itself
    vals$s <- isolate(vals$s) + input$slider</pre>
  })
  output$sum <- renderText({</pre>
    vals$s
  })
enableBookmarking("url")
shinyApp(ui, server)
```

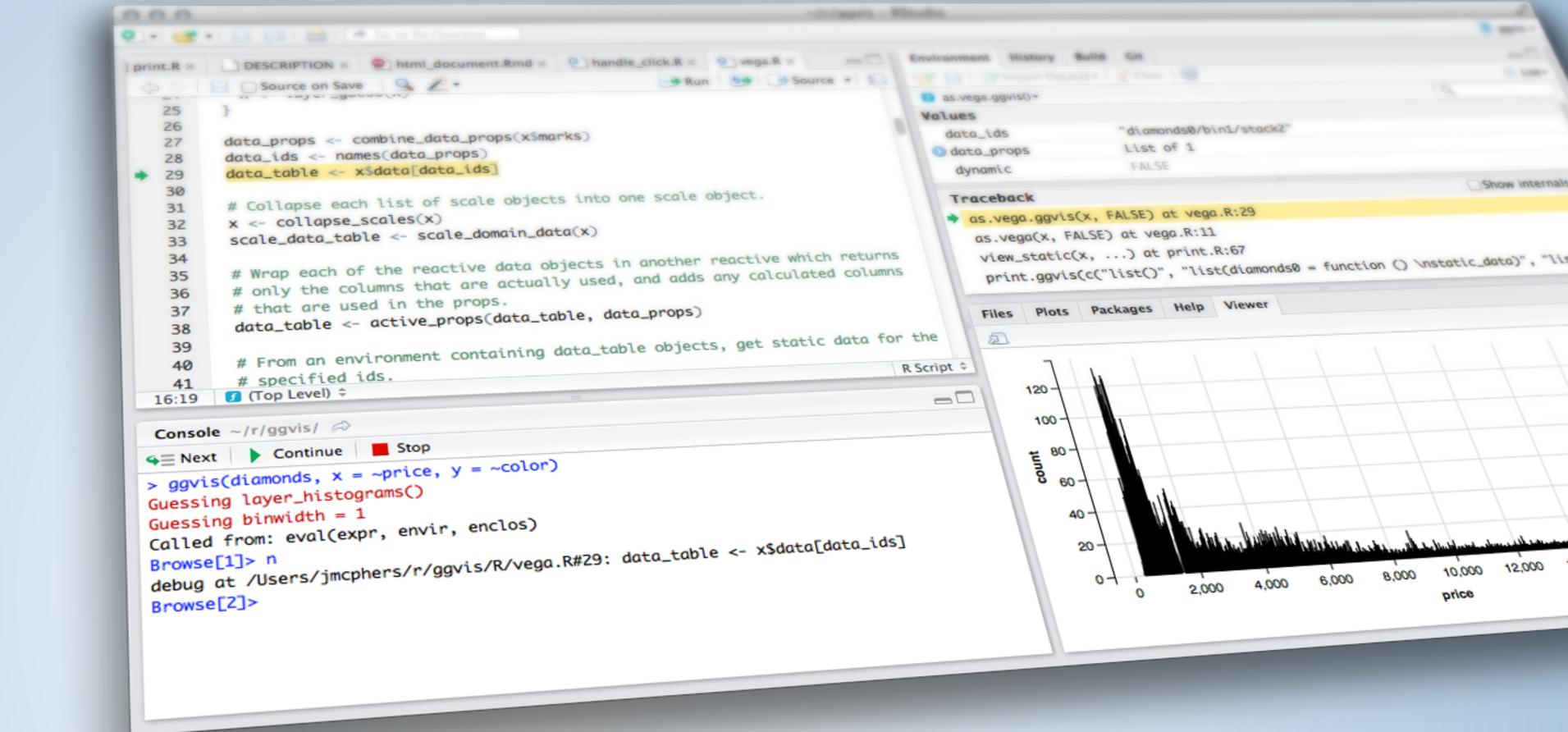
State of output not fully determined by state of inputs since previous input values matter as well

Bookmarking this application requires also storing previous input values as well



```
ui <- function(request) {</pre>
  fluidPage(
    sliderInput("slider", "Add a value:", 0, 100, 0),
    h4("Sum of all previous slider values: "),
    verbatimTextOutput("sum")
    bookmarkButton()
server <- function(input, output) {</pre>
  vals <- reactiveValues(s = 0)</pre>
  observe({
   vals$s <- isolate(vals$s) + input$slider</pre>
  })
  output$sum <- renderText({</pre>
    vals$s
  })
  # Save extra values in state$values when we bookmark...
  onBookmark(function(state) {
    state$values$s <- vals$s</pre>
  # Restore extra values from state$values when we restore
  onRestore(function(state) {
    vals$s <- state$values$s</pre>
enableBookmarking("url")
```





### BOOKMARKABLESTATE

