# Bayesian networks in R with RUnBBayes package

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#### 1 Introduction

The RUnBBayes package provides access to some functionalities of the UnBBayes framework. UnBBayes (http://unbbayes.sourceforge.net/) is an open source software for modeling, learning and reasoning upon probabilistic networks developed in Java. Making use of rJava, this package provides an interface to implement probabilistic networks within R.

### 2 The chest clinic example

This section explains how to use RUnBBayes in the chest clinic example of Lauritzen and Spiegelhalter (1988) (Figure 1). As stated by Lauritzen and Spiegelhalter (1988):

Shortness-of-breath (dyspnoea) may be due to tuberculosis, lung cancer or bronchitis, or none of them, or more than one of them. A recent visit to Asia increases the chances of tuberculosis, while smoking is known to be a risk factor for both lung cancer and bronchitis. The results of a single chest X-ray do not discriminate between lung cancer and tuberculosis, as neither does the presence or absence of dyspnoea.

#### 2.1 Defining the network nodes

We can create a network by defining its nodes, together with their conditional probabilities and their state.

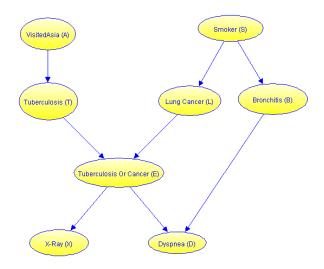


Figure 1: Chest clinic example

```
states=c("yes", "no"))
> node.x = createNodeInfo(~xray/either, prob=c(0.98, 0.02, 0.05, 0.95),
                           states=c("yes", "no"))
> node.d = createNodeInfo(~dysp|bronc:either, prob=c(0.9, 0.1, 0.7, 0.3, 0.8, 0.2, 0.1, 0.9),
                           states=c("yes", "no"))
  Each of these calls will return a "nodeinfo" structure.
> node.a = createNodeInfo(~asia, prob=c(0.01, 0.99),
                           states=c("yes", "no"))
> node.a
Node:
                asia
Parents:
Probabilities:
                0.01, 0.99
States:
                yes, no
```

#### 2.2 Compiling the network

Create a probabilistic network, from a node list. Compile list of conditional probability tables and create the network.

```
> nodeList = list(node.a, node.t, node.s, node.l, node.b, node.e, node.x, node.d)
> network = createNetwork(nodeList, compile=TRUE)
> network

Compiled: TRUE
P ( asia )
P ( tub | asia )
P ( smoke )
P ( lung | smoke )
P ( bronc | smoke )
P ( either | lung tub )
P ( xray | either )
P ( dysp | bronc either )
```

Setting compile as true, gives you a compiled network. Otherwise, the network won't be compiled by default. So, it's necessary to use the compileNetwork function as an option to build the junction tree.

```
> netCompiled = compileNetwork(network)
> netCompiled

Compiled: TRUE
P ( asia )
P ( tub | asia )
P ( smoke )
P ( lung | smoke )
P ( bronc | smoke )
P ( either | lung tub )
P ( xray | either )
P ( dysp | bronc either )
```

### 2.3 Querying the network

1. The network can be queried to return the priori probabilities of all nodes:

```
> prioriProb = queryNetwork(network)
> prioriProb
$asia
                 yes
                                     no
                 0.01
                                      0.99
$tub
                 yes
                                     no
                 0.0104
                                        0.9896
$smoke
                 yes
                                     no
                 0.5
                                     0.5
$lung
                 yes
                                     no
                 0.055
                                       0.945
$bronc
                 yes
                                     no
                 0.45
                                      0.55
$either
                 yes
                                     no
                 0.0648
                                        0.9352
$xray
                 yes
                 0.1103
                                        0.8897
$dysp
                 yes
                 0.436
                                       0.564
```

> prioriProb\$xray \$yes 0.1103 \$no 0.8897 > prioriProb\$xray\$yes [1] 0.1103 2. The network can be queried to return the priori probabilities of some specific nodes: > prioriProb = queryNetwork(network, c("bronc", "dysp")) > prioriProb \$bronc yes no 0.45 0.55 \$dysp yes no 0.436 0.564 3. The network can return the posteriori probabilities of some event given some evidences without modifying the current network object: > posterioriProb = queryNetwork(network, c("either"), list(c("asia", + "yes"), c("smoke", "no"))) > posterioriProb \$either yes no 0.0595 0.9405 4. Evidences can be set and reset in the network: > network = setEvidence(network, list(c("asia", "yes"), c("smoke", "no"))) > network = propagateEvidence(network) > posterioriProb = queryNetwork(network, c("dysp", "yes")) > posterioriProb \$dysp yes no 0.3368 0.6632 > network = resetEvidence(network) > prioriProb = queryNetwork(network, c("dysp", "yes")) > prioriProb \$dysp yes no

0.564

0.436

## 2.4 Updating the network

 $1.\ {\rm Nodes}$  can be added or removed from a compiled network:

```
> network = addNode(network, ~asthma|smoke, prob = c(0.6, 0.4, 0.85, 0.15), states = c("yes", + "no"))
> network = removeNode(network, "asthma")
```