DOCUMENTO DE CAMBIOS EN LAS CLASES JAVA

Grupo 24

```
🗾 Status.java 🛭
                                                            package domain;
package domain;
                                                            public class Status {
public class Priority {
                                                                private static final String PENDING = "PENDING";
                                                                private static final String REJECTED = "REJECTED";
    private static final String HIGH = "HIGH";
                                                                private static final String DUE = "DUE";
    private static final String NEUTRAL = "NEUTRAL"
                                                                private static final String ACCEPTED = "ACCEPTED";
    private static final String LOW = "LOW";
                                                                private static final String CANCELLED = "CANCELLED";
    public static String getHigh() {
                                                               public static String getPending() {
        return HIGH;
                                                                   return PENDING;
    public static String getNeutral() {
        return NEUTRAL;
                                                               public static String getRejected() {
                                                                   return REJECTED;
    public static String getLow() {
       return LOW;
                                                               public static String getDue() {
                                                                   return DUE;
                                                                public static String getAccepted() {
```

Después:

```
package domain;

import javax.persistence.Access;

Bembeddable
Access(AccessType.PROPERTY)
public enum Priority {

HIGH, NEUTRAL, LOW;

}

Status.java 

package domain;

import javax.persistence.Access;

Bembeddable
Access(AccessType.PROPERTY)
public enum Status {

PENDING, REJECTED, DUE, ACCEPTED, CANCELLED;
}

}
```

 Anteriormente, "Status" y "Priority" eran clases java configuradas como Datatypes, para esta entrega hemos cambiado estas clases a Enum conservando los valores que ya tenían.

```
package domain;

import javax.validation.constraints.Pattern;

public class PersonalRecord extends DomainEntity {

private String name;
private String photo;
private String phoneNumber;
private String likedln;

@NotBlank
public String getName() {
```

Después:

```
☑ EducationRecord.java 
☒ ☑ PersonalRecord.java
                                                               EducationRecord.java
                                                                                  🚺 PersonalRecord.java 🔀
   package domain;
                                                                  package domain;
  🖲 import java.util.Date; 🗔

⊕ import javax.persistence.Access;
...

                                                                  @Entity
                                                                  @Access(AccessType.PROPERTY)
   @Access(AccessType.PROPERTY)
                                                                  public class PersonalRecord extends DomainEntity {
   public class EducationRecord extends DomainEntity {
                                                                      // Constructors
        // Constructors
                                                                      public PersonalRecord() {
       public EducationRecord() {
                                                                          super():
            super();
                                                                      // Attributes
        // Attributes
                                                                      private String name;
        private String title;
                                                                      private String photo;
        private Date start;
                                                                      private String email;
        private Date end;
                                                                      private String phoneNumber;
        private String institution;
                                                                      private String likedln;
        private String link;
       private String comment;
                                                                      @NotBlank
                                                                      public String getName() {
        @NotBlank
        public String getTitle() {
```

- En EducationRecord, modificamos la clase añadiendo los atributos "institution", "link" y "comment" y eliminado el atributo "period".
- En PersonalRecord, añadimos un nuevo atributo, "email".

```
☑ Actor.java 
☒

  import java.util.Collection;
   public abstract class Actor extends DomainEntity {
       private String name:
       private String surname;
       private String email;
       private String phoneNumber;
       private String address;
       private Integer socialID;
       private String photo;
       private String nick;
       private String nameSocialNetwork;
       private String socialNetwork;
       private UserAccount userAccount:
       private Folder inBox;
       private Folder outBox;
       private Folder notificationBox;
       private Folder trashBox;
       private Folder spamBox;
       private Collection<Folder> customFolders:
       private Message received;
       private Collection<Message> sent;
```

Después:

```
☑ Actor.java 
☒ ☑ SocialId.java
                                                      Actor.java
                                                                    SocialId.java X
   @Entity
                                                          @Entity
   @Access(AccessType.PROPERTY)
                                                          @Access(AccessType.PROPERTY)
   @Inheritance(strategy = InheritanceType.TABLE PER (
                                                          public class SocialId extends DomainEntity {
   public abstract class Actor extends DomainEntity {
                                                              // Constructors
       // Constructors
       public Actor() {
                                                              public SocialId() {
           super();
                                                                   super();
       // Attributes
                                                              // Attributes
       private String name;
       private String surname;
                                                              private String photo;
       private String email;
                                                              private String nick;
       private String phoneNumber;
                                                              private String nameSocialNetwork;
       private String address;
                                                              private String socialNetwork;
       @NotBlank
       public String getName() {
                                                              public String getPhoto() {
```

 Creamos una nueva clase, SocialID, en la que añadimos los atributos "photo", "nick", "nameSocialNetwork" y "socialNetwork", que anteriormente estaban en la clase Actor.

```
🚺 Configuration.java 💢
   @Entity
   @Access(AccessType.PROPERTY)
   public class Configuration extends DomainEntity {
        // Constructors
       public Configuration() {
           super();
        // Attributes
       private String banner;
       private String message;
       private Collection<String> spamWords;
       private Double tax;
       private String countryCode:
       private Collection<String> catalogueTag;
       private Collection<String> treeCategory;
       private Collection<String> catalogueText;
       private Collection<String> other;
       @NotBlank
        public String getBanner() {
            return henner
```

 Creamos una clase, Configuration, con sus correspondientes atributos que nos permite añadir valores por defecto.

Antes:

Después:

• En la clase Finder eliminamos los atributos "priceRange" y "tripDate" y le añadimos "minPrice", "maxPrice", "start", "end" y "result".

```
package domain;

import javax.validation.Valid;

public class Tag extends DomainEntity {

private String name;

private Trip trip;

@NotBlank
public String getName() {
```

Después:

```
🚺 Value,java 🔀
                                               Tag.java
🗾 Tag.java 🛭 📗 Value.java
                                                   @Entity
   @Entity
                                                   @Access(AccessType.PROPERTY)
   @Access(AccessType.PROPERTY)
                                                   public class Value extends DomainEntity(
   public class Tag extends DomainEntity {
                                                       //Constructors
        // Constructors
                                                       public Value(){
        public Tag() {
                                                           super();
            super();
                                                       //Relationships
        // Attributes
                                                       private Trip trip;
        private String name;
                                                       private Collection<Tag> tag;
        @NotBlank
                                                       @Valid
                                                       @NotNull
        public String getName() {
                                                       @ManyToOne(optional = false)
            return name;
                                                       public Trip getTrip() {
        public void setName(String name) {
            this.name = name:
        // Relationships
        private Value value;
```

 Para que se cree un id arbitrario para la clase tag creamos una clase intermedia con Trip llamada "value" para que realice dicha tarea.

•	A todas las clases java les añadimos los constructores, restricciones y
	multiplicidades necesarias para su implementación.