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CS27

1. Find Crossover Points

Consider a list of points on a cartesian plan of the form (x, y), where

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x_0 < x_1 < x_2 < \dots < x_n
y_1 < y_1 < y_2 < \dots < y_n
x_0 > y_0
x_n < y_n
A crossover point i in the list is defined where
x_i > y_i
x_{i+1} < y_{i+1}
Find all crossover points.
Source Code
#include <stdio.h>
struct CORD{
         int x,y;
};
typedef struct CORD CORD;
void find_crossover(CORD* list , int length){
         for(int i=0;i<length;i++)</pre>
                  if( list[i].x>list[i].y && list[i+1].x<list[i+1].y )</pre>
                           printf("\nCrossover at %d",i);
}
int main(){
         int length;
         CORD list[20];
         printf("Enter the number of points : ");
         scanf("%d", &length);
         printf("Enter the points : \n");
         for(int i=0;i<length;i++){</pre>
                  scanf("%d%d",&list[i].x,&list[i].y);
                  printf("\n");
         }
         printf("\nIndex : ");
         for(int i=0;i<length;i++)</pre>
                 printf("%d ",i);
         printf("\n X : ");
         for(int i=0;i<length;i++)</pre>
                 printf("%d ",list[i].x);
         printf("\n Y : ");
```

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for(int i=0;i<length;i++)</pre>
               printf("%d ",list[i].y);
        find_crossover(list, length);
       return 0;
}
Output
Enter the number of points : 8
Enter the points :
0
2
3
5
4
6
5
7
8
8
10
10
12
12
13
Index: 0 1 2 3 4 5 6 7
 X : 1 2 5 6 7 8 10 12
 Y : 0 \ 3 \ 4 \ 5 \ 8 \ 10 \ 12 \ 13
Crossover at 0
Crossover at 3
```