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CS27

## Sparse Matrix Compression

### 1 . Array Method

```
//sparse matrix into linked list
#include <stdio.h>
#include <stdlib.h>

int* matrix_input(int *rows,int *columns,int *size){
    printf("Enter the number of rows and columns of the matrix\n");
    printf("Rows      : ");
    scanf("%d",rows);
    printf("Columns : ");
    scanf("%d",columns);

    *size=(*rows)*(*columns)*sizeof(int);
    int *matrix=calloc((*rows)*(*columns),sizeof(int));

    printf("Enter the elements of the matrix : \n");
    for(int i=0;i<*rows;i++){
        for(int j=0;j<*columns;j++){
            scanf("%d",&((matrix+i*(*columns))+j));
        }

        return matrix;
    }

}

void matrix_display(int rows,int columns,int* matrix){
    for(int i=0;i<rows;i++){
        printf("\n");
        for(int j=0;j<columns;j++){
            printf("%d ",*((matrix+i*columns)+j));
        }

        printf("\n");
    }

}

//#####
struct node{
    int x,y,val;
    struct node* link;
};
```

```

typedef struct node node;

node* prepend_list(node* start,int x,int y,int val){

    node* temp=(node *)calloc(1, sizeof(node));

    temp->link=start;
    start=temp;

    start->x=x;
    start->y=y;
    start->val=val;

    return start;
}

void display_list(node* start){
    for(node* i=start;i!=NULL;i=i->link){
        //printf stuff
        printf("%d %d %d\n",i->x,i->y,i->val);
    }
}

void free_list(node* start){
    while(start){
        node* temp=start;
        start=start->link;
        free(temp);
    }
}

int sizeof_list(node* start){
    int number_of_nodes=0;
    while(start){
        node* temp=start;
        start=start->link;
        number_of_nodes++;
    }
    return number_of_nodes*sizeof(node);
}

node* csm_linkedL_method(int rows,int columns,int *matrix){
    node* start=NULL;
    for(int i=0;i<rows;i++)
        for(int j=0;j<columns;j++)
            if(*(matrix+i*columns+j))

```

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        start=prepend_list(start,i,j,*((matrix+i*columns)+j));
    return start;
}

int main(){
    node* compressed_spare_matrix_list=NULL;

    int *matrix;
    int rows,columns;
    int size;

    printf("%lu",sizeof(struct node));

    matrix=matrix_input(&rows, &columns, &size);
    printf("The Matrix : \n");
    matrix_display(rows, columns, matrix);

    compressed_spare_matrix_list=csm_linkedL_method(rows, columns,matrix);
    printf("X Y Value\n");
    display_list(compressed_spare_matrix_list);

    printf("Size of Sparse Matrix(Bytes)           : %d\n",size);
    printf("Size of Compressed Linked List (Bytes) : %d\n",sizeof_list(compressed_spare_

    free(matrix);
    free_list(compressed_spare_matrix_list);

    return 0;
};

```