

COMP3334
Computer Systems Security
Group Project

Group 42

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Authentication

The chat system has been implemented with user authentication according to NIST guidelines. Libraries imported for Authentication in Python Flask:

- pyotp - For generating One Time Password
 - qrcode - For generating QR Code for One Time Password
 - String - For formatting recovery key
 - Hashlib - For hashing passwords
 - os - For generating cryptological secure characters
 - binascii - For formatting salt for easier database storage
 - requests - For requesting check during reCAPTCHA and Have I been pwned
 - flask_limiter and flask_limiter.util - For rate limiting mechanisms
1. Registration system and user-chosen memorized secret (password)

1.1 For username, the system will do a validation check on whether it is unique.

1.2 For passwords, the system will do a validation check on:

- *Character length*: it must be at least 8 characters long
- *Password verifiers*: password is checked against "Have I Been Pwned" database and rejects all compromised passwords.

```
238 cur.execute("SELECT username FROM users WHERE username=%s", (username,))
239 checkUserName = cur.fetchone()
240
241 #check unique username
242 if(checkUserName):
243     error = 'Username is taken'
244     return render_template('register.html', error=error)
```

Fig 1: Unique username check with database

```
246 #password must be at least 8 char
247 if len(password) < 8:
248     error = 'Password must be at least 8 characters.'
249     return render_template('register.html', error=error)
```

Fig 2: Password length check

```
273 #Have I Been Pwned
274 def passwordSecurityCheck(password):
275     #the website uses first 5 characters to search the database
276     #if exists, then it will check the count of suffix appearing in that line
277     sha1Hash = hashlib.sha1(password.encode("utf-8")).hexdigest().upper()
278     prefix = sha1Hash[:5]
279     suffix = sha1Hash[5:]
280     url = f"https://api.pwnedpasswords.com/range/{prefix}"
281     response = requests.get(url)
282     if response.status_code == 200:
283         for line in response.text.splitlines():
284             linePrefix, count = line.split(":")
285             if linePrefix == suffix:
286                 return int(count)
287     return 0
```

Fig 3: Check with "Have I been Pwned" compromised password database

2. Database Security on Passwords

When a new account is created, the password is salted and hashed before inserting into the database.

2.1 Hash: pbkdf2_hmac with sha256 is used for the hash. pbkdf2 is computationally slow but are far more computationally secure compared to easier encryptions such as SHA.

2.2 Salt: using `os.urandom(32)`, a secure salt is generated and they are put into hashing process

Fig 4: salt and hash process

the salt and hashed password will then be stored inside the database. Salt is unique per user as it is generated every time a user registers.

2.3 For login system, the password input field is then salted and hashed. Then it will check against the hashed password inside the database.

```
289 #salt and hash password
290 def generateHashedPassword(password):
291     salt = os.urandom(32)
292     #reformat to be stored in database
293     saltHex = binascii.hexlify(salt).decode()
294     hashedPassword = hashlib.pbkdf2_hmac('sha256', password.encode('utf-8'), salt, 100000)
295     return (saltHex, hashedPassword)
```

Fig 4: Salt and hash process during registration

```
135 cur.execute("SELECT user_id, password, salt FROM users WHERE username=%s", (username,))
136 account = cur.fetchone()
137 if(account):
138     databasePassword = account[1]
139     saltHex = account[2]
140     #reformat to the original salt
141     salt = binascii.unhexlify(saltHex)
142     #hash and salt the entered password so can check with database
143     hashedPassword = hashlib.pbkdf2_hmac('sha256', password.encode('utf-8'), salt, 100000)
144     if (str(hashedPassword) == str(databasePassword)):
145         return redirect(url_for('otp', username=username))
146     else:
147         error = 'Invalid credentials'
```

Fig 5: Salt and hash, then compare with input during login process

3. One-time-password (OTP), recovery key, sessions

When an account is created, user will be directed to a page showing One time password key, its QR code and the recovery key. User can use a authenticator to scan the QR code or copy the key to the app. And mark down the recovery key in case the user loses his credentials.

```
305 #Shows QR Code, secret key, recovery key for first time users (otpFirstTime.html)
306 @app.route('/register/otpFirstTime', methods=['GET', 'POST'])
307 def otpFirstTime():
308     username = request.args.get('username', None)
309     secretKey = request.args.get('secretKey', None)
310     recoveryKey = request.args.get('recoveryKey', None)
311     uri = pyotp.TOTP(secretKey).provisioning_uri(name=username, issuer_name="COMP3334 Group Project")
312     qrcode.make(uri).save("static/images/qrcode.png")
313     if request.method == 'POST':
314         flash('You have registered successfully.', 'info')
315         return redirect(url_for('login'))
316     return render_template('otpFirstTime.html', username=username, secretKey=secretKey, recoveryKey=recoveryKey)
```

Fig 6: Code of the keys

OTP QRCode & Secret Key

Please keep these keys in private.

OTP QR Code:



Secret Key:
VL7PHGYN6ZDYX2CI5UYVBJQ72JWZHWJ

Recovery Key:
DEGFZLNPPZBPLGDHTVKVIGHZLWYUUEGF

Confirm

Fig 7: otpFirstTime Page

After entering credentials, the website will ask for the OTP key from the user. If the user has lost the OTP, he can click "Lost OTP?" and it is redirected to the recovery key page. Entering the correct recovery key will show the otpFirstTimePage again, secret OTP key and recovery key is refreshed and therefore is new.

Sessions are only started once the OTP is correct. so users will not connect session after they have entered correct credentials yet.

```
170 #Ask for OTP, verifies OTP (otp.html)
171 @app.route('/otp', methods=['GET', 'POST'])
172 def otp():
173     error = None
174     username = request.args.get('username', None)
175     if request.method == 'POST':
176         enteredOtp = str(request.form.get('otp'))
177         #get the user_id and secret key stored in database
178         cur = mysql.connection.cursor()
179         cur.execute("SELECT user_id, otp_key FROM users WHERE username=%s", (username,))
180         account = cur.fetchone()
181         if account:
182             otp_key = account[1]
183             databaseOtp = pyotp.TOTP(otp_key)
184             #compare otp, if correct, establish session
185             if (databaseOtp.now() == enteredOtp):
186                 session['username'] = username
187                 session['user_id'] = account[0]
188                 return redirect(url_for('index'))
189             error = 'Invalid One-time Password'
190     return render_template('otp.html', username=username, error=error)
```

Fig 8: OTP verification page

```
198 #verify recovery key
199 @app.route('/recoverycheck', methods=['GET', 'POST'])
200 def recoveryCheck():
201     error = None
202     username = request.args.get('username', None)
203     if request.method == 'POST':
204         enteredRecovery = request.form.get('recoveryKey')
205         #get recovery key from database
206         cur = mysql.connection.cursor()
207         cur.execute("SELECT recovery_key FROM users WHERE username=%s", (username,))
208         recoveryKey = cur.fetchone()
209         databaseRecovery = recoveryKey[0]
210         #check database and entered recovery key
211         if databaseRecovery == enteredRecovery:
212             #regenerate a new set of secretKey, recoverykey
213             secretKey = pyotp.random_base32()
214             recoveryKey = generateRecoveryKey()
215             cur = mysql.connection.cursor()
216             cur.execute("UPDATE users Set otp_key = %s, recovery_key = %s WHERE username=username", (secretKey, recoveryKey))
217             mysql.connection.commit()
218             return redirect(url_for('otpFirstTime', username=username, secretKey=secretKey, recoveryKey=recoveryKey))
219         else:
220             error = 'Incorrect recovery key'
221     return render_template('recovery.html', username=username, error=error)
```

Fig 9: recovery key page

4. reCAPTCHA

reCAPTCHA is set during the login screen. It uses images to authenticate.

```
37 <!-- reCAPTCHA check box -->
38 <div class="g-recaptcha" data-sitekey="6Le95aIpAAAAAGi1ng068FWdwuxylMh3iH_CIpR"></div>
```

Fig 10: the html to print the reCAPTCHA prompt



Fig 11: The Google reCAPTCHA page and its key, allowed domain names

5. Rate Limit Mechanisms

Flask_limiter is used to limit the usage of users. By default, we have limited 50 access per hour and 200 per day.

In chat.html, the limiter is disabled such that the user will not be blocked after sending 50 messages.

```
#limiter: default 200 per day, 50 per hour
limiter = Limiter(
    get_remote_address,
    app=app,
    default_limits=["200 per day", "50 per hour"],
    storage_uri="memory://",
)
```

Fig 12: General Code for Flask Limiter

End-to-end Encrypted (E2EE)

The chat system has been implemented with user authentication according to NIST guidelines. The functions for generating ECDH and deriving Shared Secret are stored in KeyGeneration.js, other code is written in either otpFirstTime.html or chat.html using JavaScript. Libraries imported for Authentication in JavaScript:

- crypto - For WebCryptoAPI
1. Use the ECDH key exchange protocol to establish a shared secret between two users, then generate the encryption key and mac key by the shared secret

When a new account is created, a private key will generate and save in the local storage, the public key will generate and send to the database.

```
1 // ECDH
2 async function generateKeyPair() {
3   const keyPair = await crypto.subtle.generateKey(
4     {
5       name: 'ECDH',
6       namedCurve: 'P-384'
7     },
8     true,
9     ['deriveKey', 'deriveBits']
10  );
11
12  return keyPair;
13 }
```

Fig 13: Generate ECDHs, P-384 (384-bit) is used.

```
116 async function keyGeneration(username) {
117   const KeyPair = await generateKeyPair();
118   const exportedPublicKey = await window.crypto.subtle.exportKey('spki', KeyPair.publicKey);
119   const StringPublicKey = arrayBufferToBase64(exportedPublicKey);
120
121   // Set the ECDH public key in the hidden input field
122   document.getElementById("ecdHPublicKey").value = StringPublicKey;
123   // Export the ECDH private key
124   const exportedPrivateKey = await window.crypto.subtle.exportKey('pkcs8', KeyPair.privateKey);
125   const StringPrivateKey = arrayBufferToBase64(exportedPrivateKey);
126   localStorage.setItem(`ecdHPrivateKey_${username}`, StringPrivateKey);
127   console.log("Private key:", KeyPair.privateKey);
128   console.log("PublicKey key:", KeyPair.publicKey);
129   console.log("PublicKey key in Base64:" + document.getElementById("ecdHPublicKey").value);
130   console.log("Private key in Base64:" + localStorage.getItem(`ecdHPrivateKey_${username}`));
131 }
```

Fig 14: Code for storing ECDH keys.

```

def sendECDH():
    ecdhPublicKey = request.form.get('ecdhPublicKey') # Retrieve the ecdhPublicKey value from the form
    username = request.form.get('name')
    cur = mysql.connection.cursor()
    cur.execute("UPDATE users SET ECDH_publicKey = %s WHERE username = %s", (ecdhPublicKey, username))
    mysql.connection.commit()

#Shows QR Code, secret key, recovery key for first time users (otpFirstTime.html), generate and sending the key
@app.route('/register/otpFirstTime', methods=['GET', 'POST'])
def otpFirstTime():
    username = request.args.get('username', None)
    secretKey = request.args.get('secretKey', None)
    recoveryKey = request.args.get('recoveryKey', None)
    uri = pyotp.TOTP(secretKey).provisioning_uri(name=username, issuer_name="COMP3334 Group Project")
    qrcode.make(uri).save("static/images/qrcode.png")
    if request.method == 'POST':
        sendECDH()
        flash('Public key updated successfully.', 'info')
        return redirect(url_for('login'))
    return render_template('otpFirstTime.html', username=username, secretKey=secretKey, recoveryKey=recoveryKey)

```

Fig 15: Code for Sending public keys when the register is done.

```

// Initial execution when the document is ready
$(document).ready(function() {
    fetch('/users')
        .then(response => response.json())
        .then(data => {
            data.users.forEach(user => {
                let userId = user[0];
                let username = user[1];
                userInfo[userId] = username;
                console.log('user information:', user);
                localStorage.setItem(`publickey_${username}`, user[2]);
            });
            populateUsers(data.users);
        })
        .catch(error => console.error('Error fetching user info:', error));
});

```

Fig 16: Code that getting user information, get the public key from database (store at local storage)

Once the user selects who wants to communicate, shared secret, encryption key, mac key will be generated and stored as variables for later use. Also, store the salt and iv as variables.

```
// Handle user selection change
document.getElementById('userList').addEventListener('change', event => {
  peer_id = parseInt(event.target.value, 10); // Convert selected peer_id to integer
  peer_name = userInfo[peer_id];
  clearChatBox();
  lastMessageId = 0;
  last_iv = 0;
  salt = 0;
  if (localStorage.getItem(`ecdHPrivateKey_${myusername}`)) {
    Encryption_MAC_Key(localStorage.getItem(`ecdHPrivateKey_${myusername}`), localStorage.getItem(`publickey_${peer_name}`));
  } else {
    alert(`Local storage is lost.
    Generating a new private key and public key is crucial for secure communication.
    Without generating new keys, your communication may be vulnerable to unauthorized access.`);
  }
  fetchMessages(); // Fetch messages for the new selection
});
```

Fig 17: default values and set the useful variables for later use

```
function Encryption_MAC_Key(StringPrivateKey, StringPublicKey) {
  let publicKey = base64ToArrayBuffer(StringPublicKey);
  let privateKey = base64ToArrayBuffer(StringPrivateKey);

  console.log('public key for derive key:', publicKey);
  console.log('private key for derive key:', privateKey);

  let aesGCMInfo = textEncoder.encode(`CHAT_KEY_${myusername}_to_${peer_name}`);
  let macInfo = textEncoder.encode(`CHAT_MAC_${myusername}_to_${peer_name}`);

  deriveSharedSecret(privateKey, publicKey)
    .then((sharedSecret) => {
      using_sharedSecret = sharedSecret;
      console.log(`Shared secret for user ${peer_name}:`, new Uint8Array(sharedSecret));
      return deriveKeysHKDF(sharedSecret, numberToUint8Array(salt));
    })
    .then((keys) => {
      using_encryptionKey = keys.encryptionKey;
      using_macKey = keys.macKey;
      console.log('Encryption Key:', using_encryptionKey);
      console.log('MAC Key:', using_macKey);
    })
    .catch((error) => console.error('Error when generate shared secret and keys:', error));
}
```

Fig 18: Code for generate encryption key and mac key

```

async function deriveSharedSecret(privateKey, publicKey) {
  try {
    const importedPrivateKey = await crypto.subtle.importKey(
      'pkcs8',
      privateKey,
      { name: 'ECDH', namedCurve: 'P-384' },
      true,
      ['deriveBits']
    );

    const importedPublicKey = await crypto.subtle.importKey(
      'spki',
      publicKey,
      { name: 'ECDH', namedCurve: 'P-384' },
      true,
      []
    );

    const sharedSecret = await crypto.subtle.deriveBits(
      {
        name: 'ECDH',
        public: importedPublicKey,
      },
      importedPrivateKey,
      256
    );

    return sharedSecret;
  } catch (error) {
    throw new Error('Error deriving shared secret: ' + error.message);
  }
}

```

Fig 19: Code for generate Shared Secret (256 bits)

```

async function deriveKeysHKDF(sharedSecret, salt) {
  try {
    const sharedSecretKey = await crypto.subtle.importKey(
      'raw',
      sharedSecret,
      { name: "HKDF" },
      false,
      ['deriveKey']
    );

    const encryptionKey = await crypto.subtle.deriveKey(
      {
        name: 'HKDF',
        salt: salt,
        info: aesGcmInfo,
        hash: { name: 'SHA-256' },
      },
      sharedSecretKey,
      { name: 'AES-GCM', length: 256 },
      true,
      ['encrypt', 'decrypt']
    );

    const macKey = await crypto.subtle.deriveKey(
      {
        name: 'HKDF',
        salt: salt,
        info: macInfo,
        hash: { name: 'SHA-256' },
      },
      sharedSecretKey,
      { name: 'HMAC', hash: { name: 'SHA-256' }, length: 256 },
      false,
      ['sign', 'verify']
    );

    return { encryptionKey, macKey };
  } catch (error) {
    throw new Error('Error deriving keys using HKDF: ' + error.message);
  }
}

```

Fig 20: Code for generate encryption key (256 bits) and mac key (256 bits)

2. When the user clicks “Send” in the chat page, the message will be encrypted by the encryption key, and sign the iv for protecting the iv. Then store the encrypted message, iv, signed iv in one Json and store this with peer_id, myID, and key_refresh in payload. Finally, send this Json to database.

```
// Send message function
function sendMessage() {
    if (peer_id == -1) return; // Exit if no peer selected
    const message = document.getElementById('messageInput').value;
    const iv = numberToUint8Array(last_iv + 1);

    encryptMessage(message, using_encryptionKey, iv, using_macKey)
        .then(encryptedMessage => {
            const payload = {
                receiver_id: peer_id,
                sender_id: myID,
                message_text: encryptedMessage,
                key_refresh: "false",
            };

            return sendMessageToServer(payload);
        })
        .then(() => {
            document.getElementById('messageInput').value = '';
        })
        .catch(error => {
            // Handle any errors from sending the message
            console.error('Error sending message:', error);
        });
}
```

Fig 21: Code to prepare message

```

async function encryptMessage(message, using_encryptionKey, iv, using_macKey) {
  console.log('Message:', message);
  console.log('Using Encryption Key:', using_encryptionKey);
  console.log('IV:', iv);
  console.log('Using MAC Key:', using_macKey);
  const encoder = new TextEncoder();
  const data = encoder.encode(message);
  const additionalData = new TextEncoder().encode(`Chat_MSG_${myID}_to_${peer_id}`);
  console.log('message sent: '+message);

  const encryptedData = await crypto.subtle.encrypt(
    { name: 'AES-GCM', iv, additionalData: additionalData, tagLength: 128 },
    using_encryptionKey,
    data
  );

  // Generate HMAC-SHA256 for the IV using the MAC key
  const ivHmac = await crypto.subtle.sign({ name: 'HMAC', hash: { name: 'SHA-256' } }, using_macKey, iv);

  const serializableEncryptedMessage = {
    encryptedData: Array.from(new Uint8Array(encryptedData)).join(','),
    ivHmac: Array.from(new Uint8Array(ivHmac)).join(','),
    iv: Array.from(new Uint8Array(iv)).join(','),
  };

  return serializableEncryptedMessage;
}

```

Fig 22: Code for encrypting messages

```

//the part that send message to server
function sendMessageToServer(payload) {
  return fetch('/send_message', {
    method: 'POST',
    headers: {
      'Content-Type': 'application/json',
    },
    body: JSON.stringify(payload),
  })
  .then(response => {
    if (!response.ok) {
      throw new Error('Network response was not ok');
    }
    return response.json();
  })
  .then(data => {
    console.log('Message sent:', data);
    return data; // Return the parsed JSON response
  })
  .catch(error => {
    console.error('Error sending message to server:', error);
    throw error; // Re-throw the error for error handling
  });
}

```

Fig 23: Code for sending messages to database

```

@app.route('/send_message', methods=['POST'])
def send_message():
    if not request.json or not 'message_text' in request.json:
        abort(400) # Bad request if the request doesn't contain JSON or lacks 'message_text'
    if 'user_id' not in session:
        abort(403)

    # Extract data from the request
    sender_id = session['user_id']
    receiver_id = request.json['receiver_id']
    message_text = request.json['message_text']
    key_refresh = request.json['key_refresh']

    # Assuming you have a function to save messages
    save_message(sender_id, receiver_id, message_text, key_refresh)

    return jsonify({'status': 'success', 'message': 'Message sent'}), 200

def save_message(sender, receiver, message, key_refresh):
    cur = mysql.connection.cursor()
    cur.execute("INSERT INTO messages (sender_id, receiver_id, message_text, key_refresh) VALUES (%s, %s, %s, %s)",
                (sender, receiver, message, key_refresh))
    mysql.connection.commit()
    cur.close()

```

Fig 24: Python for sending messages to database

3. Decrypt and display the message one by one

The signed IV, message, iv will get from the message. Check the iv is greater than the last one, then verify the signed iv, after that decrypt the message

```
@app.route('/fetch_messages')
@limiter.exempt
def fetch_messages():
    if 'user_id' not in session:
        abort(403)

    last_message_id = request.args.get('last_message_id', 0, type=int)
    peer_id = request.args.get('peer_id', type=int)

    cur = mysql.connection.cursor()
    query = """SELECT message_id,sender_id,receiver_id,message_text,key_refresh FROM messages
               WHERE message_id > %s AND
               ((sender_id = %s AND receiver_id = %s) OR (sender_id = %s AND receiver_id = %s))
               ORDER BY message_id ASC"""
    cur.execute(query, (last_message_id, peer_id, session['user_id'], session['user_id'], peer_id))

    # Fetch the column names
    column_names = [desc[0] for desc in cur.description]
    # Fetch all rows, and create a list of dictionaries, each representing a message
    messages = [dict(zip(column_names, row)) for row in cur.fetchall()]

    cur.close()
    return jsonify({'messages': messages})
```

Fig 25: Get the message from the message table

```
function fetchMessages() {
    if (peer_id === -1 || processingMessages) return; // Exit if no peer selected or messages are being processed
    processingMessages = true; // Set flag to indicate that messages are being processed

    fetch(`/fetch_messages?last_message_id=${lastMessageId}&peer_id=${peer_id}`)
        .then(response => response.json())
        .then(data => {
            const messages = data.messages.sort((a, b) => a.message_id - b.message_id);
            let index = 0;

            const displayNextMessage = () => {
                if (index < messages.length) {
                    const message = messages[index];
                    displayMessage(message);
                    lastMessageId = message.message_id;
                    index++;
                    processNextMessage();
                } else {
                    processingMessages = false; // Set flag to indicate that message processing is complete
                }
            };

            const processNextMessage = () => {
                setTimeout(displayNextMessage, 10);
            };

            processNextMessage();
        })
        .catch(error => {
            console.error('Error fetching messages:', error);
            processingMessages = false; // Reset flag in case of error
        });
}
```

Fig 26: get every message related to sender and receiver

```

if (ivArray.length === 0) {
    // Handle the case where the received IV is empty
    throw new Error("Received IV is empty");
} else {
    received_iv = ivArray.reduce((a, b) => a * 10 + b, 0);

    if (received_iv > last_iv) {
        console.log("Received IV is greater than the last IV");
    } else {
        throw new Error("Received IV is not greater than the last IV");
    }
}

const encryptedData = new Uint8Array(encryptedDataArray).buffer;
const ivHmac = new Uint8Array(ivHmacArray).buffer;
const iv = new Uint8Array(ivArray).buffer;

// Decrypt the message using AES-GCM
decryptMessage(encryptedData, using_encryptionKey, ivHmac, iv, using_macKey, message.sender_id, message.receiver_id)
    .then(decryptedMessage => {
        if (decryptedMessage === '/Decryption failed'){
            if (decryption_fail === false){
                messageElement.textContent = `Failed to decrypt the messages`;
                messagesContainer.appendChild(messageElement);
                decryption_fail = true;
            }
        } else {
            decryption_fail = false;
            last_iv = received_iv;
            messageElement.textContent = `From ${sender} to ${receiver}: ${decryptedMessage}`;
            messagesContainer.appendChild(messageElement);
        }
    })
    .catch(error => console.error('Error decrypting message:', error));

```

Fig27: decrypt process in the display function and check the iv

```

<script type= "text/javascript" >
async function decryptMessage(encryptedMessage, encryptionKey, ivHmac, iv, macKey, sender, receiver) {
    const additionalData = new TextEncoder().encode( `Chat_MSG_${sender}_to_${receiver}` );

    // Verify the integrity of the IV using the provided HMAC
    const IvHmacVerified = await crypto.subtle.verify(
        { name: 'HMAC', hash: { name: 'SHA-256' } },
        macKey,
        ivHmac,
        iv
    );

    if (!IvHmacVerified) {
        console.error('IV verification failed');
        return '/Decryption failed';
    }

    try {
        const decryptedMessage = await crypto.subtle.decrypt(
            {
                name: 'AES-GCM',
                iv: iv,
                additionalData: additionalData,
                tagLength: 128
            },
            encryptionKey,
            encryptedMessage
        );

        // Convert the decrypted message to a readable string
        const messageText = new TextDecoder().decode(decryptedMessage);

        // Return the decrypted message
        return messageText;
    } catch (error) {
        console.error('Error decrypting message:', error);
        // Handle the decryption failure here, such as returning an error message
    }
}

```

Fig28: verified and decrypt the message

4. When the user clicks the refresh button, send a special message in the display message process, when a request refresh message is detected, it will update the salt and iv, then generate new encryption key and mac key for the following decryption.

```
Refresh Keys function placeholder
nc function refreshKeys() {
  // sign with old macKey
  const OldHmac = await crypto.subtle.sign({ name: 'HMAC', hash: { name: 'SHA-256' } }, using_macKey, StringChange);
  deriveKeysHKDF(using_sharedSecret, numberToUint8Array(salt+1))
  .then(async (keys) => {
    // sign with new macKey
    const NewHmac = await crypto.subtle.sign({ name: 'HMAC', hash: { name: 'SHA-256' } }, keys.macKey, StringChange);

    const refresh_message = {
      NewHmac: Array.from(new Uint8Array(NewHmac)).join(','),
      OldHmac: Array.from(new Uint8Array(OldHmac)).join(','),
    };
    const payload = {
      receiver_id: peer_id,
      sender_id: myID,
      message_text: refresh_message,
      key_refresh: "true",
    };

    sendMessageToServer(payload)
    .catch(error => {
      // Handle any errors from sending the message
      console.error('Error sending refresh message:', error);
    });
  })
  .catch((error) => console.error('Error when generate keys:', error));
}
```

Fig29: the code for send refresh key message

```

const OldHmac = await crypto.subtle.verify(
  { name: 'HMAC', hash: { name: 'SHA-256' } },
  using_macKey,
  OldHmacArray,
  StringChange
);
deriveKeysHKDF(using_sharedSecret, numberToUint8Array(salt+1))
.then(async (key) => {
  //sign with new macKey
  const NewHmac = await crypto.subtle.verify(
    { name: 'HMAC', hash: { name: 'SHA-256' } },
    key.macKey,
    NewHmacArray,
    StringChange
  );
  if (!OldHmac || !NewHmac) {
    console.error('Verification failed');
  } else {
    using_encryptionKey = key.encryptionKey;
    using_macKey = key.macKey;
    console.log('New Encryption Key:', using_encryptionKey);
    console.log('New MAC Key:', using_macKey);
    last_iv = 0;
    salt = salt +1;
    messageElement.textContent = "The key has been refreshed";
    messagesContainer.appendChild(messageElement);
  }
})
.catch((error) => console.error('Error when refreshing the key:', error));
return;
}

```

Fig30: the code for checking the message and refreshing key

TLS

To generate the key called group42.pem, we typed the following:

- openssl ecparam -name secp384r1 -genkey -out group42.pem

In group42.conf, we set up specifications for the SSL certificate later.

```
1  [req]
2  default_bits      = 384
3  default_md        = sha384
4  prompt            = no
5  encrypt_key       = no
6  distinguished_name = dn
7  req_extensions    = req_ext
8  x509_extensions   = v3_ca
9
10 [dn]
11 CN                 = group-42.comp3334.xavier2dc.fr
12 C                  = HK
13
14 [req_ext]
15 subjectAltName     = @alt_names
16
17 [v3_ca]
18 subjectKeyIdentifier = hash
19 authorityKeyIdentifier = keyid:always,issuer
20 basicConstraints     = critical,CA:FALSE
21 keyUsage              = critical,digitalSignature
22 extendedKeyUsage     = serverAuth
23 subjectAltName       = @alt_names
24
25 [alt_names]
26 DNS.1 = group-42.comp3334.xavier2dc.fr
```

Fig 31: SSL Configuration File

Command to generate our certificate with the SSL configuration file:

```
D:\STUDY\comp3334\bin>openssl x509 -req -days 90 -in group42.csr -CA cacert.crt -CAkey cakey.pem -CAcreateserial -out group42.crt -extensions v3_ca -extfile group42.conf -sha384
Certificate request self-signature ok
subject=CN=group-42.comp3334.xavier2dc.fr
```

The content of group-42 certificate:

```
D:\STUDY\comp3334\bin>openssl x509 -in group42.crt -noout -text
Certificate:
  Data:
    Version: 3 (0x2)
    Serial Number:
      5c:ad:fa:89:92:83:5b:cf:ca:fd:6d:c8:1a:06:24:1b:4f:4c:40:16
    Signature Algorithm: ecdsa-with-SHA384
    Issuer: C=HK, O=The Hong Kong Polytechnic University, OU=Department of Computing, CN=COMP3334 Project Root CA 2024
    Validity
      Not Before: Apr  7 12:20:07 2024 GMT
      Not After : Jul  6 12:20:07 2024 GMT
    Subject: CN=group-42.comp3334.xavier2dc.fr
    Subject Public Key Info:
      Public Key Algorithm: id-ecPublicKey
      Public-Key: (384 bit)
      pub:
        04:4e:ed:f7:42:09:03:bb:58:b3:d1:1f:82:0e:e7:
        8e:41:8c:11:6f:ca:39:2f:b6:56:d9:3d:78:65:3b:
        02:52:15:be:87:d5:66:c3:25:68:f5:5b:2e:0b:d0:
        5e:5d:81:ba:db:74:ac:59:66:b9:c2:73:57:12:d4:
        35:95:98:95:2c:0e:5b:c4:af:11:e4:b8:cb:f3:ba:
        ba:98:97:b0:37:5f:5f:81:c5:ce:94:9b:82:41:6d:
        ad:a6:13:68:02:f3:a2
      ASN1 OID: secp384r1
      NIST CURVE: P-384
    X509v3 extensions:
      X509v3 Subject Key Identifier:
        BC:CD:02:F2:23:B7:E0:6A:CB:BC:40:53:2B:F4:55:27:91:DE:9D:28
      X509v3 Authority Key Identifier:
        3B:4E:1B:40:FD:B5:1C:FF:7C:33:DB:B6:FB:AF:3C:BC:EC:24:2B:CE
      X509v3 Basic Constraints: critical
        CA:FALSE
      X509v3 Key Usage: critical
        Digital Signature
      X509v3 Extended Key Usage:
        TLS Web Server Authentication
      X509v3 Subject Alternative Name:
        DNS:group-42.comp3334.xavier2dc.fr
    Signature Algorithm: ecdsa-with-SHA384
    Signature Value:
      30:81:87:02:41:47:bb:86:c1:e8:13:31:81:65:be:bc:a6:42:
      9c:d6:7d:3b:6a:b2:7f:f9:29:0b:24:97:8e:1b:6a:73:00:ef:
      a0:a0:e2:47:bc:c9:3d:49:2b:71:05:f3:36:a4:95:fd:1e:bd:
      05:b8:68:b3:36:71:65:5c:85:8c:0e:4a:d7:0d:04:9f:02:42:
      00:96:db:c7:f1:cd:8c:e6:08:aa:f0:54:51:ff:88:cb:96:74:
      e4:67:ac:b9:9b:f3:e8:76:c6:a9:98:3a:7b:a3:0a:69:c4:f0:
      96:41:7a:09:c4:36:22:dd:b8:33:d0:1c:72:d6:51:8e:c5:26:
      f6:2e:f1:e6:6d:c2:06:65:cf:32:58:3e
```

Nginx.conf: configuration of the nginx server

```
1  events {}
2
3  http {
4      upstream flask_app {
5          server webapp:5000; # Assuming 'webapp' is the service name in docker-compose.yml
6      }
7
8      server {
9          listen 8443 ssl;
10         server_name group-42.comp3334.xavier2dc.fr;
11
12         # SSL configuration
13         ssl_certificate /etc/nginx/certs/group42.crt;
14         ssl_certificate_key /etc/nginx/certs/group42.pem;
15         ssl_session_timeout 5m;
16
17         # HSTS (ngx_http_headers_module is required) (604800 seconds(1 week)) task 3.5
18         add_header Strict-Transport-Security "max-age=604800" always;
19
20
21         # only TLSv1.3 used task3.1
22         ssl_protocols TLSv1.3;
23         ssl_prefer_server_ciphers off;
24         # task 3.3
25         ssl_conf_command Options PrioritizeChaCha;
26         ssl_conf_command Ciphersuites TLS_CHACHA20_POLY1305_SHA256;
27
28         # task 3.2
29         ssl_ecdh_curve X25519;
30
31         # task 3.4
32         ssl_stapling off;
33         ssl_stapling_verify off;
34
35
36         resolver 127.0.0.1;
37
38         location / {
39             proxy_pass http://flask_app;
40             proxy_set_header Host $host;
41             proxy_set_header X-Real-IP $remote_addr;
42             proxy_set_header X-Forwarded-For $proxy_add_x_forwarded_for;
43             proxy_set_header X-Forwarded-Proto $scheme;
44         }
45     }
46 }
```


After applying the TLS:

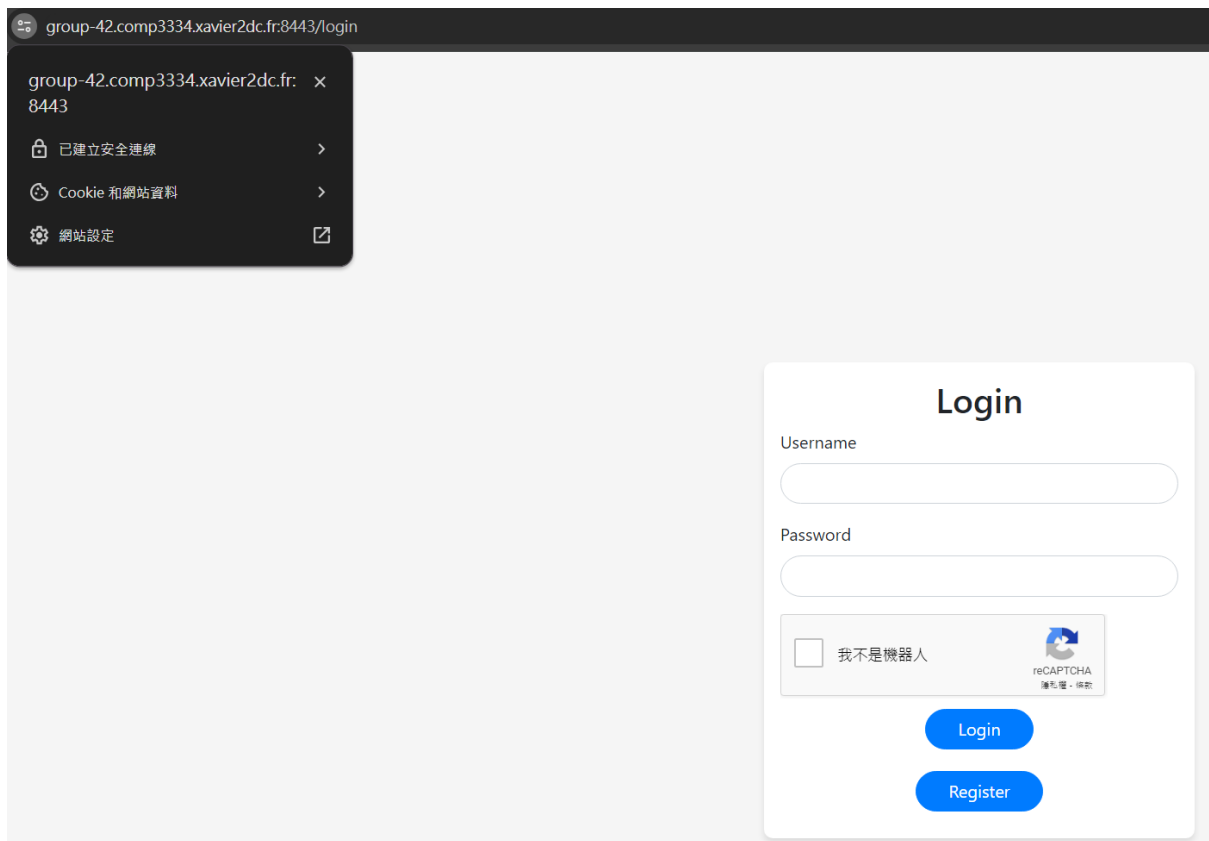


Fig 32: The new HTTP

group-42.comp3334.xavier2dc.fr

Subject Name

Common Name group-42.comp3334.xavier2dc.fr

Issuer Name

Country HK
Organization The Hong Kong Polytechnic University
Organizational Unit Department of Computing
Common Name COMP3334 Project Root CA 2024

Validity

Not Before Thu, 04 Apr 2024 05:45:36 GMT
Not After Wed, 03 Jul 2024 05:45:36 GMT

Subject Alt Names

DNS Name group-42.comp3334.xavier2dc.fr

Public Key Info

Algorithm Elliptic Curve
Key Size 384
Public Value 04:4E:ED:F7:42:09:03:BB:58:B3:D1:1F:82:0E:E7:8E:41:8C:11:6F:CA:39:2F:B6:...

Miscellaneous

Serial Number 5C:AD:FA:89:92:83:5B:CF:CA:FD:6D:C8:1A:06:24:1B:4F:4C:40:14
Signature Algorithm ECDSA with SHA-384
Version 3
Download [PEM \(cert\)](#) [PEM \(chain\)](#)

一般

詳細資料

憑證路徑



憑證資訊

這個憑證的使用目的如下：

- 確保遠端電腦的識別

發給: group-42.comp3334.xavier2dc.fr

簽發者: COMP3334 Project Root CA 2024

有效期自 7/4/2024 到 6/7/2024

安裝憑證(I)...

簽發者聲明(S)

確定