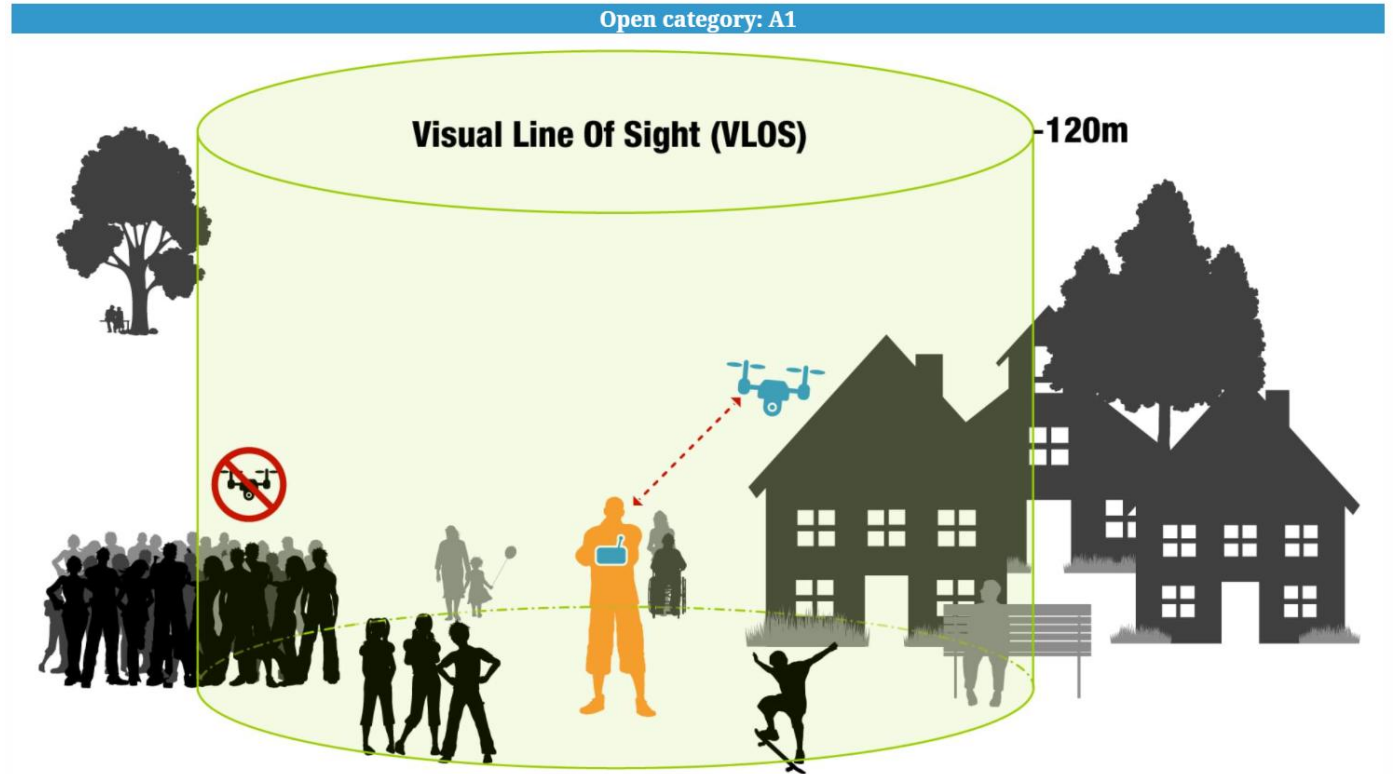


Lightweight YOLO for Real-Time UAV Detection in Urban Places

Justin-Marian Popescu
Alfred-Andrei Pietraru



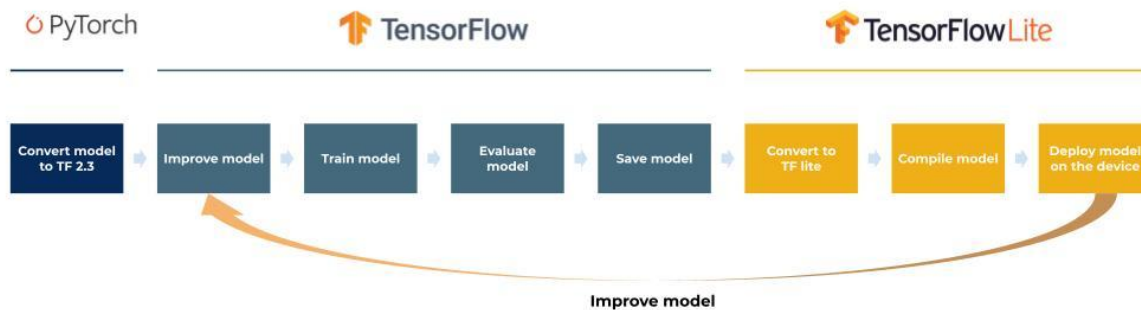
Problem



- Safety legislation in Europe for UAVs
- Open Category Drone type - small, up to 25kg, height less than 120m
- Object detection task - real time, high image resolution, small objects

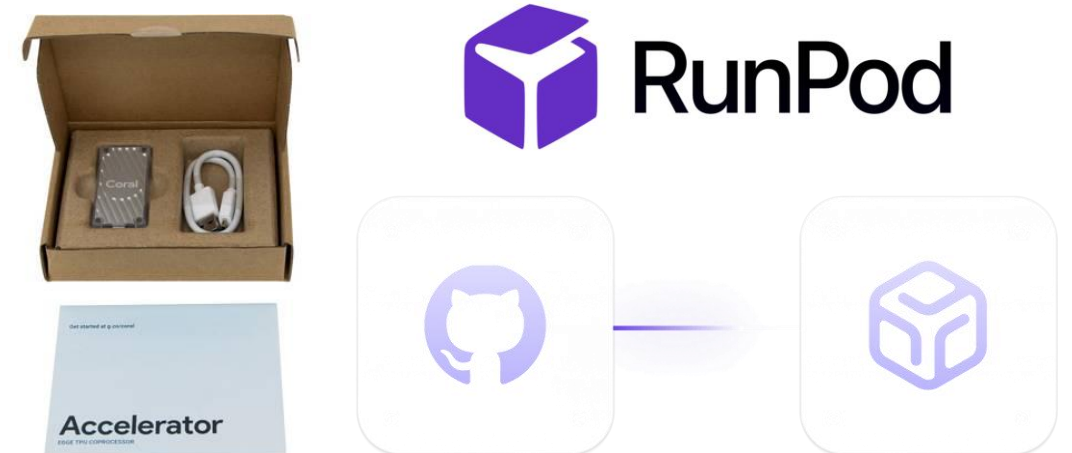
Software

- **PyTorch** for model training and validation
- **TensorLite** (TensorFlow Lite) for lightweight, on device inference.
- **Voxel51** - results visualization
- **Tensorboard** – real-time training visualization scores
- **ONNX, Tensorflow, TFLite** – exporting model to the embedded device



Hardware

- Google Coral USB accelerator for testing with **8MB** total space for model with quantization settled on **INT8**, only inference support
- Model training is performed on a **GeForce RTX 5090 GPU** using the **RunPod** cloud platform, with all project code, experiments, and configurations managed through **GitHub** for version control and collaboration.

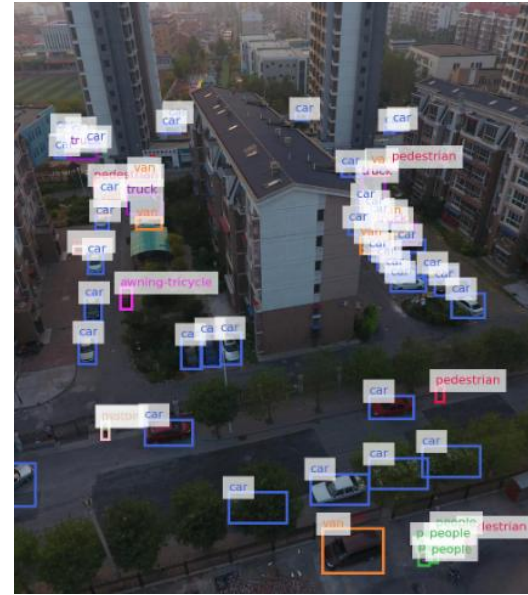
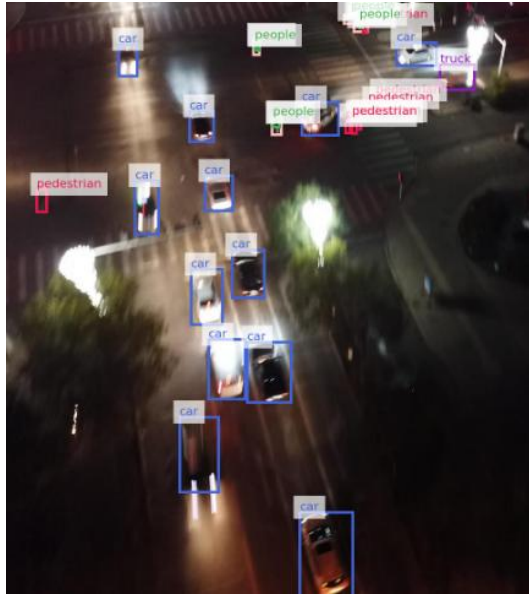


YOLO architecture

- As an **open-source architecture**, YOLO has evolved through multiple optimized versions (**v5 to v11**) offering improvements in **speed, accuracy, and deployment efficiency**.
- Extensive community support, wide range of research material
- Metrics: *mAP50, mAP95, F1-Score, parameter number, inference speed, GFLOPs*.



Datasets



- Visdrone
- Stanford Drone Dataset (SSD)
- AU-AIR
- UAVDT

10 classes, 10000 images
6 classes, 19000 images
7 classes, 32000 images
4 classes, 78000 images