**VINCENTIUS ALFRED WIBOWO**

+62 878 5394 6662 | wibowoalfred@gmail.com | https://linkedin.com/in/alfred-wibowo-aa531a20a | https://github.com/AlfredWibowo

Jl. Dharmahusada Mas Ai 3, Surabaya, Indonesia

A student majoring in Informatics concentrate on Mobile Application Development. Interested in programming, developing, testing and observing applications. Has worked with several programming languages such as C++, C#, Javascript, PHP, Kotlin, Swift, Dart, and Python. Critical, hardworking, disciplined, and a team-player. Looking for opportunities in the field of app development.

**Education**

**Petra Christian University – Surabaya, Indonesia** May 2019 – May 2023 (Expected)

*Bachelor’s Degree in informatics, 3.70/4.00*

**Frateran Catholic Senior High School – Surabaya, Indonesia** Jul 2016 – Jul 2019

*High School Diploma in Science*

**Organizational Experience**

**Informatics Student Association – Surabaya, Indonesia** Jan 2021 – Present

*Member of Human and Research Development Department*

**Informatics-BIS-DSA Welcome Grateful Generation – Surabaya, Indonesia** Jan 2021 – Feb 2021

*Member of Equipment Division*

**Informatics-BIS Fellowship – Surabaya, Indonesia** Jan 2020 – Jan 2021

*Member of Equipment Division*

**Skills**

* **Hard Skills**: Algorithms and Programming, Computer Application, Object Oriented Programming, Database, Discrete Mathematics, Web Technologies, Basic Structures, Linear Algebra, Basic Statistics, Human Computer Interaction, Business Intelligence, Android Application Development, and Machine Learning.
* **Soft Skills**: Critical Thinking, Problem Solving, Attention to Detail, Communication, Teamwork, Time Management, Professionalism, and Decision Making.
* **Programing Languages**: C++, C#, Javascript, PHP, Kotlin, Swift, Dart, and Python.

**Projects & Interests**

* **Calculator, 2022**

As One of the graduation requirements for Web Based Mobile Application course. Using dart as programming language, and Math Expressions from Dart Package.

* **Wordle, 2022**

As One of the graduation requirements for iOS Application Development course. Using Swift as programming language.

* **Guess Box, 2022**

As One of the graduation requirements for iOS Application Development course. Using Swift as programming language.

* **Shape Recognition CNN, 2021**

As One of the graduation requirements for Machine Learning course. Using Python as programming language, and Convolutional Neural Network algorithm.

* **MyCovid~Test, 2021**

As One of the graduation requirements for Android Application Development course. Using Kotlin as programming language, and Google Firebase Firestore as database and user authentication.

* **Fund Manager, 2021**

As One of the graduation requirements for Android Application Development course. Using Kotlin as programming language, and Google Firebase Firestore as database.

* **Pacman, 2021**

As One of the graduation requirements for Artificial Intelligence course. Using Unity Software, and A\* algorithm for enemy movements.

* **Tokomania (Online Shop), 2021**

As One of the graduation requirements for Web Technologies course. Using PHP and Javascript programming languages, Bootstrap Framework, and mySQL as database.

* **Racing Token (Like Ludo), 2021**

As One of the graduation requirements for Basic Structures course. Using Circular Linked List as data structure, C++ as programming language, and SFML as design library.

* **Last Fish Standing (Like Feeding Frenzy), 2020**

As One of the graduation requirements for Object Oriented Programming course. Using OOP as programming model, C++ as programming language, and SFML as design library.

* **Interests:** Mobile Application Development**,** UI/UX Design, and Full Stack Development.