Alfredo Kylle G. Navarro III Final Project CSCI 22-B Game Manual

Controls:

Player 1 (green tank):

Up: W Down: A Left: S Right: D Shoot: U

Player 2 (red tank):

Up: ArrowUp

Down: ArrowDown Left: ArrowLeft Right: ArrowRight

Shoot: M

The GameServer class should run first then GameStarter class should run twice to get the 2nd player id which starts the game.