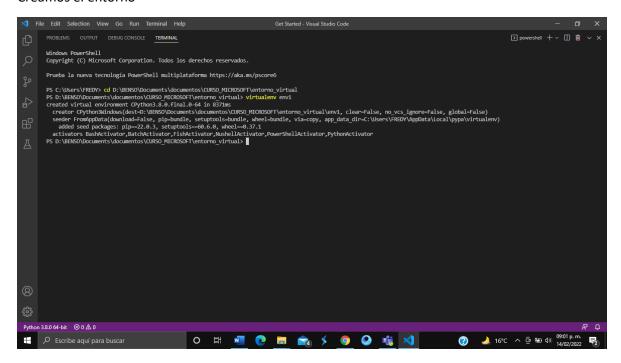
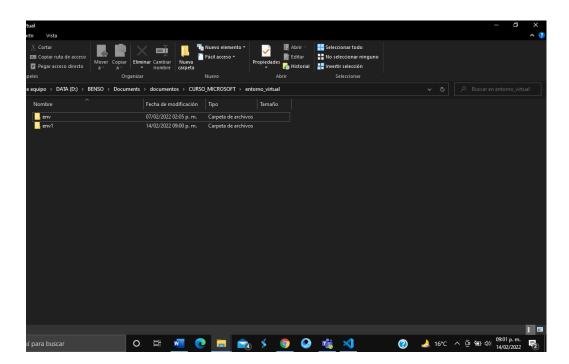
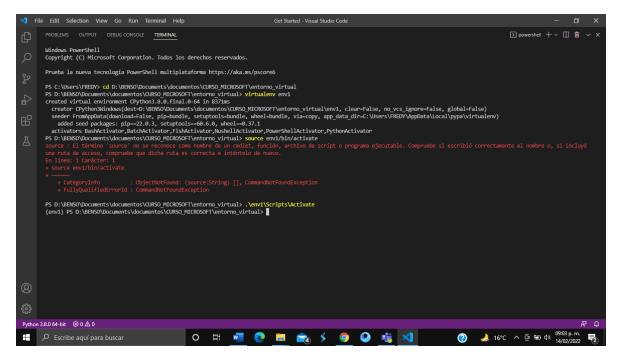
Creamos el entorno

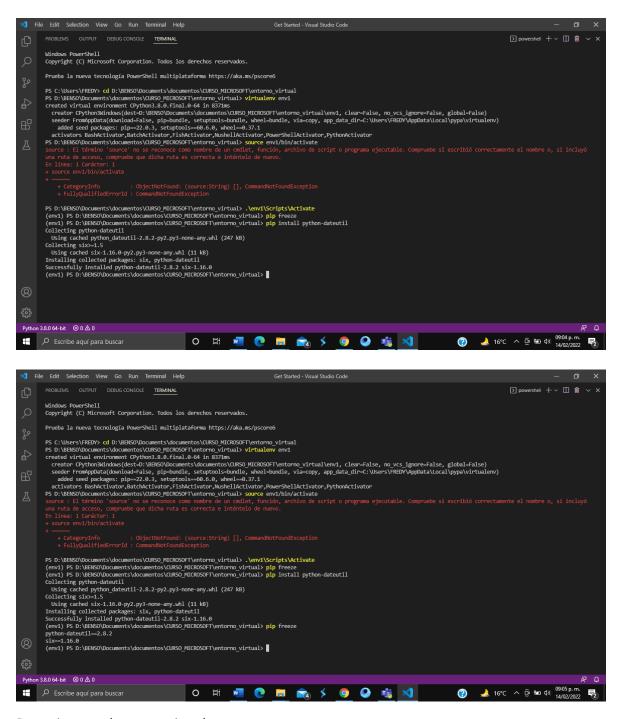




Activamos el entorno virtual



Instalamos una biblioteca en el entorno virtual



Desactivamos el entorno virtual

