

# zmalloc

## NAME

Allocator Abstraction Library.

## LIBRARY

zmalloc (-lzmalloc)

## SYNOPSIS

```
#include <zmalloc.h>

typedef struct zmalloc_s zmalloc_t;
typedef void *(*zmalloc_t)(size_t size);
typedef void *(*zrealloc_t)(void *ptr, size_t size);
typedef void (*zfree_t)(void *ptr);

int zmalloc_construct(zmalloc_t **alloc, const zmalloc_t malloc,
                    const zrealloc_t realloc, const zfree_t free);
void zmalloc_destruct(zmalloc_t **alloc);
int zmalloc(const zmalloc_t *alloc, size_t size, void **ptr);
int zrealloc(const zmalloc_t *alloc, size_t size, void **ptr);
void zfree(const zmalloc_t *alloc, void **ptr);
```

## DESCRIPTION

### zmalloc\_construct()

zmalloc\_construct allocates a zmalloc\_t data structure using malloc and stores the function pointers to malloc, realloc, and free.

All function arguments must be non-null. It is undefined behavior to input a nonconforming implementation of malloc, realloc, or free.

### zmalloc\_destruct()

zmalloc\_destruct deallocates a zmalloc\_t data structure and sets \*alloc to nullptr.

Note that alloc must be non-null.

### zmalloc()

zmalloc calls the malloc function pointer in alloc using size and assigns the result to \*ptr.

All function arguments must be non-null.

## **zyrealloc()**

**zyrealloc** calls the **realloc** function pointer in **alloc** using **size** and **\*ptr** and assigns the result to **\*ptr**. If the operation fails, **\*ptr** is unchanged.

All function arguments must be non-null.

## **zyfree()**

**zyfree** calls the **free** function pointer in **alloc** using **\*ptr** and sets **\*ptr** to **nullptr**.

All function arguments must be non-null.

## **RETURN VALUE**

On success **zyalloc\_construct**, **zymalloc**, and **zyrealloc** return **ZYALLOC\_OK**. Otherwise an error code is returned.

## **ERRORS**

**zyalloc\_construct**, **zymalloc**, **zyrealloc** can fail with the following error.

**ZYALLOC\_ENOMEM** Out of memory.

## **NOTES**

The allocator must support the ISO C standard **malloc**, **realloc**, and **free** functions.

The allocator data structure is allocated and deallocated using the **malloc** and **free** function pointers.

It is undefined behavior to pass **NULL** to any of these functions.