zyerr

NAME

Error Dequeue Abstraction Library

LIBRARY

zyerr (-lzyerr)

SYNOPSIS

```
#include <zyerr.h>
typedef struct zyerrbx_s zyerrbx_t;
typedef struct zyerr_s zyerr_t;
int zyerr_construct(zyerr_t **dqe, const zyalloc_t *alloc);
void zyerr_destruct(zyerr_t **dqe);
void zyerr_clear(zyerr_t *dqe);
int zyerr_push_first(zyerr_t *dqe, int64_t code, const char *file,
                     size_t line, const char *function,
                     const void *opaque, size_t opaque_size);
int zyerr_push_last(zyerr_t *dqe, int64_t code, const char *file,
                    size_t line, const char *function,
                    const void *opaque, size_t opaque_size);
void zyerr_discard_first(zyerr_t *dqe);
void zyerr_discard_last(zyerr_t *dqe);
zyerrbx_t *zyerr_peek_first(const zyerr_t *dqe);
zyerrbx_t *zyerr_peek_last(const zyerr_t *dqe);
size_t zyerr_size(const zyerr_t *dqe);
bool zyerr_is_empty(const zyerr_t *dqe);
int64_t zyerrbx_code(const zyerrbx_t *bx);
const char *zyerrbx_file(const zyerrbx_t *bx);
size_t zyerrbx_line(const zyerrbx_t *bx);
const char *zyerrbx_function(const zyerrbx_t *bx);
const void *zyerrbx_opaque(const zyerrbx_t *bx, size_t *size);
```

DESCRIPTION

```
zyerr_construct()
```

zyerr_construct allocates a zyerr_t data structure using alloc and stores the result in *dqe. All function arguments must be non-null.

zyerr_destruct()

zyerr_destruct deallocates a zyerr_t data structure and sets *dqe to nullptr. Note that dqe must be non-null.

zyerr_clear()

zyerr_clear deallocates and unlinks all zyerrbx_t data structures stored in dqe. Note that dqe must be non-null.

zyerr_push_*()

zyerr_push_first and zyerr_push_last allocate a zyerrbx_t and store code, file, line, function,opaque, and opaque_size.

The resulting data structure is stored at the *front* and *back* of dqe for zyerr_push_first and zyerr_push_last, respectively.

Note that dqe, file, and function must be non-null and line must be non-zero. opaque may be set to nullptr and opaque_size to zero in order to indicate that there is no auxilliary data; however, if opaque is non-null, then opaque_size must be non-zero.

zyerr_discard_first()

zyerr_discard_first deallocates and unlinks the *front-most* zyerrbx_t data structure from dqe. Note that dqe must be non-null.

zyerr_discard_last()

zyerr_discard_last deallocates and unlinks the *back-most* zyerrbx_t data structure from dqe. Note that dqe must be non-null.

zyerr peek first()

zyerr_peek_first retrieves the *front-most* zyerrbx_t data structure from dqe if it exists. All function arguments must be non-null.

zyerr_peek_last()

zyerr_peek_last retrieves the *back-most* zyerrbx_t data structure from dqe if it exists. All function arguments must be non-null.

zyerr_size()

zyerr_size returns the number of elements stored in dqe. Note that dqe must be non-null.

zyerr_is_empty()

zyerr_is_empty returns a true if and only if there are no elements stored in dqe. Note that dqe must be non-null.

zyerrbx_code()

zyerrbx_code returns the *error code* associated with bx. Note that bx must be non-null.

zyerrbx_file()

zyerrbx_file returns the file associated with bx. Note that bx must be non-null.

zyerrbx_line()

zyerrbx_line returns the *line number* associated with bx. Note that bx must be non-null.

zyerrbx_function()

 $\verb|zyerrbx_function||$ returns the function name associated with $\verb|bx|$. Note that $\verb|bx|$ must be non-null.

zyerrbx_opaque()

zyerrbx_opaque returns the memory address of the opaque data associated with bx and stores its size in *size. Note that bx must be non-null. size may be nullptr to indicate that the size is known ahead of time and is unneeded.

RETURN VALUE

On success, zyerr_construct, zyerr_push_first, zyerr_push_last return ZYERR_OK. Otherwise, an error code is returned.

ERRORS

zyerr_construct, zyerr_push_first, and zyerr_push_last can fail with the following error.

ZYALLOC_ENOMEM Out of memory.

NOTES

It is undefined behavior to violate any preconditions of these functions (e.g. passing nullptr to a function argument that is specified as non-null).