zy_err

NAME

Error Dequeue Abstraction Library

LIBRARY

```
zy_err (-lzy_err)
```

SYNOPSIS

```
#include <zy_err.h>
typedef struct zy_err_bx_s zy_err_bx_t;
typedef struct zy_err_s zy_err_t;
int zy_err_construct(zy_err_t **err, const zyalloc_t *alloc);
void zy_err_destruct(zy_err_t **err);
void zy_err_clear(zy_err_t *err);
int zy_err_push_first(zy_err_t *err, int64_t code, const char *file,
                     size_t line, const char *function,
                     const void *opaque, size_t opaque_size);
int zy_err_push_last(zy_err_t *err, int64_t code, const char *file,
                    size_t line, const char *function,
                    const void *opaque, size_t opaque_size);
void zy_err_discard_first(zy_err_t *err);
void zy_err_discard_last(zy_err_t *err);
zy_err_bx_t *zy_err_peek_first(const zy_err_t *err);
zy_err_bx_t *zy_err_peek_last(const zy_err_t *err);
size_t zy_err_size(const zy_err_t *err);
bool zy_err_is_empty(const zy_err_t *err);
int64_t zy_err_bx_code(const zy_err_bx_t *bx);
const char *zy_err_bx_file(const zy_err_bx_t *bx);
size_t zy_err_bx_line(const zy_err_bx_t *bx);
const char *zy_err_bx_function(const zy_err_bx_t *bx);
const void *zy_err_bx_opaque(const zy_err_bx_t *bx, size_t *size);
```

DESCRIPTION

```
zy_err_construct()
```

zy_err_construct allocates a zy_err_t data structure using alloc and stores the result in *err. All function arguments must be non-null.

zy_err_destruct()

zy_err_destruct deallocates a zy_err_t data structure and sets *err to nullptr. Note that err must be non-null.

zy_err_clear()

zy_err_clear deallocates and unlinks all zy_err_bx_t data structures stored in err. Note that err must be non-null.

zy_err_push_*()

zy_err_push_first and zy_err_push_last allocate a zy_err_bx_t and store code, file, line, function, opaque, and opaque_size.

The resulting data structure is stored at the *front* and *back* of err for zy_err_push_first and zy_err_push_last, respectively.

Note that err, file, and function must be non-null and line must be non-zero. opaque may be set to nullptr and opaque_size to zero in order to indicate that there is no auxiliary data; however, if opaque is non-null, then opaque_size must be non-zero.

zy_err_discard_first()

zy_err_discard_first deallocates and unlinks the *front-most* zy_err_bx_t data structure from err. Note that err must be non-null.

zy_err_discard_last()

zy_err_discard_last deallocates and unlinks the *back-most* zy_err_bx_t data structure from err. Note that err must be non-null.

zy err peek first()

zy_err_peek_first retrieves the *front-most* zy_err_bx_t data structure from err if it exists. All function arguments must be non-null.

zy_err_peek_last()

zy_err_peek_last retrieves the *back-most* zy_err_bx_t data structure from err if it exists. All function arguments must be non-null.

zy_err_size()

zy_err_size returns the number of elements stored in err. Note that err must be non-null.

```
zy_err_is_empty()
```

zy_err_is_empty returns a true if and only if there are no elements stored in err. Note that err must be non-null.

```
zy_err_bx_code()
```

zy_err_bx_code returns the *error code* associated with bx. Note that bx must be non-null.

```
zy_err_bx_file()
```

zy_err_bx_file returns the *file* associated with bx. Note that bx must be non-null.

```
zy_err_bx_line()
```

zy_err_bx_line returns the *line number* associated with bx. Note that bx must be non-null.

```
zy_err_bx_function()
```

zy_err_bx_function returns the *function name* associated with bx. Note that bx must be non-null.

```
zy_err_bx_opaque()
```

zy_err_bx_opaque returns the memory address of the opaque data associated with bx and stores its size in *size. Note that bx must be non-null. size may be nullptr to indicate that the size is known ahead of time and is unneeded.

RETURN VALUE

On success, zy_err_construct, zy_err_push_first, zy_err_push_last return 0. Otherwise, an error code is returned.

ERRORS

zy_err_construct, zy_err_push_first, and zy_err_push_last can fail with the following error.

ZY_ENOMEM Out of memory.

NOTES

It is undefined behavior to violate any preconditions of these functions (e.g. passing nullptr to a function argument that is specified as non-null).