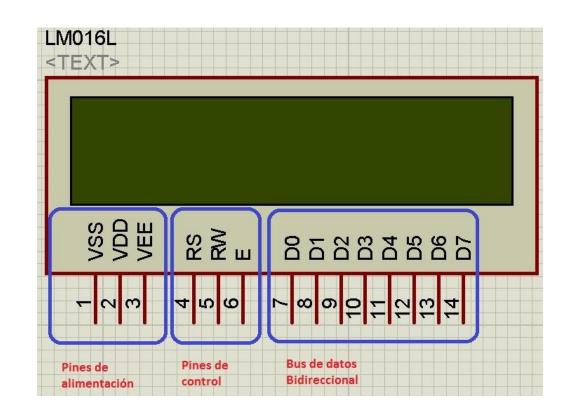


PINES

- RS
 - 0 Instrucción
 - 1 Datos
- RW
 - 0 Escritura
 - 1 Lectura
- E
 - Falling edge Escritura
 - Rising edge Lectura



Dec	Hex	Oct	Chr	Dec	Hex	Oct	HTML	Chr	Dec	Hex	Oct	HTML	Chr	Dec	Hex	Oct	HTML	Chr
0	0	000	NULL	32	20	040	8#032;	Space	64	40	100	8#064;	a	96	60	140	8#096;	•
1	1	001	Start of Header	33	21	041	8#033;	ļ.	65	41	101	8#065;	A	97	61	141	8#097;	а
2	2	002	Start of Text	34	22	042	8#034;	**	66	42	102	8#066;	B	98	62	142	8#098;	b
3	3	003	End of Text	35	23	043	8#035;	#	67	43	103	8#067;	C	99	63	143	8#099;	C
4	4	004	End of Transmission	36	24	044	8#036;	S	68	44	104	8#068;	D	100	64	144	d	d
5	5	005	Enquiry	37	25	045	8#037;	%	69	45	105	8#069;	E	101	65	145	e	e
6	6	006	Acknowledgment	38	26	046	8#038;	8	70	46	106	8#070;	F	102	66	146	8#102;	f
7	7	007	Bell	39	27	047	8#039;	1	71	47	107	8#071;	G	103	67	147	8#103;	g
8	8	010	Backspace	40	28	050	8#040;	(72	48	110	8#072;	H	104	68	150	8#104;	h
9	9	011	Horizontal Tab	41	29	051	8#041;)	73	49	111	8#073;	1	105	69	151	8#105;	i
10	A	012	Line feed	42	ZA	052	8#042;	*	74	4A	112	8#074;	J	106	6A	152	8#106;	j
11	В	013	Vertical Tab	43	2B	053	8#043;	+	75	48	113	8#075;	K	107	68	153	8#107;	k
12	C	014	Form feed	44	20	054	8#044;	•	76	4C	114	8#076;	L	108	60	154	8#108;	1
13	D	015	Carriage return	45	2D	055	8#045;	-	77	4D	115	8#077;	M	109	6D	155	8#109;	m
14	E	016	Shift Out	46	2E	056	8#046;		78	4E	116	N	N	110	6E	156	n	n
15	F	017	Shift In	47	2F	057	8#047;	/	79	4F	117	8#079;	0	111	6F	157	8#111;	0
16	10	020	Data Link Escape	48	30	060	8#048;	0	80	50	120	P	P	112	70	160	8#112;	p
17	11	021	Device Control 1	49	31	061	8#049;	1	81	51	121	Q		113	71	161	8#113;	q
18	12	022	Device Control 2	50	32	062	8#050;	2	82	52	122	8#082;	R	114	72	162	8#114;	r
19	13	023	Device Control 3	51	33	063	8#051;	3	83	53	123	8#083;	2	115	73	163	8#115;	S
20	14	024	Device Control 4	52	34	064	8#052;	4	84	54	124	8#084;	T	116	74	164	8#116;	t
21	15	025	Negative Ack.	53	35	065	8#053;	5	85	55	125	8#085;	Ц	117	75	165	u	u
22	16	026	Synchronous idle	54	36		8#054;		86	56	126	8#086;	V	118	76	166	8#118;	V
23	17	027	End of Trans. Block	55	37	067	8#055;	7	87		127	8#087;	W	119	77	167	8#119;	W
24	18	030	Cancel	56	38	070	8#056;	8	88	58	130	8#088;	X	120	78	170	8#120;	X
25	19	031	End of Medium	57	39	071	8#057;	9	89	59	131	8#089;	Y	121	79	171	8#121;	y
26	1A	032	Substitute	58			8#058;		90		132	8#090;	Z	122	7A	172	8#122;	Z
27	18	033	Escape	59	38	073	8#059;	;	91	5B	133	8#091;	[123	7B	173	8#123;	{
28			File Separator	60			8#060;		92			8#092;		124			8#124;	
29		035	Group Separator		3D		8#061;		93			8#093;		125	7D	175	8#125;	}
30			Record Separator	62			8#062;		94			8#094;		126			8#126;	
31	1F	037	Unit Separator	63	3F	077	8#063;	?	95	5F	137	8#095;	_	127	7F	177	8#127;	Del

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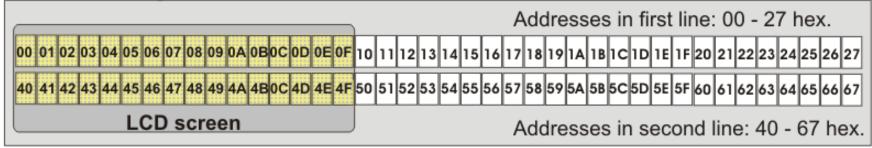
Lower Bits 4 Bits		0001	0010	0011	0100	0101	0110	0111	1000	1001	1010	1011	1100	1101	1110	1111	
xxxx0000	CG RAM (1)			0	a	P	^	P				_	9	Ę	œ	р	
xxxx0001	(2)		I	1	A	Q	a	4				7	子	4	ä	9	
xxxx0010	(3)		Ш	2	В	R	Ь	۳				4	ij	×	ß	Θ	
xxxx0011	(4)		#	3	C	5	C	s			L	Ţ	Ŧ	ŧ	ε	8	
xxxx0100	(5)		\$	4	D	T	d	t.			٠.	I	ŀ	ħ	H	G	
xxxx0101	(6)		7	5	E	U	e	u				7	+	ュ	2	ü	
xxxx0110	(7)		8.	6	F	Ų	f	Ų			7	Ħ	_	3	ρ	Ы	
xxxx0111	(8)		7	7	G	W	9	W			7	+	X	Ź	9	π	
xxxx1000	(1)		(8	H	X	h	X			4	7	ネ	ij		X	
xxxx1001	(2))	9	I	Y	i	Ч			÷	፟ፓ	J	ΙĿ	-1	У	
xxxx1010	(3)		*		J	Z	j	Z			I		ń	V	j	Ŧ	
xxxx1011	(4)		+	;	K		k	{			7	#			×	Я	
xxxx1100	(5)		7	<		¥	1				tz	Ð	フ	7	4	円	
xxxx1101	(6)		_	=	М		M	>			ュ	Z	^	>	Ł	·I·	
xxxx1110	(7)			>	Н	^	n	÷			3	t	†	•••	ñ		
xxxx1111	(8)		/	?	0		0	+			עי	y	₹		Ö		

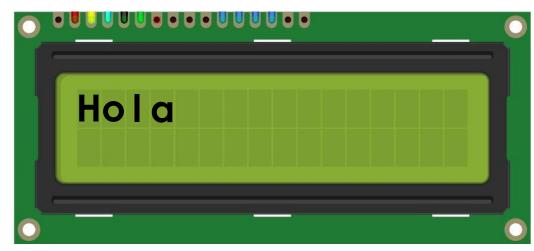
Ī	Dec	Hex	Oct	HTML	Chr	Dec	Hex	Oct	HTML	Chr
	64	40	100	8#064;	a	96	60	140	8#096;	•
	65	41	101	8#065;	A	97	61	141	8#097;	а
	66	42	102	8#066;	В	98	62	142	8#098;	Ь
	67	43	103	8#067;	C	99	63	143	8#099;	C
	68	44	104	8#068;	D	100	64	144	8#100;	d
١	69	45	105	8#069;	E	101	65	145	e	e
	70	46	106	8#070;	F	102	66	146	8#102;	f
	71	47	107	8#07I;	G	103	67	147	8#103;	g
	72	48	110	8#072;	Н	104	68	150	8#104;	h
	73	49	111	8#073;	I	105	69	151	8#105;	i
	74	4A	112	8#074;	J	106	6A	152	8#106;	j
	75	48	113	8#075;	K	107	68	153	8#107;	k
	76	4C	114	8#076;	L	108	60	154	8#108;	I
	77	40	115	8#077;	M	109	6D	155	8#109;	m
	78	4E	116	8#078;	N	110	6E	156	n	n
	79	4F	117	8#079;	0	111	6F	157	8#III;	0
	80	50	120	P	P	112	70	160	8#112:	p

Escribir "Hola"

- H 0x48 -> 0100 1000
- 0 0x6F -> 011011111
- I 0x6C -> 0110 1100
- $a 0x61 \rightarrow 01100001$

DDRAM memory





Inicia en dirección 0x00

Se envía la "H"

Puntero se mueve AUTOMATICAMENTE a 0x01

Se envía la "o"

Puntero se mueve AUTOMATICAMENTE a 0x02

Se envía la "l"

Puntero se mueve AUTOMATICAMENTE a 0x03

Se envía la "a"

Puntero se mueve AUTOMATICAMENTE a 0x04

					C	ode						Execution
Instruction	RS	R/W	DB7	DB6	DB5	DB4	DB3	DB2	DB1	DB0	Description	time**
Clear display	0	0	0	0	0	0	0	0	0	1	Clears display and returns cursor to the home position (address 0).	1.64mS
Cursor home	0	0	0	0	0	0	0	0	1	*	Returns cursor to home position (address 0). Also returns display being shifted to the original position. DDRAM contents remains unchanged.	1.64mS
Entry mode set	0	0	0	0	0	0	0	1	I/D	S	Sets cursor move direction (I/D), specifies to shift the display (S). These operations are performed during data read/write.	40uS
Display On/Off control	0	0	0	0	0	0	1	D	С	В	Sets On/Off of all display (D), cursor On/Off (C) and blink of cursor position character (B).	40uS
Cursor/display shift	0	0	0	0	0	1	S/C	R/L	*	*	Sets cursor-move or display-shift (S/C), shift direction (R/L). DDRAM contents remains unchanged.	40uS
Function set	0	0	0	0	1	DL	N	F	*	*	Sets interface data length (DL), number of display line (N) and character font(F).	40uS
Set CGRAM address	0	0	0	1		CC	GRAN	1 addr	ess		Sets the CGRAM address. CGRAM data is sent or received after this setting.	40uS
Set DDRAM address	0	0	1		-	DDR	AM a	ddress	S		Sets the DDRAM address. DDRAM data is sent or received after this setting.	40uS
Read busy-flag and address counter	0	1	BF		-	DDR	AM a	ddress	S		Reads Busy-flag (BF) indicating internal operation is being performed and reads address counter contents.	0uS
Write to CGRAM or DDRAM	1	0				write	data				Writes data to CGRAM or DDRAM.	40uS
Read from CGRAM or DDRAM	1	1				read	data				Reads data from CGRAM or DDRAM.	40uS

- I/D (Dirección del cursor)
 - 1 Incrementar (mover a la derecha)
 - 0 Decrementar (mover a la izquierda)
- S (Movimiento del display)
 - 1 Activo y depende de I/D
 - 0 Desactivado
- D (encendido del display)
 - 1 ON
 - 0 OFF
- C (cursor)
 - 1 ON
 - 0 OFF
- B (blink-parpadeo)
 - 1 ON
 - 0 OFF

- S/C R/L (mover cursor y display sin modificar la DDRAM)
 - 00 Cursor a la izquierda
 - 01 Cursor a la derecho
 - 10 Display a la izquierda
 - 11 Display a la derecho
- DL (longitude de datos)
 - 1 8bits
 - 0 4bits
- N (número de lineas)
 - 1 2 lineas
 - 0 1 linea
- F (font)
 - 1 5x10 px
 - 0 5x7 px

8BITS - 4BITS?

- Para enviar un caracter, por ejemplo "H"
- H 0x48 -> 0100 1000

4 bits

- Primero se envía NIBBLE superior
- 0100 (DB7-DB4)
- Esperar 40us
- Enviar NIBBLE inferior
- 1000 (DB7-DB4)
- Esperar 40us

8 bits

- Se envian 8 bits
- 0100 1000 (DB7-DB0)
- Esperar 40us

INICIALIZACIÓN (8 BITS)

- 1. Function set
 - 8 bits, 2 lineas, 5x7 px
 - > RS = 0
 - > R/W = 0
 - > DB = 0011 10xx
- 2. Display on/off control
 - Display on, cursor on, blink on
 - > RS = 0
 - > R/W = 0
 - \rightarrow DB = 0000 1111
- 3. Clear display
 - > RS = 0
 - > R/W = 0
 - > DB = 0000 0001

					С	ode						Execution
Instruction	RS	R/W	DB7	DB6	DB5	DB4	DB3	DB2	DB1	DB0	Description	time**
Function set	0	0	0	0	1	DL	N	F	*	1 4	Sets interface data length (DL), number of display line (N) and character font(F).	40uS

					C	ode						Execution
Instruction	RS	R/W	DB7	DB6	DB5	DB4	DB3	DB2	DB1	DB0	Description	time**
Display On/Off control	0	0	0	0	0	0	1	D	С	I K	Sets On/Off of all display (D), cursor On/Off (C) and blink of cursor position character (B).	40uS

					C	ode						Execution
Instruction	RS	R/W	DB7	DB6	DB5	DB4	DB3	DB2	DB1	DB0	Description	time**
Clear display	0	0	0	0	0	0	0	0	0		Clears display and returns cursor to the home position (address 0).	1.64mS

FALTABA...

					C	ode						Execution
Instruction	RS	R/W	DB7	DB6	DB5	DB4	DB3	DB2	DB1	DB0	Description	time**
Entry mode set	0	0	0	0	0	0	0	1	I/D	S	Sets cursor move direction (I/D), specifies to shift the display (S). These operations are performed during data read/write.	40uS

Y PARA CARACTERES?? (8 BITS)

• Señales para escribir la "H"

					Co	de						Execution
Instruction	RS	R/W	DB7	DB6	DB5	DB4	DB3	DB2	DB1	DB0	Description	time**
Write to CGRAM or DDRAM	1	0				write	data				Writes data to CGRAM or DDRAM.	40uS

$$>$$
 RS = 1

$$> R/W = 0$$

A Er Enversión (8 Bill)

- 1. Function set
 - \triangleright E = 1
 - \triangleright RS = 0
 - \triangleright R/W = 0
 - \rightarrow DB = 0011 10xx
- 2. Function set
 - > E = 0
 - ightharpoonup RS = 0
 - ightharpoonup R/W = 0
 - \rightarrow DB = 0011 10xx
- 3. Display on/off control
 - > E = 1
 - ightharpoonup RS = 0
 - \triangleright R/W = 0
 - > DB = 0000 1111
- 4. Display on/off control
 - \rightarrow E = 0
 - ightharpoonup RS = 0
 - \triangleright R/W = 0
 - > DB = 0000 1111

Estado 1

Estado 2

- Estado 3
- Estado 4

- 5. Clear display
 - \rightarrow E = 1
 - ightharpoonup RS = 0
 - \triangleright R/W = 0
 - ➤ DB = 0000 0001
- 6. Clear display
 - \triangleright E = 0
 - ightharpoonup RS = 0
 - ightharpoonup R/W = 0
 - > DB = 0000 0001
- 7. Escribir "H"
 - \triangleright E = 1
 - \triangleright RS = 1
 - \rightarrow R/W = 0
 - \rightarrow DB = 0100 1000
- . Escribir "H"
 - \rightarrow E = 0
 - \triangleright RS = 1
 - \triangleright R/W = 0
 - \rightarrow DB = 0100 1000

Estado 5

Estado 6

Estado 7

Estado 8

ENVIAR DATOS (4 BITS)

