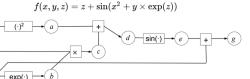
#### NLP, Yuhao Mao, Page 1

#### acknronagation

# 1 Backpropagation Goal

Compute function gradient in the complexity of computing the function value.

#### **Computational Graph with Hyperedges**



### 2 Log-linear Models

### Definition

$$p(y \mid x, \theta) = \frac{\exp(\theta \cdot f(x, y))}{\sum_{y' \in \mathcal{Y}} \exp(\theta \cdot f(x, y'))}$$

The gradient of MLE loss  $L(\theta) = \sum_n \log p(y_n \mid x_n, \theta)$  is  $\frac{\partial L(\theta)}{\partial \theta_k} = \sum_n f_k(x_n, y_n) - \sum_n \sum_{y'} p(y' \mid x_n, \theta) f_k(x_n, y')$ , which is the observed "feature count" minus the expected "feature count".

#### **Exponential Family**

$$p(x \mid \theta) = \frac{h(x)}{Z(\theta)} \exp(\theta \cdot \phi(x))$$

It maximizes entropy under the constraint of a fixed expectation.

### 3 Sentiment Analysis with MLP

Predict whether a sentence is positive or negative

#### Skip-gram Model (word2vec)

- 1. Preprocess: Given window size k and corpus size C, find all pairs with a focus word w and a context word c which locates in the window centered around the focus word. The complexity is  $O(k \cdot C)$ .
- 2. The model:  $p(c \mid w) = \frac{\exp(e_{\text{wrd}}(w) \cdot e_{\text{ctx}}(c))}{Z(w)}$ . Each word has two different embedding:  $e_{\text{wrd}}$  and  $e_{\text{ctx}}$ , either throw away  $e_{\text{ctx}}$  or concatenate them. Estimated via MLE.

#### **Evaluation of embeddings**

- Word similarity: compare embedding similarity of similar words.
- Word analogies: king queen = man woman.

#### Pipeline of Sentiment Analysis

- 1. Preprocess: tokenization, stemming, stop word removal, etc.
- 2. Word embedding using some models.
- 3. Sentence embedding by pooling word embeddings: sum, mean, max, etc.
- 4. Run MLP on the sentence embedding which has a fixed size.

# 4 Language Modeling with n-gram & RNN Goal

Model the distribution over all finite sequences from  $V^*$ , where V is the vocabulary set. The instance space is infinite.

#### **Local Normalization**

Def: the sum of the probability of all children given their parents is 1. This guarantees the normalizer is 1.

Necessary Condition: every node has "EOS" as descendant (could be child or grandchild, etc.), o.w. there is a possible sequence of infinite length.

Sufficient Condition: every node x has "EOS" as a child and  $P(EOS \mid x) \ge c$  for some positive constant c.

#### n-gram Assumption

n-gram simplifies the problem by assuming each word only depends on the previous n-1 words, i.e.,  $p(y_t \mid y_{< t}) := p(y_t \mid y_{t-(n-1):t-1}) :=$ 

 $\frac{\exp(w_{y_t} \cdot h_t)}{\sum_{y'} \exp(w_{y'} \cdot h_t)}, \text{ where } w_y \in R^d \text{ is the word vector and } h_t \text{ is the n-gram context vector which encodes the previous } n-1 \text{ words. "BOS" is padded for some } t < n. h_t := f(y_{t-1}, \ldots, y_{t-(n-1)}) \text{ is computed by a neural network.}$ 

#### **Recurrent Neural Network**

Change  $h_t := f(h_{t-1}, y_{t-1})$ , where f is still a neural network. This allows information from arbitrary distance.

- 1. Vanilla RNN:  $h_t = \sigma(W_1 h_{t-1} + W_2 e(y_{t-1})),$  $\sigma = \tanh$ .
- LSTM: has a short-term memory h<sub>t</sub> and long-term memory c<sub>t</sub>.
- 3. GRU: a fix to the vanishing/exploding gradients.

# 5 Part-of-Speech Tagging with CRF Goal

Classify the grammatical categories of each word, e.g. noun, verb, etc.  $p(t \mid w) = \frac{\exp(\operatorname{score}(t,w))}{Z(w)}$  for a tagging sequence t and a sentence w of length N.

#### **Conditional Random Field**

Idea: use additively decomposable score function.  $score(w,t) = \sum_{n=1}^{N} score(< t_{n-1}, t_n >, w)$ . The normalizer can be computed by DP (semiring:  $(R^+ \cup \{+\infty\}, +, \times, 0, 1)$ ):

$$egin{aligned} eta(\mathbf{w},t_N) &= \mathbf{1} \ & ext{for } n = N-1,\ldots,0: \ eta(\mathbf{w},t_n) &= igoplus_{t_{n+1} \in \mathcal{T}} \exp\{\operatorname{score} \langle t_n,t_{n+1} 
angle, \mathbf{w})\} \otimes eta(\mathbf{w},t_{n+1}) \end{aligned}$$

and  $Z(w) = \beta(w, t_0)$ .

#### **Decoding the best POS tagging**

Equivalent to compute the maximumscore path. Use Viterbi (semiring:  $([0,1], \max, \times, 0, 1)$ ).

#### Semiring

Def: (1) addition should be commutative, (2) multiplication should distribute over addition, (3) addition and multiplication have identities, and (4) identity of addition should be an annihilator for multiplication.

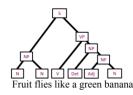
Semiring	Set	0	8	$\overline{0}$	ī	intuition/application
Boolean	$\{0, 1\}$	V	Λ	0	1	logical deduction, recognition
Viterbi	[0, 1]	max	×	0	1	prob. of the best derivation
Inside	$\mathbb{R}^+ \cup \{+\infty\}$	+	×	0	1	prob. of a string
Real	$\mathbb{R} \cup \{+\infty\}$	min	+	+∞	0	shortest-distance
Tropical	$\mathbb{R}^+ \cup \{+\infty\}$	min	+	+∞	0	with non-negative weights
Counting	N	+	×	0	1	number of paths

#### Structured Perceptron

The MLE loss for CRF is a softmax, so we add a temperature variable and take it to infinity, the loss becomes  $\sum_i (\operatorname{score}(t^i, w^i) - \max_{t'} \operatorname{score}(t', w^i))$ . This is called structured perceptron.

# 6 Context-Free Parsing with CKY Goal

Find the syntax parsing tree of a context-free grammar. A constituent is a word or a group of words that function as a single unit within a hierarchical structure. Every node in the parsing tree is a constituent.



#### **Context-Free Grammar**

Components: (1) Non-terminal symbol set, (2) a start non-terminal, (3) a set of terminal symbols and (4) a set of production rules.

A grammar is in Chomsky normal form if all production rules are of the form:  $N_1 \rightarrow N_2 N_3$ ,  $N \rightarrow a$ .

#### **Probabilistic CFG**

Each production rule has a probability. The probability of a tree is computed by multiplying the probabilities of all the edges. PCFG is locally normalized, making the normalizer 1.

#### Weighted CFG

Each production rule has a generic nonnegative weight. The weights of trees are softmaxed to be a valid distribution. WCFG is globally normalized. In general, the output space is infinite, making computation of normalizer hard. However, we can efficiently compute the normalizer for a fixed sentence.

### Parsing a string

$$p(t \mid s) = \frac{\exp(\text{score}(t))}{Z(s)}$$

To avoid divergence of Z(s) which could be caused by the infinite number of parsing trees, we can only look at trees in CNF because the CNF theorem says that for any grammar G, there is another grammar G' that accepts the same set of strings and is in CNF. The number of possible CNF parsing tree (each non-terminal symbol has two children and each terminal symbol has one leaf child) is  $O(4^N)$ , no longer infinite.

#### **CKY Algorithm**

This algorithm finds all valid parsing trees under the given production rule set for CFG in CNF form in  $O(N^3|R|)$ , where N is the length of the string and R is the rule set.

```
\label{eq:weightedCKY} \begin{aligned} & \text{WeightedCKY}(\mathbf{s},\langle\mathcal{N},S,\Sigma,\mathcal{R}\rangle, \text{score}): \\ & N \leftarrow |\mathbf{s}| \\ & \text{chart} \leftarrow 0 \\ & \text{for } n = 1, \dots, N: \\ & \textbf{for } X \rightarrow s_n \in \mathcal{R}: \\ & \text{chart}[n,n+1,X] + = \exp\{\text{score}(X \rightarrow s_n)\} \\ & \textbf{for } span = 2, \dots, N: \\ & \textbf{for } i = 1, \dots, N - span + 1: \\ & k \leftarrow i + span \\ & \textbf{for } j = i + 1, \dots, k - 1: \\ & k \leftarrow i + yZ \in \mathcal{R}: \\ & \text{chart}[i,k,X] + = \exp\{\text{score}(X \rightarrow YZ)\} \times \text{chart}[i,j,Y] \times \text{chart}[j,k,Z] \\ & \textbf{return } \text{chart}[1,N+1,S] \end{aligned}
```

Using the  $(max, \times)$  semiring decodes the best parsing.

### 7 Dependency Parsing using MTT Goal

Construct dependency tree (DT) with syntactic relations, e.g., noun-modifier, determiner, etc. The additional root node should only have degree 1.

#### Relation to context free grammar

CRF has no information about syntactic relation, DT has no information about constituency structure.

#### **Types**

(1) Projective DT: no crossing arcs. Algorithms are generally dynamic programming. (2) Non-Projective DT: crossing arcs. Algorithms use matrix-tree theorem (MTT).

NLP, Yuhao Mao, Page 2

# **Edge-Factored Assumption targeted the diffi**

Assume score(t, w) is the product of edge scores (including the root edge).

Define  $A_{ij} = \exp(\operatorname{score}(i, j, w))$  be the edge score,  $\rho_i = \exp(\text{score}(j, w))$  be the root score. Then MTT says Z = |L| for following L which is  $O(n^3)$ :

$$L_{ij} = \begin{cases} \rho_j & \text{if } i = 1\\ \sum_{i'=1, i' \neq j}^n A_{i'j} & \text{if } i = j\\ -A_{ij} & \text{otherwise} \end{cases}$$

#### **Decoding the best DT**

Equivalent to find the best directed spanning tree starting from root and the degree of root is 1. Greedy algorithms that work in undirected graph do not work.

We apply Chu-Liu-Edmonds Algorithm which is  $O(n^3)$ : (1) Find the best *incoming* edge for each vertex. (2) Contract cycles to be a single node c and reweight the incoming edge to c by adding the valid weights in *c* if the edge is chosen. (3) The graph now has a spanning tree. If the root constraint is not satisfied, reweight each *outcoming* edge from root to v by subtracting the weight of next best *incoming* edge to v. Remove the lowest *outcoming* edge from root and repeat step 3. (4) Expand contract nodes by breaking cycles accordingly.

#### 8 Semantic Parsing

Goal

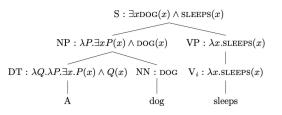
Parse of meaning. Represented by logical form composed of variables, predicates, quantifiers and boolean. Example:  $\forall p.(Person(p) \rightarrow$  $\exists q.(Person(q) \land p \neq q \land Loves(p,q))).$ 

#### **Principle of Compositionality**

The meaning of a complex expression is a function of the meanings of that expression's con-

#### Enriched lambda calculus to represent meanings

(1) Logical constants such as entities (e.g., ALEX) and relations (e.g., likes). (2) Variables, which are undetermined objects, similar to free variables in lambda calculus. (3) Literals such as LIKES(ALEX, x), formed by applying relations to objects. (4) Logical terms built using literals with logical connectives (e.g.,  $\wedge$ ) and quantifiers (e.g.,  $\bar{\exists}$ ). (5) lambda terms built using lambda operator.



### 9 Transliteration with WFST

#### Goal

Transliteration is to "spelling out" a word in another alphabet, i.e., replace the characters with phonetic approximations, by mapping strings in one set to another set.

Weighted finite-state transducers is a probabilistic model that map strings from input vocabulary to output vocabulary. The number of states of our modeled language is finite, and the transition is weighted. Each transition is labeled by an input character, an output character and a weight. If the transition does not include the output character, then it is a weighted finite-state acceptor.

#### The probabilistic model for transition sequences

Let  $\pi$  be a path that generates the input sequence X and output sequence Y. By definition,  $score(\pi) = \sum_{i} score(\pi_i)$ . Therefore, p(y) $x = \frac{1}{7} \sum_{\pi} \exp(\sum_{i} \operatorname{score}(\pi_{i}))$ , where Z is a sum over the whole output space which is infinite.

#### Floyd-Warshall Algorithm to compute the shortest path for all pairs in the graph without negative cycles

let dist be a 
$$|V| \times |V|$$
 array of minimum distances initialized to  $\infty$  (infinity) for each edge  $(u, v)$  do 
$$\text{dist}[u][v] \leftarrow w(u, v) \ // \ \textit{The weight of the edge } (u, v)$$
 for each vertex  $v$  do 
$$\text{dist}[v][v] \leftarrow \theta$$
 for  $k$  from 1 to  $|V|$  for  $i$  from 1 to  $|V|$  for  $i$  from 1 to  $|V|$  if  $\text{dist}[i][j] \times \text{dist}[i][k] + \text{dist}[k][j]$  
$$\text{dist}[i][j] + \text{dist}[i][k] + \text{dist}[k][j]$$

dist<sup>k</sup> naturally encodes the shortest path between two nodes of maximum length k.

#### Normalizer computation

Let  $\alpha$  be the vector of weights of starting in the states and  $\beta$  be the vector of weights of ending in the states. Let  $W^{\omega}$  be a matrix s.t.  $W_{nm}^{\omega}$  is the weight from n to m with arc labeled by  $\omega$ ,  $\omega$  is an element of output space. Then  $Z = \alpha^T (\sum_{\omega \in \Omega \cup \{\epsilon\}} W^{\omega})^* \beta$ , where the \* (Kleene closure) is computed by Floyd-Warshall using semiring  $(R^+ \cup \{+\infty\}, \min, +, +\infty, 0)$ .

#### 10 Machine Translation with Transformer Goal

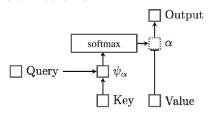
Translate a sentence from a source language to the target language. The problem is that there are many correct translations.

#### Seq2Seq Model

Basically a representation method: z =encoder(x) and  $y \mid x \sim \text{decoder}(z)$ . We iteratively model  $p(y_t \mid x, y_1, ..., y_{t-1})$  because  $p(y \mid y_t \mid x_t, y_t, ..., y_{t-1})$  $(x) = \prod_t p(y_t \mid x, y_1, \dots, y_{t-1}).$ 

At inference time, the model first predicts  $y_1$ by  $p(y_1 | x)$ , then  $y_2$  by  $p(y_2 | x, y_1)$  and more. For standard RNN, the decoder only receives one vector, causing information bottleneck.

#### **Attention Mechanism**



Standard attention: what information from encoder is relevant for decoding step t. Use the output of encoder as key and value and the output of decoder at current step as the query. Self-attention: what information from inputs are relevant for encoding step t or what information from (previous) outputs are relevant for decoding step t. Use only encoder's or decoder's output as key, query and value.

#### 11 Bias and Fairness

#### Goal

Consider bias in the labeling, sample selection, task, features, loss functions and feedback loops.

#### Train-Test Mismatch

Problem: distribution mismatch between old and new data.

Unsupervised Adaption (no label of new data)

Importance sampling:  $\mathbb{E}_{(x,y)\sim\mathcal{D}^{\text{new}}}l(y,f(x)) =$  $\mathbb{E}_{(x,y)\sim\mathcal{D}^{\mathrm{old}}}(\frac{\mathcal{D}^{\mathrm{new}}(x,y)}{\mathcal{D}^{\mathrm{old}}(x,y)}l(y,f(x)))$ . Since  $\frac{\mathcal{D}^{\mathrm{new}}(x,y)}{\mathcal{D}^{\mathrm{old}}(x,y)}$  is unknown, we could use approximations:  $\mathcal{D}^{\text{new}} \propto \mathcal{D}^{\text{base}} p(s = 0 \mid x) \text{ and } \mathcal{D}^{\text{old}} \propto \mathcal{D}^{\text{base}} p(s = x)$ 1 | x). Therefore,  $\frac{\mathcal{D}^{\text{new}}(x,y)}{\mathcal{D}^{\text{old}}(x,y)} = \frac{1}{p(s=1|x)} - 1$ . We can train a classifier to distinguish between old and new distribution and thus get the estimation of  $p(s = 1 \mid x)$ .

Supervised Adaption (some labels of new data)

Use feature augmentation (separation) by forcing features into three components: shared, old-only (forced to be zero in the new dataset) and new-only (forced to be zero in the old dataset).