

Tree Decompositions in Julia

Richard Samuelson

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Tree Decompositions

Let $G := (G_V, G_E)$ be a connected simple graph. A *tree decomposition* of G is a pair (T, f) , where $T := (T_V, T_E)$ is a tree and

$$f : T_V \rightarrow 2^{G_V}$$

is a function mapping the vertices of T to subsets of vertices of G , called *bags*.

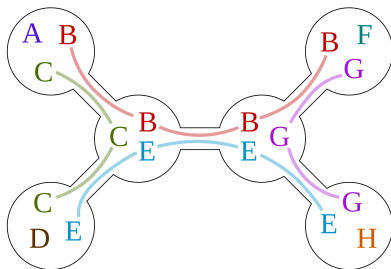
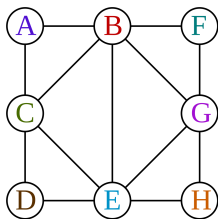
Tree Decompositions

Coverage

For all edges $\{u, v\} \in G_E$, there exists a vertex $i \in T_V$ such that $\{u, v\} \in f(i)$.

Coherence

For all $v \in G_V$, the preimage $f^{-1}\{v\} \subseteq T_V$ induces a connected subtree of T .



Width

Tree decompositions are used by many graph algorithms. Also,

1. constraint satisfaction [1]
2. probabilistic inference [2]
3. tensor network contraction [3]
4. matrix factorization [4]
5. convex optimization [4]

The running time of these algorithms is parametrized by the *width* of the decomposition: one minus the size of its largest bag.

Tree Decompositions in Julia

Some Julia libraries construct tree decompositions.

library	application	active
COSMO.jl	convex	✓
Clarabel.jl	convex	✓
Chordal.jl	convex	
TreeWidthSolver.jl	tensors	✓
QXGraphDecompositions.jl	tensors	

The functions in COSMO.jl and Clarabel.jl are internal, and function in TreeWidthSolver.jl has an exponential running time.

JunctionTrees.jl

```
julia> using StructuredDecompositions.JunctionTrees
```

```
julia> graph = [  
    0 1 1 0 0 0 0 0  
    1 0 1 0 0 1 0 0  
    1 1 0 1 1 0 0 0  
    0 0 1 0 1 0 0 0  
    0 0 1 1 0 0 1 1  
    0 1 0 0 0 0 1 0  
    0 0 0 0 1 1 0 1  
    0 0 0 0 1 0 1 0  
];
```

```
julia> label, tree = junctiontree(graph);
```

```
julia> tree  
6-element JunctionTree:  
[6, 7, 8]  
├─ [1, 6, 7]  
├─ [4, 6, 8]  
│   └─ [3, 4, 6]  
│       └─ [2, 3, 6]  
└─ [5, 7, 8]
```

JunctionTrees.jl

A graph elimination algorithm. The options are

type	name	complexity
<code>MCS</code>	maximum cardinality search	$O(m + n)$
<code>RCM</code>	reverse Cuthill-Mckee	$O(m\Delta)$
<code>AMD</code>	approximate minimum degree	$O(mn)$
<code>SymAMD</code>	column approximate minimum degree	$O(mn)$
<code>MMD</code>	multiple minimum degree	$O(mn^2)$
<code>NodeND</code>	nested dissection	
<code>FlowCutter</code>	FlowCutter	
<code>Spectral</code>	spectral ordering	
<code>BT</code>	Bouchitte-Todinca	$O(2.6183^n)$

for a graph with m edges, n vertices, and maximum degree Δ .

Benchmarks

Both COSMO.jl and Clarabel.jl call the function `ldl` exported by QDLDL.jl.

library	name	edges	time	memory
StructuredDecompositions	mycielskian4	23	2.449 μ s	6.70 KiB
QDLDL	mycielskian4	23	1.029 μ s	4.70 KiB
StructuredDecompositions	can_292	1124	47.500 μ s	146.36 KiB
QDLDL	can_292	1124	28.958 μ s	146.08 KiB
StructuredDecompositions	wing	121544	18.089 ms	28.59 MiB
QDLDL	wing	121544	97.048 ms	177.01 MiB
StructuredDecompositions	333SP	11108633	1.214 s	1.64 GiB
QDLDL	333SP	11108633	2.728 s	3.89 GiB

Graphs were sourced from the SuiteSparse Matrix Collection.

Bibliography

- [1] Rina Dechter. *Constraint Processing*. Morgan Kaufmann, 2003.
- [2] Daphne Koller. *Probabilistic Graphical Models: Principles and Techniques*. 2009.
- [3] Igor L Markov and Yaoyun Shi. “Simulating Quantum Computation by Contracting Tensor Networks”. In: *SIAM Journal on Computing* 38.3 (2008), pp. 963–981.
- [4] Lieven Vandenberghe, Martin S Andersen, et al. “Chordal Graphs and Semidefinite Optimization”. In: *Foundations and Trends in Optimization* 1.4 (2015), pp. 241–433.