

SEMINAR 12

SIGNALS

SIGNAL CAN BE ISSUED BY

- > KERNEL

- > OTHER PROCESS (SHOULD BE OWNED BY SAME USER OR **ROOT**)

- > PROCESS ITSELF

POSSIBLE ACTIONS

- > STANDARD HANDLER
 - > IGNORE
- > USER-DEFINED FUNCTION (EXCEPT SIGSTOP AND SIGKILL)

IF PROCESS IS TERMINATED
BY A SIGNAL
THEN RETURN CODE IS
UNDEFINED

MAN 7 SIGNAL

CONTAINS USEFUL INFORMATION
ON SIGNAL SEMANTICS
AND DEFAULT ACTION

KILL IS USED
TO SEND SIGNAL

RAISE SENDS SIGNAL TO SELF
ABORT SENDS **SIGABRT** TO SELF
ALARM SENDS **SIGALRM** AFTER DELAY

SIGUSR1 & SIGUSR2
HAVE USER-DEFINED SEMANTICS

SIGNAL IS THE SIMPLEST
WAY TO HANDLE SIGNAL

SIGNAL SEMANTICS

BSD

SIGNAL HANDLER STAYS

NO REENTRY

BLOCKING SYSCALLS RESTART

SYSTEM V

RESET AFTER EACH SIGNAL

REENTERING HANDLER

BLOCKING SYSCALLS TERMINATE

SIGACTION OFFERS
A CONSISTENT WAY
TO HANDLE SIGNALS

**SIGNAL SHOULD NOT
BE USED UNLESS
YOU ARE SETTING
SIG_IGN OR SIG_DFL**

**SIGNAL HANDLERS ARE
DANGEROUS**

**LET'S TALK ABOUT
INTERNALS AND IMPLICATIONS**

EACH PROCESS
HAS AN ASSOCIATED
SIGNAL MASK

SIGSET_T DESCRIBES
SIGNAL SET


```
sigemptyset(sigset_t *set);  
sigfillset(sigset_t *set);  
sigaddset(sigset_t *set, int signum);  
sigdelset(sigset_t *set, int signum);  
sigismember(sigset_t *set, int signum);
```

SIGPROCMASK ALLOWS TO BLOCK
SOME SIGNALS

**BLOCKED SIGNAL WILL
BE DELIVERED AS SOON AS
IT GETS UNBLOCKED**

SIGSUSPEND TEMPORARILY
REPLACES SIGNAL MASK

REAL-TIME SIGNALS
STORE INFORMATION ON
NUMBER AND ORDER

TO USE SIGNAL QUEUE.
SEND THEM WITH **SIGQUEUE**