### SEMINAR 9 PROCESS CREATION AND LIFETIME

### PROCESS ARE LAUNCHED BY OTHER PROCESSES HENCE EACH PROCESS (CHILD) HAS A PARENT

# OFFERS A CONVENIENT WAY OF OBSERVING HIERARCHY

### INIT A SYSTEMD ARE EXAMPLES OF INITIALIZATION SYSTEMS

#### FARENT DIES PARENT'S PARENT BECOMES NEW PARENT OF A CHILD

### PROCESSES MIGHT BEINDIFFERENT STATES

#### POSSIBLE STATES AND COMMON ABBREVIATIONS

- > RUNNING/RUNNABLE (R)
- > UNINTERRUPTABLE\_SLEEP (D)
  - > INTERRUPTABLE\_SLEEP (S)
    - > STOPPED (T)
      - > ZOMBIE (Z)

## SYSCALL FORK BRINGS PROCESS INTO EXISTENCE

# SYSCALLS WAIT, WAITPID, ETC ALLOW TO WAIT FOR CHILD TO COMPLETE AND LET YOU OBTAIN RETURN CODE

## FORK BOMB