

# Command Line Algorithmic Music System (CLAMS)

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## Me and Forth

## Me - retired scientific applications programmer

- ▶ I got paid to write
  - ▶ Assembly
  - ▶ Fortran
  - ▶ Awk/sed/grep/\*nix shell
  - ▶ Perl
  - ▶ R

## I learned for hobby projects

- ▶ Lisp
- ▶ Forth
- ▶ Ruby

## I never learned

- ▶ COBOL
- ▶ APL
- ▶ SNOBOL4
- ▶ Smalltalk
- ▶ Algol/Pascal/C/C++/Java/C#/Objective C/D/Rust/Go
- ▶ PHP
- ▶ Python
- ▶ JavaScript

# Forth

- ▶ 1980s
  - ▶ learned Forth via HESForth on Commodore 64
- ▶ mid-late 1990s
  - ▶ primary Forth engine was HP100LX Palmtop PC
    - ▶ 16-bit 80186
  - ▶ wrote some articles for FORTH Dimensions
  - ▶ wrote some trading system software
  - ▶ used mostly hforth and Tom Almy's Forth compiler

## Why I stopped writing Forth

- ▶ by 1999 I had faster machines that ran my hobby code in Perl
- ▶ I wasn't using Forth at work
- ▶ I was learning Linux and R at work
- ▶ Too much mental context switching kills productivity!

(Two sunspot cycles pass ...)



He's baaack! And he brought ... CLAMS!

## CLAMS goal

- ▶ algorithmic music composition and performance ...
- ▶ live ...
- ▶ in real time ...
- ▶ on a Raspberry Pi Pico!
  - ▶ eventually other boards that use the RP2040 microcontroller
  - ▶ and maybe other Arm Cortex boards

## Software inspirations - HMSL

- ▶ Hierarchical Music Specification Language (HMSL)
- ▶ long history and experience with experimental composers
- ▶ currently being actively enhanced!
  - ▶ <https://github.com/philburk/hmsl.git>
- ▶ based on pforth
  - ▶ <https://github.com/philburk/pforth.git>

## Software inspirations - FORMULA

- ▶ FORMULA - FOrth MUsic LAnguage
- ▶ designed for improvisation in real time
- ▶ contained a real-time operating system
- ▶ ran on inexpensive hardware
- ▶ David P. Anderson and Kuivila (1989), D. P. Anderson and Kiuivila (1991)
- ▶ Python successor: Numula  
<https://github.com/davidpanderson/Numula/wiki>

## Software inspirations - Live coding

- ▶ *Live Coding: A User's Manual* (Blackwell et al. 2022)
- ▶ The TOPLAP Manifesto
  - ▶ “Show Us Your Screens”
  - ▶ <https://toplap.org/wiki/ManifestoDraft>
- ▶ GitHub Awesome Live Coding
  - ▶ <https://github.com/toplap/awesome-livecoding>

## CLAMS architecture

- ▶ a domain-specific language implemented in Forth
- ▶ conceptually, ChuckK (<https://chuck.cs.princeton.edu/>), (Salazar et al. 2014) semantics with Forth syntax
  - ▶ low-level words: digital synthesis and microcontroller audio
  - ▶ mid-level words: construct signal flow graph
  - ▶ high-level words: algorithmic composition and live performance

Forth base: zeptoforth

## Highly optimized!

- ▶ subroutine-threaded
- ▶ allows inline expansion of words
- ▶ many primitives in assembly



## Close to the metal

- ▶ words for nearly all the RP2040 hardware
- ▶ has an RP2040 assembler
- ▶ can compile to RAM or flash
- ▶ real-time operating system capabilities

## Current limitations

- ▶ no USB serial support - requires UART connection
- ▶ does not support wireless yet

## zeptoforth on GitHub

- ▶ repository: <https://github.com/tabemann/zeptoforth>
- ▶ wiki: <https://github.com/tabemann/zeptoforth/wiki>

## Road map

## About the RP2040 processor

- ▶ Dual-core Arm Cortex-M0+ processor, flexible clock running up to 133 MHz
- ▶ 264kB on-chip SRAM
- ▶  $2 \times$  UART,  $2 \times$  SPI controllers,  $2 \times$  I2C controllers,  $16 \times$  PWM channels
- ▶  $1 \times$  USB 1.1 controller and PHY, with host and device support
- ▶  $8 \times$  Programmable I/O (PIO) state machines for custom peripheral support

## About the Raspberry Pi Pico board

- ▶ 2 MB flash
- ▶ four versions
  - ▶ Raspberry Pi Pico: \$4US, surface mount
  - ▶ Raspberry Pi Pico H: \$5US, male headers and a debug connector
  - ▶ Raspberry Pi Pico W: \$6US, surface mount, 2.4 GHz wireless
  - ▶ Raspberry Pi Pico WH: \$9US, male headers, 2.4 GHz wireless
- ▶ the wireless ones tend to be hard to get . . . usually bundled in starter kits

## Target audio hardware

- ▶ Pimoroni Pico Audio Pack
  - ▶ ~ \$16US plus shipping
  - ▶ requires an expander board for UART connection (~ \$9US)
- ▶ Waveshare Pico Audio Expansion Module
  - ▶ ~ \$20US plus shipping
  - ▶ includes speakers
- ▶ Waveshare Overall Evaluation Board
  - ▶ ~ \$50US plus shipping
  - ▶ includes 3.5 inch resistive touch screen
  - ▶ includes serial-to-USB adapter
  - ▶ includes microSD card adapter

## Proof of concept (v0.2.5)

- ▶ direct digital synthesis / sine wave of any frequency
- ▶ maybe two oscillators and frequency modulation
- ▶ maybe “triangle” / “sawtooth” / “pulse” waves
- ▶ maybe a filter and envelope generator and low-frequency oscillator
- ▶ target date: 2023-03-17



## First release (v0.5.0) - Software

- ▶ will re-scope project after proof of concept!
  - ▶ need to assess audio performance constraints
- ▶ all synthesis / audio I/O words
- ▶ goal is all synthesis algorithms in Csound 7
  - ▶ <https://flossmanual.csound.com/>
- ▶ target date: 2023-05-12

## Second release (v0.7.5)

- ▶ signal flow graph interpreter
- ▶ target date: 2023-06-16

## Full release (v0.9.0+)

- ▶ live performance user interface
- ▶ possibly port to other audio microcontrollers
- ▶ target date: 2023-07-14

## CLAMS on the web

- ▶ GitHub: <https://github.com/AlgoCompSynth/CLAMS>
- ▶ blog: <https://www.algocompsynth.com/#category:CLAMS/>
- ▶ this presentation: <https://github.com/AlgoCompSynth/CLAMS/blob/main/presentations/CLAMS-intro.pdf>

## References

- Anderson, D. P., and R. Kiuivila. 1991. "Formula: a programming language for expressive computer music." *IEEE Computer* 24 (7): 12–21. <https://doi.org/10.1109/2.84829>.
- Anderson, David P., and Ron Kuivila. 1989. "Continuous Abstractions for Discrete Event Languages." *Computer Music Journal* 13 (3): 11–23. <http://www.jstor.org/stable/3680007>.
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- Salazar, S., A. Kapur, G. Wang, and P. Cook. 2014. *Programming for Musicians and Digital Artists: Creating Music with Chuck*. Manning.