

# IEMS 490 Reinforcement Learning: Value and Policy Iteration

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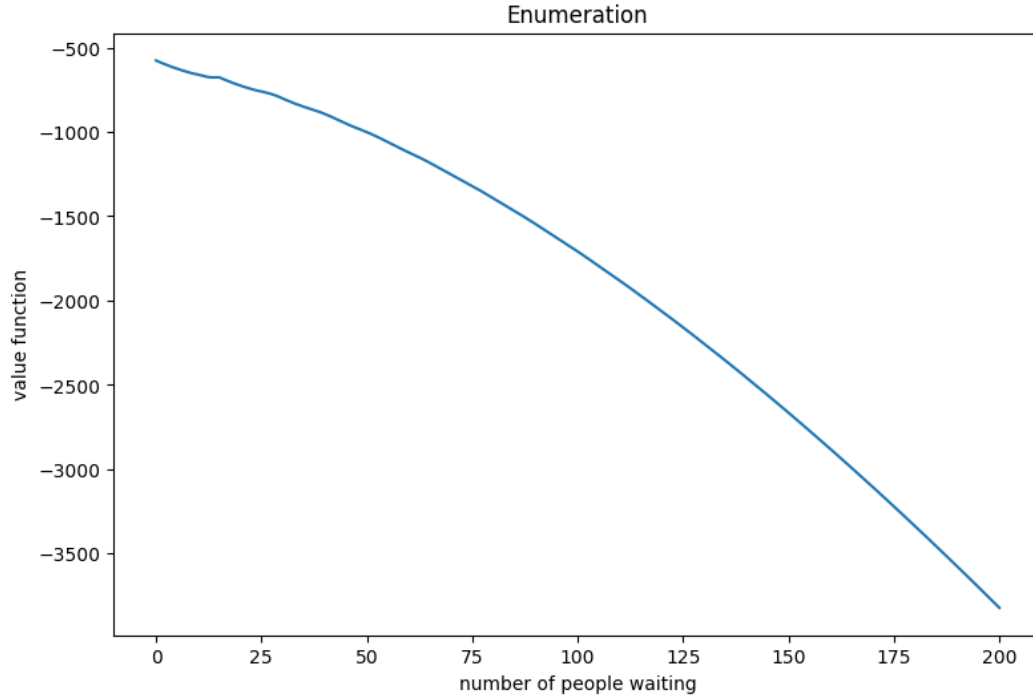
1.  $\mathcal{S} = \{0, 1, \dots, S\}$  where  $S = 200$ ;  $\mathcal{A} = \{0, 1\}$  where 1 stands for dispatching a shuttle and 0 for not dispatching.

$$\text{If } a_t = 1, \text{ then } s_{t+1} = \begin{cases} s_t - K + A_t, & \text{if } s_t > K. \\ A_t, & \text{otherwise.} \end{cases}, r(s_t, 1) = \begin{cases} -(s_t - K)c_h - c_f, & \text{if } s_t > K. \\ -c_f, & \text{otherwise.} \end{cases}$$

If  $a_t = 0$ , then  $s_{t+1} = \min(S, s_t + A_t)$ ,  $r(s_t, 0) = -s_t c_h$ .

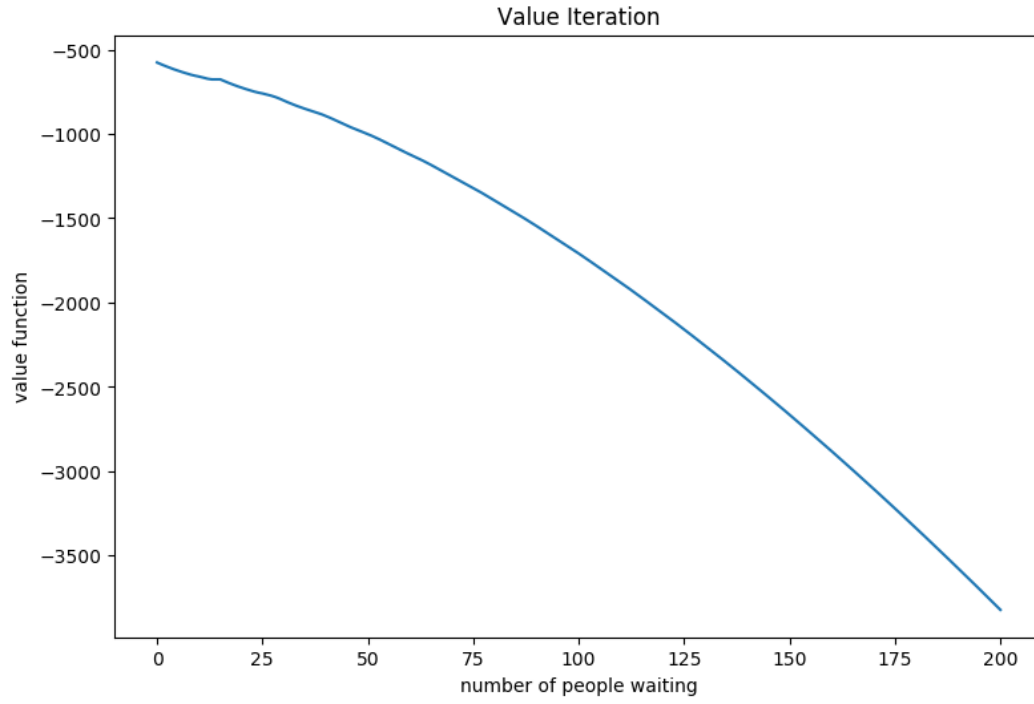
(a) Enumeration (T=500)

Assume that  $V_{T+1}(s) = 0 \forall s \in \mathcal{S}$ .



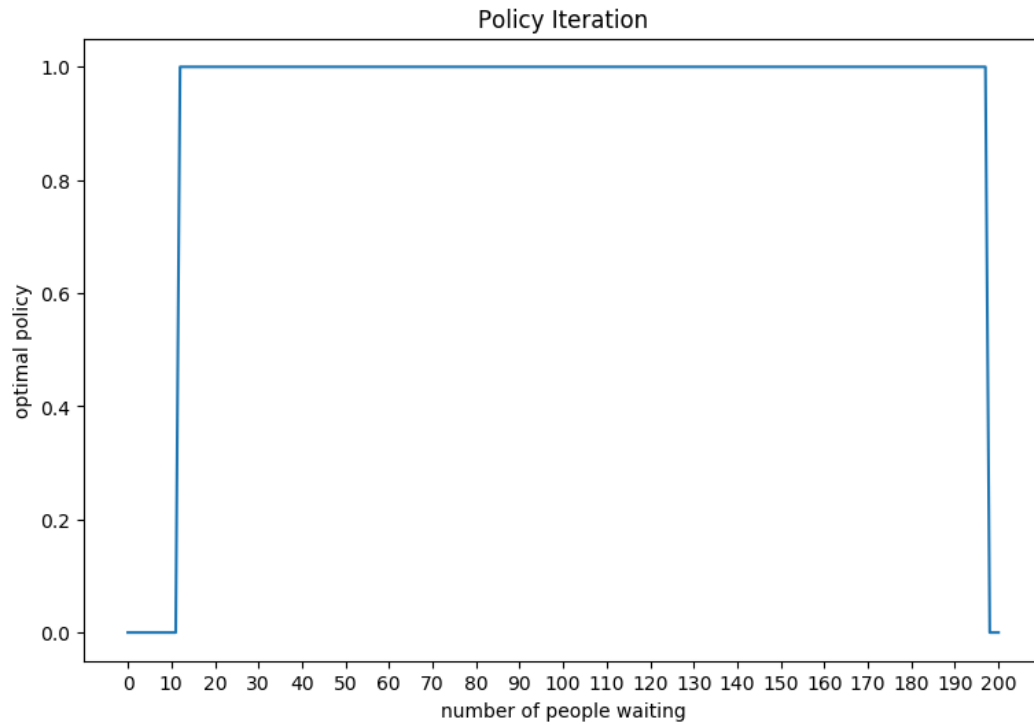
(b) Value Iteration

Initial  $V_0(s) = 0 \forall s \in \mathcal{S}$ .



(c) Policy Iteration

Initial  $\pi_0(s) = 0 \forall s \in \mathcal{S}$ .



2. In terms of modeling, the multiclass case is similar to the single class case as above. If we have  $K$  classes, then  $\mathcal{S} = \{0, 1, \dots, S\}^K$  which, in this case ( $K = 5, S = 100$ ), becomes too big for these tabular algorithms. Therefore, we leave it to be solved by other algorithms to be covered later in the course.