

in the following assume  $m = n$ .

1. use Boyer-Moore voting algorithm, maintain the information (number, count) by segment tree.  $O(n \log n)$ .
2. the information we maintain forms an (associative) semigroup, so it's mergeable. we need to query range sum on a static array, which needs  $O(n\alpha(n))$  by Yao [4]. [1] also gives a  $\Theta(n\lambda(k, n))$  ( $= O(n\alpha(n))$  for our purpose) time and space algorithm, where  $\lambda(k, \cdot)$  is the inverse of a certain function at the  $\lfloor \frac{k}{2} \rfloor$ -th level of the primitive recursive hierarchy. We can also get  $O(n)$  preprocessing and  $O(1)$  per query, see my article here: <https://zhuanlan.zhihu.com/p/79423299>. Then check whether the number we find is valid, by computing the number of occurrence of it in the query interval, using persistent array (or vEB tree) in  $O(\log \log n)$ . We can also solve this in  $O(\frac{\log \log n}{\log \log \log n})$  per query by reducing to the static predecessor problem [https://en.wikipedia.org/wiki/Predecessor\\_problem](https://en.wikipedia.org/wiki/Predecessor_problem) [2] (but with  $O(n^4)$  preprocessing time; in our case the universe  $N = n$ ). In conclusion we get  $O(n \log \log n)$ .
3.  $O(n \log n)$  preprocessing,  $O(1)$  per query [3].

## References

- [1] Noga Alon and Baruch Schieber. *Optimal preprocessing for answering on-line product queries*. Citeseer, 1987.
- [2] Paul Beame and Faith E Fich. Optimal bounds for the predecessor problem. In *STOC*, volume 99, pages 295–304. Citeseer, 1999.
- [3] Stephane Durocher, Meng He, J Ian Munro, Patrick K Nicholson, and Matthew Skala. Range majority in constant time and linear space. In *International Colloquium on Automata, Languages, and Programming*, pages 244–255. Springer, 2011.
- [4] Andrew C Yao. Space-time tradeoff for answering range queries. In *Proceedings of the fourteenth annual ACM symposium on Theory of computing*, pages 128–136. ACM, 1982.