

There are 4 operations:  $+$ ,  $-$ ,  $*$  and  $@$ (concatenate).

1. dfs.  $O(4^n)$ .

2. meet in the middle. see <http://maskray.me/blog/2015-10-16-leetcode-expression-add-operators>.

1) if we can't cross the middle, when we merge the results, we need to merge  $(a, b)$  and  $(c, d)$  to get  $a + bc + d$ . let  $t$  be the target value, we want  $a + bc + d = t$ , i.e. the line  $y = cx + d$  passes point  $(b, t - a)$ .

2) if we allow  $*$  and  $@$  cross the middle, we only need to merge  $a$  and  $b$  to get  $a + b$  or  $a - b$ . set  $n' = \frac{2}{3}n$ , the running time is  $O(4^{n'} + 4^{n-n'} \cdot 2^{n'}) = O(2^{\frac{4}{3}n})$ .

3) let the middle be  $\frac{n}{2}$ , assume we connect the letters in  $[l, r]$  by  $*$  or  $@$  which crosses the middle, enumerate  $l$  and  $r$  s.t.  $1 \leq l \leq \frac{n}{2} \leq r \leq n$ . we can preprocess all results using  $+$ ,  $-$ ,  $*$ ,  $@$  (each is a single value) in  $[1, l]$  and  $[r, n]$  in  $O(4^{\frac{n}{2}})$  (in the following we ignore  $poly(n)$  factors). wlog assume  $l \leq n - r$ , to combine the three parts  $[1, l]$ ,  $[l, r]$  and  $[r, n]$ , first fix the result in  $[l, r]$  (there are  $O(2^{n'})$  where  $n' = r - l$ ), then enumerate the result in  $[1, l]$ , and use  $O(1)$  to find the result in  $[r, n]$ . for any value of  $n'$ , the running time is  $O(2^{n'} \cdot 4^{\frac{n-n'}{2}}) = O(2^n)$ . in total  $\tilde{O}(2^n + k)$ .

we need to solve the point-line incidence subproblem. suppose there are  $m = 4^{n/2} = 2^n$  points and  $m$  lines, the number of point-line incidences is  $O(m^{\frac{4}{3}})$  by Szemerédi-Trotter theorem [4] (and this is tight, see the construction in [https://en.wikipedia.org/wiki/Szemer%C3%A9di%E2%80%93Trotter\\_theorem](https://en.wikipedia.org/wiki/Szemer%C3%A9di%E2%80%93Trotter_theorem)). a simplified proof was introduced in the book [3].

we can find all  $k$  point-line incidences in:

1)  $O(m\sqrt{m} + k)$ . divide the lines into groups of size  $x$ , for each group use  $O(x^2)$  to compute the arrangement of lines, and  $\tilde{O}(1)$  to locate each point in the arrangement. set  $x = O(\sqrt{m})$ , in total  $\frac{m}{x} \cdot \tilde{O}(x^2 + m) = \tilde{O}(m^{1.5})$ .

2) this is a self-dual intersection problem, use ham-sandwich tree [2] and line arrangement. let  $\alpha = \log_2 \frac{1+\sqrt{5}}{2}$ ,  $O(m^{\frac{2\alpha+1}{\alpha+1}} (\log m)^{\frac{1}{\alpha+1}} + k) \approx O(m^{1.41} + k)$  [1, Theorem 14.9].

## References

- [1] Herbert Edelsbrunner. *Algorithms in combinatorial geometry*, volume 10. Springer Science & Business Media, 2012.
- [2] Herbert Edelsbrunner and Emo Welzl. Halfplanar range search in linear space and  $O(n \log n)$  query time. *Information Processing Letters*, 23(5):289–293, 1986.
- [3] Sarel Har-Peled. *Geometric approximation algorithms*. Number 173. American Mathematical Soc., 2011.
- [4] Endre Szemerédi and William T. Trotter. Extremal problems in discrete geometry. *Combinatorica*, 3(3-4):381–392, 1983.