1. This is the bottleneck edge problem (or path minimum queries on the MST), which can be preprocessed in $O(n+m)$ time and then answer online queries in $O(1)$ time (for integer weights in word-RAM) [2, 1].
idea: first find the MST in $O(n+m)$ time [4]. Partition the MST into subtrees with size $O(\log n)$. For each of the $O(\frac{n}{\log n})$ roots of the subtrees, precompute the minimum value on the path from it to its 2^i-th ancestor, for all $O(\log n)$ possible i's, in $O(\frac{n}{\log n} \cdot \log n) = O(n)$ time. Use ladder decomposition and static RMQ on each ladder to support the path minimum query from the 2^i-th ancestor (for such largest i) to the LCA, in $O(n)$ preprocessing time and $O(1)$ query time. For queries within a subtree, use Pătraşcu's result [5] to sort the edge weights within the subtree in linear time during preprocessing, then use word tricks to answer in $O(1)$ time.
2. Another algorithm for online queries is the (partially) persistent disjoint set union data structure [3]. $O((n+m)\log n)$ preprocessing and $O(\log n)$ per query.

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