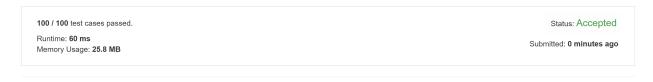
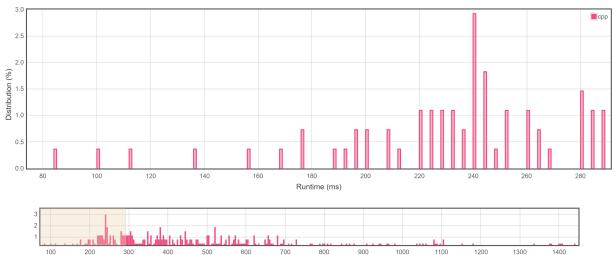
- 1. Connect each number with its prime factors.  $O(n \cdot factor(U))$ .
- 2. Preprocess an arbitrary prime factor for each number in  $1, \ldots, U$  using sieve. For each input number, connect all its prime factors.  $O(U + n \cdot \frac{\log U}{\log \log U})$ . (we can use sieve with sublinear time complexity, e.g. Wheel factorization [2] or Sieve of Atkin [1] in  $O(\frac{U}{\log \log U})$  time.)

The running time is also  $O(U \log \log U)$  using the sieve of Eratosthenes, because  $\sum_i \frac{U}{p_i} = O(U \log \log U)$ . Remark. There could be other running time tradeoffs between n and U.



## Accepted Solutions Runtime Distribution



 $\label{eq:Zoomarea by dragging across this chart} Zoom area by dragging across this chart Runtime: 60 ms, faster than 100.00\% of C++ online submissions for Largest Component Size by Common Factor.$ 

Memory Usage:  $25.8\,$  MB, less than 97.08% of C++ online submissions for Largest Component Size by Common Factor.

## References

- [1] Arthur Atkin and Daniel Bernstein. Prime sieves using binary quadratic forms. *Mathematics of Computation*, 73(246):1023–1030, 2004.
- [2] Paul Pritchard. Explaining the wheel sieve. Acta Informatica, 17:477–485, 1982.