let n be the number of rows and m be the number of columns, and wlog assume  $n \geq m$ .

- 1.  $O(m^2n)$ .
- 2. This can be reduced to the problem of counting  $C_4$  in a graph (i.e. cycles with length 4). The vertices are the rows and the columns, and the edges are the grid entries with value 1.

 $O(n^{\omega})$  using matrix multiplication [1], or  $O(|E|^{\frac{4}{3}}) = O(n^{\frac{8}{3}})$  [2] (combinatorial algorithm).

https://chaoxuprime.com/posts/2015-02-02-rectangle-in-point-set.html

remark. for arbitrary n points, finding axis-parallel rectangles takes  $O(n^{2-1/d}) = O(n^{\frac{3}{2}})$  time [3], and also  $O(n^{4/3})$  [2].

## References

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- [3] Marc J Van Kreveld and Mark T De Berg. Finding squares and rectangles in sets of points. *BIT Numerical Mathematics*, 31(2):202–219, 1991.