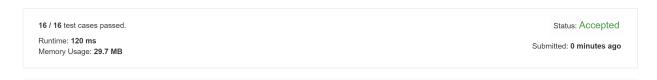
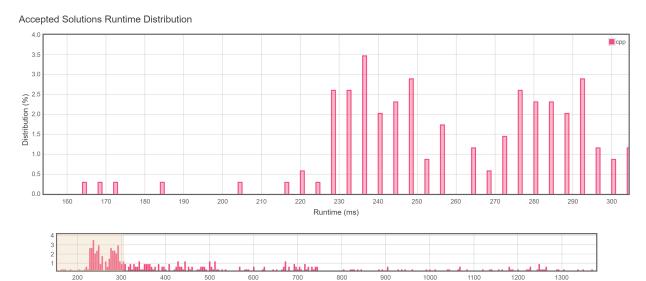
O(1) per add, O(n) per find, using two sum (hashing).

lower bound: using O(n) such operations we can solve 3sum.

note. the static version of this problem is called the 3sum-indexing problem, and there are algorithms with $O(n^{2-\frac{\delta}{3}})$ space and $O(n^{\delta})$ time per query for any $0 < \delta < 1$ [1].





 $Runtime: 120 \,\, ms, \, faster \, than \, 100.00\% \,\, of \,\, \text{C++} \,\, online \,\, submissions \,\, for \,\, \text{Two Sum III} \,\, - \,\, \text{Data structure design}.$

Memory Usage: $29.7\,$ MB, less than 5.20% of C++ online submissions for Two Sum III - Data structure design.

References

[1] Tsvi Kopelowitz and Ely Porat. The strong 3sum-indexing conjecture is false. arXiv preprint arXiv:1907.11206, 2019.

Zoom area by dragging across this chart