Master's Thesis

# Design and Implementation of a Configurable Generic Search Engine Indexing using Scalable Crawlers


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# Declaration

I hereby declare, that I am the sole author and composer of my thesis and that no other sources or learning aids, other than those listed, have been used. Furthermore, I declare that I have acknowledged the work of others by providing detailed references of said work.
I hereby also declare, that my Thesis has not been prepared for another examination or assignment, either wholly or excerpts thereof.

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# Abstract

Web search indexing is an essential system that powers modern search engines. It automates the process of collection and organization of data from web pages to create an updated index of the web that can be optimally searched. Web search indexing consists of two essential components, a web crawler, in which search engine bots systematically traverse the web to find new or updated content based on rules declared beforehand, followed by the second component which is the indexing of the collected data. The process of web search indexing comes with its own challenges, including performance, managing dynamic content, and answering the question of what is the most relevant content. As the web continues to evolve and grow, the task of web search indexing will remain a key focus of search engine technology and research.The aim of this thesis is to design and implement a generic configurable web search indexing that can be used as a basic tool on different websites and can be further expanded and improved, and scaled. The approach included a simple UI design that allows users to configure and create crawlers and index the generated data.

# Acknowledgments

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- My parents for supporting me during the master's program.
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# 1 Introduction

## 1.1 Motivation

The World Wide Web (WWW) contains an enormous amount of data; this data is increasing each day rapidly. The amount of total data created and replicated is expected to grow to more than 180 zettabytes by 2025 according to Statista. The growth is expected to continue as more smartphones are more and more affordable, and more people can reach the internet. Moreover, due to the COVID-19 pandemic, more companies started offering work remotely, more shops created online stores, and more services switched to cloud-based. This change in society during the last few years has made the internet a vital part of our day-to-day life.

Although the data is available, making a helpful meaning is a challenge. Search engines, for example, try to organize and index that information to make them easily searchable by the end user. Furthermore, collecting data can help spot competitors and have a deeper meaning in the market. Additionally, data scientists are now playing essential roles in most organizations and enterprises to understand consumer needs by collecting and analyzing data from the web.

Although some websites provide APIs to provide organized information about their services, for example, some airline companies provide API that serves information about their flight schedules, other online shops also provide a documented API to get helpful information about their available products. This is not a guaranteed

approach to gathering data, as not all websites offer an excellent documented API. For example, social media websites are reluctant to give information about their users, which is understandable. What if you would like to go through all comments and classify them as spam or not? Depending only on the assumption of having an API for each website is a fragile approach.

Information retrieval (IR) is a term introduced in 1951 by Calvin Mooers. It is accessing and retrieving data from a vast pool of unstructured information. One of the most practical applications of IR is to collect information from the internet; therefore, implementing a generic algorithm to gather the needed information and index them is a valid approach. Crawlers or Spiders are bots programmed to follow specific roles defined by the user to automate fetching and extracting data from the internet.

One form of IR is a web search engine. A web search engine is a system engineered to index the internet. Users can search for articles, documents and pages by entering keywords. The search will provide a list of the most related result that matches the search query. Using the crawlers explained earlier; the engine can index the collected information and optimize the search process using different algorithms and techniques.

Almost everyone nowadays uses Google, Bing or DuckDuckGo search engines for personal usage for research or enterprise to do market research. Search engines are so important that they make Search Engine Optimization SEO position merge and vital to any business. Harvesting, manipulating, and analysing data are essential, making information almost the new currency.

## 1.2 Problem Statement

Although the available search engines are too efficient in crawling and indexing the Internet, businesses like E-commerce are primarily interested in knowing the lowest price for a specific product to understand their marketplace among their competitors. Achieving this by using Google, for example, will not solve the issue as the search directly for the product will rank the products based on some criteria predefined by the vendor Google. Those criteria can include best brands, geo-location close to the user, how well the developers optimize the SEO in the website and more. Note that the lowest price criteria are not included in page ranking. The second issue is the result format; each search engine provides a different list of results based on their implementation. This is only suitable if one is only interested in comparing prices and does not care about the various templates used on each website.

Search engines need to be tweaked and configured to match the domain of interest as E-commerce in the previous example and to match a specific use case like the price comparison mentioned.

The main problem is that businesses are often interested in only a portion of the internet that interset with their domain and expertise. Furthermore, the criteria for indexing and page ranking depend heavily on their use case and is vital to their business to take control of it and configure it as fit. Hiring domain expertes is invitable to any busness, however the data sceintest often have to go throw some steps to get their crawler up and running, those steps cost money and time,it would be helpful to have an infrastructure that allows the data scientist to have starting script that an be extended easly and needs little to no programming knolwedge.

Amount of data created, consumed, and stored 2010-2020, with forecasts to 2025

Published by Petroc Taylor , Sep 8, 2022 https://www.statista.com/statistics/871513/worldwide-data-created/: :text=The

## 1.3 Contributions

This thesis aims to propose a soltoin on how to create a web search engine software that have the following requiremtns:

- A User Interface UI that allows users crawl and index targeted websites from the internet.
- The desgin and implmentation should consider generic websites and not to be optimized to only one domain.
- The desgin and implmentation should consider making the crawling and indexing process configurable as much as possible.
- The implmentation should be scalable and extendable, this makes adding more nodes to cralw more information feasable.

## 1.4 Chapter Overview

# 2 Background

## 2.1 History

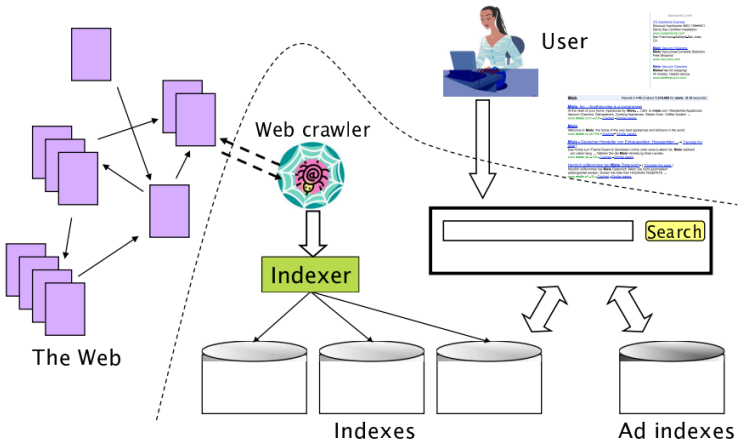
The World Wide Web is an unlimited space to share provide and share information. Those information can have different format and cover different doamins. The use case of the web is only limtied by the developers imagination. This is benifital as the Web keept evolving rapidaly form Web 1.0 to Web 2.0 to Web 3.0. Web 1.0 used static pages to serve information, those information were moslty news, blogs and personal langing pages. Some refre to the Web 1.0 as "the read-only web". Although Web 1.0 was massive however most content were created was by deverlopers or at least users who knew basics of the HTML and CSS, moreover by that time content were only static they did not depen on fancy JavaScript libraries and frameworks like Angular and React, this made it limited to some use cases only. Fast forward, pages become more dynamic after using sessions, databases and clint rendering schemas. Those changes made the Web focused not only reading and gathering information by gave the power to more audiounce who did not know any programming or coding to participate and interact with the Web via browsers. Social media, e-commerce and trading stocks platforms was one of the reasons made the internet buble inflate, Use cases where unlimited as useres could create and deploy their own websites by using

simple tools as Content Manament System CMS. This made Web 2.0 known as "the participative social web".

## 2.2 Web Search Engine

Web Search Engine is a software that collect information from the web and index them effecianly to obtimipze the searching process by the user. Users enter their queries to ask for information, the engine carries out the queries and lookup the pre built orginized index and return a relevant results. The returned result is presented by Search Enngine Results Pages as known as SERPs. The result then ranked based on predefined cretieria.

Web search engines use web crawler or spider to collect and harvest the intenret jumping from one page to another. Each page can contain several links, the crawler task is to find the links and to visit them and harvest them also. Followed by crawlers, indexing is the next process where information are orginized and optimized for search.



## 2.3 Cralwer

Web crawler or spidedr is a software which gather pages information from the web, to prived the neccasary datat to the indexer to build a searhc engine. The essintial role of crawlers is to effecitnalt and reliably collect as much infromation from the web.

## 2.4 Cralwer Specifications

Crawlers can have a wide vireity of features and specifications, however some are necessary to include and others are vital to have a reliable useable one.

- Robustness: Web crawler can be fragile and easy to break, this is due to the nature of the dynamic contnets on the web and the internet connection. Web crawlers must identify those edge cases and obsticals and tackle them.
- Politeness: The implmentation of the crawler can be unintentially mellisous and dangerous if not designed correclty. A Deniel of service DoS and a Distributed Denial of service DDoS can occure due to a bad crawler implmentation. Hence crawlers must respect websites policies.

Distributed: The crawler should have the ability to execute in a distributed fashion across multiple machines. Scalable: The crawler architecture should permit scaling up the crawl rate by adding extra machines and bandwidth. Performance and efficiency: The crawl system should make efficient use of various system resources including processor, storage and network bandwidth. Quality: Given that a significant fraction of all web pages are of poor utility for serving user query needs, the crawler should be biased towards fetching "useful" pages first. Freshness: In many applications, the crawler should operate in continuous mode: it should obtain fresh copies of previously fetched pages. A search engine crawler, for instance, can thus

ensure that the search engine's index contains a fairly current representation of each indexed web page. For such continuous crawling, a crawler should be able to crawl a page with a frequency that approximates the rate of change of that page. Extensible: Crawlers should be designed to be extensible in many ways – to cope with new data formats, new fetch protocols, and so on. This demands that the crawler architecture be modular.

## 2.5 Indexing

2.4 Web crawling issues page 27 book Effective Web Crawling by Carlos Castillo

# 3 Related Work

# 4 Approach

The approach usually starts with the problem definition and continues with what you have done. Try to give an intuition first and describe everything with words and then be more formal like 'Let g be ...'.

## 4.1 Problem Definition

Start with a very short motivation why this is important. Then, as stated above, describe the problem with words before getting formal.

## 4.2 First Part of the Approach

## 4.3 N-th Part of the Approach

# 5 Datasets

# 6 Experimental Evaluation

# 7 Summary of Results

# 8 Conclusions and Future Work

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