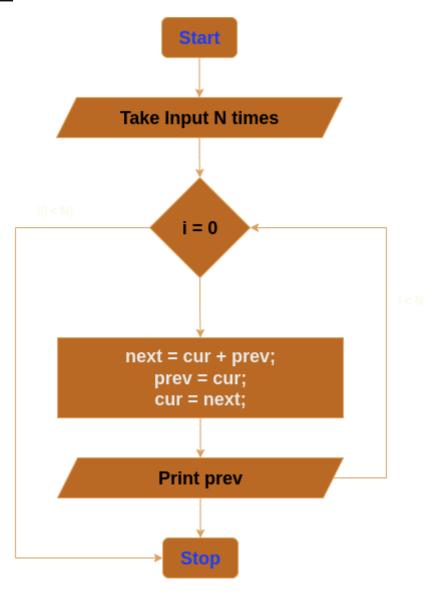
Assignment # 02

Task#1a:

Flowchart:

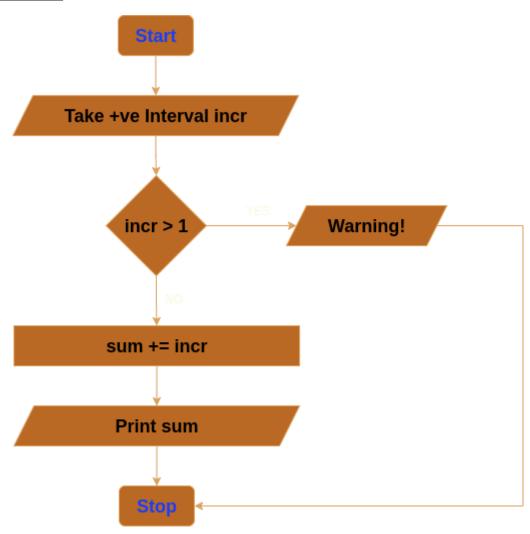


Output:

```
PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL PORTS TERMINAL | PORTS | TERMI
```

Task#1b:

Flowchart:



Output:

```
PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL PORTS TEROS

• [cc@ncdc-0053 codes]$ gcc ass2_task1b.c -o task1b

• [cc@ncdc-0053 codes]$ ./task1b

Enter the positive number of Interval less than 1.

0.4

After multiple increments. 10.40

• [cc@ncdc-0053 codes]$ ./task1b

Enter the positive number of Interval less than 1.

0.5

After multiple increments. 10.00

• [cc@ncdc-0053 codes]$ ./task1b

Enter the positive number of Interval less than 1.

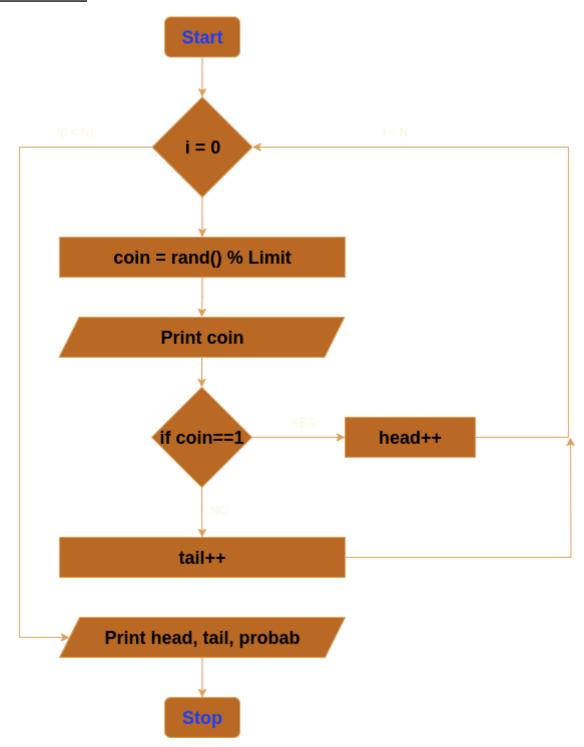
4

Warning! Enter number less than 1.

• [cc@ncdc-0053 codes]$ ■
```

Task#02:

Flowchart:



Output:

```
PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL PORTS

• [cc@ncdc-0053 codes]$ gcc ass2_task2.c -o task2

• [cc@ncdc-0053 codes]$ ./task2

1

1

0

The occurence of head is: 3

Since, The probability of head is: 0.60

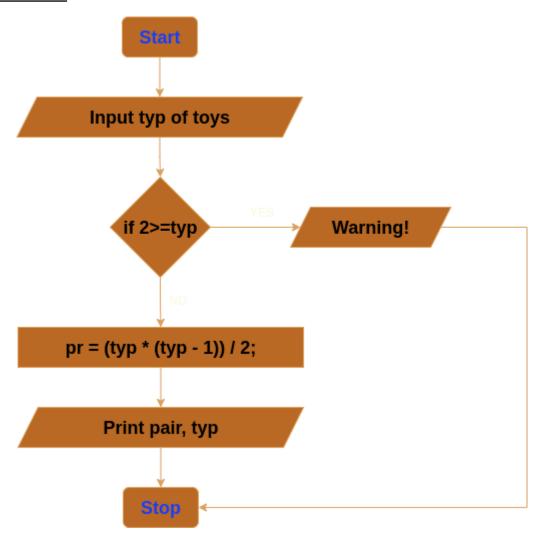
The occurence of tail is: 2

Since, The probability of tail is: 0.40

• [cc@ncdc-0053 codes]$ ■
```

Task#03:

Flowchart:



Output:

```
PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL PORTS

• [cc@ncdc-0053 codes]$ gcc ass2_task3.c -o task3

• [cc@ncdc-0053 codes]$ ./task3

Enter the types of toys.

2

Warning! Enter number greater than 2.

• [cc@ncdc-0053 codes]$ ./task3

Enter the types of toys.

5

There are (10) pairs of (5) types.

• [cc@ncdc-0053 codes]$ ■
```