

# SOLUTION QUIZ-01 BSE-6C

## QUESTION-01

1. **Answer:** c) Mobile Phone

- *Explanation:* End systems are devices like phones, computers, or IoT devices that directly communicate over a network. Routers and DSLAM are part of the infrastructure.

2. **Answer:** b) Queuing Delay

1. *Explanation:* Queuing delay occurs when packets wait in a router's queue due to congestion.

3. **Answer:** b) Resources are shared on demand.

- *Explanation:* In packet switching, resources like bandwidth and buffers are dynamically shared among all users.

## TRUE/FALSE

- i. False
- ii. True

## QUESTION-02

Segment 1:

**Transmission Delay**

The end system, ES1, pushes the 1,500 Byte packet onto the wire.

$$\frac{L}{R} = \frac{1500 \text{ B}}{250 \text{ Mbps}} = 6 \text{ ms}$$

**Propagation Delay**

Once the packet hits the wire, the propagation delay is how long it takes the bit to be sent over the wire to R1.

$$\frac{D}{S} = \frac{5000 \text{ km}}{2.5 \times 10^8 \text{ ms}} = 20 \text{ ms}$$

### Segment 2:

#### Transmission Delay

It's the same **6 ms** since the packet size is still 1,500Bytes and the transmission rate is still 2Mbps

#### Propagation Delay

The distance between R1 and R2 is now 4,000 km so we'll see a decrease in propagation delay to 16 ms.

$$\frac{D}{S} = \frac{4000 \text{ km}}{2.5 * 10^8 \text{ ms}} = \mathbf{16 \text{ ms}}$$

### Segment 3:

#### Transmission Delay

Again, no change in L or R so it's still **6 ms**.

#### Propagation Delay

The distance from R2 to ES2 is 1,000km so again we'll see a lower propagation delay,

$$\frac{D}{S} = \frac{1000 \text{ km}}{2.5 * 10^8 \text{ ms}} = \mathbf{4 \text{ ms}}$$

#### Router Processing Delay

Just for the sake of completion, let's say the router vendor told us the router processing delay is 5 ms. So any packet going through R1 or R2 will automatically incur a 5 ms delay for packet processing.

#### Overall End-to-End Delay

- Segment 1 delay = **26 ms**
- Segment 2 delay = **22 ms**
- Segment 3 delay = **10 ms**
- Router Processing = **10 ms**

**Total End-to-End Delay = 68 ms**