

Name: Hasan Yahya, Class: BSE-6C, Roll No: 22L-7971

- **Schema:**

<i>OrderedQueue</i>
<i>queue</i> : seq \mathbb{Z}
<i>max_size</i> : \mathbb{N}
<i>size</i> : \mathbb{N}
$\forall i, j: \mathbb{N} \mid i < j \wedge j \leq \#queue \bullet queue(i) \leq queue(j)$

There is a sequence of \mathbb{Z} which can be an Element of numbers. It has a maximum and current size. Moreover, $(\forall i, j: \mathbb{N} \mid i < j \wedge j \leq \#queue \bullet queue(i) \leq queue(j))$ defines that the queue will be maintained in an ascending order.

- **Initialization:**

<i>OrderedQueueInit</i>
<i>OrderedQueue'</i>
<i>queue'</i> = $\langle \rangle$
<i>max_size'</i> = 20
<i>size</i> = 0

Here at initialization the sequence of queue must be empty. I set the maximum size to 20 and the current size will always be zero at start.

- **Enqueue:**

<i>Enqueue</i>
Δ <i>OrderedQueue</i>
<i>x?</i> : \mathbb{Z}
<i>size</i> < <i>max_size</i>
<i>queue'</i> = <i>insertAscending</i> (<i>queue</i> , <i>x?</i>)
<i>size'</i> = <i>size</i> + 1
<i>max_size'</i> = <i>max_size</i>

The set of elements in *queue'* is equal to the set of elements in *queue* plus number? Input *maxSize* will remain same in Enqueue operation. The *insertAscending* will insert the new element in Ascending order. However, it's definition is below ie, it filters the queue into 2 parts (high and low) and then concatenates the new element in between the 2 filtered sub sequences. Moreover, queue cannot be full.

$$\text{insertAscending}(s: \text{seq } \mathbb{Z}; x: \mathbb{Z}): \text{seq } \mathbb{Z}$$

$$= \langle y: \mathbb{Z} \mid y \in s \wedge y \leq x \rangle \widehat{\langle x \rangle} \widehat{\langle z: \mathbb{Z} \mid z \in s \wedge z > x \rangle}$$

So, enqueue becomes,

<i>Enqueue</i>	
$\Delta \text{OrderedQueue}$	
$x?: \mathbb{Z}$	
$size < max_size$	
$queue' = \langle y: \mathbb{Z} \mid y \in s \wedge y \leq x \rangle \widehat{\langle x \rangle} \widehat{\langle z: \mathbb{Z} \mid z \in s \wedge z > x \rangle}$	
$size' = size + 1$	
$max_size' = max_size$	

- **Enqueue Error:**

If size is equal to maximum size, return a message without changes to OrderedQueue.

<i>EnqueueError</i>	
$\exists \text{OrderedQueue}$	
$message!: \text{Error}$	
$size = max_size$	
$message! = \text{"Buffer is Full"}$	

- **Dequeue:**

<i>Dequeue</i>	
$\Delta \text{OrderedQueue}$	
$x!: \mathbb{Z}$	
$size > 0$	
$queue \neq \langle \rangle$	
$x! = \text{head}(\text{OrderedQueue})$	
$queue' = queue(2..size)$	
$size' = size - 1$	

Removes an element from the start of list. Then it puts the new queue as the old queue but from index 2 to size. I.e., if we have $\langle 1, 2, 3, 4 \rangle$ then $queue(2..size)$ makes it $\langle 2, 3, 4 \rangle$. Moreover, the queue cannot be empty.

- **Dequeue Error:**

If the queue is already empty, give an error message.

DequeueError

$\exists \text{OrderedQueue}$

message!: *Error*

size = 0

message! = “*Buffer is Empty*”

- **isEmpty:**

isEmpty

$\exists \text{OrderedQueue}$

empty!: *Boolean*

empty! \Leftrightarrow (*size* = 0)

max_size' = *max_size*

size' = *size*

queue' = *queue*

Return a Boolean of true if and only If (\Leftrightarrow) the queue size is zero.

- **isFull:**

isFull

$\exists \text{OrderedQueue}$

full!: *Boolean*

full! \Leftrightarrow (*size* = *max_size*)

max_size' = *max_size*

size' = *size*

queue' = *queue*

Return a Boolean value of true if and only if (\Leftrightarrow) the queue size equals maximum size, which in this case is 20.