



UNIVARSITY OF SCIENCE & TECHNOLOGY CHITTAGONG

Faculty of Science Engineering & Technology (FSET)

Department of Computer Science & Engineering (CSE)

Project Title: Hospital Management System

Submitted by

Name: **S.M. ALI AKBAR KHALED**

Roll: **24070103**

Section: **“A”** Semester: **2nd**

Date: **28.05.2025**

Dept.: **Computer Science & Engineering (CSE)**

Submitted to

DEBARATA MALLICK

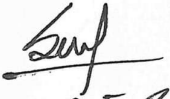
Lecturer

CSE, FSET, USTC

Contents

1. Motivation	1
Seeing the system work and handle real input gives me confidence to enhance this project further. I plan to implement database support, create more interactive UI designs, and convert this into a complete desktop solution	1
2. Project Description	1
2.1 Purpose:	1
2.2 Problem Statement:	1
2.3 Relevance of OOP Concepts:	1
3. Project Goals & Functionalities	2
3.1 Main Goals:	2
3.2 Key Functionalities Implemented:	2
4. Technology Stack	2
5. Use of OOP Principles	3
6. Project Phases & Timeline	3
7. Expected Output	3
8. Implementation section	4
8.1 Class diagram	4
8.2 Parent class and child class	5
8.3 Current Progress Screenshots:	6
9. Remaining Features:	7
10. Problems Faced:	7

11. New Learnings:	7
12. Project Summary & Impact	8
13. References	8
14. Appendix	9
A. Technology Stack	9
B. Class Overview	9
C. Functional Features	10
D. Sample Data Flow	10
E. Limitations and Future Improvements	11
F. Files and Structure	11


22.05.2025

List of figures: -

Figure numbers	Description
Figure 01	UML diagram
Figure 02	Parent class and child class
Figure 03	Log in page
Figure 04	Home page
Figure 05	Patient management window
Figure 06	Payment method
Figure 07	Doctor appointment

Project Title: Hospital Management System (HMS)

1. Motivation

Seeing the system work and handle real input gives me confidence to enhance this project further. I plan to implement database support, create more interactive UI designs, and convert this into a complete desktop solution

2. Project Description

2.1 Purpose:

To develop a simple, user-friendly hospital management system that allows basic management of patient records, appointments, and payments using a graphical interface.

2.2 Problem Statement:

Manual handling of hospital records is prone to human error, inefficiency, and data loss. There is a need for an automated system to manage patient information and appointments effectively.

2.3 Relevance of OOP Concepts:

Using Object-Oriented Programming enables structured, reusable, and maintainable code that aligns well with real-world entities such as **patients**, **doctors**, and **appointments**.

3. Project Goals & Functionalities

3.1 Main Goals:

- Implement an intuitive GUI for managing hospital operations.
- Ensure patient data is stored temporarily and easily manipulated.
- Enable payment and appointment booking features.

3.2 Key Functionalities Implemented:

- Secure login using password
- Add, view, search, and delete patients
- Payment options (bKash/Nagad)
- Appointment booking with file logging
- Encapsulation of patient data
- Simple GUI using Java Swing

4. Technology Stack

Component	Tool/Language
Programming Language	Java (OOP)
GUI Framework	Java Swing
File Handling	Java IO (FileWriter)
Data Persistence	In-Memory ArrayList (for patients)
Optional DB	Not used in current phase

5. Use of OOP Principles

Principle	Usage
Encapsulation	Private fields in Individual and HospitalPatient classes with getters
Inheritance	HospitalPatient inherits from abstract class Individual
Polymorphism	Method overriding with display() and toString() in subclass
Abstraction	Abstract Individual class hides implementation details

6. Project Phases & Timeline

Phase	Time Estimate
Requirements & Planning	2 weeks
GUI Design (Swing)	1 weeks
Core Logic (Patient, Payment)	3 days
File Handling (Appointment)	1 week
Testing & Debugging	2 days
Documentation & Finalization	1 day

7. Expected Output

- A **working hospital management GUI application**
- Ability to manage patient data efficiently
- Easy and quick **appointment booking**
- Simulated **payment interface**
- Simple and educational demonstration of **OOP principles in Java**

8. Implementation section

8.1 Class diagram

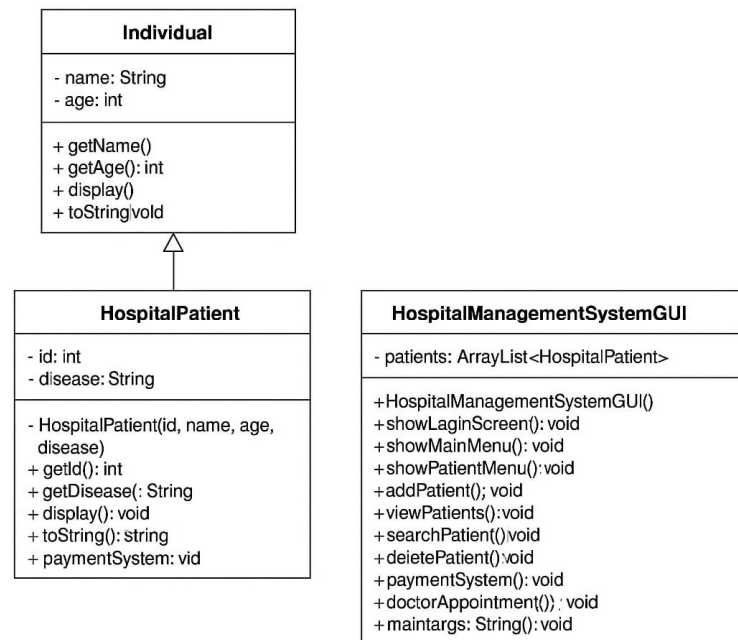
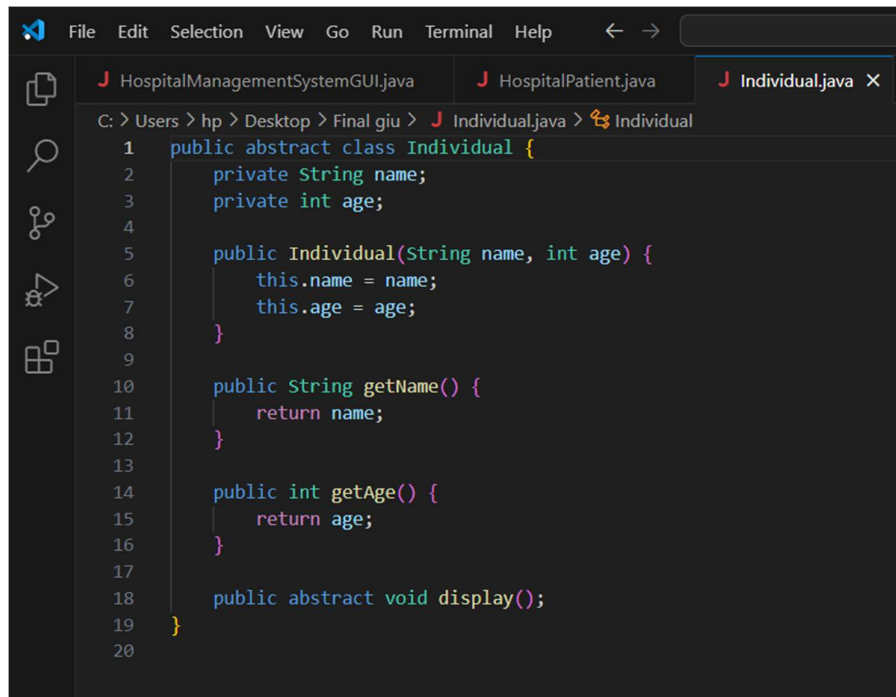


Figure 01 – Class diagram

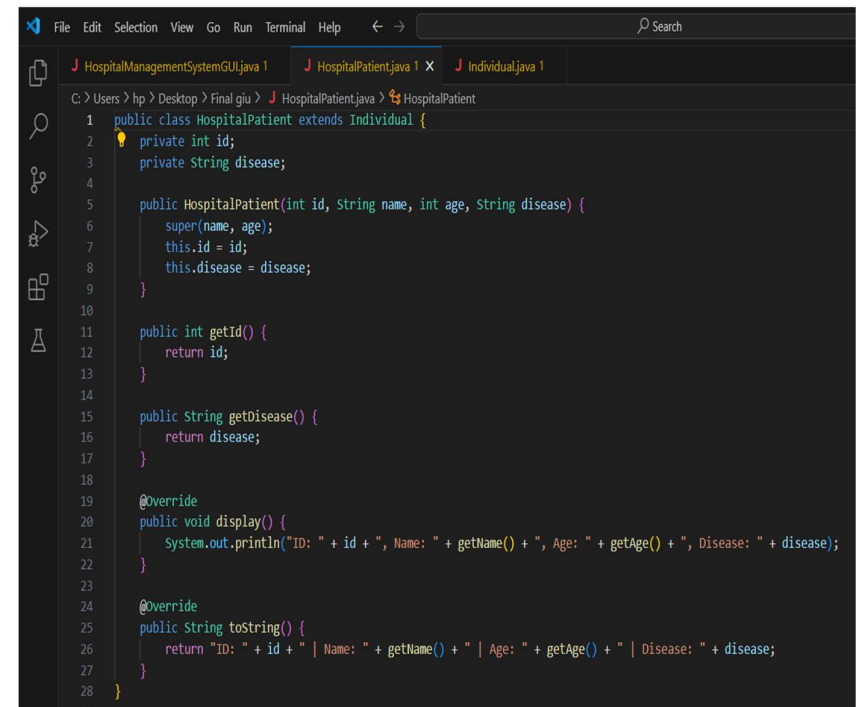
8.2 Parent class and child class



The screenshot shows an IDE with three tabs: HospitalManagementSystemGUI.java, HospitalPatient.java, and Individual.java. The 'Individual.java' tab is active, displaying the following code:

```
1 public abstract class Individual {
2     private String name;
3     private int age;
4
5     public Individual(String name, int age) {
6         this.name = name;
7         this.age = age;
8     }
9
10    public String getName() {
11        return name;
12    }
13
14    public int getAge() {
15        return age;
16    }
17
18    public abstract void display();
19 }
20
```

Figure 2- : Parent class named – “Individual”



The screenshot shows the same IDE with the 'HospitalPatient.java' tab active, displaying the following code:

```
1 public class HospitalPatient extends Individual {
2     private int id;
3     private String disease;
4
5     public HospitalPatient(int id, String name, int age, String disease) {
6         super(name, age);
7         this.id = id;
8         this.disease = disease;
9     }
10
11    public int getId() {
12        return id;
13    }
14
15    public String getDisease() {
16        return disease;
17    }
18
19    @Override
20    public void display() {
21        System.out.println("ID: " + id + ", Name: " + getName() + ", Age: " + getAge() + ", Disease: " + disease);
22    }
23
24    @Override
25    public String toString() {
26        return "ID: " + id + " | Name: " + getName() + " | Age: " + getAge() + " | Disease: " + disease;
27    }
28 }
29
```

Figure 3- : child class named – “HospitalPatient”

8.3 Current Progress Screenshots:



Fig 4- log in page



Fig 5– Main home page

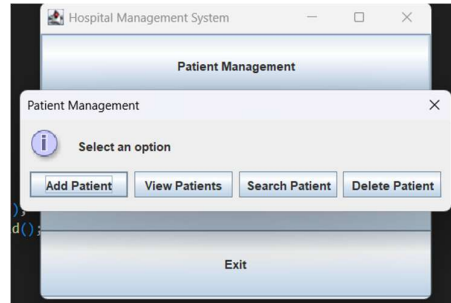


Fig 6- Patient management system

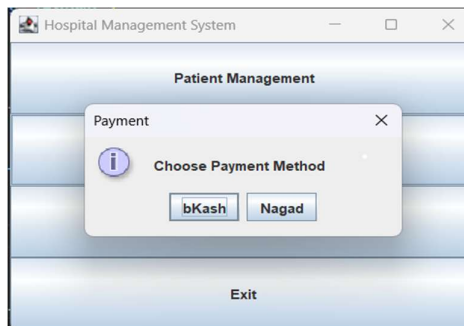


Fig 7– Payment method

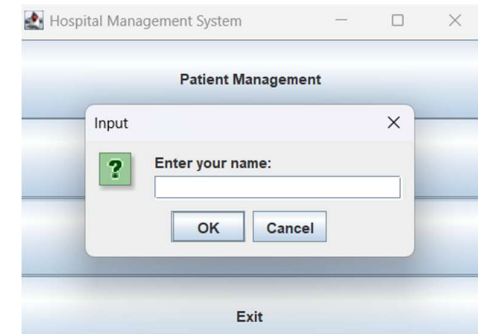


Fig 8- Doctor apppointment

9. Remaining Features:

- Database integration (optional)
- Export patient list to CSV
- Add doctor scheduling module
- GUI enhancements with better layout
- Role-based access (Admin vs User)

10. Problems Faced:

- Initial trouble aligning layout with GridLayout
- Handling input exceptions in GUI
- Understanding abstract class implementation in GUI context

11. New Learnings:

- Event-driven programming with Java Swing
- Use of JOptionPane for input/output dialogs
- File I/O using FileWriter
- Building object-oriented hierarchy for real-world systems

12. Project Summary & Impact

This system showcases how **object-oriented programming** can effectively solve real-life problems such as managing hospital operations. It improves operational efficiency, user experience, and **encourages structured software development** practices.

This project lays the foundation for:

- Extending into database integration
- User authentication systems
- Reporting and analytics modules
- Deploying as a desktop or web-based application

13. References

- Java Official Documentation: <https://docs.oracle.com/javase/8/docs/>
- Oracle Swing Tutorial: <https://docs.oracle.com/javase/tutorial/uiswing/>
- File I/O in Java: <https://www.geeksforgeeks.org/file-handling-in-java/>
- Object-Oriented Principles: https://www.tutorialspoint.com/java/java_object_classes.htm
- Overall basics of java - [Anisul Islam](#)
- Graphical user interface (GUI) lerning - [LoveExtendsCode](#)
- Additional help - [Bro code](#)
- Programming with JAVA by – Balagurusamy (5th edition)

14. Appendix

A. Technology Stack

Component	Details
Programming Language	Java
GUI Framework	Java Swing
File Handling	FileWriter for appointment storage
Development IDE	Any Java-supporting IDE (e.g., IntelliJ, Eclipse, NetBeans)
OS Compatibility	Cross-platform (Windows, macOS, Linux)

B. Class Overview

1. *HospitalManagementSystemGUI*

- **Purpose:** Main GUI class handling user interactions and navigation.
- **Key Methods:**
 - `showLoginScreen()` – Displays password-protected login screen.
 - `showMainMenu()` – Displays main menu with navigation buttons.
 - `showPatientMenu()` – Handles CRUD operations on patient records.
 - `paymentSystem()` – Simulates payment via mobile services.
 - `doctorAppointment()` – Books and stores doctor appointments in a file.

2. *HospitalPatient* (extends *Individual*)

- **Purpose:** Model class representing a patient.
- **Attributes:**
 - `id`: Unique patient ID
 - `disease`: Current ailment/disease of the patient
- **Methods:**
 - `getId()`, `getDisease()` – Accessors
 - `display()` – Displays patient data in console

- toString() – Returns formatted patient information

3. Individual (abstract)

- **Purpose:** Abstract base class for entities with name and age.
- **Attributes:**
 - name: Name of the individual
 - age: Age of the individual
- **Method:**
 - display() – Abstract method to be implemented by subclasses

C. Functional Features

Feature	Description
Login Security	Password validation required to access the system (default: 24070103)
Patient Management	Add, view, search, and delete patient records dynamically
Appointment Booking	Stores booking information in appointments.txt
Payment Processing	Simulated payment via mobile wallets (bKash, Nagad)
Data Display	Uses JOptionPane and JTextArea for formatted display of records

D. Sample Data Flow

1. **Login:** User inputs password → If correct → Show main menu
2. **Patient Management:**
 - Add: Collects ID, name, age, and disease → Adds to ArrayList
 - View: Displays all patients
 - Search: Finds by ID
 - Delete: Removes by ID
3. **Appointment:** Takes name, doctor, date → Appends to file
4. **Payment:** User selects method → Enters amount → Simulated confirmation

E. Limitations and Future Improvements

Current Limitation	Suggested Improvement
No persistent patient storage	Integrate file or database backend (e.g., SQLite)
No input validation (e.g., name/disease empty)	Add form validation and error prompts
Plain-text password storage	Implement encryption/hashing for login credentials
Limited doctor/patient detail scope	Add more comprehensive health record and scheduling system

F. Files and Structure

File Name	Description
HospitalManagementSystemGUI.java	Main application class with GUI
HospitalPatient.java	Data model for a patient
Individual.java	Abstract base class for person-like data
appointments.txt	File storing booked appointments