

# Elements of programs

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## CHAPTER 2

# Objectives

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To be able to:

Understand and apply the software development process

Produce pseudo code and flowchart

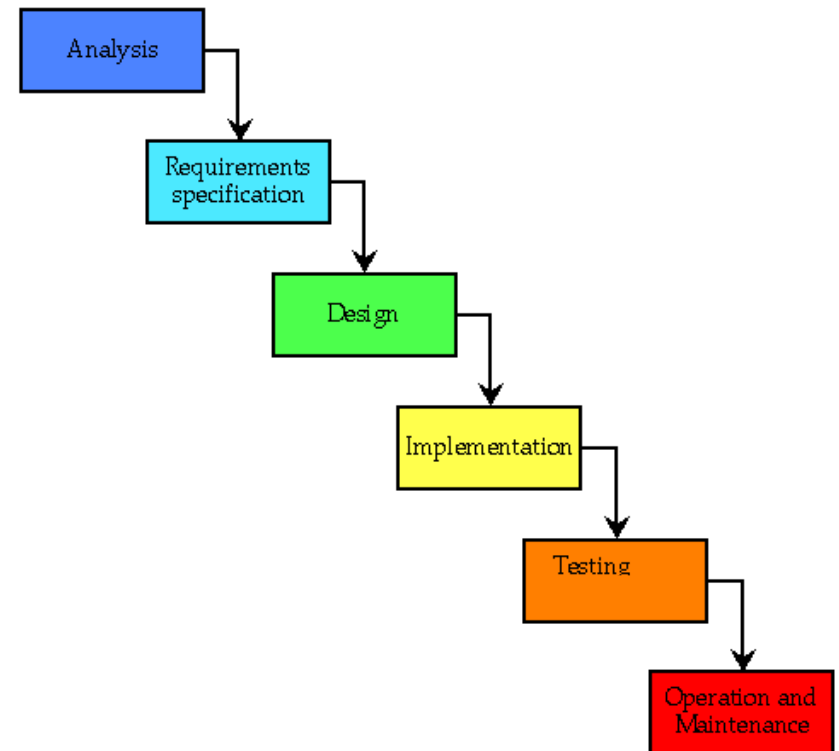
Understand the element of program

Get numeric information entered from the keyboard and output information

# The Software Development Process

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The process of creating a program is often broken down into stages according to the information that is produced in each phase.



# The Software Development Process

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## Analyze the Problem

Figure out exactly the problem to be solved.

Try to understand it as much as possible.

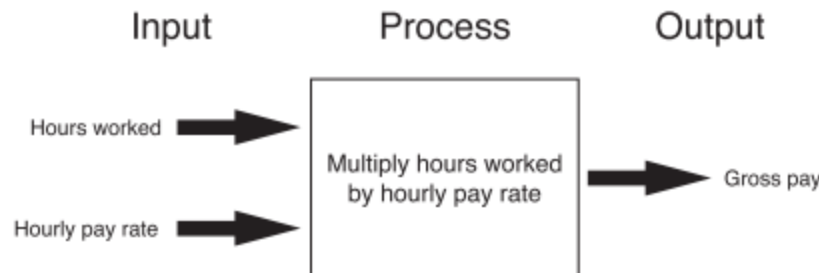
# The Software Development Process

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## Determine Specifications

Describe exactly what your program will do.

- Don't worry about *how* the program will work, but *what* it will do.
- Includes describing the inputs, outputs, and how they relate to one another.



# The Software Development Process

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## Create a Design

- Formulate the overall structure of the program.
- This is where the *how* of the program gets worked out.
- You choose or develop your own algorithm that meets the specifications.

# The Software Development Process

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## Implement the Design

- Translate the design into a computer language.
- In this course we will use Python.

# The Software Development Process

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## Test/Debug the Program

- Try out your program to see if it worked.
- If there are any errors (*bugs*), they need to be located and fixed. This process is called *debugging*.
- Your goal is to find errors, so try everything that might “break” your program!



# The Software Development Process

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## Maintain the Program

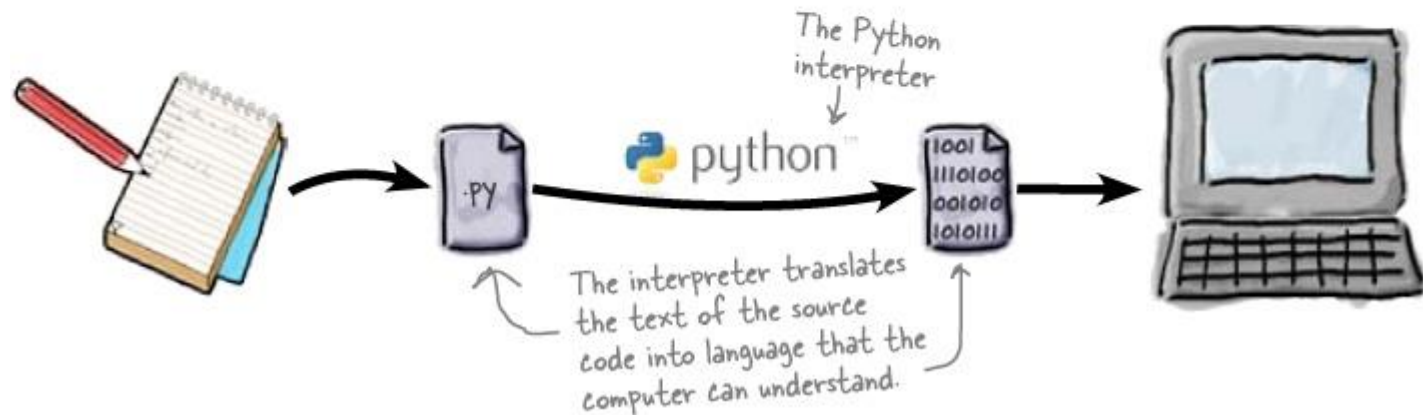
- Continue developing the program in response to the needs of your users.
- In the real world, most programs are never completely finished – they evolve over time.



phillipmartin.info

# Example: Temperature Converter

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# Example Program: Temperature Converter

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**Analysis** – the temperature is given in Celsius, user wants it expressed in degrees Fahrenheit.

# Example Program: Temperature Converter

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## Specification

- Input – temperature in Celsius
- Output – temperature in Fahrenheit
- **Process**
- $\text{Output} = 9/5(\text{input}) + 32$

# Example Program: Temperature Converter

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## Design

- Input, Process, Output (IPO)
- Prompt the user for input (Celsius temperature)
- Process it to convert it to Fahrenheit using  $F = 9/5(C) + 32$
- Output the result by displaying it on the screen

# Pseudocode

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- Natural language-like statements
- Statement describe action
- Focus on logic of program
- Steps are numbered
- Indentation used for dependent statement (i.e. selection and repetition)

# Pseudocode Language Construct

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## Computation/Assignment

- Compute x as the multiplication of a and b
- Increment counter by 1
- Assign 0 to y

## Input/Output

- Get a and b
- Display a and b



# Pseudocode Language Construct

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Selection: If ... else

## **Single-selection**

1. IF condition THEN
  - 1.1 statement 1
  - 1.2 statement 2

## **Double-selection**

2. IF condition THEN
  - 2.1 statement 1
  - 2.2 etc
3. ELSE
  - 3.1 statement 1

# Pseudocode Language Construct

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Repetition: while

1. WHILE condition
  - 1.1 statement 1
  - 1.2 etc

Repetition: do...while

1. DO
  - 1.1 statement 1
  - 1.2 etc
2. WHILE condition

Repetition: for

1. FOR repetition criteria
  - 1.1 statement 1
  - 1.2 etc

# Example Program: Temperature Converter

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Before we start coding, let's write a rough draft of the program in *pseudocode*

Pseudocode is precise English that describes what a program does, step by step.

Using pseudocode, we can concentrate on the algorithm rather than the programming language.

# Example Program: Temperature Converter

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## **Pseudocode:**

- Input the temperature in degrees Celsius (call it celsius)
- Calculate fahrenheit as  $(9/5)*\text{celsius}+32$
- Display fahrenheit

Each statement represents an operation

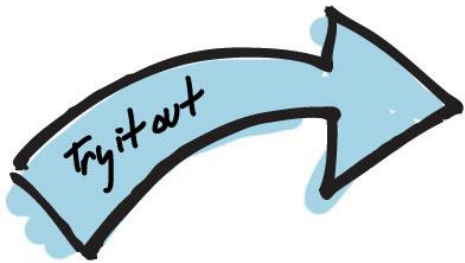
Now we need to convert this to Python!

# Pseudocode Example

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Programming requirements:

Express an algorithm to get two numbers from the user(dividend and divisor), testing to make sure that the divisor number is not zero, if it is, ask user to input again otherwise display their quotient



# Pseudocode Example

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# Flowchart

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- Tools used to design programs
- Diagrams which graphically depicts the steps
- Three types of symbols in flowchart: ovals, parallelograms and rectangle
- Symbols are connected by arrows that represent the flow of program

# Flowchart - Symbol



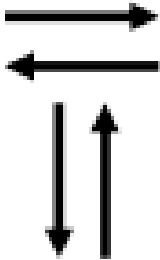
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Symbol	Name/Meaning
	<u>Process</u> – Any type of internal operation: data transformation, data movement, logic operation, etc.
	<u>Input/Output</u> – input or output of data
	<u>Decision</u> – evaluates a condition or statement and branches depending on whether the evaluation is true or false



# Flowchart - Symbol

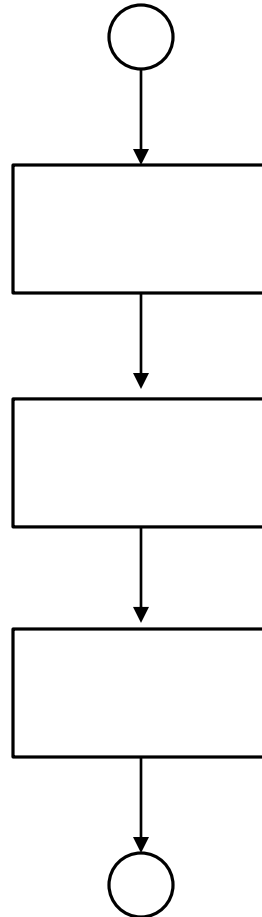
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Symbol	Meaning
	<u>Connector</u> – connects sections of the flowchart, so that the diagram can maintain a smooth, linear flow
	<u>Terminal</u> – indicates start or end of the program or algorithm
	<u>Flow lines</u> – <i>arrows</i> that indicate the direction of the progression of the program

# Flowchart Constructs

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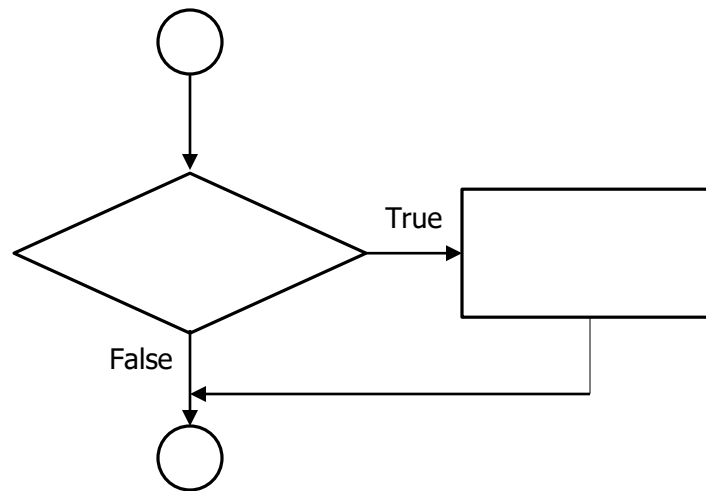
Sequence



# Flowchart Constructs

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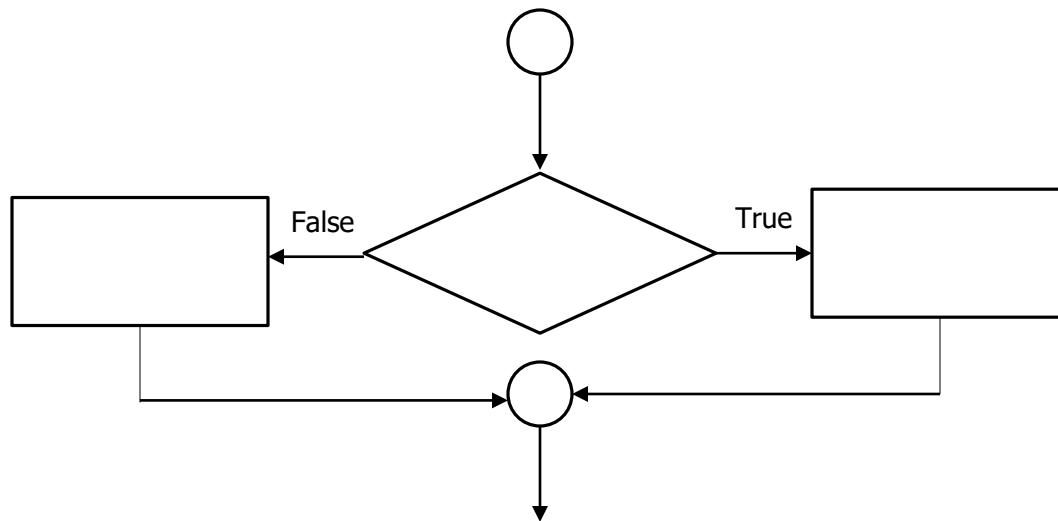
Single selection: IF



# Flowchart Constructs

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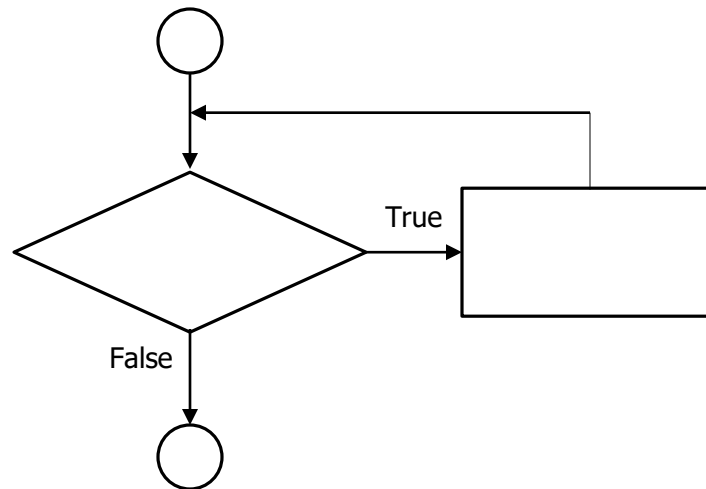
Double selection: IF... ELSE



# Flowchart Constructs

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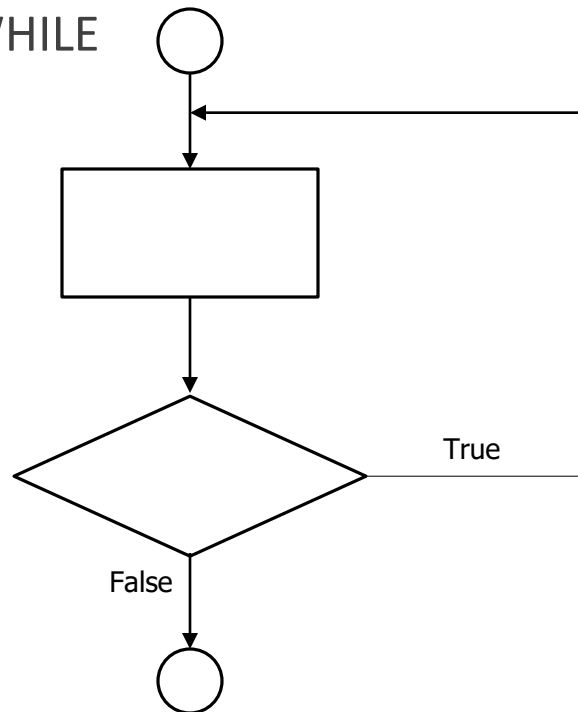
selection: WHILE



# Flowchart Constructs

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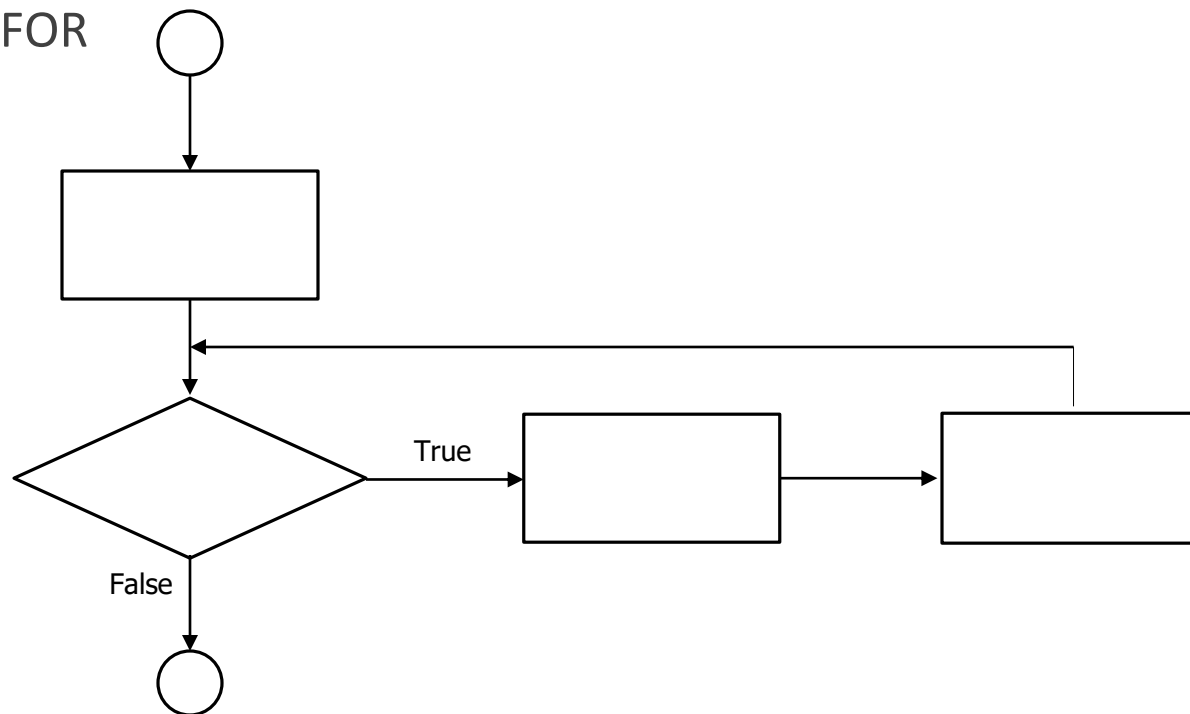
selection: DO...WHILE



# Flowchart Constructs

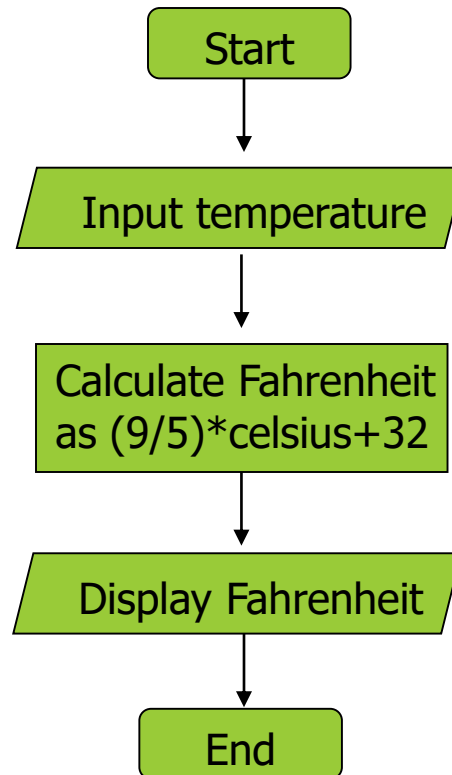
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Repetition: FOR



# Flowchart: Temperature Converter Program

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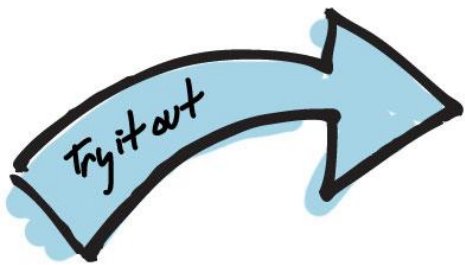


# Flowchart Example

---

Programming requirements:

Express an algorithm to get two numbers from the user (dividend and divisor), testing to make sure that the divisor number is not zero, if it is, ask user to input again otherwise display their quotient



# Flowchart Example

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# Example Program: Temperature Converter

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**Implementation:** Convert the design in the form of pseudocode or flow chart to computer program using programming language

# Example Program: Temperature Converter

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```
#convert.py
```

```
# A program to convert Celsius temps to Fahrenheit
```

```
# by: Susan Computewell
```

```
def main():
```

```
    celsius = eval(input("What is the Celsius temperature? "))
```

```
    fahrenheit = (9/5) * celsius + 32
```

```
    print("The temperature is ",fahrenheit," degrees Fahrenheit.")
```

```
main()
```

# Example Program: Temperature Converter

---

## **Test/Debug:** Test the written program

```
>>>
```

```
What is the Celsius temperature? 0
```

```
The temperature is 32.0 degrees Fahrenheit.
```

```
>>> main()
```

```
What is the Celsius temperature? 100
```

```
The temperature is 212.0 degrees Fahrenheit.
```

```
>>> main()
```

```
What is the Celsius temperature? -40
```

```
The temperature is -40.0 degrees Fahrenheit.
```

```
>>>
```

# Example Program: Temperature Converter

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**Maintenance** – if the program is used, the programmer should perform regular maintenance to ensure the accuracy of the result

# Elements of Programs

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## Names

- Names are given to variables (celsius, fahrenheit), modules (main, convert), etc.
- These names are called *identifiers*
- Every identifier must begin with a letter or underscore (“\_”), followed by any sequence of letters, digits, or underscores.
- Identifiers are case sensitive.

# Elements of Program

---

- These are all different, valid names
  - X
  - Celsius
  - Spam
  - spam
  - spAm
  - Spam\_and\_Eggs
  - Spam\_And\_Eggs



# Elements of Program

Different entities: a value, a program, a set of data or a file

To represent something

**Variable –  
store an  
object**

Have  
meaningful  
names

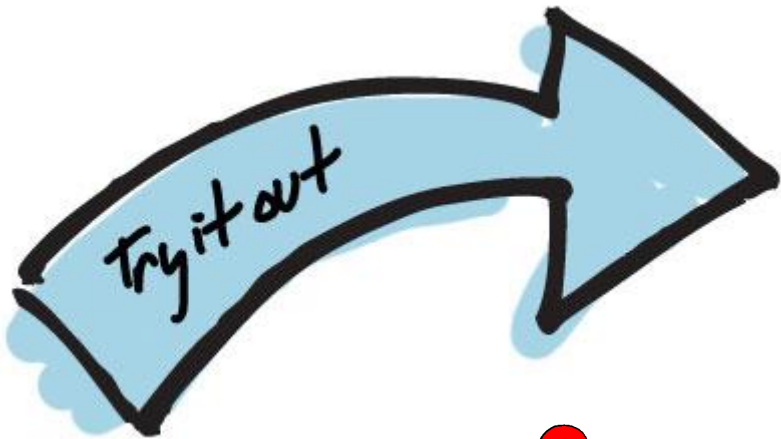


To improve readability

- Must begin with a letter or underscore ( \_ )
- May contain combination of letters, numbers and underscore
- Any length
- Case sensitive

# Variable Names

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- 1.Xyzzxyx
- 2.xyz
- 3.burger&lobster
- 4.burger\_lobster
- 5.seven11
- 6.7/11

# Elements of Program

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- Some identifiers are part of Python itself. These identifiers are known as *reserved words*. This means they are not available for you to use as a name for a variable in your program.

and	del	from	None	True
as	elif	global	nonlocal	try
assert	else	if	not	while
break	except	import	or	with
class	False	in	pass	yield
continue	finally	is	raise	
def	for	lambda	return	

# Elements of Program— Statements and Expressions

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```
>>> number1 = 5
```

Statement

- Perform task
- Does not return value

```
>>> number1 + 10  
15
```

Expression

- Combination of values and operations
- Create a new value and return it

```
>>> new_number = number1 + 10
```

Statement

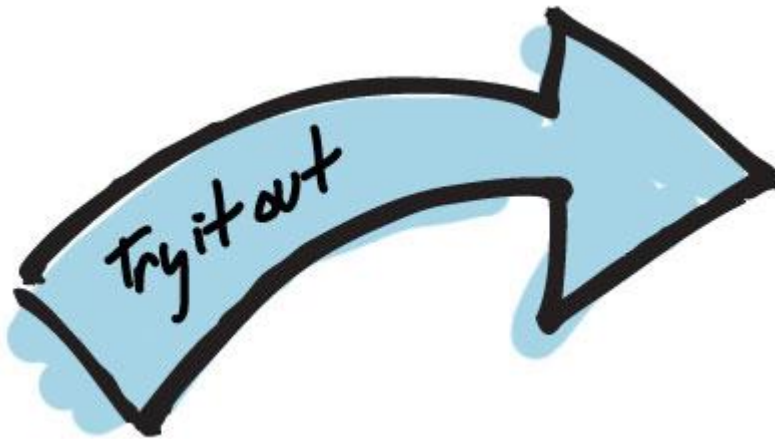
OR

Expression

# Note 1

---

You can print an expression but not a statement



```
>>> print (number1 = 5)
>>> print (number 1 + 10)
```

Output:

```
>>> print (number1 = 5)
Traceback (most recent call last):
  File "<pyshell#12>", line 1, in <module>
    print(number1 = 5)
TypeError: 'number1' is an invalid keyword argument for this function
>>> print (number1+10)
15
```

# Elements of Program - NameError

---

```
>>> x = 5
>>> x
5
>>> print(x)
5
>>> print(spam)
```

```
Traceback (most recent call last):
  File "<pyshell#15>", line 1, in -toplevel-
    print spam
NameError: name 'spam' is not defined
>>>
```

**NameError** is the error when you try to use a variable without a value assigned to it.

# Elements of Program - Operators

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- Simpler expressions can be combined using *operators*.
- $+$ ,  $-$ ,  $*$ ,  $/$ ,  $**$
- Spaces are irrelevant within an expression.
- The normal mathematical precedence applies.
- $((x1 - x2) / 2 * n) + (spam / k ** 3)$

# Elements of Program

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## Output Statements

- A print statement can print any number of expressions.
- Successive print statements will display on separate lines.
- A bare print will print a blank line.



# Elements of Program

---

```
print(3+4)
print(3, 4, 3+4)
print()
print(3 + 4)
print("The answer is", 3+4)
```

## Output

7

3 4 7

7

The answer is 7

# Elements of Program - Statements

---

## Simple Assignment

`<variable> = <expr>`

variable is an identifier, expr is an expression

The expression on the RHS is evaluated to produce a value which is then associated with the variable named on the LHS.

# Assignment Statements

---

```
x = 3.9 * x * (1-x)
```

```
fahrenheit = 9/5 * celsius + 32
```

```
x = 5
```

# Assignment Statements

---

Variables can be reassigned as many times as you want!

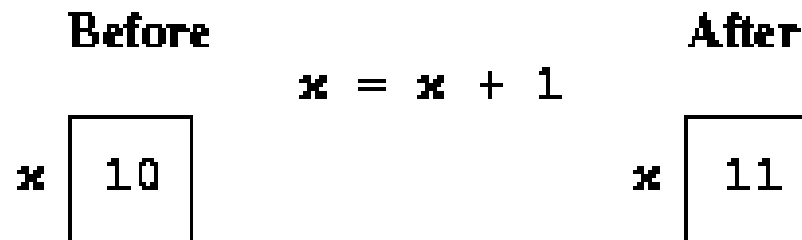
```
>>> myVar = 0
>>> myVar
0
>>> myVar = 7
>>> myVar
7
>>> myVar = myVar + 1
>>> myVar
8
>>>
```

# Assignment Statements

---

Variables are like a box we can put values in.

When a variable changes, the old value is erased and a new one is written in.



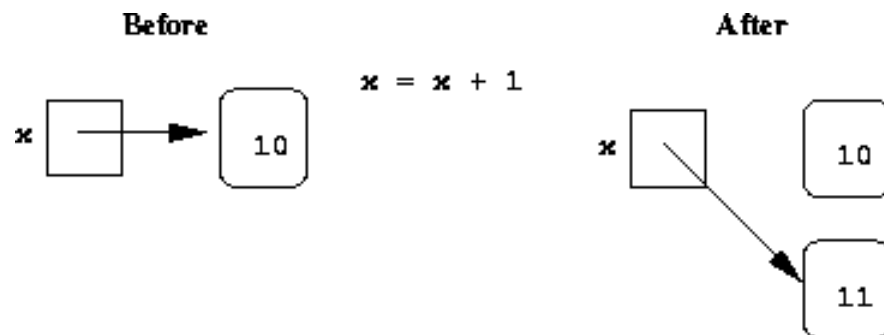
# Assignment Statements

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Technically, this model of assignment is simplistic for Python.

Python doesn't overwrite these memory locations (boxes).

Assigning a variable is more like putting a “sticky note” on a value and saying, “this is x”.



# Assigning Input

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The purpose of an input statement is to get input from the user and store it into a variable.

```
<variable> = eval(input(<prompt>))
```

# Assigning Input

---

First the prompt is printed

The `input` part waits for the user to enter a value and press <enter>

The expression that was entered is `evaluated` to turn it from a string of characters into a Python value (a number).

The value is assigned to the variable.



# Input and Output example

---

## Input

```
name = eval(input ("What is your name?"))  
age = eval(input("What is your name?"))
```

## Output

```
print ("Name:", name)  
print ("Age:", age)
```

# Output – escape characters

---

Escape Character	Effect
<code>\n</code>	Causes output to be advanced to the next line.
<code>\t</code>	Causes output to skip over to the next horizontal tab position.
<code>\'</code>	Causes a single quote mark to be printed.
<code>\"</code>	Causes a double quote mark to be printed.
<code>\\</code>	Causes a backslash character to be printed.

```
>>> print("Mon\tTues\tWed")
Mon      Tues      Wed
>>> print("Mon\nTues\nWed")
Mon
Tues
Wed
```

# Output – Displaying multiple items

---

Using '+' operator to perform string concatenation

```
>>> print("This is " + "one string.")  
This is one string.
```

# Output – Displaying multiple items

---

If the command is too length, break them into multiple lines using `'\'`

```
-----  
>>> print('Enter the amount of ' + \  
        'sales for each day and ' + \  
        'press Enter.')
```

Enter the amount of sales for each day and press Enter.

# Simultaneous Assignment

---

Several values can be calculated at the same time

`<var>, <var>, ... = <expr>, <expr>, ...`

Evaluate the expressions in the RHS and assign them to the variables on the LHS

# Simultaneous Assignment

---

sum, diff = x+y, x-y

How could you use this to swap the values for x and y?

- Why doesn't this work?

x = y

y = x

We could use a temporary variable...

# Simultaneous Assignment

---

We can swap the values of two variables quite easily in Python!

- `x, y = y, x`

```
>>> x = 3
```

```
>>> y = 4
```

```
>>> print x, y
```

```
3 4
```

```
>>> x, y = y, x
```

```
>>> print x, y
```

```
4 3
```

# Simultaneous Assignment

---

We can use this same idea to input multiple variables from a single input statement!

Use commas to separate the inputs

```
def spamneggs():  
    spam, eggs = eval(input("Enter # of slices of spam followed by # of eggs: "))  
    print ("You ordered", eggs, "eggs and", spam, "slices of spam. Yum!")
```

```
>>> spamneggs()  
Enter the number of slices of spam followed by the number of eggs: 3, 2  
You ordered 2 eggs and 3 slices of spam. Yum!  
>>>
```



# Exercise

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Develop a program to calculate the BMI given weight in kilogram and height in cm

$$\text{BMI} = \text{weight}(\text{kg}) / \text{height}(\text{m}) \times \text{height}(\text{m})$$

# References

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Gaddis, T. (2018). *Starting out with Python* (4th ed.). Essex, England: Pearson Education Limited.