Data Structures and Algorithms Lab

Lab 11 **Marks 07**

Instructions

Work on this lab individually. You can use your books, notes, handouts etc. but you are not allowed to borrow anything from your peer student.

Marking Criteria

Show your work to the instructor before leaving the lab to get some or full credit.

What you must do

Implement the **StudentList** class which stores **Students** in unsorted order. Your class declarations should look like:

```
class Student
{
	friend class StudentList;

private:
	int id;			//id of a student.
	string name;		//name of a student.
	float cpga;		//cgpa of a student.
	Student* next;		//address of the next available object.

public:
	Student(int id, string name, float cgpa, Student *next);   //constructor
	void studentDetails();    //displays the student informaton
};

class StudentList
{
private:
	Student* head;			//start of the list
	Student* cursor;		//current item of the list

public:
	StudentList();			//constructor
	~StudentList();			//destructor
};
```

The **StudentList** class should also have the following public member functions:

void insert (const Student& newStd)

Inserts **newStd** into a list. If the list is not empty, then inserts **newStd** after the **cursor**. Otherwise, inserts **newStd** as the first (and only) data item in the list. In either case, moves the cursor to **newStd**.

void remove (int id)

Remove the particular **Student** based on the **id** and do not change the position of **cursor**. If the **cursor** pointing to the same object which is going to be deleted, then moves the **cursor** to the data item that followed the deleted data item. If the deleted data item was at the end of the list, then moves the **cursor** to the beginning of the list.

void search (float cgpa) const

This function searches for **student(s)** based on his/her **cgpa** in the student list. It should dispaly all the information about the **student(s)** if found otherwise display an appropriate message.

void replace (const Student& newStd)

Replace the data item with **newStd** based on the **id**. If no student exist with the **newStd**'s **id** then add the **newStd** at the end of the list. The **cursor** remains at **newStd**.

bool isEmpty () const

Returns **true** if a list is empty. Otherwise, returns **false**.

void gotoBeginning ()

Moves the cursor to the beginning of the list

void gotoEnd ()

Moves the cursor to the end of the list.

bool gotoNext ()

If the cursor is not at the end of the list, then moves the cursor to mark the next data item in the list and returns **true**, otherwise returns **false**

bool gotoPrior ()

If the cursor is not at the beginning of the list, then moves the cursor to mark the preceding data item in the list and returns **true**, otherwise returns **false**

Student getCursor ()

Returns a copy of the data item marked by the cursor.

void showStructure () const

Outputs the data items in a list. If the list is empty, outputs "Empty list".

In the **main** function, your program should take the data of students from a text file **input.txt** and store the info of each student into the **student list**. The file is in the following format: **id**; line break, **name**; line break, **cgpa** and then a blank line followed by the data of next student, exactly in the same order as described above.

☺ ☺ ☺ **BEST OF LUCK** ☺ ☺ ☺