

# Performance Measures

# Performance Measures

- The accuracy of a classification method is the ability of the method to correctly determine the class of a randomly selected data instance.
- The most obvious criterion to use for estimating the performance of a classifier is *predictive accuracy*.
- Error rate =  $(T-C)/T$ 
  - where T is total objects in test data, C objects are correctly classified out of T objects.

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- A more difficult trade-off occurs when the classes are severely unbalanced. Suppose we are considering investing in one of the leading companies quoted on a certain stock market.
- Can we predict which companies will become bankrupt by the next two years (so we can avoid investing in them)?

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- The proportion of such companies is obviously small, let's say 0.02, so on average out of every 100 companies 2 will become bankrupt.
- Call these “bad” and “good” companies.
- If we have a very trusting classifier that always predicts “good” under all circumstances its predictive accuracy will be 98 %, a very high value.
- Looked at only in terms of predictive accuracy this is a very successful classifier.

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- BUT, it will give us no help at all in avoiding investing in “bad” companies.
- Alternatively, if we want to be very safe we could use a very “cautious” classifier that always predicted “bad”.
- Though, we would never lose our money in a bankrupt company BUT would never invest in a good one either.
- It is clear from this example that predictive accuracy on its own is not a reliable indicator if classes are severely unbalanced.

# Performance Measures

- A “confusion matrix” is sometimes used to represent the result of testing in more detail.
- The advantage of using this matrix is that it not only tells us how many got misclassified but also what misclassifications occurred.
- When there are two classes, positive (+) and negative (-), the confusion matrix consists of four cells, i.e., TP, FP, FN and TN.

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		Predicted Class	
		+	-
Actual Class	+	TP	FN
	-	FP	TN

**TP: True Positive.** The number of positive instances that are classified as positive.

**FP: False Positive.** The number of negative instances that are classified as positive.

**FN: False Negative.** The number of positive instances that are classified as negative.

**TN: True Negative.** The number of negative instances that are classified as negative.

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- In our “bad” company problem we would like the number of false positives to be as small as possible, ideally zero.
- We would probably be willing to accept a high proportion of false negatives since there are large number of possible companies to invest in.



# 'False Positives' are Bad

- Here we would like the number of false positives to be fairly small.
- We would probably be willing to accept a high proportion of false negatives.

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- Medical Screening Application. Its not feasible to screen the entire population for a condition that occurs only rarely e.g. brain tumor.
- Instead doctor uses his/her experience to judge which patients are most likely to be suffering from a brain tumor and sends them to a hospital for screening.

# 'False Negatives' are Bad

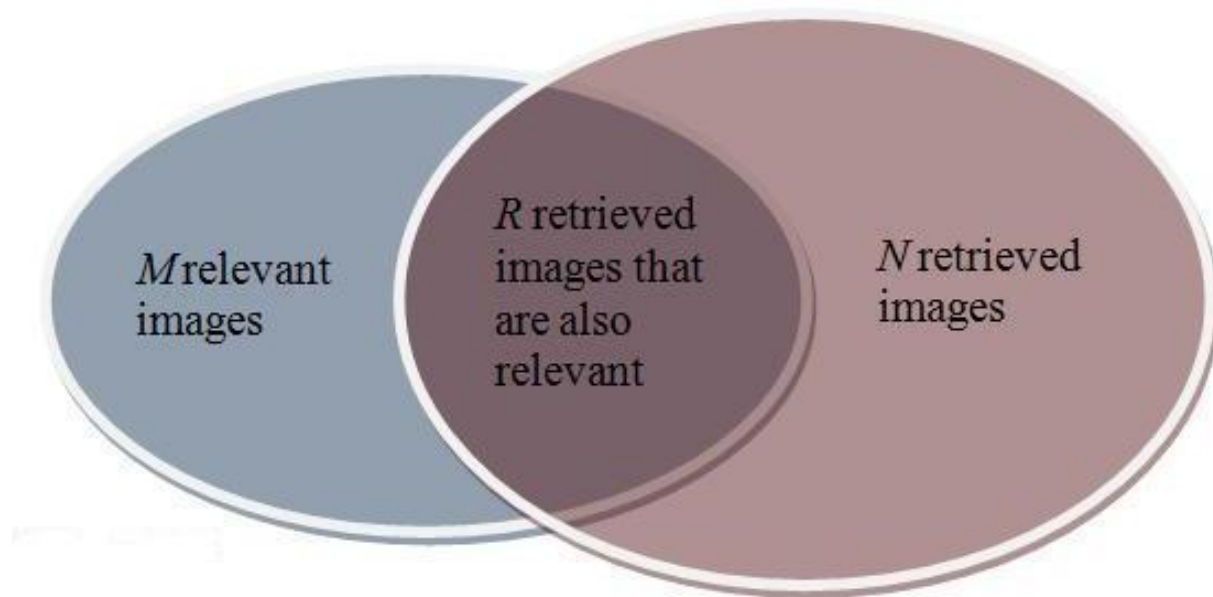
- For this application we might be willing to accept quite a high proportion of false positives e.g. 90% i.e. 1/10 patients screened has a brain tumor or even higher.
- However we would like the proportion of false negatives to be as small as possible.

# So It Depends

- A web search engine can be looked at as a kind of classifier.
- Given a specification, it effectively classifies all pages on the web that are known to it as either “relevant” or “not relevant”.
- Here we may be willing to accept a high proportion of false negatives e.g. 30% or more, but probably do not want too many false positives e.g. 10% or less.
- Recall and Precision (IR students !!!)

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- Recall: It is the fraction of relevant instances that are retrieved.  $R/M$
- Precision: It is fraction of retrieved instances that are relevant.  $R/N$



# Performance Measures

- These examples illustrate that, leaving aside the ideal of perfect classification accuracy, there is no single combination of FP and FN that is ideal for every application.

# Performance Measures

		Predicted Class		
		A	B	C
Actual Class	A	8	2	0
	B	1	9	0
	C	1	2	7

- Consider Class A. There are 10 objects that belong to this class and 20 that don't. Out of 10, only 8 are classified correctly.
- In total 24 objects are classified correctly.
- Class A: TP=8, TN=18, FN=2, FP=2.
- Class B: TP=9, TN=16, FN=1, FP=4.
- Class C: TP=7, TN=20, FN=3, FP=0.

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- Sensitivity =  $TP/(TP+FN) = 24/30 = 80\%$ 
  - It specifies the proportion of positive instances that are correctly classified as positive.
- Specificity =  $TN/(TN+FP) = 54/60 = 90\%$ 
  - It specifies the proportion of negative instances that are correctly classified as negative.



# Estimating accuracy of a model

- Holdout Method: Requires a test set and training set, both are mutually exclusive.
- Random sub-sampling Method: It is much like holdout method except it doesn't rely on a single test set. Essentially, the holdout method is repeated several times and the accuracy estimate is obtained by computing the mean of the several trails.

# Estimating accuracy of a model

- K-fold Cross Validation Method: In this method the available data is randomly divided into  $k$  disjoint subsets of approximately equal size. One of the subsets is then used as the test set and the remaining  $k-1$  sets are used for building the classifier. The test set is then used to estimate the accuracy. This is done repeatedly  $k$  times so that each subset is used as a test subset once. Then mean is calculated of all the  $k$  estimates.

# Estimating accuracy of a model

- N-Fold Cross Validation: It is an extreme case of k-fold cross-validation, often known as 'leave-one-out'.
- Where the dataset is divided into as many parts as there are instances, each instance effectively forming a test set of one.

# The Perfect Classifier

- A: The Perfect Classifier
  - Here every instance is correctly classified.  $TP=P$ ,  $TN=N$  and following is its Confusion Matrix

		Predicted Class	
		+	-
Actual Class	+	P	0
	-	0	N

# The Worst Possible Classifier

- B: The Worst Possible Classifier
  - Here every instance is wrongly classified.  $TP=0$ ,  $TN=0$  and following is its Confusion Matrix

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		Predicted Class	
		+	-
Actual Class	+	0	P
	-	N	0

# The Ultra-Liberal Classifier

- C: The Ultra-Liberal Classifier
  - This Classifier always predicts the positive class. The TP rate = 1, but so is the FP rate.

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		Predicted Class	
		+	-
Actual Class	+	P	0
	-	N	0

# The Ultra-Conservative Classifier

- D: The Ultra-Conservative Classifier
  - This Classifier always predicts the negative class. The FP rate = 0, but so is the TP rate.

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		Predicted Class	
		+	-
Actual Class	+	0	P
	-	0	N

# Other Evaluation Criteria

- **Speed**

It is not just the time or computation cost of constructing a model it also includes the time required to learn to use the model.

- **Robustness**

Data errors are common, in particular when data is being collected from a number of sources and errors may remain even after data cleaning. It is therefore desirable that a method be able to produce good results in spite of some errors and missing values in datasets.



# Other Evaluation Criteria

- **Scalability**

Many data mining methods were originally designed for small datasets. Given that large datasets are becoming common, it is desirable that a method continues to work efficiently for large disk-resident databases as well.

- **Goodness of the Model**

For a model to be effective, it needs to fit the problem that is being solved. For example in a Decision Tree classification, it is desirable to find a decision tree of the “right” size and compactness with high accuracy.

# Other Evaluation Criteria

- **Interpretability**

An important task of a data mining professional is to ensure that the results of data mining are explained to the decision makers. It is therefore desirable that the end-user be able to understand and gain insight from the results produced by the classification method.

# Accuracy

- We saw how pruning can be applied to decision tree induction to help improve the accuracy of the resulting decision trees. Are there general strategies for improving classifier and predictor accuracy?
  - Yes... (Ensemble Methods)