

Language Processing Systems

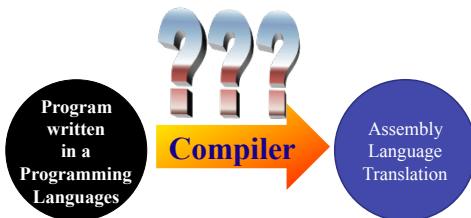
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Software Engineering Lab.
The University of Aizu
Japan

Today's Outline

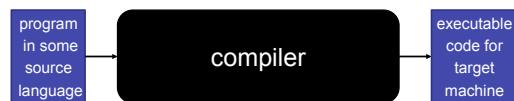
- Anatomy of a compiler
- Compiler front-end and back-end
- Regular expressions

Anatomy of a Compiler



What is a compiler?

A compiler is a program that reads a program written in one language and translates it into another language.

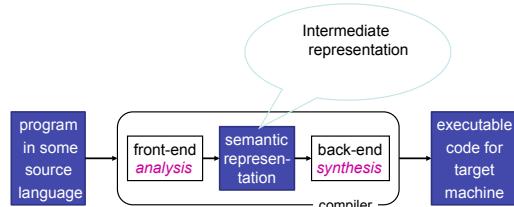


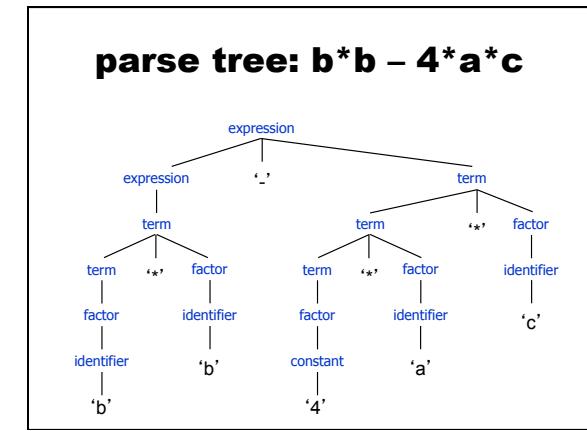
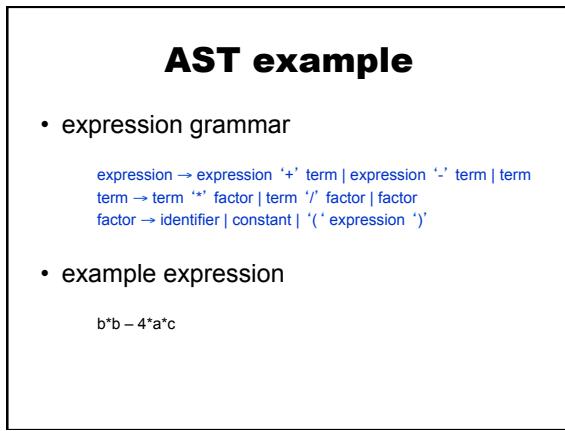
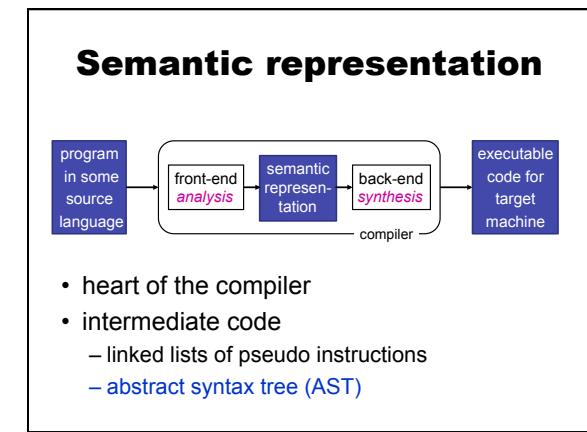
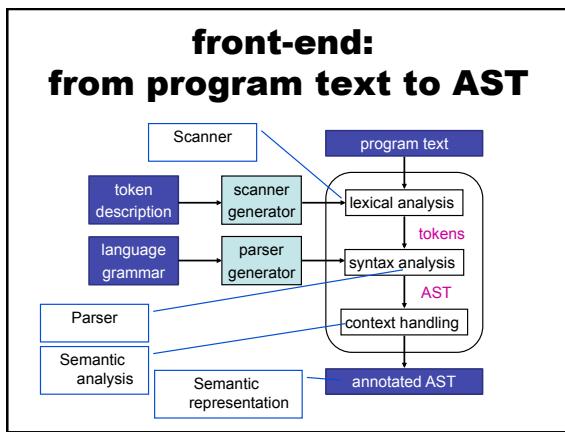
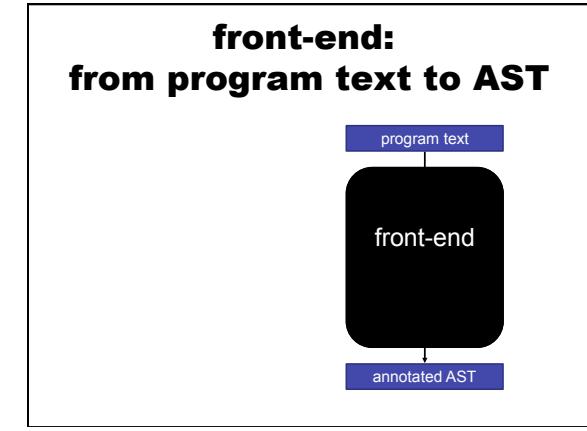
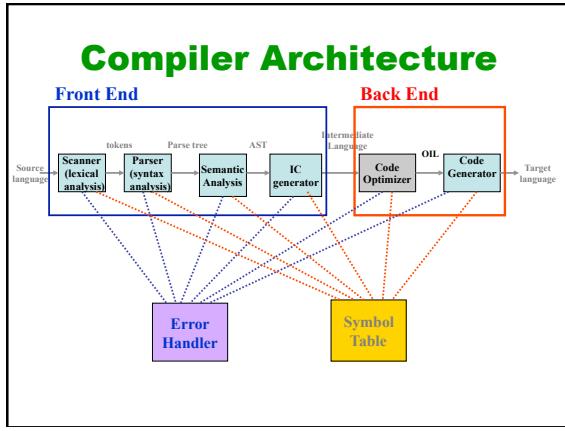
Traditionally, compilers go from high-level languages to low-level languages.

Example

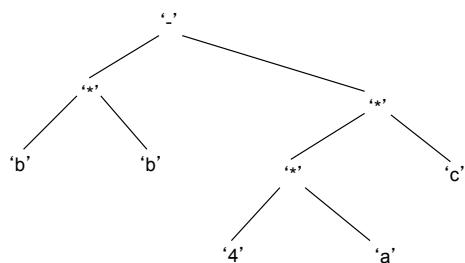


What is a compiler?

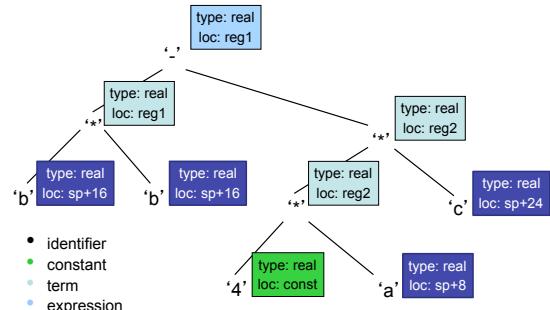




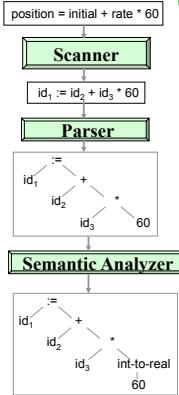
AST: $b^*b - 4^*a^*c$



annotated AST: $b^*b - 4^*a^*c$



Example



AST exercise

- expression grammar

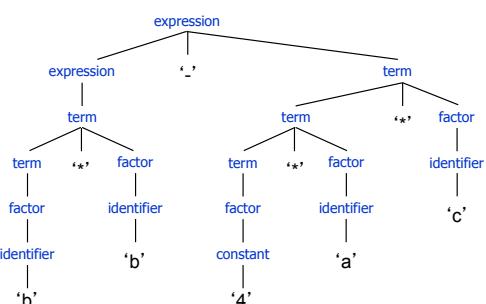
expression → expression '+' term | expression '-' term | term
term → term '*' factor | term '/' factor | factor
factor → identifier | constant | '(' expression ')'

- example expression

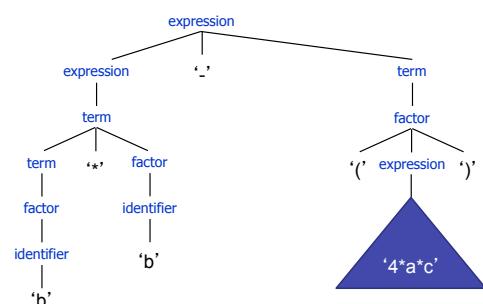
$b^*b - (4^*a^*c)$

- draw parse tree and AST

answer parse tree: $b^*b - 4^*a^*c$



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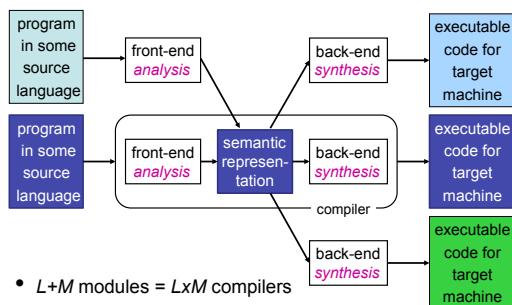


Advantages of Using Front-end and Back-end

- 1. Retargeting** - Build a compiler for a new machine by attaching a new code generator to an existing front-end.
- 2. Optimization** - reuse intermediate code optimizers in compilers for different languages and different machines.

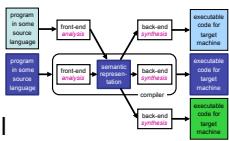
Note: the terms “intermediate code”, “intermediate language”, and “intermediate representation” are all used interchangeably.

Compiler structure



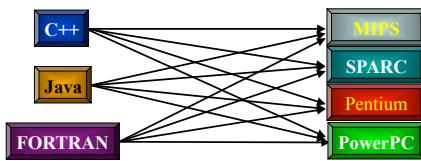
Limitations of modular approach

- performance
 - generic vs specific
 - loss of information
- variations must be small
 - same programming paradigm
 - similar processor architecture



Front-end and Back-end

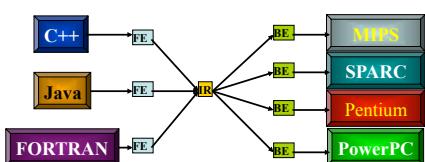
- Suppose you want to write 3 compilers to 4 computer platforms:



We need to write 12 programs

Front-end and Back-end

- But we can do it better

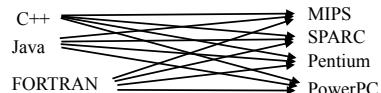


We need to write 7 programs only

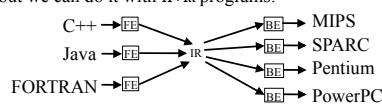
- IR: Intermediate Representation
- FE: Front-End
- BE: Back-End

Front-end and Back-end

- Suppose you want to write compilers from m source languages to n computer platforms. A naïve solution requires $n \times m$ programs:

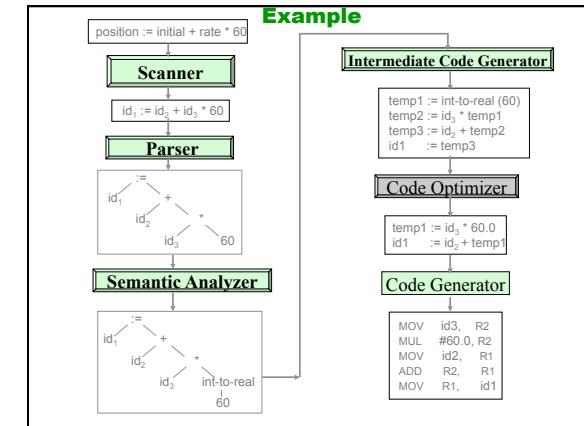


- but we can do it with $n+m$ programs:



- IR: Intermediate Representation
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Compiler Example



Regular Expressions

A **regular expression** is built up out of simpler regular expressions using a set of defining rules.

Empty Set:

∅ A regular expression formed by Empty set.

Lambda:

λ A regular expression formed by Empty string.

Symbol:

a A regular expression formed by a.

Alternation:

M | N A regular expression formed by M or N.

Concatenation:

(M • N) A regular expression formed by M followed by N.

Repetition:

(M*) A regular expression formed by zero or more repetitions of M.

Regular Expressions

Operators Precedence:

() > * > • > |

This can simplify regular expressions.

Example:

(a) | ((b) * (c)) can be written as: a | b*c.

Language:

The language denoted by a regular expression r will be expressed as L(r)

Regular expressions allows us to define tokens of programming Languages such as identifiers and numbers.

Regular Expressions

Examples:

1. a* is a regular expression denotes the set {λ,a,aa,...}
2. a|b is a regular expression denotes the set {a}U{b}
3. a*b is a regular expression denotes the set {λ,a,aa,...}U{b}
4. a*b is a regular expression denotes the set {b,ab,aab,...}

Match and Create the Regular Expressions

- | | |
|-------------------|-----------|
| 1. 0(0 1)*0 | a. 000000 |
| 2. ((λ 0)1*)* | b. 01010 |
| 3. ((0 1)0(0 1))* | c. 010101 |
| | d. 101010 |
| | e. 001100 |

- All strings of 0's and 1's that does not contain the substring 011

Match and Create the Regular Expressions

1. $0(0|1)^*0$
2. $((\lambda|0)1^*)^*$
3. $((0|1)0(0|1))^*$

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- $1^*((010)^*0^*)(\lambda|1)$

END