```
/*********************************
1
2
     MPLAB Harmony Application Header File
3
4
     Company:
5
     Microchip Technology Inc.
6
7
    File Name:
8
     app.h
9
    *******************************
10
11
12
    //DOM-IGNORE-BEGIN
    /****************************
13
    Copyright (c) 2013-2014 released Microchip Technology Inc. All rights reserved.
14
15
    Microchip licenses to you the right to use, modify, copy and distribute
16
17
    Software only when embedded on a Microchip microcontroller or digital signal
18
    controller that is integrated into your product or third party product
19
    (pursuant to the sublicense terms in the accompanying license agreement).
2.0
21
    You should refer to the license agreement accompanying this Software for
2.2
    additional information regarding your rights and obligations.
23
    SOFTWARE AND DOCUMENTATION ARE PROVIDED "AS IS" WITHOUT WARRANTY OF ANY KIND,
24
25
   EITHER EXPRESS OR IMPLIED, INCLUDING WITHOUT LIMITATION, ANY WARRANTY OF
   MERCHANTABILITY, TITLE, NON-INFRINGEMENT AND FITNESS FOR A PARTICULAR PURPOSE.
26
27
    IN NO EVENT SHALL MICROCHIP OR ITS LICENSORS BE LIABLE OR OBLIGATED UNDER
28
    CONTRACT, NEGLIGENCE, STRICT LIABILITY, CONTRIBUTION, BREACH OF WARRANTY, OR
    OTHER LEGAL EQUITABLE THEORY ANY DIRECT OR INDIRECT DAMAGES OR EXPENSES
29
   INCLUDING BUT NOT LIMITED TO ANY INCIDENTAL, SPECIAL, INDIRECT, PUNITIVE OR
30
   CONSEQUENTIAL DAMAGES, LOST PROFITS OR LOST DATA, COST OF PROCUREMENT OF
31
32
   SUBSTITUTE GOODS, TECHNOLOGY, SERVICES, OR ANY CLAIMS BY THIRD PARTIES
33
   (INCLUDING BUT NOT LIMITED TO ANY DEFENSE THEREOF), OR OTHER SIMILAR COSTS.
    *************************
34
35
    //DOM-IGNORE-END
36
37
    #ifndef _APP_H
38
   #define APP H
39
    // **************************
40
    // ***********************
41
    // Section: Included Files
42
    // ********************
43
    // **********************
44
45
46
    #include <stdint.h>
    #include <stdbool.h>
47
    #include <stddef.h>
48
    #include <stdlib.h>
49
    #include "system_config.h"
50
    #include "system definitions.h"
51
    #include "bno055.h"
52
53
54
    // DOM-IGNORE-BEGIN
   #ifdef __cplusplus // Provide C++ Compatibility
55
56
57
   extern "C" {
58
59
    #endif
60
   // DOM-IGNORE-END
61
62
                                  80000000U
63
    #define TIME OUT
                                  200
64
    #define BTN HOLD SHUTDOWN x10ms
65
    #define NB_MEASURES
66
67
    #define ACCEL ACTIV DETECT msq
                                  0.3
68
    #define T CONFIG TIMEOUT
                                  20
                                 20UL
69
    #define T_INACTIVE_PERIOD_DEFAULT
    #define T_INTERVAL_GNSS_DEFAULT 5000UL
70
71
    #define T_INTERVAL_IMU_DEFAULT
                                  500UL
    #define LED STATE DEFAULT
                                  (uint8_t)1
73
```

```
75
 76
     #define CHAR READ BUFFER SIZE
                                      30
 77
 78
     #define G
                             9.81
 79
 80
     // *********************************
 81
     // *********************************
 82
     // Section: Type Definitions
 83
     // *********************
 84
     // **********************
 85
     typedef struct {
 86
 87
         s32 comres;
 88
         bool flagMeasReady;
 89
         uint8 t flagImportantMeas;
        struct bno055_gravity_double_t gravity;
struct bno055_linear_accel_double_t linear_accel;
struct bno055_euler_double_t euler;
 90
 91
 92
        struct bno055 gyro double t gyro;
 93
        struct bno055_mag_double_t mag;
 94
 95
        struct bno055 quaternion t quaternion;
        unsigned long time;
 96
 97
         unsigned long 1 time;
 98
         uint16 t d time;
     }s bno055 data;
 99
                     *****************
100
101
     /* Application states
102
103
       Summary:
104
        Application states enumeration
105
106
       Description:
107
         This enumeration defines the valid application states. These states
108
         determine the behavior of the application at various times.
109
110
111
     typedef enum
112
113
         /* Application's state machine's initial state. */
114
         APP_STATE_INIT=0,
115
         APP_STATE_CONFIG,
116
         APP_STATE_LOGGING,
117
         APP_STATE_FLAG_MEAS,
118
         APP_STATE_COMM_LIVE_GNSS,
119
         APP STATE COMM LIVE IMU,
         APP_STATE_CONFIGURATE_BBX, APP_STATE_SHUTDOWN
120
121
         /* \overline{\text{TODO}}: Define states used by the application state machine. */
122
123
124
     } APP_STATES;
125
126
     127
     /* Application Data
128
129
130
       Summary:
131
        Holds application data
132
133
134
         This structure holds the application's data.
135
136
       Remarks:
137
         Application strings and buffers are be defined outside this structure.
138
139
140
     typedef struct
141
142
         /* The application's current state */
143
         APP STATES state;
144
145
         bool ledState;
146
```

#define LED PERIOD

```
/* TODO: Define any additional data used by the application. */
147
148
149
    } APP DATA;
150
151
    typedef struct
152
153
        /* DELAY DATA */
154
       bool tmrTickFlag;
155
       unsigned long delayCnt;
156
157
        /* MEASURES DATA */
158
       unsigned long measCnt[NB MEASURES];
159
        unsigned long ltime[NB MEASURES];
160
        bool measTodo[NB MEASURES];
161
        unsigned long measPeriod[NB MEASURES];
162
163
       unsigned long inactiveCnt;
164
       uint32 t inactivePeriod;
165
166
       /* DISPLAY DATA */
167
       uint32 t ledCnt;
168
169
        /* BUTTON DATA */
170
       bool flagCntBtnPressed;
171
        uint32 t cntBtnPressed;
172
    }TIMER DATA;
173
174
    /* Measures index */
    enum measure{BNO055 idx, GNSS_idx};
175
176
    // ********************
177
    // ********************
178
179
    // Section: Application Callback Routines
    180
    // ********************
181
    /st These routines are called by drivers when certain events occur.
182
183
    * /
184
    // ********************
185
    // ********************
186
187
    // Section: Application Initialization and State Machine Functions
    // ***************************
188
    // *********************
189
190
    /******************************
191
192
      Function:
193
       void APP Initialize ( void )
194
195
      Summary:
196
        MPLAB Harmony application initialization routine.
197
198
      Description:
199
       This function initializes the Harmony application. It places the
200
        application in its initial state and prepares it to run so that its
201
       APP Tasks function can be called.
202
203
      Precondition:
204
        All other system initialization routines should be called before calling
205
        this routine (in "SYS Initialize").
206
207
      Parameters:
208
      None.
209
210
      Returns:
211
      None.
212
213
      Example:
214
       <code>
215
       APP Initialize();
216
       </code>
217
218
      Remarks:
219
        This routine must be called from the SYS Initialize function.
```

```
* /
220
221
222
     void APP Initialize ( void );
223
224
     /******************************
225
226
      Function:
       void APP Tasks ( void )
227
228
229
       Summary:
230
        MPLAB Harmony Demo application tasks function
231
232
       Description:
233
        This routine is the Harmony Demo application's tasks function. It
234
        defines the application's state machine and core logic.
235
236
      Precondition:
237
        The system and application initialization ("SYS Initialize") should be
238
         called before calling this.
239
240
     Parameters:
241
       None.
242
243
     Returns:
244
        None.
245
246
     Example:
247
        <code>
248
        APP Tasks();
249
        </code>
250
251
      Remarks:
252
        This routine must be called from SYS Tasks() routine.
253
254
255
     void APP Tasks( void );
256
257
     // CALLBACKS
258
     void delayTimer_callback( void );
259
     void stateTimer_callback( void );
260
261
     void appStateSet( APP STATES newState );
262
263
     #endif /* _APP_H */
264
265
     //DOM-IGNORE-BEGIN
266
     #ifdef __cplusplus
267
     }
268
     #endif
269
     //DOM-IGNORE-END
270
271
     /****************************
272
     End of File
273
      * /
274
```