

[Daily Writing Prompt] What's on Your Wish List Regarding Containers?

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# JMH - Great Java Benchmarking

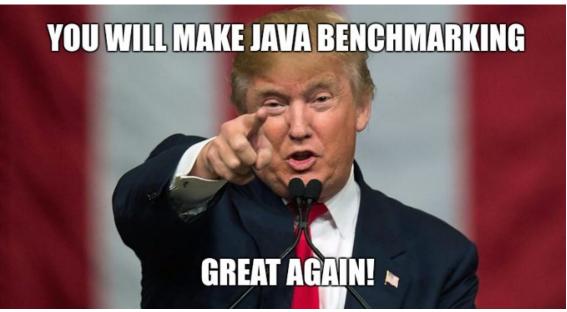
by Dmitry Egorov · Oct. 31, 17 · Performance Zone · Tutorial

Container Monitoring and Management eBook: Read about the new realities of containerization.

If you still measure execution time like this:

```
long before = System.currentTimeMillis();
doMagic();
long now = System.currentTimeMillis();
System.out.println("Seconds elapsed: " + (now-before)/1000F + " seconds." );
```

Then it's time to use JHM framework.



This rich open source framework provides you a proper way to measure the performance of your Java code. With JHM, you can easily

# **Getting Started**

To generate a hello world project, just execute this Maven command:

```
_1 mvn archetype:generate -DinteractiveMode=false -DarchetypeGroupId=org.openjdk.jmh -Darchety
```

#### Writing Your First JHM Hello World Benchmark

In our simple example, we will estimate average time of Thread.sleep (2000). In MyBenchmark.java, we put:

```
package org.sample;
   import org.openjdk.jmh.annotations.*;
   import java.util.concurrent.TimeUnit;
   public class MyBenchmark {
       @Benchmark@BenchmarkMode(Mode.AverageTime) @OutputTimeUnit(TimeUnit.MICROSECONDS)
       public void testMethod() {
            doMagic();
8
       }
9
       public static void doMagic() {
            try {
                Thread.sleep(2000);
            } catch (InterruptedException ignored) {
            }
       }
16
```

Now we need to build it executing the famous Maven command:

```
_{
m 1} maven clean install
```

#### **Starting the Benchmark**

Once the Maven command is being executed in the target folder, you can find executable benchmark.jar. We will execute this jar with the next benchmark parameters:

- number of forks = 1
- warm up iterations = 2

. . . . .

```
# VM options: <none>
   # Warmup: 2 iterations, 1 s each
   # Measurement: 5 iterations, 1 s each
   # Timeout: 10 min per iteration
   # Threads: 1 thread, will synchronize iterations
   # Benchmark mode: Average time, time/op
   # Benchmark: org.sample.MyBenchmark.testMethod
   # Run progress: 0,00% complete, ETA 00:00:07
   # Fork: 1 of 1
   # Warmup Iteration
                        1: 1999653,736 us/op
                         2: 1999914,772 us/op
   # Warmup Iteration
                1: 2000066,040 us/op
   Iteration
                2: 1999286,499 us/op
   Iteration
   Iteration
               3: 1999159,327 us/op
                4: 1999529,242 us/op
   Iteration
   Iteration
               5: 1999628,748 us/op
   Result "org.sample.MyBenchmark.testMethod":
     1999533,971 (99.9%) 1352,808 us/op [Average]
23
     (\min, avg, max) = (1999159, 327, 1999533, 971, 2000066, 040), stdev = 351, 320
24
     CI (99.9%): [1998181,163, 2000886,779] (assumes normal distribution)
   # Run complete. Total time: 00:00:14
   Benchmark
                            Mode
                                  Cnt
                                             Score
                                                        Error Units
   MyBenchmark.testMethod avgt
                                       1999533,971
                                                   1352,808
                                                             us/op
                                    5
```

As you can see, JHM measured average time as 1.999533971 seconds.

### **Alternative JMH Configuration**

There are at least two ways to configure your JMH benchmark.

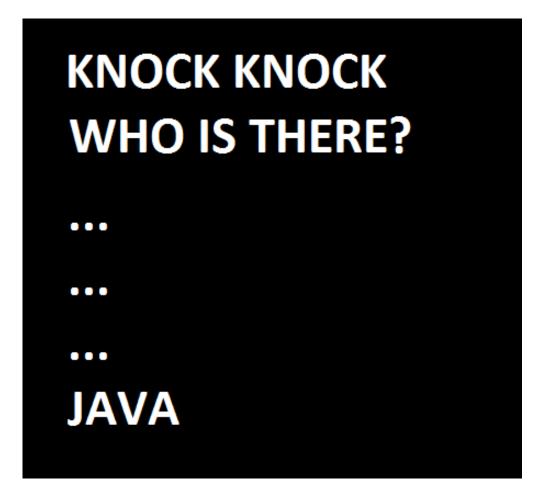
#### #1 Using annotations:

```
@Benchmark
@BenchmarkMode(Mode.AverageTime) @OutputTimeUnit(TimeUnit.MICROSECONDS)
@Fork(value = 1)
@Warmup(iterations = 2)
@Measurement(iterations = 5)
```

```
forks(1)
shouldDoGC(true)
build();
```

You can download the source code and build files here.

Instead of a conclusion:



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# Handling Variable Number of Request Parameters in Neoload

by Manojkumar Tenali · Mar 30, 18 · Performance Zone · Tutorial

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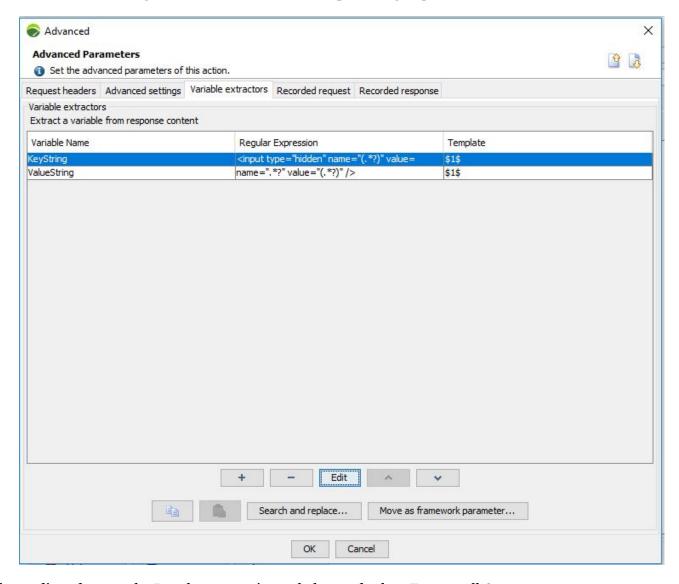
If your request has a lot of parameters which are being passed to HTTP Request, creating a request to manually correlate the data will be a cumbersome process, when instead, we can use scripting capabilities using JavaScript in Neoload to make a much easier and effective way of handling them.



- 3. Change the **Post Content Type to Text** in HTTP Request.
- 4. Pass the variable into the request.

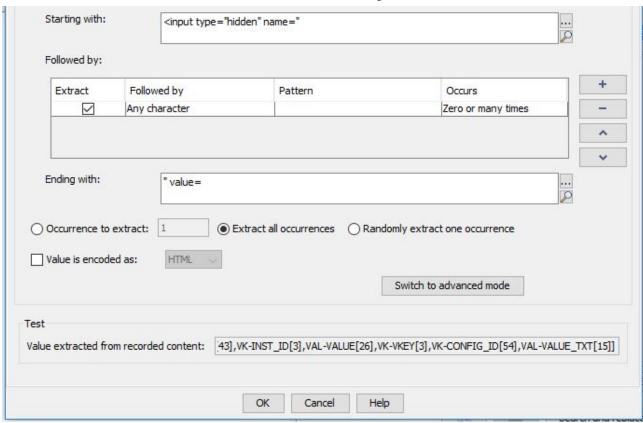
#### **Practical Explanation**

Capture the variables using variable extractors from the preceding request as below.



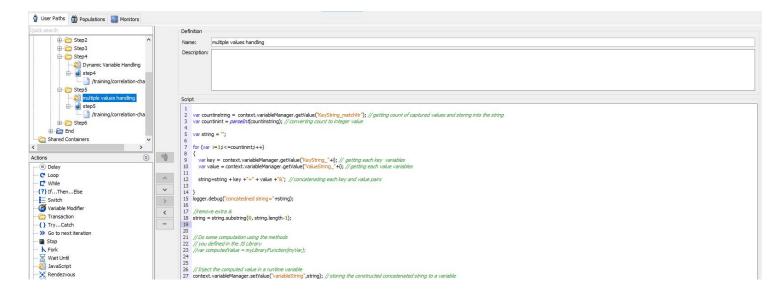
Click on edit and create the Regular expression as below and select Extract All Occurrences.





You would be able to see extracted value under test header as above.

Now drag and drop Javascript action on to userpath as below and enter the following JavaScript Code:



```
var string = "";

for (var i = 1; i <= countinint; i++) {
    var key = context.variableManager.getValue("KeyString_" + i); // getting each key varia
    var value = context.variableManager.getValue("ValueString_" + i); // getting each value

string = string + key + "=" + value + "&"; // concatenating each key and value pairs

logger.debug("concatenated string=" + string);
string = string.substring(0, string.length - 1); //remove extra &

// Inject the computed value in a runtime variable
context.variableManager.setValue("variableString", string); // storing the constructed conc</pre>
```

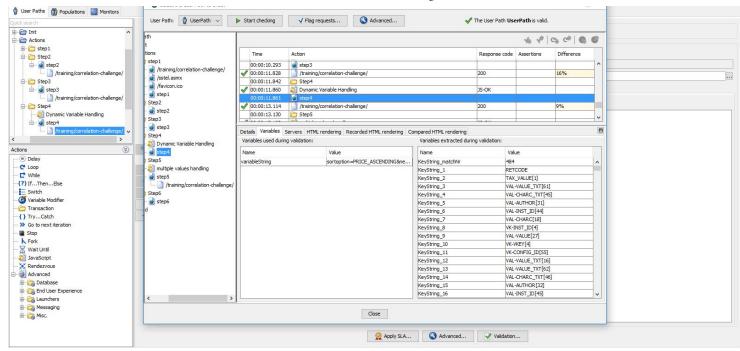
#### Please refer to JavaScript API of Neoload community

https://easyperformanceautomation.com/category/neoload/

The final step is to change the Post Content type to Text as below and pass the captured value as a parameter.

POST requests with a text/... -type content. The contents of these requests may contain NeoLoad variables for generating dynamic content.





This way we can handle any number of dynamic parameters.

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