AHSANULLAH UNIVERSITY OF SCIENCE AND TECHNOLOGY

Project name   : Jungle Journey

Group name   : S2RB

Department   : Computer Science and Engineering

Section   : C2

Semester   : Second

Year   : First

Group Members :

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Description   :   This is a game. Anyone can play this game and enjoy his/her time. This is mainly a treasure hunting game. The hero will fight with a monster and will also collect treasure.

Requirement Points   :

- Language : C++
- Library   : iGraphics
- IDE   : Visual Studio

Features   : A human is on treasure hunt. He is on a mission of collecting coins. But jungle wild   monster keep attacking him. The hero will collect coins and after a certain collection the hero enter the next level of the game. This is the story of the journey of his mission.

Special Features   :

1. We have a moving background in this game
2. We have monster's and the main character's high quality fight movements.