FaceClass

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Overall System Architecture

1. Input Layer

- Classroom videos: Supports MP4, AVI, MOV formats
- Images: Frames extracted from videos

2. Processing Layer

- Face Detection: Multiple models (YOLO, RetinaFace, MTCNN, OpenCV)
- Face Tracking: Advanced algorithms (ByteTrack, Deep OC-SORT)
- Emotion Recognition: 8 emotion categories
- Attention Analysis: Gaze direction and head pose

3. Analysis Layer

- Face Identification: ArcFace, FaceNet, VGGFace
- Attendance Management: Automatic logging and duration calculation
- Spatial Analysis: Heatmaps and movement maps
- Session Management: Multiple simultaneous sessions

4. Output Layer

- Interactive Dashboard: Web-based user interface
- Comprehensive Reports: HTML, CSV, JSON
- Analytical Visuals: Heatmaps, movement paths, seating maps

Ensemble System Architecture (Face Detection)

1. Combining Different Models

• YOLOv8: Fast and efficient

- MediaPipe: Optimized for face detection
- MTCNN: High accuracy in details
- OpenCV Cascade: Basic support and always available

2. Voting System

```
def _apply_ensemble_voting(self, detections: List[DetectionResult]) ->
   List[DetectionResult]:
    """Apply ensemble voting to combine detections from multiple models."""
    if not self.ensemble_voting or len(detections) <= 1:</pre>
        return detections
    # Group detections by spatial proximity
    detection_groups = self._group_detections_by_proximity(detections)
    # Vote on each group
    final_detections = []
    for group in detection_groups:
        if len(group) >= 2: # At least 2 models agree
            # Select the best detection from the group
            best_detection = self._select_best_detection(group)
            final_detections.append(best_detection)
        else:
            # Single detection, keep if confident enough
            if group[0].confidence >= self.confidence_threshold:
                final_detections.append(group[0])
    # Apply NMS to remove overlapping detections
    final_detections = self._apply_enhanced_nms(final_detections)
    return final_detections
```

Ensemble Processing Steps

Step 1: Multi Preprocessing

```
def _apply_preprocessing(self, frame: np.ndarray) -> List[Tuple[float, np.ndarray]]:
    """Apply multiple preprocessing techniques to improve detection."""
   preprocessed_frames = []
    # Original frame
   preprocessed_frames.append((1.0, frame.copy()))
    # Multi-scale versions
    for scale in self.scale_factors:
        if scale != 1.0:
           h, w = frame.shape[:2]
           new_h, new_w = int(h * scale), int(w * scale)
            scaled_frame = cv2.resize(frame, (new_w, new_h),
                                    interpolation=cv2.INTER_CUBIC)
            preprocessed_frames.append((scale, scaled_frame))
    # Enhanced versions
    if self.enable_denoising:
        denoised = cv2.fastNlMeansDenoisingColored(frame, None, 3, 3, 7, 21)
        preprocessed_frames.append((1.0, denoised))
```

```
if self.enable_contrast_enhancement:
    # CLAHE for better contrast
    lab = cv2.cvtColor(frame, cv2.COLOR_BGR2LAB)
    l, a, b = cv2.split(lab)
    clahe = cv2.createCLAHE(clipLimit=3.0, tileGridSize=(8, 8))
    l = clahe.apply(1)
    enhanced = cv2.merge([1, a, b])
    enhanced = cv2.cvtColor(enhanced, cv2.COLOR_LAB2BGR)
    preprocessed_frames.append((1.0, enhanced))
```

Step 2: Simultaneous Detection with All Models

```
def detect_faces_enhanced(self, frame: np.ndarray, frame_id: int = 0) ->
"""Enhanced face detection with preprocessing and ensemble detection."""
    # Apply preprocessing
   preprocessed_frames = self._apply_preprocessing(frame)
   # Run ensemble detection
   all detections = []
   for scale_factor, processed_frame in preprocessed_frames:
        # Detect with each model
       for model_name, detector in self.detectors.items():
           if detector['loaded']:
               detections = self._detect_with_model(
                   detector, processed_frame, model_name, scale_factor
               all_detections.extend(detections)
        # Detect with MediaPipe
       if self.mp_face_detection:
           mediapipe_detections = self._detect_with_mediapipe(
               processed_frame, scale_factor
           all_detections.extend(mediapipe_detections)
    # Apply ensemble voting and NMS
   final_detections = self._apply_ensemble_voting(all_detections)
   return final_detections
```

Step 3: Grouping Similar Detections

```
group = [det1]
used.add(i)

for j, det2 in enumerate(detections[i+1:], i+1):
    if j in used:
        continue

    if self._calculate_iou(det1.bbox, det2.bbox) > iou_threshold:
        group.append(det2)
        used.add(j)

groups.append(group)

return groups
```

Step 4: Selecting the Best Detection

```
def _select_best_detection(self, group: List[DetectionResult]) -> DetectionResult:
    """Select the best detection from a group based on multiple criteria."""
    if len(group) == 1:
        return group[0]
    # Score each detection
    scored detections = []
    for det in group:
        score = 0.0
        # Confidence score (40%)
        score += det.confidence * 0.4
        # Quality score (30%)
        if det.quality_score:
            score += det.quality_score * 0.3
        # Size score (20%) - prefer medium-sized faces
        if det.face_size:
            size_score = 1.0 - abs(det.face_size - 64) / 64.0 # Peak at 64px
            score += max(0, size\_score) * 0.2
        # Model reliability score (10%)
        model_scores = {'yolo': 0.9, 'mediapipe': 0.8, 'mtcnn': 0.7, 'opencv': 0.6}
        model_score = model_scores.get(det.model.split('_')[0], 0.5)
        score += model_score * 0.1
        scored_detections.append((det, score))
    # Return detection with highest score
    return max(scored_detections, key=lambda x: x[1])[0]
```

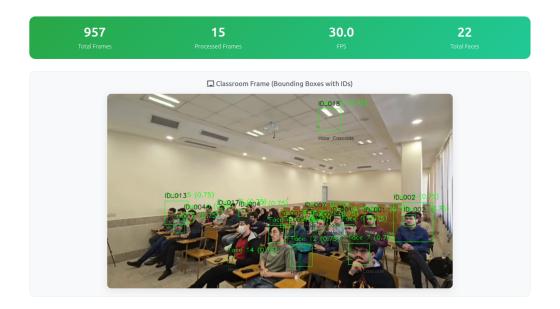


Figure 1: Face Detection

Advantages of Ensemble System

- Reduced False Negatives and higher Recall
- Reduced False Positives through voting and filtering
- Flexibility with models, preprocessing, and multi-scale detection

Conclusion

The Ensemble system in FaceClass provides:

- Higher accuracy by combining multiple models
- Better robustness through voting and filtering
- Flexibility for different scenarios
- Optimized performance with smart preprocessing

Emotion Analysis

1. Emotion Detection Models

```
_TARGET_CLASSES = [
    "angry", "disgust", "fear", "happy", "sad",
    "surprise", "neutral", "confused", "tired"
]

def analyze_emotions(face_images: List[np.ndarray]) -> List[str]:
    if _DEEPFACE_AVAILABLE:
        # Use DeepFace for precise emotion recognition
        return [_deepface_predict(img) for img in face_images]
    else:
```

```
return [_heuristic_predict(img) for img in face_images]
complete code:

def analyze_emotions(face_images: List[np.ndarray]) -> List[str]:
    predictions: List[str] = []
    if not face_images:
        return predictions
    if _DEEPFACE_AVAILABLE:
        for img in face_images:
            predictions.append(_deepface_predict(img))
        return predictions
# Fallback
for img in face_images:
        predictions.append(_heuristic_predict(img))
    return predictions
```

Fallback to lightweight heuristic algorithm

2. Detection Algorithms

- High accuracy: Uses pre-trained models
- 9 emotion classes: Covers a wide range of states
- Smart recognition: Differentiates between similar emotions

```
def heuristic predict(face img: np.ndarray) -> str:
   gray = cv2.cvtColor(face_img, cv2.COLOR_BGR2GRAY)
   mean = float(np.mean(gray))
   std = float(np.std(gray))
    # Simple rules based on brightness and contrast
    if mean > 175 and std > 45:
       return 'surprise' # bright and high contrast
    if mean > 155:
       return 'happy' # bright
    if mean < 55 and std < 25:
       return 'tired' # dark and low contrast
    if 55 <= mean < 90 and std < 35:</pre>
       return 'sad' # dark
    if 120 <= mean <= 150 and 20 <= std <= 35:</pre>
       return 'confused' # medium range
   return 'neutral'
```

3. Attention Analysis

```
# File: src/services/attention_analysis.py
def analyze_attention(face_landmarks: Any) -> Dict:
    # Extract head pose angles
    yaw = float(face_landmarks.get('yaw', 0.0))  # left-right
    pitch = float(face_landmarks.get('pitch', 0.0))  # up-down
    roll = float(face_landmarks.get('roll', 0.0))  # rotation

# Determine gaze direction
if pitch >= 12.0:
    gaze_direction = 'down'
elif pitch <= -12.0:</pre>
```

```
gaze_direction = 'up'
elif yaw <= -10.0:
    gaze_direction = 'left'
elif yaw >= 10.0:
   gaze_direction = 'right'
else:
    gaze_direction = 'front'
# Determine attention
is_attentive = (abs(yaw) <= 25.0) and (abs(pitch) <= 20.0) and (gaze_direction ==

    'front')

return {
    'is_attentive': bool(is_attentive),
    'engaged': bool(is_attentive),
    'yaw': yaw,
    'pitch': pitch,
    'roll': roll,
    'gaze_direction': gaze_direction
}
```

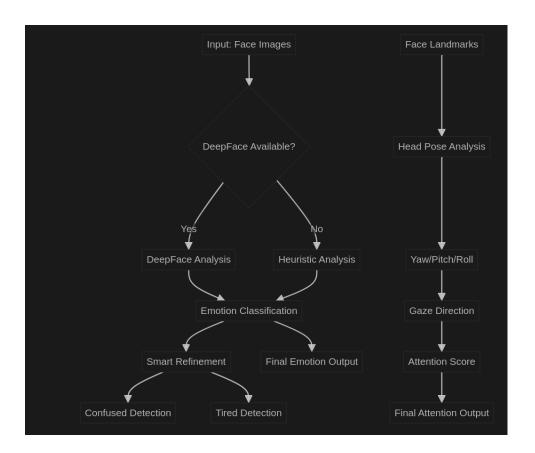


Figure 2: flow Emotion Analysis

Per-Student Results

ID_001 Top Emotion: neutral	Frames: 57 • Engagement: 0%
Emotions: {"neutral":0.93,"sad":0.07} Gaze: Looking Front GazeDist: {"down":0,"front":0.526,"left":0.474,"right":0,"up":0}	
ID_002	Frames: 27 • Engagement: 0%
Top Emotion: neutral	
Emotions: {"neutral":1} Gaze: Looking Left GazeDist: {"down":0,"front":0.296,"left":0.704,"right":0,"up":0}	
ID_003	Frames: 4 • Engagement: 0%
Top Emotion: neutral	
Emotions: {"neutral":1} Gaze: Looking Front GazeDist: {"down":0,"front":1,"left":0,"right":0,"up":0}	
ID_004	Frames: 47 • Engagement: 0%
Top Emotion: neutral	
Emotions: {"neutral":1} Gaze: Looking Left GazeDist: {"down":0,"front":0.277,"left":0.723,"right":0,"up":0}	
ID_005	Frames: 27 • Engagement: 7%
Top Emotion: sad	
Emotions: {"neutral":0.296, "sad":0.704} Gaze: Looking Front GazeDist: {"down":0, "front":1, "left":0, "right":0, "up":0}	

Figure 3: Emotion/Attention Analysis

Attendance & Spatial Analysis

 $Video \rightarrow Face Detection \rightarrow Attendance Tracking \rightarrow Spatial Analysis \rightarrow Maps$

1. Generate Heatmap

```
def generate_heatmap(
    positions_by_student: Dict[str, List[Tuple[int, int]]],
    frame_size: Tuple[int, int],
   blur_ksize: int = 31
) -> np.ndarray:
   h, w = frame_size
   acc = np.zeros((h, w), dtype=np.float32)
   for pts in positions_by_student.values():
        for (x, y) in pts:
            if 0 \le x \le w and 0 \le y \le h:
                cv2.circle(acc, (x, y), 8, 1.0, thickness=-1)
   if blur_ksize > 1:
        acc = cv2.GaussianBlur(acc, (blur_ksize, blur_ksize), 0)
   acc_norm = cv2.normalize(acc, None, 0, 255, cv2.NORM_MINMAX).astype(np.uint8)
   heat = cv2.applyColorMap(acc_norm, cv2.COLORMAP_JET)
   return heat
```

2. render movement paths

```
def render_movement_paths(
    positions_by_student: Dict[str, List[Tuple[int, int]]],
    frame_size: Tuple[int, int]
) -> np.ndarray:
    h, w = frame_size
    canvas = np.ones((h, w, 3), dtype=np.uint8) * 255
    def color_for(sid: str) -> Tuple[int, int, int]:
        seed = sum(ord(c) for c in sid)
        np.random.seed(seed % 2**32)
        return tuple(int(v) for v in np.random.randint(0, 255, size=3))
    for sid, pts in positions_by_student.items():
        if len(pts) < 2:
            continue
        color = color_for(sid)
        for i in range(1, len(pts)):
            cv2.line(canvas, pts[i-1], pts[i], color, 2)
        cv2.putText(canvas, sid, pts[-1], cv2.FONT_HERSHEY_SIMPLEX, 0.5, color, 1,

→ cv2.LINE AA)

    return canvas
```

3. render seat map

```
def render_seat_map(
    positions_by_student: Dict[str, List[Tuple[int, int]]],
    frame_size: Tuple[int, int]
) -> np.ndarray:
```

return canvas

Movement Paths Seat Map Movement Paths Seat Map Language La

Figure 4: Attendance & Spatial Analysis