

Individual discussion, Ali Alladin – Week 6

What do I want to learn or understand better?

The project is soon heading toward its end and if we get some time over, we will focus on designing the user interface. Even though we had an initial mockup we might have to differ from it. I personally like UI-design and feel confident about my abilities regarding it. I haven't although actively designed something in a while so my goal will be to update myself on the current trends and take inspiration from applications like ours.

How can I help someone else, or the entire team, to learn something new?

I have tried to share my expertise whenever it has needed with the rest of the group even this week. As the project has progressed the skill level (of using spring) of all group members has gotten more equal and e.g. the amount of tutorials we share between each other has decreased compared to the first weeks since everyone now has a hang of it.

What is my contribution towards the team's use of Scrum?

Our use of scrum hasn't changed from the previous weeks. I of course did participate in the meetings with both the stakeholder, supervisor and then the sprint planning just like all the weeks.

What is my contribution towards the team's deliveries?

This week's deliveries were completing 4 user stories and at the end of the week writing the team reflection. The first user story I worked on together with Oliver was that the time-report can be generated for each month and the information specific for each month can be filled in before the document is generated. The second one was that only months that have workshifts in them should be displayed rather than all. We did complete all tasks and hence also the user stories (considering that our stakeholder approves them on Monday). I also contributed to the team-reflection at the end of the week.