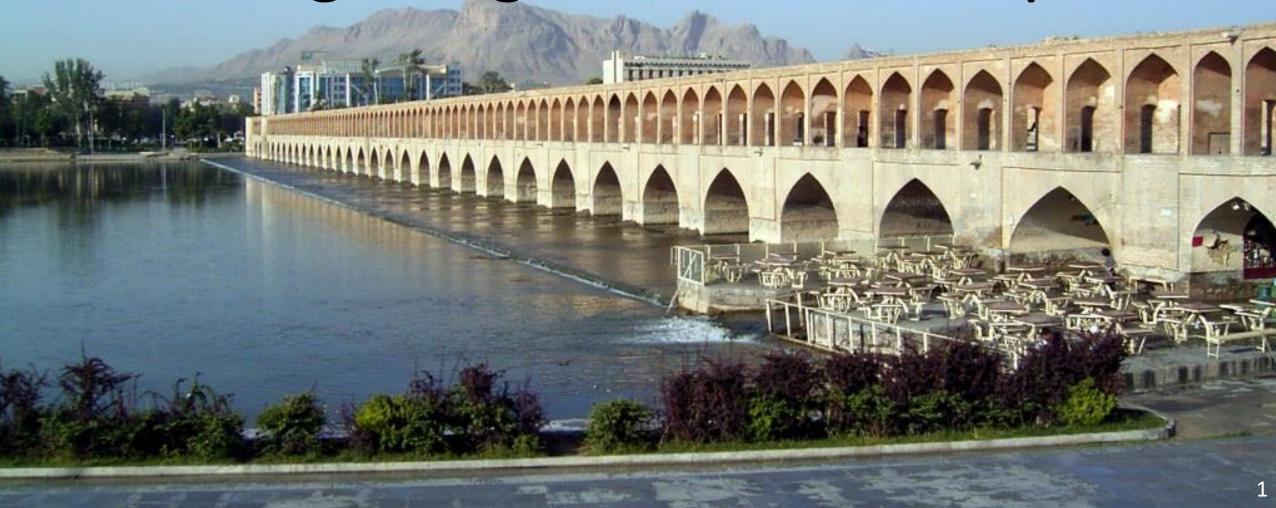
# Default arguments, variablelength arguments and scope



### Crash course on scope in functions

- Not all objects are accessible everywhere in a script
- Scope part of the program where an object or name may be accessible
  - ✓ Global scope defined in the main body of a script
  - ✓ Local scope defined inside a function
  - ✓ Built-in scope names in the pre-defined built-ins module

### Global vs. local scope (1)

```
def square(value):
    """Returns the square of a number."""
    new_val = value ** 2
    return new_val
square(3)
new_val
NameError
                                Traceback (most recent call last)
<ipython-input-3-3cc6c6de5c5c> in <module>()
<hr />-> 1 new_value
NameError: name 'new_val' is not defined
```

# Global vs. local scope (2)

```
new_val = 10

def square(value):
    """Returns the square of a number."""
    new_val = value ** 2
    return new_val
square(3)
```

new\_val

10

## Global vs. local scope (3)

```
new_val = 10

def square(value):
    """Returns the square of a number."""
    new_value2 = new_val ** 2
    return new_value2
square(3)
```

100

```
new_val = 20
square(3)
```

400

### Global vs. local scope (4)

 $new_val = 10$ 

```
def square(value):
    """Returns the square of a number."""
    global new_val
    new_val = new_val ** 2
    return new_val
square(3)
100
new_val
100
```



#### Nested functions (1)

```
def outer( ... ):
   x = ...
    def inner( ... ):
        y = x ** 2
    return ...
```

#### Nested functions (2)

```
def mod2plus5(x1, x2, x3):
    """Returns the remainder plus 5 of three values."""
    new_x1 = x1 \% 2 + 5
    new_x2 = x2 \% 2 + 5
    new_x3 = x3 \% 2 + 5
    return (new_x1, new_x2, new_x3)
```

#### Nested functions (3)

(6, 5, 6)

```
def mod2plus5(x1, x2, x3):
    """Returns the remainder plus 5 of three values."""
   def inner(x):
        """Returns the remainder plus 5 of a value."""
        return x % 2 + 5
    return (inner(x1), inner(x2), inner(x3))
print(mod2plus5(1, 2, 3))
```

# Returning functions

```
def raise_val(n):
    """Return the inner function."""
    def inner(x):
    """Raise x to the power of n."""
        raised = x ** n
        return raised
    return inner
square = raise_val(2)
cube = raise_val(3)
print(square(2), cube(4))
```



#### You'll learn:

- Writing functions with default arguments
- Using flexible arguments
  - ✓ Pass any number of arguments to a functions

# Add a default argument

```
def power(number, pow=1):
   """Raise number to the power of pow."""
  new_value = number ** pow
   return new_value
power(9, 2)
81
power(9, 1)
power(9)
```

# Flexible arguments: \*args (1)

```
def add_all(*args):
    """Sum all values in *args together."""
    # Initialize sum
    sum_all = 0
    # Accumulate the sum
    for num in args:
        sum_all += num
                             Sum_all = Sum_all + num
    return sum_all
```

# Flexible arguments: \*args (2)

```
add_all(1)
add_all(1, 2)
3
add_all(5, 10, 15, 20)
50
```

