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Roll No: 47-BSCS-20

Section: A1

C Code:

```
#include<stdio.h>
int accum = 0;
int sum(int x, int y){
   int t = x+y;
   accum += t;
   return t;
}

void main(){
   // printf("%d",accum);
}
```

Commands:

```
1) For Assembly File (.s):
```

```
>> gcc -S task1.c -o task1.s
```

2) For Object File (.o):

```
>> gcc -c task1.c -o task1.o
```

3) To Dissassemble the Object Code:

```
>> objdump -d task1.o
```

4) For Executable File (.exe);

```
>> gcc task1.c -o task1.exe
```

Assembly and Object Code:

```
Windows PowerShell
 Install the latest PowerShell for new features and improvements! https://aka.ms/PSWindows
 PS D:\Tech\Programming\COAL with C\47-BSCS-20> objdump -d task1.o
 task1.o:
                         file format pe-i386
Disassembly of section .text:
000000000 <_sum>:
0: 55
1: 89 e5
3: 83 ec 10
6: 8b 55 08
      0:
1:
3:
6:
9:
                                                              push
                                                                           %ebp
                                                                           %ebp
%esp,%ebp
$0x10,%esp
0x8(%ebp),%edx
0xc(%ebp),%eax
                                                              mov
                                                              sub
                                                              mov
                8b 45 0c
                                                              mov
                                                                          0xc(%ebp),%eax
%edx,%eax
%eax,-0x4(%ebp)
0x0,%edx
-0x4(%ebp),%eax
%edx,%eax
%eax,0x0
-0x4(%ebp),%eax
                01 d0
                                                              add
               01 d0
89 45 fc
8b 15 00 00 00 00
8b 45 fc
01 d0
a3 00 00 00 00
8b 45 fc
    e:
11:
17:
                                                              mov
                                                              mov
                                                              mov
    1a:
1c:
21:
24:
                                                              add
                                                              mov
                                                              mov
leave
               c9
                                                              ret
00000026 <_main>:
26: 55
27: 89 e5
29: 83 e4 f0
2c: 83 ec 10
2f: e8 00 00 00 00
34: a1 00 00 00 00
39: 89 44 24 04
3d: c7 04 24 00 00 00 00
44: e8 00 00 00 00
49: 90
4a: c9
                                                                          %ebp
%esp,%ebp
$0xffffffff0,%esp
$0x10,%esp
34 <_main+0xe>
0x0,%eax
                                                              push
                                                              mov
                                                              and
                                                              sub
                                                              call
                                                              mov
                                                                           %eax,0x4(%esp)
$0x0,(%esp)
49 <_main+0x23>
                                                              mov
                                                              movl
                                                              call
                                                              nop
leave
               c9
    4a:
 4b: c3 ret
PS D:\Tech\Programming\COAL with C\47-BSCS-20> |
```