



ALİ BACIK

Home : Esenler mahallesi Aynalıçeşme sokak no 36 daire 11, 34899, İstanbul, Türkiye

Email: bckalisa@gmail.com **Phone**: (+90) 5534447486

Website: <https://github.com/AlıBacık/DarkDescent>

Date of birth: 18/01/2000 **Nationality**: Turkish

WORK EXPERIENCE

[01/09/2021 – 02/10/2021]

Software Developer Intern

Yaşar Holding

City: İstanbul | **Country**: Türkiye

- Developed Voice-Recognition technology using Python language.
- Delivered project reports and milestone updates to supervisor.
- Learned software engineering process improvements and best practices.

[01/07/2022 – 01/08/2022]

Business Intelligence Intern

Metric Software

City: İstanbul | **Country**: Türkiye

- Data processing

[15/11/2022 – 07/01/2023]

Cook (Erasmus Volunteer Work)

Bacon d.o.o

City: Maribor | **Country**: Slovenia

Cooking fast foods and serving.

Cleaning the work place.

EDUCATION AND TRAINING

[30/09/2022 – 05/07/2023]

Computer Science (Erasmus - 2 semesters)

University of Maribor <https://www.um.si/en/home-page/>

City: Maribor | **Country**: Slovenia

[15/09/2018 – Current]

Computer Engineering

Doğuş University <https://www.dogus.edu.tr/>

City: İstanbul | **Country**: Türkiye

PROJECTS

[Current]

Dark Descent (Unity3D PC/Mobile)

3D Psychological horror game. As a hotel employee trying to go from the 10th floor to the bottom floor, you will witness anomalies on the floor. It is a game that creates a tension-filled atmosphere while the player tries to get to the bottom floor by making the right choices.

GitHub Link: <https://github.com/AlıBacık/DarkDescent>

Link: https://www.youtube.com/watch?v=dLR_q3CpIB4

[Current] **3D Survival Game (Unity3D)**

A survival experience that challenges solo players to crafting and staying alive as they explore a small wild island.

The Game uses free and modified assets.

The following features will be implemented soon

- Hunger and Thirst Management.
- Crafting and Hunting System
- Base building
- Day/Night Loop
- New Islands

Movie Recommendation System

Movie recommendation system based on users' rates and their watching history.

- It has Hybrid system (Two different filtering algorithms) to recommend movies.
- Made with Collaborative Filtering and Content based filtering using Transformer

LANGUAGE SKILLS

Mother tongue(s): Turkish

Other language(s):

English

LISTENING B2 **READING** B2 **WRITING** B2

SPOKEN PRODUCTION B2 **SPOKEN INTERACTION** B2

Levels: A1 and A2: Basic user; B1 and B2: Independent user; C1 and C2: Proficient user

DIGITAL SKILLS

My Digital Skills

C# | Data Science | Data Collection, Data Processing, Data Analysis, Data Visualisation | Python | Unity (Game Development) | HTML - Basics

DRIVING LICENCE

Cars: B

HOBBIES AND INTERESTS

Singing and Playing video games

- I have been playing video games since I was a little kid. I even started before my primary school times. It's always been precious for me. It made me push to develop my dream game while I learn related to Game mechanics, writing scripts, dealing with 3D models using Unity Game Engine.
- I am a big fan of music. My story started years ago in my childhood. I have been interested in singing and playing guitar for years. It's kind of a cure to my health and boredom.