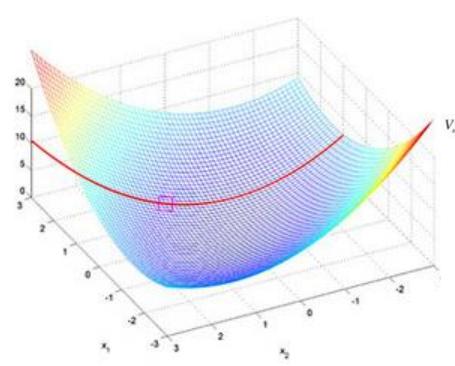
# MEGR 3090/7090/8090: Advanced Optimal Control





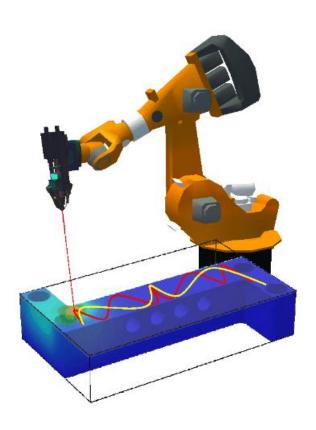
$$V_{n}\left(\mathbf{x}_{n}\right) = \min_{\left\{\mathbf{u}_{n}, \mathbf{u}_{n+1}, \dots, \mathbf{u}_{N-1}\right\}} \left[ \frac{1}{2} \sum_{k=n}^{N-1} \left(\mathbf{x}_{k}^{T} \mathbf{Q}_{k} \mathbf{x}_{k} + \mathbf{u}_{k}^{T} \mathbf{R} \mathbf{u}_{k}\right) + \frac{1}{2} \mathbf{x}_{N}^{T} \mathbf{Q}_{N} \mathbf{x}_{N} \right]$$

$$V_{n}(\mathbf{x}_{n}) = \min_{\mathbf{u}_{n}, \mathbf{u}_{n-1}, \dots, \mathbf{u}_{N-1}} \left[ \frac{1}{2} \sum_{k=n}^{N-1} (\mathbf{x}_{k}^{T} \mathbf{Q}_{k} \mathbf{x}_{k} + \mathbf{u}_{k}^{T} \mathbf{R} \mathbf{u}_{k}) + \frac{1}{2} \mathbf{x}_{N}^{T} \mathbf{Q}_{N} \mathbf{x}_{N} \right]$$

$$= \min_{\mathbf{u}_{n}} \left[ \frac{1}{2} (\mathbf{x}_{n}^{T} \mathbf{Q}_{n} \mathbf{x}_{n} + \mathbf{u}_{n}^{T} \mathbf{R} \mathbf{u}_{n}) + \min_{\mathbf{u}_{n-1}, \dots, \mathbf{u}_{N-1}} \left[ \frac{1}{2} \sum_{k=n+1}^{N-1} (\mathbf{x}_{k}^{T} \mathbf{Q}_{k} \mathbf{x}_{k} + \mathbf{u}_{k}^{T} \mathbf{R} \mathbf{u}_{k}) + \frac{1}{2} \mathbf{x}_{N}^{T} \mathbf{Q}_{N} \mathbf{x}_{N} \right] \right]$$

$$= \min_{\mathbf{u}_{n}} \left[ \frac{1}{2} (\mathbf{x}_{n}^{T} \mathbf{Q}_{n} \mathbf{x}_{n} + \mathbf{u}_{n}^{T} \mathbf{R} \mathbf{u}_{n}) + V_{n+1} (\mathbf{x}_{n+1}) \right]$$

$$V_{n}\left(\mathbf{x}_{n}\right) = \min_{\mathbf{u}_{n}} \left[ \frac{1}{2} \left( \mathbf{x}_{n}^{T} \mathbf{Q}_{n} \mathbf{x}_{n} + \mathbf{u}_{n}^{T} \mathbf{R} \mathbf{u}_{n} \right) + V_{n+1} \left( \mathbf{x}_{n+1} \right) \right]$$



Lecture 10 September 21, 2017

### Karush-Kuhn-Tucker (KKT) Conditions - Reminder



Combines additional terms from

inequality and equality constraints

**Optimization problem:** Minimize  $J(\mathbf{u})$ 

Subject to: 
$$g(\mathbf{u}) \leq \mathbf{0}$$
  
 $h(\mathbf{u}) = \mathbf{0}$ 

Optimality requirements: 
$$\nabla J(\mathbf{u}^*) + \boldsymbol{\mu}^T \nabla g(\mathbf{u}^*) + \boldsymbol{\lambda}^T \nabla h(\mathbf{u}^*) = 0$$

Complementary slackness:  $\mu_i g_i(\mathbf{u}^*) = 0$ ,  $\forall i$ 

Feasibility:  $\mu_i \geq 0$ ,  $\forall i$ 

Constraint satisfaction:  $g(\mathbf{u}^*) \leq 0$ 

$$h(\mathbf{u}^*) = \mathbf{0}$$

**Note**: If  $\mathbf{u}^*$  is a minimizer, then the KKT conditions will be satisfied (i.e., they are necessary). In general, however, satisfaction of the KKT conditions does not guarantee that  $u^*$  is a unique global minimizer (or even a minimizer)!

### Karush-Kuhn-Tucker (KKT) Conditions - Challenges



Challenges w/ KKT conditions:

- 1) Only sufficient for global optimality if the problem is globally convex.
- 2) Equations are always nonlinear w/ inequality constraints, due to complementary stackness.
  - Often nonlinear in other cases.

## Classic Convex Optimization Problems - Reminder



#### Linear programming (LP) optimization problem:

Minimize: 
$$J(\mathbf{u}) = \mathbf{k}^T \mathbf{u}$$

Subject to: 
$$A_1 \mathbf{u} - \mathbf{b}_1 \leq \mathbf{0}$$

$$A_2\mathbf{u} - \mathbf{b}_2 = \mathbf{0}$$

#### Quadratic programming (QP) optimization problem:

Minimize: 
$$J(\mathbf{u}) = \mathbf{u}^T Q \mathbf{u} + R \mathbf{u}$$

Subject to: 
$$A_1 \mathbf{u} - \mathbf{b}_1 \leq \mathbf{0}$$

$$A_2\mathbf{u} - \mathbf{b}_2 = \mathbf{0}$$

## Constrained Linear Quadratic Regulator (LQR) - Reminder



#### **Optimal control problem:**

Minimize: 
$$J(\mathbf{u}, \mathbf{x}_0) = \sum_{i=0}^{N-1} (\mathbf{x}(i+1)^T Q \mathbf{x}(i+1) + Ru(i)^2)$$

Subject to: 
$$M_1 u(i) - b_1 \le 0, i = 0 ... N - 1$$
  
 $M_2 \mathbf{x}(i) - \mathbf{b}_2 \le \mathbf{0}, i = 0 ... N - 1$   
 $\mathbf{x}(i+1) = A\mathbf{x}(i) + Bu(i)$ 

Reminder: Last lecture, we proved this optimization problem was convex.

**Exercise:** Prove that this optimization problem reduces to a QP once the recursion relating J entirely to  $\mathbf{u}$  and  $\mathbf{x}_0$  has been performed.

## Constrained Linear Quadratic Regulator (LQR) - Reminder



Alinear quadratic regulator: 
$$J(u; x(0)) = \sum_{i=0}^{N-1} (x(i+1)^T Qx(i+1)^2)$$
  
Constrained =  $u^T Qu + C^T u + k$ 

$$M_{i}u(i)-b_{i} \leq 0, i=0...N-1$$
 $M_{z}\times(i)-b_{z} \leq 0, i=0...N-1$ 
 $M_{z}(b_{i})-b_{z} \leq 0, i=0...N-1$ 
 $M_{z}(b_{i})-b_{z} \leq 0, i=1...N$ 
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 $M_{z}(b_{i})-b_{z} \leq 0, i=1...N$ 
 $M_{z}(b_{i})-b_{z} \leq 0, i=1...N$ 

=) Fits the QP formulation.

### KKT Conditions for Linear Programs – Assessment



**Optimal control problem:** 

$$J(\mathbf{u}) = \mathbf{k}^T \mathbf{u} - p$$
 decision variables

Subject to: 
$$A_1 \mathbf{u} - \mathbf{b}_1 \leq \mathbf{0}$$
  $q$  inequality constraints  $A_2 \mathbf{u} - \mathbf{b}_2 = \mathbf{0}$   $r$  equality constraints

**LP-specific KKT conditions:** 

$$k^T + \mu^T A_1 + \lambda^T A_2 = 0$$
 — p linear equations

$$\mu_i \ge 0, i = 1 \dots q$$

$$A_2 \mathbf{u}^* = \mathbf{b}_2$$
 r linear equations

$$\lambda_i \neq 0, i = 1 \dots r$$

(Note:  $A_{1i} = i^{th}$  row of  $A_1$ ,  $b_{1i} = i^{th}$  element in  $\mathbf{b}_1$ )

#### **Key observations:**

- For every i, either  $\mu_i = 0$  or  $A_{1i}\mathbf{u}^* b_{1i} = 0$
- If we just knew which of the above were true for each i, we'd have q linear equations

### KKT Conditions for Quadratic Programs – Assessment



**Optimal control problem:** 

Minimize: 
$$J(\mathbf{u}) = \mathbf{u}^T Q \mathbf{u} + \mathbf{r}^T \mathbf{u} - p$$
 decision variables

Subject to: 
$$A_1 \mathbf{u} - \mathbf{b}_1 \leq \mathbf{0}$$
  $q$  inequality constraints  $A_2 \mathbf{u} - \mathbf{b}_2 = \mathbf{0}$   $r$  equality constraints

**QP-specific KKT conditions:** 
$$2\mathbf{u}^TQ + \mathbf{r}^T + \boldsymbol{\mu}^TA_1 + \boldsymbol{\lambda}^TA_2 = \mathbf{0}$$
 —  $p$  linear equations

$$\mu_i \geq 0, i = 1 \dots q$$

$$A_2\mathbf{u}^* = \mathbf{b}_2 - r$$
 linear equations

$$\lambda_i \neq 0, i = 1 \dots r$$

(Note:  $A_{1i} = i^{th}$  row of  $A_1$ ,  $b_{1i} = i^{th}$  element of  $\mathbf{b}_1$ )

#### **Key observations (same as with LP):**

- For every i, either  $\mu_i = 0$  or  $A_{1i}\mathbf{u}^* b_{1i} = 0$
- If we just knew which of the above were true for each i, we'd have q linear equations

## KKT Conditions for Quadratic Programs – Assessment



Complementary slackness: 
$$\mu_i(A_{ii}u^*-b_{ii})=0$$
,  $i=1...9$   
Either:  $\mu_i \neq 0 \Rightarrow (A_{i,i}u^*-b_{ii}=0) \neq Linear$   
 $A_{ii}u^*-b_{ii}\neq 0 \Rightarrow \mu_i=0 \neq Linear$ 

# Active Set Methods for Convex Optimization - Introduction



"Problem equation" for LP and QP:  $\mu_i(A_{1i}\mathbf{u}^* - b_{1i}) = 0$ ,  $i = 1 \dots q$ 

#### **Key observations:**

- For every i, either  $\mu_i = 0$  or  $A_{1i}\mathbf{u}^* b_{1i} = 0$
- If we just knew which of the above were true for each i, we'd have q linear equations

#### Key idea of active set methods:

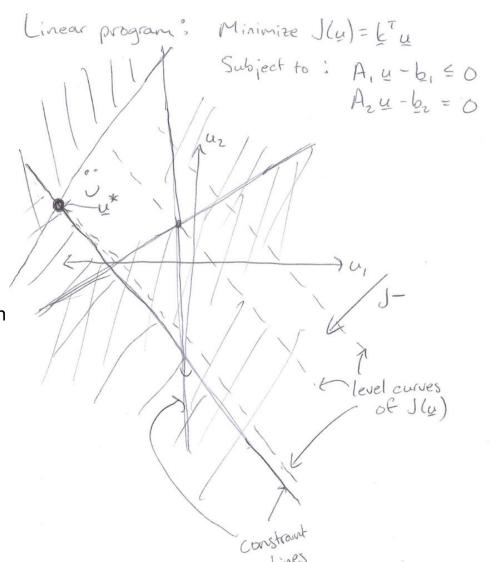
- Assume that certain constraints are active (i.e., $A_{1i}\mathbf{u}^* b_{1i}$ ,  $\mu_i \neq 0$ ) and the others are inactive (i.e.,  $\mu_i = 0$ ,  $A_{1j}\mathbf{u}^* b_{1j} \neq 0$ )
- Solve the KKT conditions under the above assumptions
- Try other combinations of active vs. inactive constraints to see which one leads to a solution that satisfies  $\mu_i \ge 0$ ,  $i = 1 \dots q$  and  $\lambda_i \ne 0$ ,  $i = 1 \dots r$

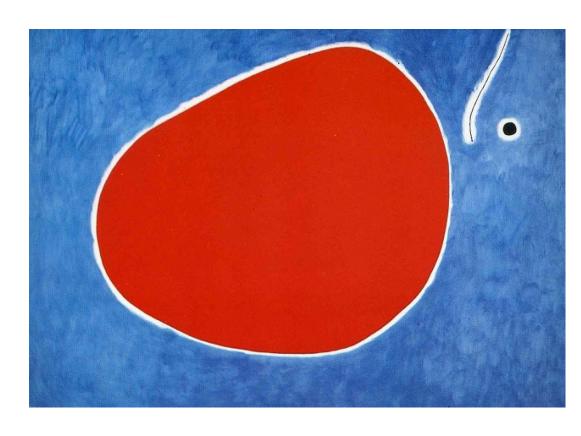
# Simplex Method – An LP-Specific Active Set Numerical Solution Approach



The works of two very talented artists are shown at the right.

Let me know if you want a framed version of the picture on the left. I'm sure we can agree on a fair price.





# Simplex Method – An LP-Specific Active Set Numerical Solution Approach



Notation: 
$$G_1 \triangleq \{\mathbf{u}: A_1\mathbf{u} - \mathbf{b}_1 \leq \mathbf{0}\}$$

$$G_2 \triangleq \{\mathbf{u} : A_2\mathbf{u} - \mathbf{b}_2 = \mathbf{0}\}$$

 $G_1$  and  $G_2$  are the inequality and equality constraint **sets**, respectively.

 $G_1 \cap G_2$ 

**Key fact:** Suppose that, in addition to being **convex** (which we already proved),  $G_1 \cap G_2$  is also **closed and bounded**. Then the unique global minimizer,  $\mathbf{u}^*$ , **lies at a vertex** of  $G_1 \cap G_2$ .

#### Conceptual idea of the simplex method (illustrated below):

- Start at a vertex of  $G_1 \cap G_2$
- Move along an edge, in the direction of decreasing J, until another vertex is reached
- Stop when a vertex is reached where it is not possible to move in the direction of decreasing J (this is the unique global minimizer, u\*)
- Note: Only at the unique global minimizer will we have  $\mu_i \ge 0$ ,  $i = 1 \dots q$  and  $\lambda_i \ne 0$ ,  $i = 1 \dots r$

#### The Simplex Method

Start at any feasible corner point.

Find an edge (or extreme ray) in which the objective value is continually improving. Go to the next corner point. (If there is no such corner point, stop. The objective is unbounded.)

Continue until no adjacent corner point has a better objective value.

Max z = 3 x + 5 y

Prof. James Orlin, MIT

# Simplex Method – An LP-Specific Active Set Numerical Solution Approach



Notation: 
$$G_1 \triangleq \{\mathbf{u}: A_1\mathbf{u} - \mathbf{b}_1 \leq \mathbf{0}\}$$

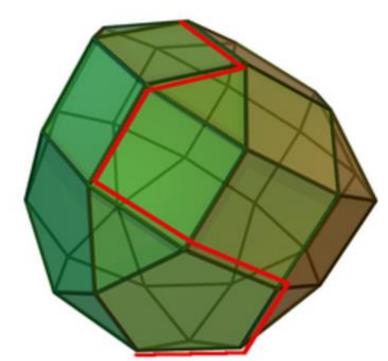
$$G_2 \triangleq \{\mathbf{u} : A_2\mathbf{u} - \mathbf{b}_2 = \mathbf{0}\}$$

 $G_1$  and  $G_2$  are the inequality and equality constraint **sets**, respectively.

**Key fact:** Suppose that, in addition to being **convex** (which we already proved),  $G_1 \cap G_2$  is also **closed and bounded**. Then the unique global minimizer,  $\mathbf{u}^*$ , **lies at a vertex** of  $G_1 \cap G_2$ .

In higher dimensions, a closed and bounded set  $G_1 \cap G_2$  is a polytope (see figure at right)

The simplex algorithm moves from vertex to vertex of the polytope, in the direction of decreasing J. Because of the convexity of  $G_1 \cap G_2$  and linearity of J, this procedure will always lead to the **global** minimizer.



# Simplex Method – Built in MATLAB Function for Linear Programming



#### **Syntax:**

**Documentation available at:** https://www.mathworks.com/help/optim/ug/linprog.html

### **Simplex Method for Linear Programming**

## - Example



Minimize: 
$$J(\mathbf{u}) = -2u_1 + u_2$$

Subject to: 
$$u_1 + 2u_2 - 8 \le 0$$
  
 $u_1 - u_2 - 1.5 \le 0$   
 $-2u_1 + 1 \le 0$   
 $-2u_2 + 1 \le 0$ 

Note: MATLAB code is posted on Canvas

### Simplex Method for Linear Programming



## - Example

Example: 
$$J(u) = -2u_1 + u_2 = [-2 \ 1]u$$

Constraints:  $u_1 + 2u_2 - 8 \le 0$ 

$$u_1 - u_2 - 1.5 \le 0$$

$$-2u_1 + 1 \le 0$$

$$-2u_2 + 1 \le 0$$

$$-2u_2 + 1 \le 0$$

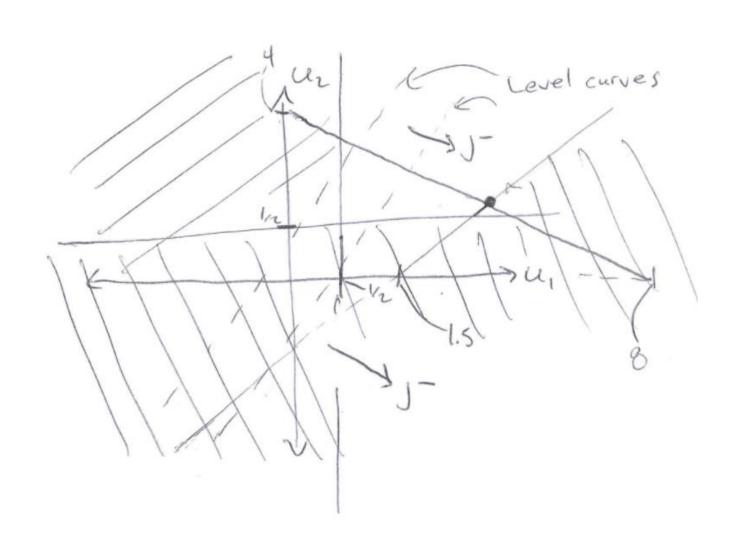
$$0 - 2$$

### **Simplex Method for Linear Programming**





Just when you thought the artwork couldn't get any better...



### **General Procedure for Active Set** Methods (from Papalambros)



#### Source:

Papalambros page 303

#### **ACTIVE SET ALGORITHM**

- 1. Input initial feasible point and working set.
- 2. Termination test (including KKT test). If the point is not optimal, either continue with same working set or go to 7.
- 3. Compute a feasible search vector  $\mathbf{s}_k$ .
- 4. Compute a step length  $\alpha_k$  along  $s_k$ , such that  $f(\mathbf{x}_k + \alpha_k \mathbf{s}_k) < f(\mathbf{x}_k)$ . If  $\alpha_k$ violates a constraint, continue; otherwise go to 6.
- 5. Add a violated constraint to the constraint set and reduce  $\alpha_k$  to the maximum possible value that retains feasibility.
- 6. Set  $\mathbf{x}_{k+1} = \mathbf{x}_k + \alpha_k \mathbf{s}_k$ .
- 7. Change the working set (if necessary) by deleting a constraint, update all quantities, and go to step 2.

### Challenges with Active Set Methods for **Quadratic Programming**



**Challenge 1 (easy to get around)** – Optimal point could be on the **interior or boundary** of  $G_1 \cap G_2$ ...Simple remedy: Do an unconstrained optimization first, and if  $\mathbf{u}_{unconstrained}^*$  violates constraints, then some constraints must be active at  $\mathbf{u}^*$ 

#### Challenge 2 (more cumbersome) – Optimal point will not generally lie on a **vertex** of $G_1 \cap G_2$ , so the simplex algorithm isn't applicable

#### **ACTIVE SET ALGORITHM**

- 1. Input initial feasible point and working set.
- 2. Termination test (including KKT test). If the point is not optimal, either continue with same working set or go to 7.
- 3. Compute a feasible search vector  $\mathbf{s}_k$ .
- 4. Compute a step length  $\alpha_k$  along  $s_k$ , such that  $f(\mathbf{x}_k + \alpha_k \mathbf{s}_k) < f(\mathbf{x}_k)$ . If  $\alpha_k$ violates a constraint, continue; otherwise go to 6.
- 5. Add a violated constraint to the constraint set and reduce  $\alpha_k$  to the maximum possible value that retains feasibility.
- 6. Set  $\mathbf{x}_{k+1} = \mathbf{x}_k + \alpha_k \mathbf{s}_k$ .
- 7. Change the working set (if necessary) by deleting a constraint, update all quantities, and go to step 2.

### **Preview of Upcoming Lectures**



Next lecture – Interior point methods for obtaining numerical solutions to convex optimization problems

- Barrier functions
- Penalty functions
- Use of interior point methods for quadratic programming (QP)

Subsequent lectures – Dealing with more general (possibly non-convex) optimization problems:

Sequential quadratic programming