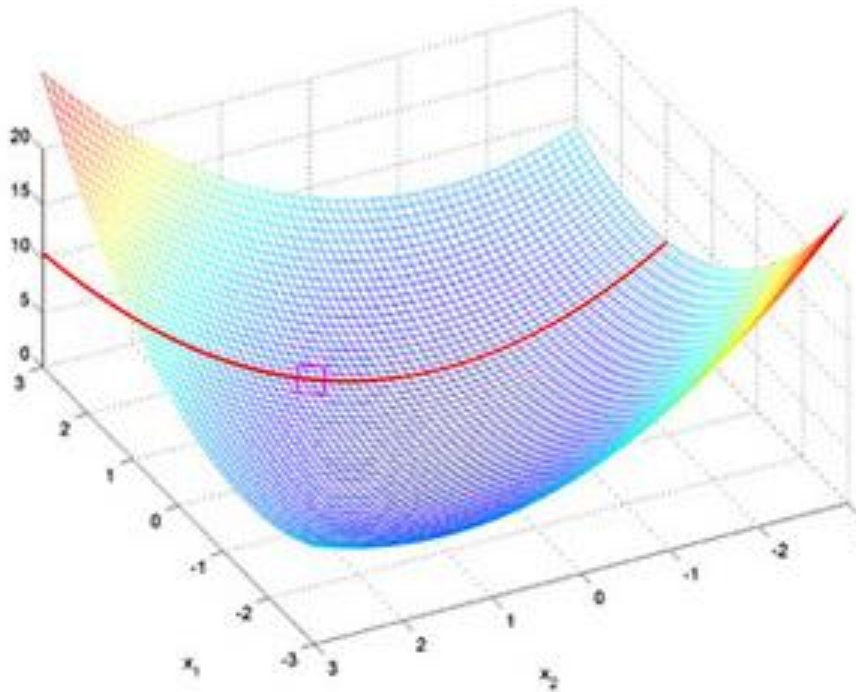


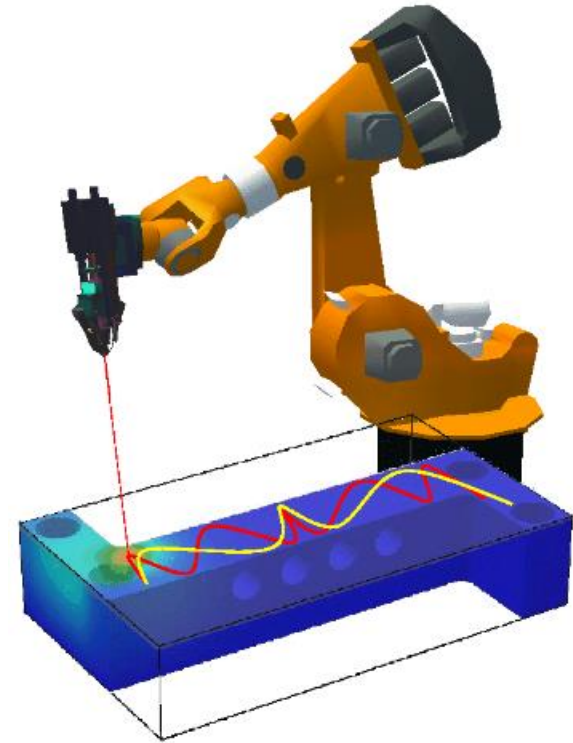
# MEGR 7090/8090: Advanced Optimal Control



$$V_n(\mathbf{x}_n) = \min_{\{\mathbf{u}_n, \mathbf{u}_{n+1}, \dots, \mathbf{u}_{N-1}\}} \left[ \frac{1}{2} \sum_{k=n}^{N-1} (\mathbf{x}_k^T \mathbf{Q}_k \mathbf{x}_k + \mathbf{u}_k^T \mathbf{R} \mathbf{u}_k) + \frac{1}{2} \mathbf{x}_N^T \mathbf{Q}_N \mathbf{x}_N \right]$$

$$\begin{aligned} V_n(\mathbf{x}_n) &= \min_{\{\mathbf{u}_n, \mathbf{u}_{n+1}, \dots, \mathbf{u}_{N-1}\}} \left[ \frac{1}{2} \sum_{k=n}^{N-1} (\mathbf{x}_k^T \mathbf{Q}_k \mathbf{x}_k + \mathbf{u}_k^T \mathbf{R} \mathbf{u}_k) + \frac{1}{2} \mathbf{x}_N^T \mathbf{Q}_N \mathbf{x}_N \right] \\ &= \min_{\mathbf{u}_n} \left[ \frac{1}{2} (\mathbf{x}_n^T \mathbf{Q}_n \mathbf{x}_n + \mathbf{u}_n^T \mathbf{R} \mathbf{u}_n) + \underbrace{\min_{\{\mathbf{u}_{n+1}, \dots, \mathbf{u}_{N-1}\}} \left[ \frac{1}{2} \sum_{k=n+1}^{N-1} (\mathbf{x}_k^T \mathbf{Q}_k \mathbf{x}_k + \mathbf{u}_k^T \mathbf{R} \mathbf{u}_k) + \frac{1}{2} \mathbf{x}_N^T \mathbf{Q}_N \mathbf{x}_N \right]}_{V_{n+1}(\mathbf{x}_{n+1})} \right] \\ &= \min_{\mathbf{u}_n} \left[ \frac{1}{2} (\mathbf{x}_n^T \mathbf{Q}_n \mathbf{x}_n + \mathbf{u}_n^T \mathbf{R} \mathbf{u}_n) + V_{n+1}(\mathbf{x}_{n+1}) \right] \end{aligned}$$

$$V_n(\mathbf{x}_n) = \min_{\mathbf{u}_n} \left[ \frac{1}{2} (\mathbf{x}_n^T \mathbf{Q}_n \mathbf{x}_n + \mathbf{u}_n^T \mathbf{R} \mathbf{u}_n) + V_{n+1}(\mathbf{x}_{n+1}) \right]$$



Lecture 17  
October 19, 2017

# Summary of Discrete-Time Control Trajectory Optimization Techniques Learned So Far



## Convex optimization tools:

- Main idea: Treat the control trajectory as a set of design variables
- Special-case tools: Linear programming (LP), quadratic programming (QP)
- More general-case tool for nonlinear problems (NLP): sequential quadratic programming (SQP)
- Pros: Generally computationally efficient, with off-the-shelf solvers available
- Con: Only **local** optimality is guaranteed for **non-convex problems**

## Global, grid-based optimization tools:

- Exhaustive search: Extremely computationally demanding, treats control trajectory optimization as design optimization
- Dynamic programming: Leverages Bellman's principle of optimality (and the concept of **sequence** and **states**) to relieve some of the computational intensity of an exhaustive search
- Pro: Global optimality up to the grid resolution, regardless of convexity
- Con: Fine grid/lots of states requires significant computational resources ("**curse of dimensionality**")

# Discrete-Time Control Trajectory Optimization Techniques – Common Theme



So far, the process of optimal control has involved two steps:

- **Step 1:** Determine the trajectory,  $\mathbf{u}^*$ , that minimizes an objective function over a future horizon, subject to constraints:

$$\text{Minimize } J(\mathbf{u}; \mathbf{x}(0)) = \sum_{i=0}^{N-1} g(\mathbf{x}(i), u(i)) + h(\mathbf{x}(N))$$

$$\text{Subject to: } \begin{array}{l} \mathbf{x}(i) \in X, i = 0 \dots N \\ u(i) \in U, i = 0 \dots N - 1 \end{array} \quad \text{and} \quad \mathbf{x}(k + 1) = f(\mathbf{x}(k), u(k))$$

- **Step 2:** Implement the above trajectory, starting at step 0:

$$u(0) = u^*(0), u(1) = u^*(1), \dots, u(N - 1) = u^*(N - 1)$$

- No ability to adjust  $\mathbf{u}^*$  based on new knowledge garnered at steps 1...N-1

**Analogy:** Imagine if you were asked to race a car along a complex course/track by:

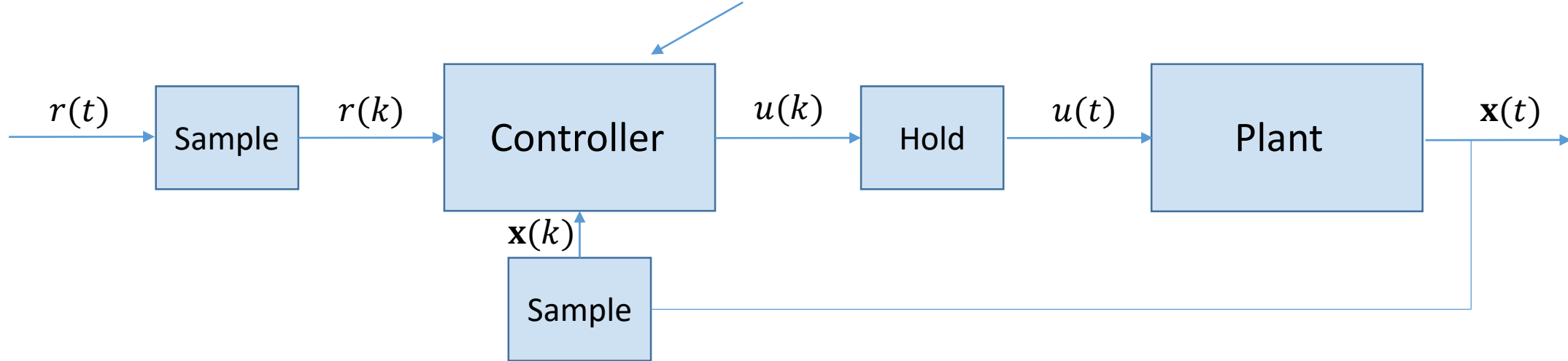
- First studying the track carefully and coming up with a detailed plan
- Then putting on a blindfold
- Then driving around the track

[Video link](#)

# Typical Discrete-Time Feedback Interconnection



Goal: Use optimization for the controller

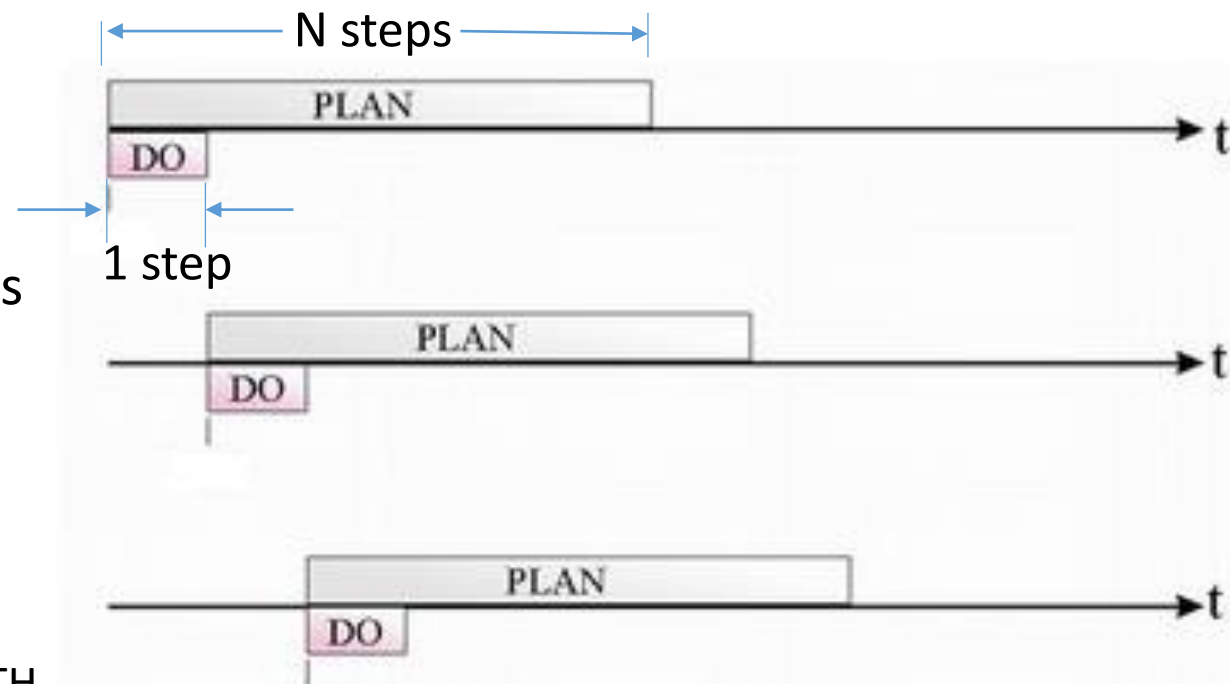


## Observations from the familiar block diagram above:

- Control signal is adjusted each time step based on observations up until this time step
- Traditional design techniques use tools like root locus and Bode plots to choose the controller structure, i.e., the controller does **not** minimize an objective function
- Key challenge: Incorporate ***feedback*** (incorporated in the block diagram above) into a controller that ***minimizes an objective function*** (not incorporated in most traditional feedback controllers you've learned about)

# Incorporating Control Trajectory Optimization into Optimal Control – Main Idea

- At time 0, compute the control trajectory that minimizes  $J(\mathbf{u}, \mathbf{x}(0)) = \sum_{i=0}^{N-1} g(\mathbf{x}(i), u(i)) + h(\mathbf{x}(N))$ , subject to constraints. Implement  $u^*(0)$ .
- At the next time step (1), compute the control signal that minimizes  $J(\mathbf{u}, \mathbf{x}(1)) = \sum_{i=1}^N g(\mathbf{x}(i), u(i)) + h(\mathbf{x}(N+1))$ , subject to constraints
- Repeat every time step
- This process is known as ***model predictive control (MPC)***, also known as ***receding horizon control***



Source: ETH

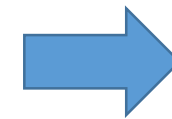
# MPC Notation

**Note:** At every time step, MPC optimizes a **sequence** of control signals. Those sequences overlap. (Example: If  $N = 10$ ), then a value for  $u(9)$  is computed at steps 0, 1,..., 9. To differentiate between these different values, we use what Dr. V calls “slash notation”:

- $\mathbf{u}(k) = [u(k|k) \quad \dots \quad u(k + N - 1|k)]^T$  = candidate control sequence at step  $k$
- $\mathbf{x}_{seq}(k) = [\mathbf{x}(k|k) \quad \dots \quad \mathbf{x}(k + N|k)]^T$  = predicted state sequence at step  $k$
- In general, the notation is interpreted as (time step at which the variable is evaluated | time step at which the optimization is performed)

## General mathematical formulation for MPC:

$$\mathbf{u}^*(k) = \arg \min \left[ \sum_{i=k}^{N-1} g(\mathbf{x}(i|k), u(i|k)) + h(\mathbf{x}(k + N|k)) \right]$$



$$u(k) = u^*(k|k)$$

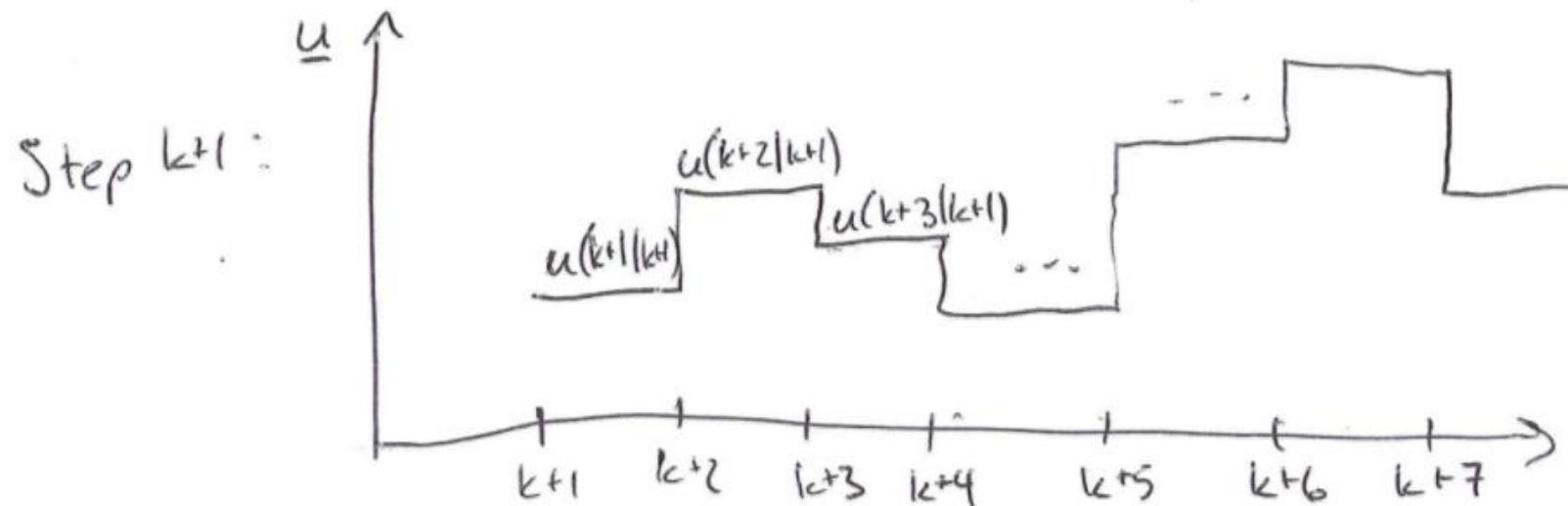
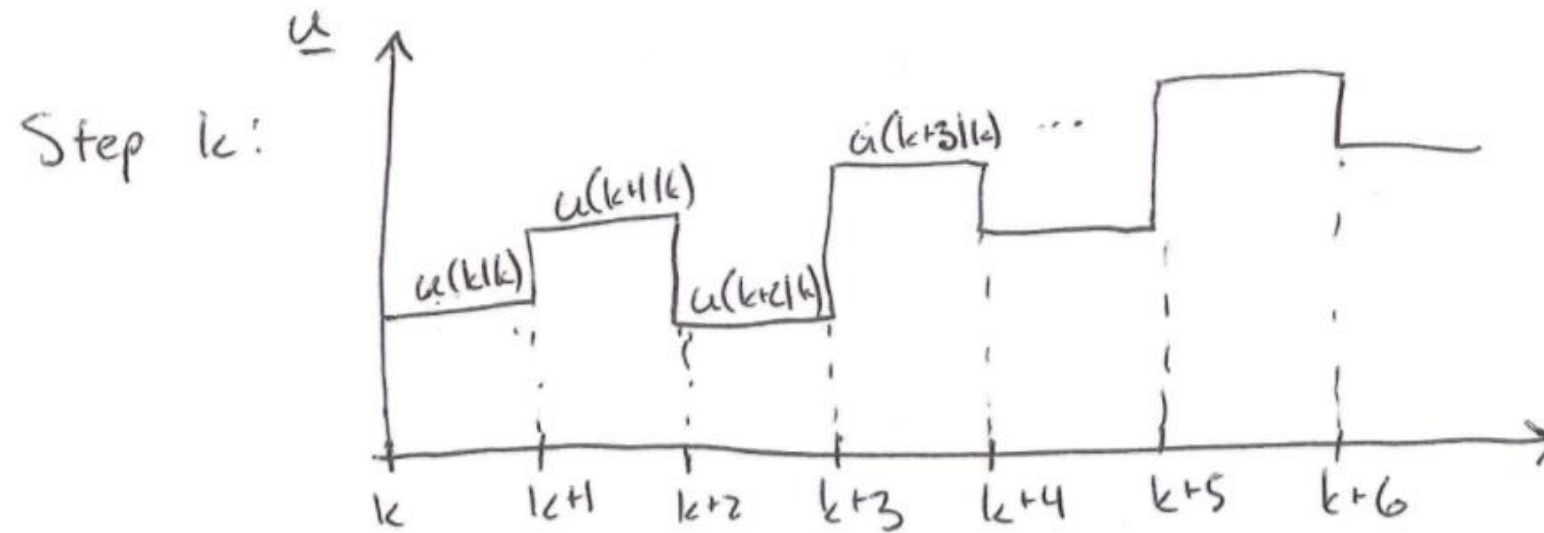
(Implement the first step of the optimized sequence)

subject to:  $\mathbf{x}(i|k) \in X, i = k \dots k + N$   
 $u(i|k) \in U, i = k \dots k + N - 1$  and:  $\mathbf{x}(i + 1|k) = f(\mathbf{x}(i|k), u(i|k))$



# MPC Notation

"Slash" notation:



# MPC Notation

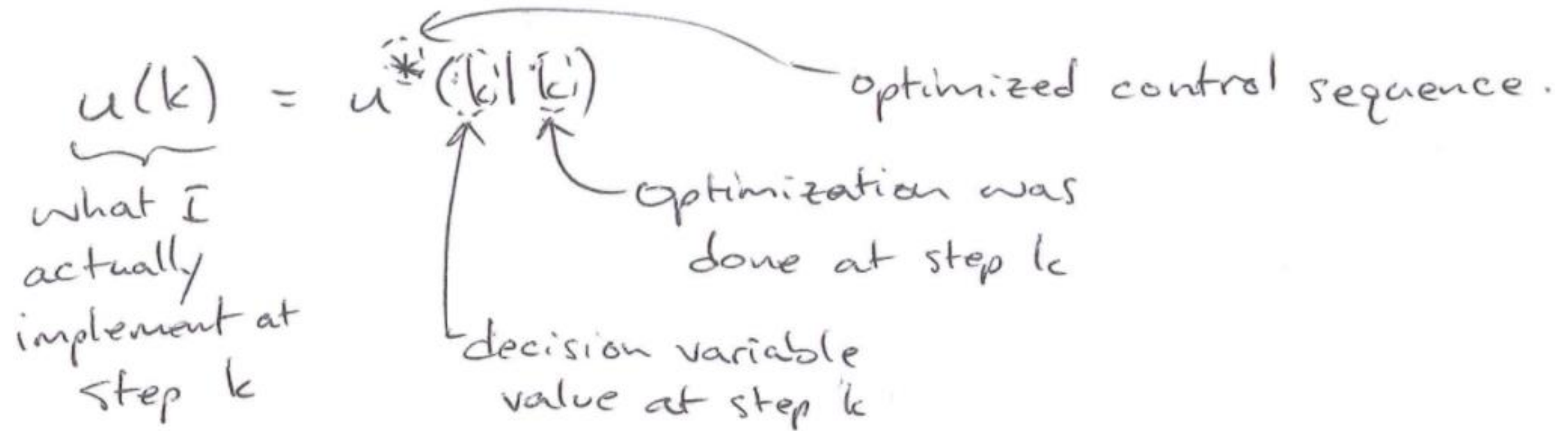
$$u(k) = u^*(k|k)$$

what I actually implement at step k

optimized control sequence.

optimization was done at step k

decision variable value at step k





# MPC Prediction vs. Control Horizon

Sometimes it is important to consider effects of control signals over a long horizon, but not computationally feasible to optimize that many control variables.

To resolve this, MPC can assume a **prediction horizon** ( $N_p$ ) that is longer than the control horizon ( $N_c$ ):

$$\mathbf{u}^*(k) = \arg \min \left[ \sum_{i=k}^{N_p-1} g(\mathbf{x}(i|k), u(i|k)) + h(\mathbf{x}(k + N_p|k)) \right] \quad \Rightarrow \quad u(k) = u^*(k|k)$$

(Implement the first step of the optimized sequence)

subject to:  $\mathbf{x}(i|k) \in X, i = k \dots k + N$

$u(i|k) \in U, i = k \dots k + N - 1$  and:  $\mathbf{x}(i + 1|k) = f(\mathbf{x}(i|k), u(i|k))$

$$u(i|k) = u(k + N_c - 1|k), i = N_c \dots N_p - 1$$

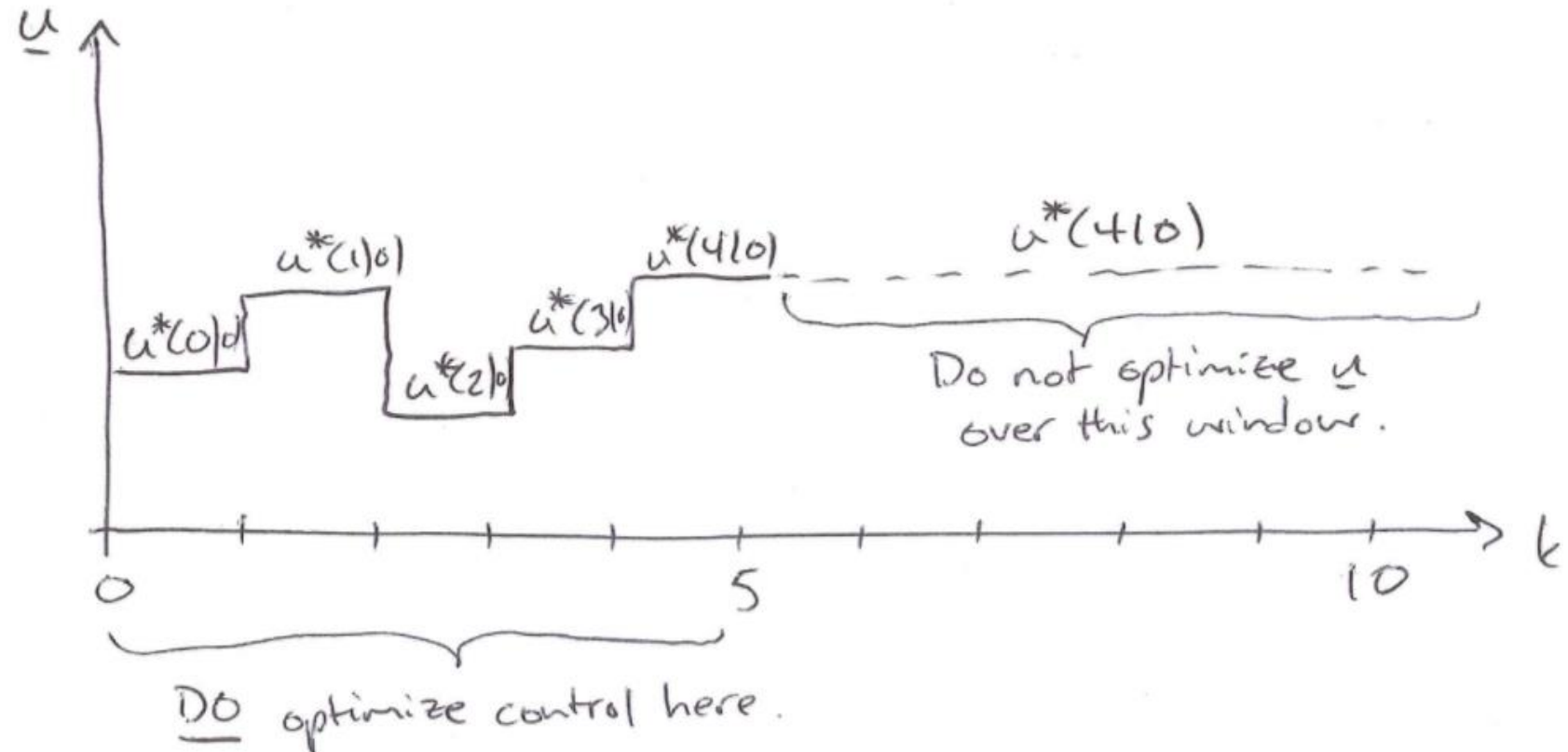
Hold the control signal constant after  $N_c$  steps

# MPC Prediction vs. Control Horizon

Control vs. prediction horizon:

Ex.  $N_c = 5$ ,  $N_p = 10$

Sample control  
sequence at step 0:



# Special Case of MPC – Unconstrained Discrete-Time LQR



Unconstrained discrete-time LQR problem:

$$\mathbf{u}^*(k) = \arg \min \left[ \sum_{i=k}^{N-1} (\mathbf{x}^T(i|k)Q\mathbf{x}(i|k) + Ru^2(i|k)) + \mathbf{x}^T(k+N|k)S\mathbf{x}(k+N|k) \right] \Rightarrow u(k) = u^*(k|k)$$

Subject to:  $\mathbf{x}(i+1|k) = A\mathbf{x}(i|k) + Bu(i|k)$

**Solution – Linear feedback control:**  $u(k) = u^*(k|k) = -K\mathbf{x}(k)$

- When  $N$  is finite,  $K$  can be found through **backward recursion** (see lecture 16 notes)
- When  $N = \infty$ ,  $K$  can be found by solving the **algebraic Riccati equation** (see lecture 16 notes)

**Limitations to unconstrained discrete-time LQR:**

- Aside from the system dynamics, constraints are not considered (it's in the name!)
- Objective function **must be quadratic** in states and control variable
- System dynamics **must be linear**

# A Slightly More General Case of MPC – *Constrained* Discrete-Time LQR



**Constrained** discrete-time LQR problem – also known as *linear MPC*:

$$\mathbf{u}^*(k) = \arg \min \left[ \sum_{i=k}^{N-1} (\mathbf{x}^T(i|k)Q\mathbf{x}(i|k) + Ru^2(i|k)) + \mathbf{x}^T(k+N|k)S\mathbf{x}(k+N|k) \right] \Rightarrow u(k) = u^*(k|k)$$

Subject to:

$$\begin{aligned} M_1\mathbf{x}(i|k) - \mathbf{b}_1 &\leq 0, i = k \dots k+N \\ M_2u(i|k) - \mathbf{b}_2 &\leq 0, i = k \dots k+N-1 \end{aligned} \quad \text{and} \quad \mathbf{x}(i+1|k) = A\mathbf{x}(i|k) + Bu(i|k)$$

**Solution – Quadratic programming (QP):**

- Refer to lecture 9 notes for proof that the above problem is convex and therefore QP can be used reliably

**Simulink's built-in MATLAB toolbox can be used to perform linear MPC (constrained discrete-time LQR)**

# Introduction to MPC Toolbox

## Basic features:

- MPC toolbox generates an MPC design for a **linear, discrete-time model** and **quadratic cost function**
- MPC toolbox will automatically **convert your plant model to discrete time** (given a time step) and **linearize the model** (if there are nonlinearities)
- User guide provided on Canvas

## Let's learn how to use MPC toolbox with an example:

**System dynamics:**

$$\dot{\mathbf{x}} = A\mathbf{x} + Bu$$

$$A = \begin{bmatrix} 0 & 1 \\ 0 & 0 \end{bmatrix}, B = \begin{bmatrix} 0 \\ 1 \end{bmatrix}$$

**Objective function:**  $J(\mathbf{u}(k), \mathbf{x}(k)) = \sum_{i=k}^{k+N-1} (\mathbf{x}^T(i|k)Q\mathbf{x}(i|k) + Ru^2(i|k))$

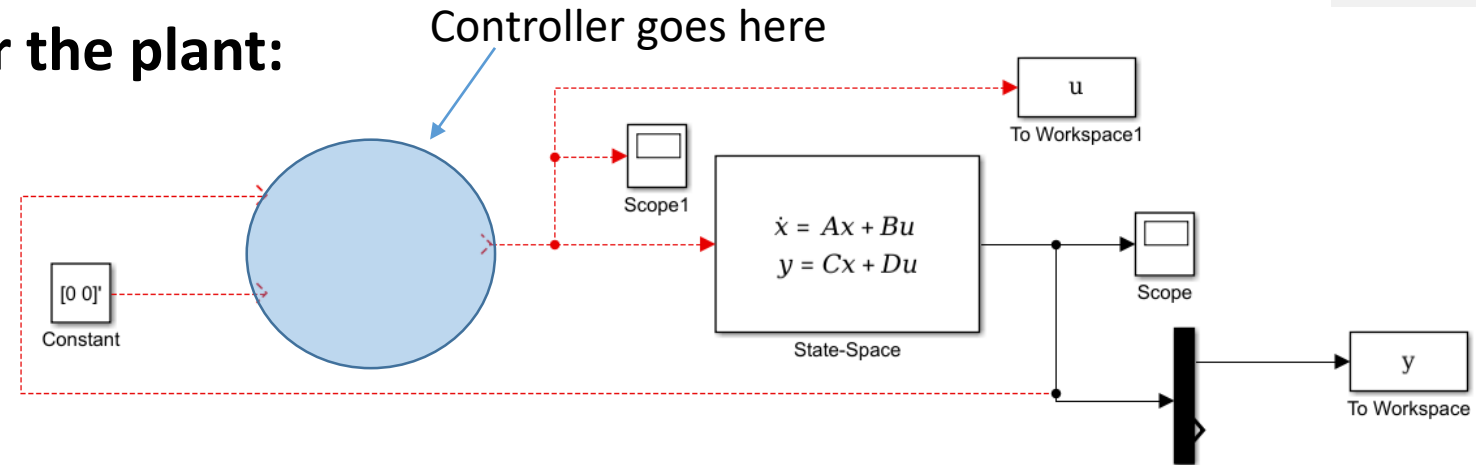
**Constraints:**  $-1 \leq u(i|k) \leq 1, i = 0 \dots N-1$   
 $-0.5 \leq \mathbf{x}(i|k) \leq 1, i = 0 \dots N-1$

**Time step:**  $T = 0.1$

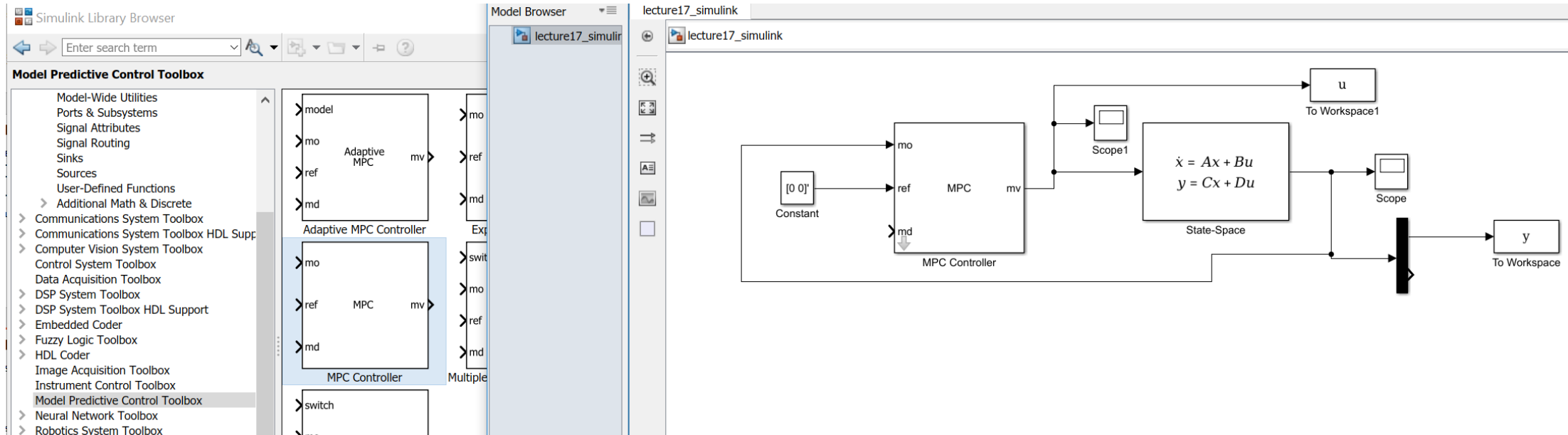
**Horizon length:**  $N_c = N_p = N = 10$

# Introduction to MPC Toolbox

## Step 1 – create a model for the plant:

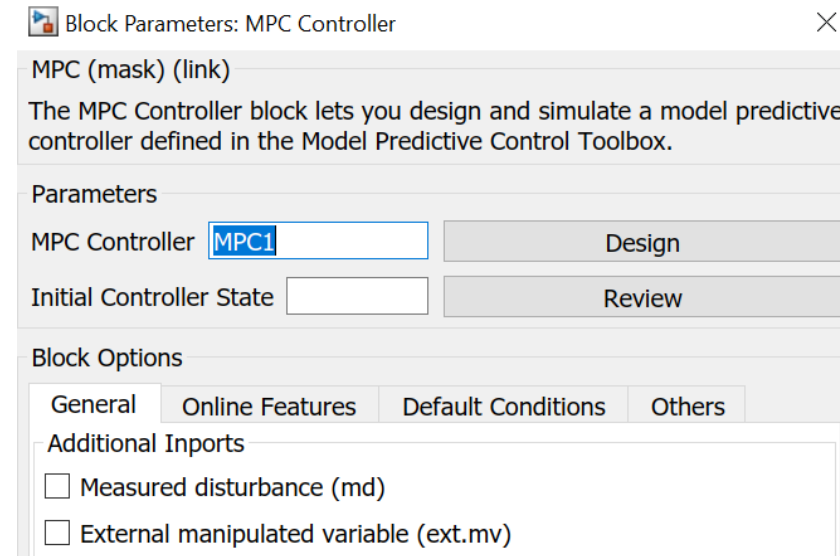


## Step 2 – drag and drop a blank MPC block into the position of the controller:

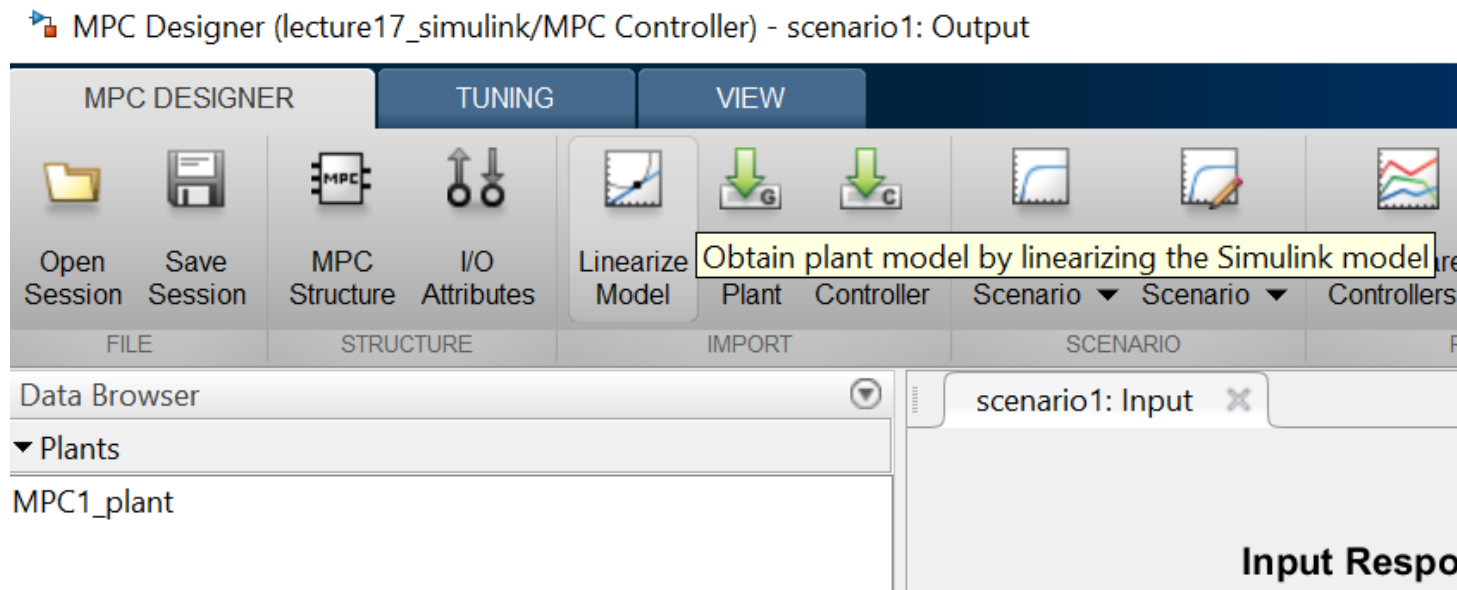


# Introduction to MPC Toolbox

**Step 3 – Open up the MPC controller, select “Design”:**



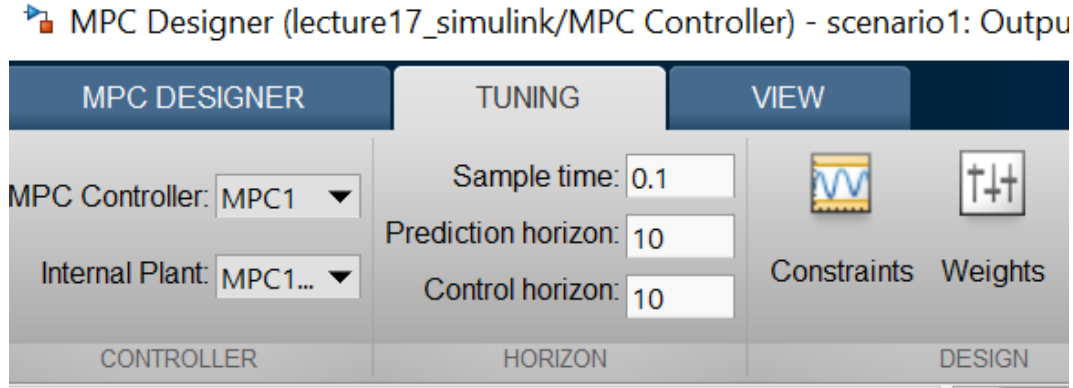
**Step 4 – Select the MPC structure and linearize the model (already linear for us):**





# Introduction to MPC Toolbox

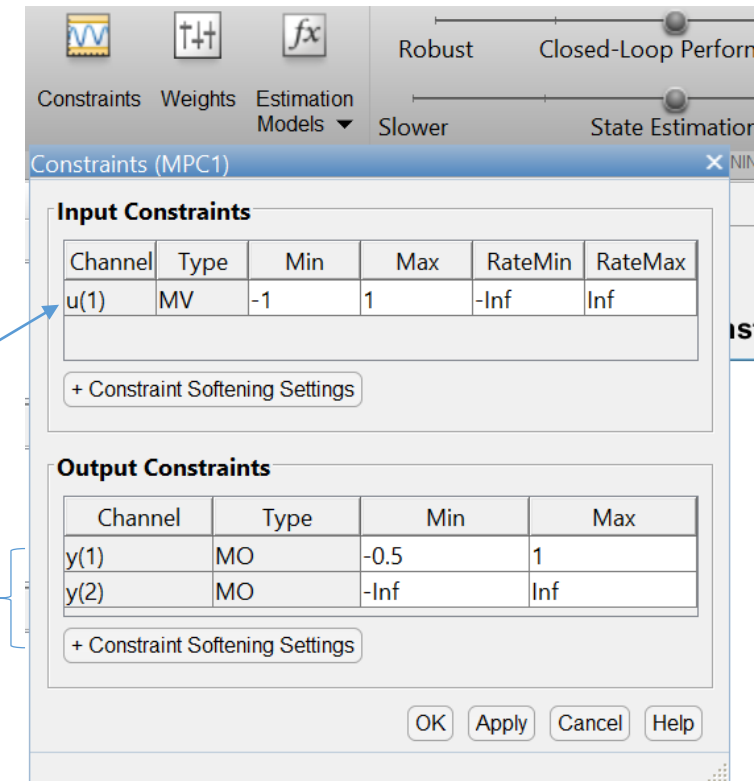
## Step 5 – Set the time step and horizon lengths:



## Step 6 – Set constraints (to the right of time step and horizon lengths):

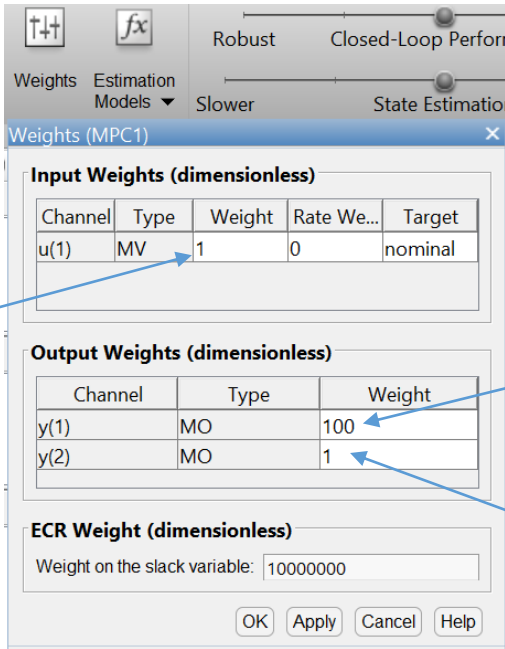
Control signal constraints

State constraints



# Introduction to MPC Toolbox

## Step 7 – Set the cost function weights:



**Weights (MPC1)**

**Input Weights (dimensionless)**

Channel	Type	Weight	Rate We...	Target
u(1)	MV	1	0	nominal

$R$

**Output Weights (dimensionless)**

Channel	Type	Weight
y(1)	MO	100
y(2)	MO	1

$Q_{11}$   
 $Q_{22}$

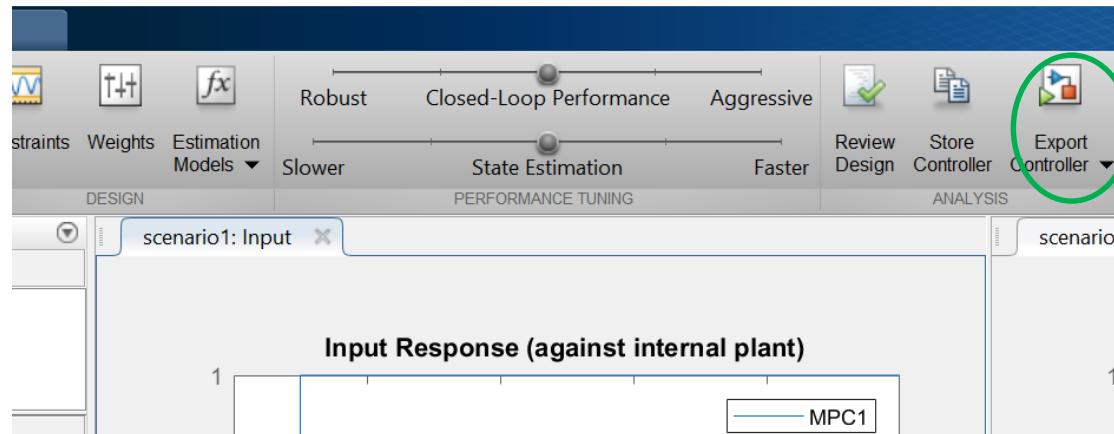
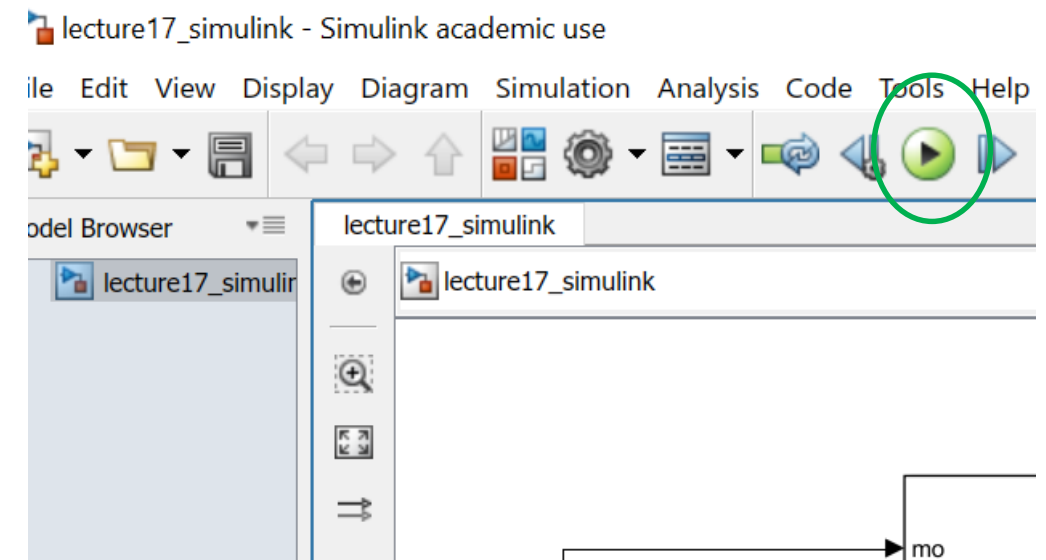
**ECR Weight (dimensionless)**

Weight on the slack variable: 10000000

OK Apply Cancel Help

## Step 8 – Export the controller and run the Simulink model:

scenario1: Input

lecture17\_simulink - Simulink academic use

File Edit View Display Diagram Simulation Analysis Code Tools Help

Model Browser

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# Preview of Upcoming Lectures



## **Continuation of our MPC study:**

- MPC implementation in MATLAB and Simulink (October 24)
- Stability and robustness of MPC (October 26)

**After October 26 – Optimal control for continuous-time systems**